Caesar Cipher



Julius Caesar protected his confidential information by encrypting it using a cipher. Caesar's cipher shifts each letter by a number of letters. If the shift takes you past the end of the alphabet, just rotate back to the front of the alphabet. In the case of a rotation by 3, w, x, y and z would map to z, a, b and c.

```
Original alphabet: abcdefghijklmnopqrstuvwxyz
Alphabet rotated +3: defghijklmnopqrstuvwxyzabc
```

Example

```
s = 	exttt{There's-a-starman-waiting-in-the-sky} \ k = 3
```

The alphabet is rotated by **3**, matching the mapping above. The encrypted string is **Wkhuh'v-d-vwdupdq-zdlwlqj-lq-wkh-vnb**.

Note: The cipher *only* encrypts letters; symbols, such as –, remain unencrypted.

Function Description

Complete the *caesarCipher* function in the editor below.

caesarCipher has the following parameter(s):

- string s: cleartext
- int k: the alphabet rotation factor

Returns

string: the encrypted string

Input Format

The first line contains the integer, n, the length of the unencrypted string.

The second line contains the unencrypted string, **s**.

The third line contains k, the number of letters to rotate the alphabet by.

Constraints

```
1 \le n \le 100 0 \le k \le 100 s is a valid ASCII string without any spaces.
```

Sample Input

```
11
middle-Outz
2
```

Sample Output

okffng-Qwvb

Explanation