

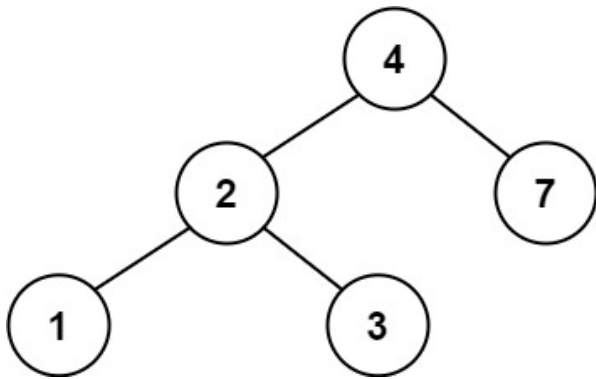
## 701. Insert into a Binary Search Tree

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You are given the `root` node of a binary search tree (BST) and a `value` to insert into the tree. Return *the root node of the BST after the insert*.

**Notice** that there may exist multiple valid ways for the insertion, as long as the tree remains a BST after insertion. You can return **any of the**

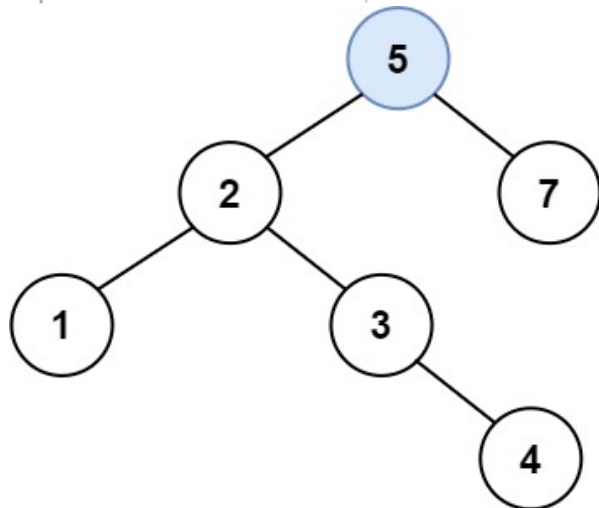
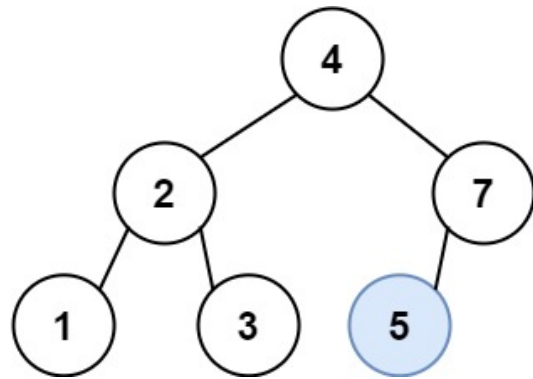
### Example 1:



**Input:** root = [4,2,7,1,3], val = 5

**Output:** [4,2,7,1,3,5]

**Explanation:** Another accepted tree is:



### Example 2:

**Input:** root = [40,20,60,10,30,50,70], val = 25

**Output:** [40,20,60,10,30,50,70,null,null,25]

### Example 3:

**Input:** root = [4,2,7,1,3,null,null,null,null,null,null], val = 5

**Output:** [4,2,7,1,3,5]

### Constraints:

- The number of nodes in the tree will be in the range  $[0, 10^4]$ .
- $-10^8 \leq \text{Node.val} \leq 10^8$
- All the values `Node.val` are **unique**.
- $-10^8 \leq \text{val} \leq 10^8$
- It's **guaranteed** that `val` does not exist in the original BST.