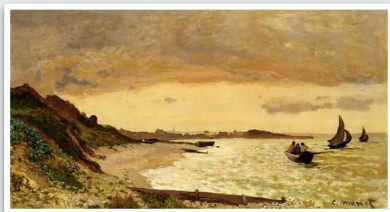




UNIVERSITÀ DI PISA

Assignment N. 4:

Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks



ISPR Course A.Y. 2020/2021
Marco Petix

Unpaired Image-to-Image Translation

Solving the problem of **Image Translation**

- $G : X \rightarrow Y$

Using **Unpaired training data**

- Paired data may not exist
- **Underlying relationship** between the domains **X** and **Y** (e.g. **context of a scene**)

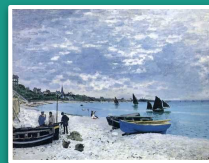
Low Diversity Output and **Mode Collapse**

- Pairing up **x** and **y** in a **meaningful way**

Reverse Mapping and **Cycle-Consistency**

- $F : Y \rightarrow X$

Monet Paintings ↔ Photos



Style Transfer



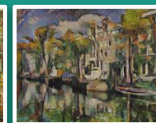
Photo



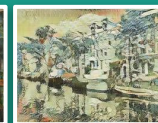
Monet



Van Gogh



Cezanne



Ukiyo-e

Object Transfiguration

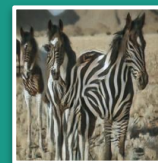
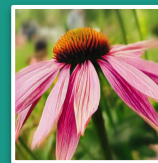
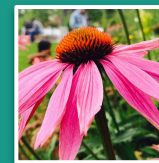
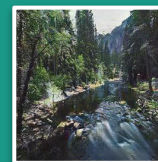


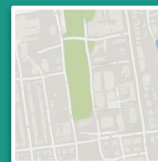
Photo Enhancement



Season Transfer



Aerial Photos ↔ Google Maps



Cycle - Consistent Adversarial Networks

Applying **Adversarial Losses** to the mapping functions **G** and **F**

- $\mathcal{L}_{GAN}(F, D_X, Y, X) = \mathbb{E}_{x \sim P_{data}(x)} [\log D_X(x)] + \mathbb{E}_{y \sim P_{data}(y)} [\log(1 - D_X(F(y)))]$
- $\mathcal{L}_{GAN}(G, D_Y, X, Y) = \mathbb{E}_{y \sim P_{data}(y)} [\log D_Y(y)] + \mathbb{E}_{x \sim P_{data}(x)} [\log(1 - D_Y(G(x)))]$

Avoiding **Mode Collapse** by enforcing **Cycle-Consistency**

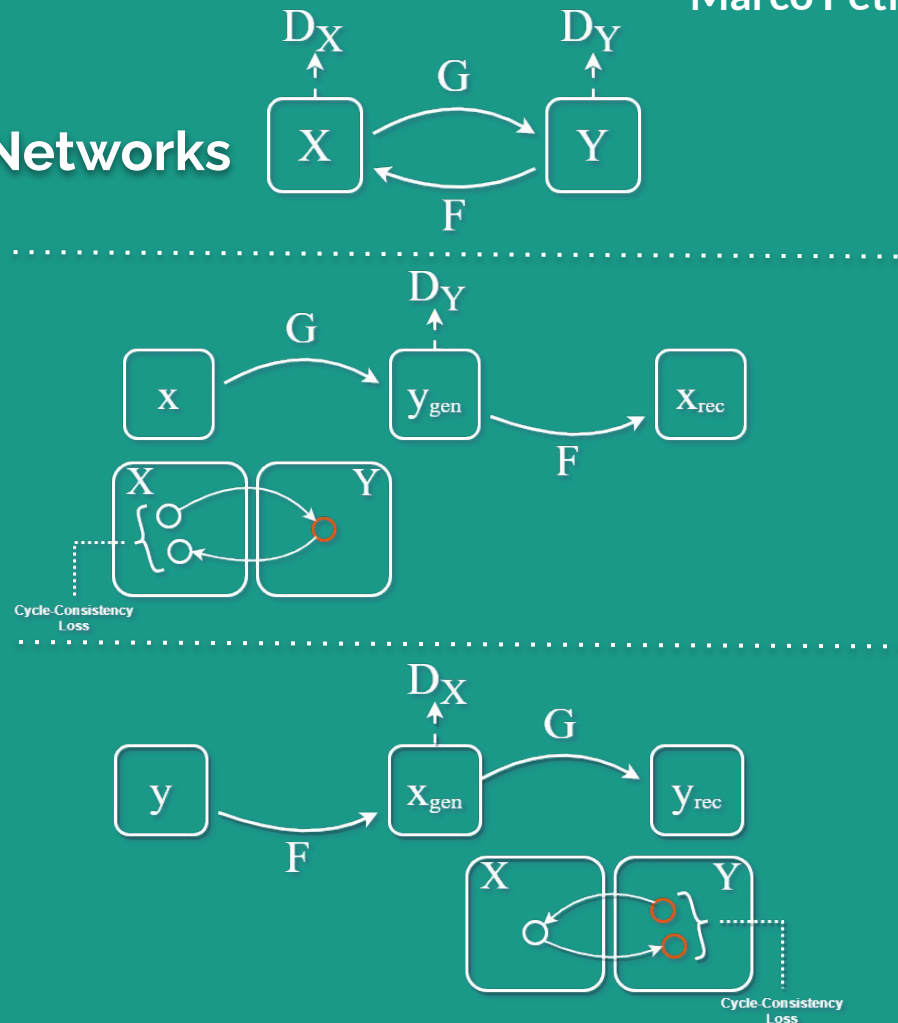
- $\mathcal{L}_{cyc}(G, F) = \mathbb{E}_{x \sim P_{data}(x)} [\|F(G(x)) - x\|_1] + \mathbb{E}_{y \sim P_{data}(y)} [\|G(F(y)) - y\|_1]$

Representing the **Full Objective**

- $\mathcal{L}(G, F, D_X, D_Y) = \mathcal{L}_{GAN}(G, D_Y, X, Y) + \mathcal{L}_{GAN}(F, D_X, Y, X) + \lambda \mathcal{L}_{cyc}(G, F)$

Color Composition and **Identity Loss**

- $\mathcal{L}_{identity}(G, F) = \mathbb{E}_{x \sim P_{data}(x)} [\|F(x) - x\|_1] + \mathbb{E}_{y \sim P_{data}(y)} [\|G(y) - y\|_1]$



Model Architecture

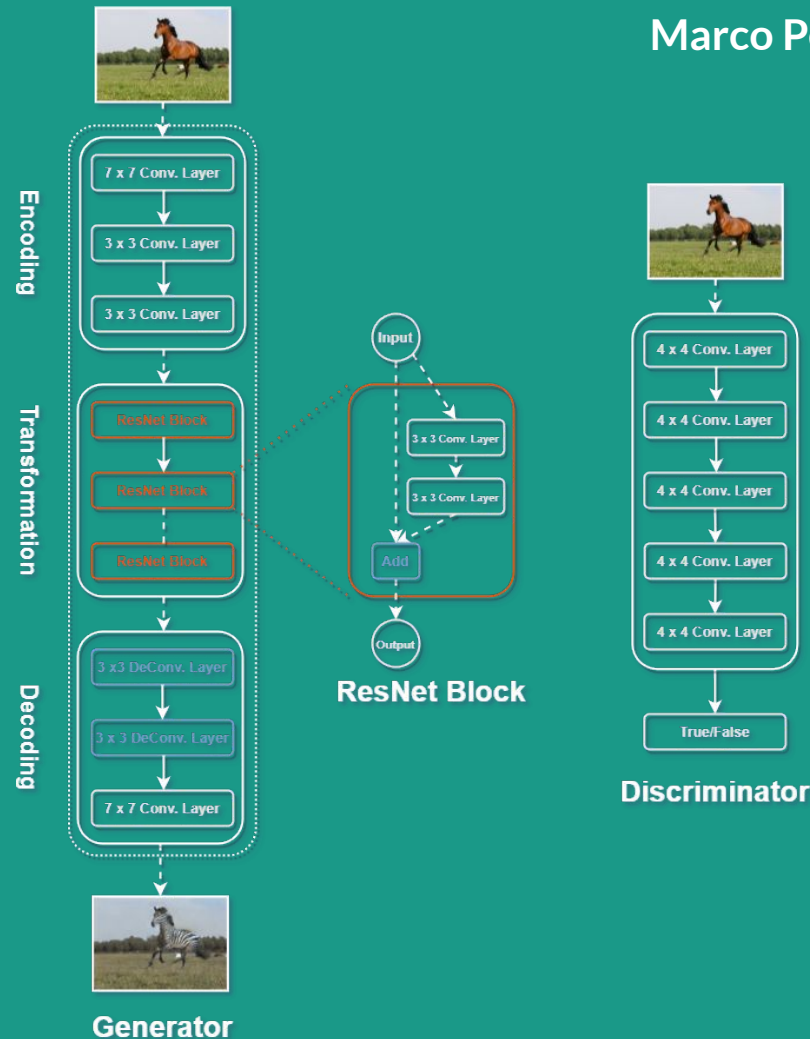
Generator

- **Encoding**
 - 3 Convolutional Layers (ReLU)
- **Transformation**
 - 6 ResNet Blocks for 128×128 images
 - 9 ResNet Blocks for 256×256 images
- **Decoding**
 - 2 De-Convolutional Layers (ReLU)
 - 1 Convolutional Layer (ReLU)

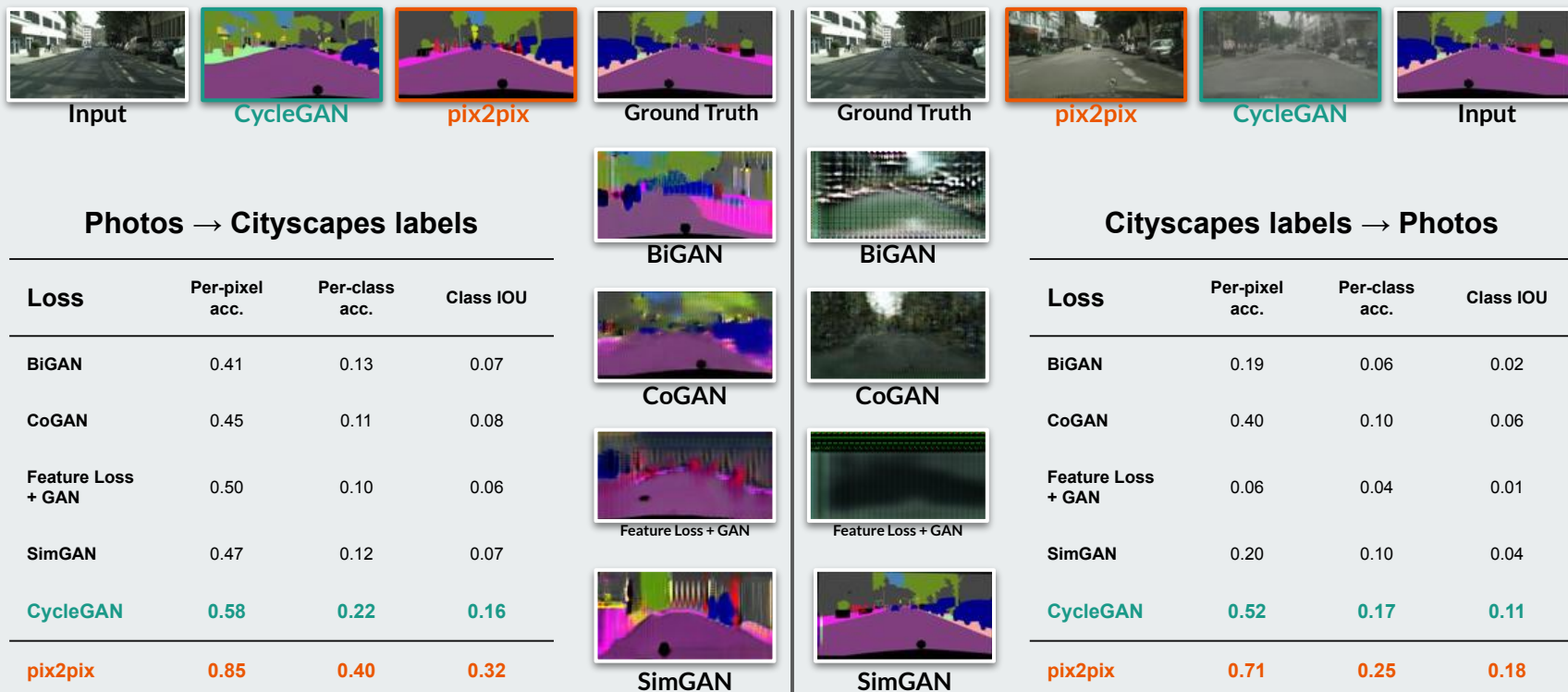
Discriminator

- **70 x 70 Patch-GAN**
 - 4 Convolutional Layers (Leaky ReLU)
 - 1 Final Conv. Layer for the Decision

Also, **Instance Normalization**



Empirical Results: Comparison on the Cityscapes dataset



Final Considerations

Pushing the boundaries of Unsupervised Learning

- **Compelling results** for tasks revolving around **color** and **texture changes**
- Dependent on the **distribution characteristics** of the training datasets
- Less performant on **shape changes**

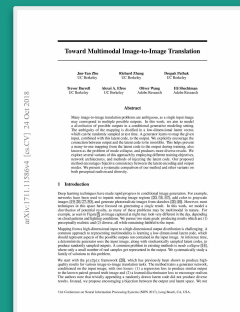
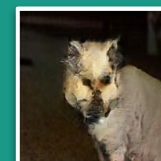
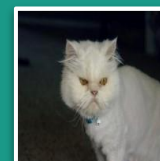
CycleGAN's Descendants

- Toward Multimodal Image-to-Image Translation (Zhu et Al., 2017)
- CyCADA: Cycle-Consistent Adversarial Domain Adaptation (Isola et Al., 2018)
- Contrastive Learning for Unpaired Image-to-Image Translation (Park et Al., 2020)

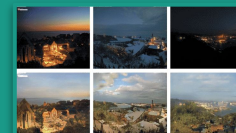
Man on Horse → Zebra Centaur



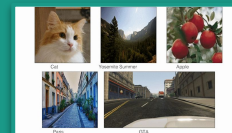
Cat → Dog?



Zhu et Al. 2017



Isola et Al. 2018



Park et Al. 2020

