

# COMPUTING SYSTEMS

Final Project  
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# Goal

Implement a kernel to manage three processes related to remote sensing on a satellite.



# Summary

1.



Context

2.



OS Management

3.



Final presentation



# Project Tasks

## 1. Processes

Implement processes related to remote sensing of parameters, detection of out-of-range values, and communication of received data.

## 2. Scheduler

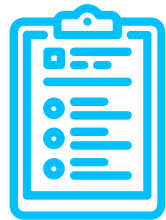
Implement a scheduler capable of managing process priorities, first in an imposed manner and then automatically through syscalls.

## 3. OS Application

Integrate processes and the scheduler into an application hosted on an operating system, capable of operating manually or automatically, taking into account best practices for control and access to information.



**1.**



**Context**

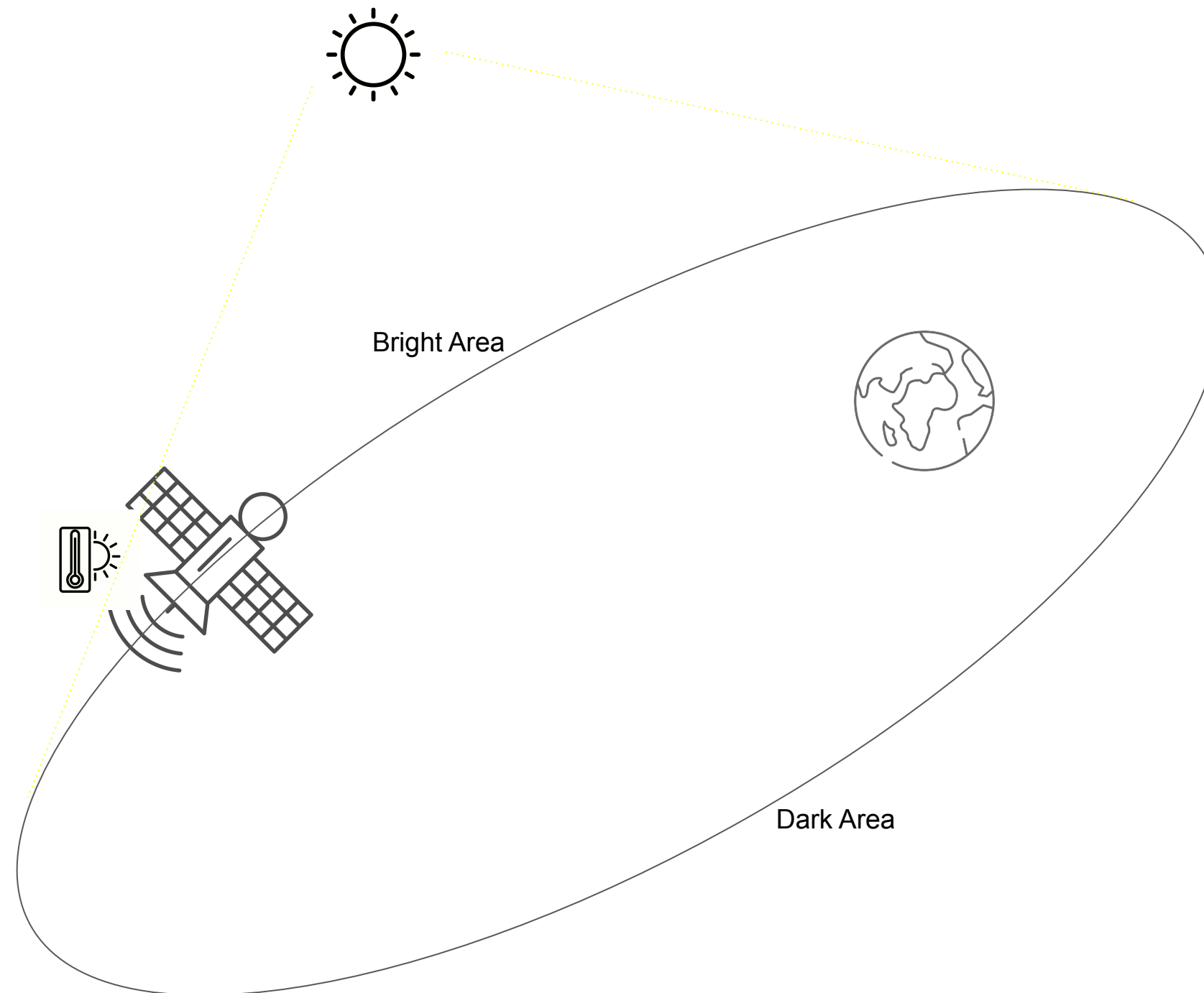
# Satellite System

## 1. Temperature sensor:

Sensing time: every 5 minutes  
Transmission data time: 1 minute

## 2. LEO Orbit: 100 minutes:

Bright Area: 42 minutes  
Dark Area: 58 minutes





# Processes

## Process 1:

Temperature signal acquisition process: enter data corresponding to the temperature, which ranges from 45°C to 105°C during a LEO orbit, which lasts around 100 minutes (for testing purposes, this time can be shortened). Be sure to insert some data into this process that generates anomalies in the temperature value to trigger the deployment of cooling techniques and their subsequent restoration.

## Process 2:

Process that deploys the cooling technique used whenever the reading from process 1 exceeds the 90°C, and it turn off when the temperature is 60°C. This process must display warnings via alerts when it is activated and deactivated.

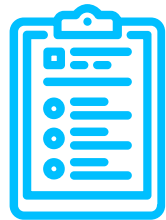
## Process 3:

Process that displays the reading received from the sensor (with UART protocol), originating from process 1. This reception must be based on a serial communication protocol.

Cada proceso debe ser desarrollado mediante la perspectiva de procesador y diseño de hardware en RISC - V, estableciendo trade-offs



## 2.



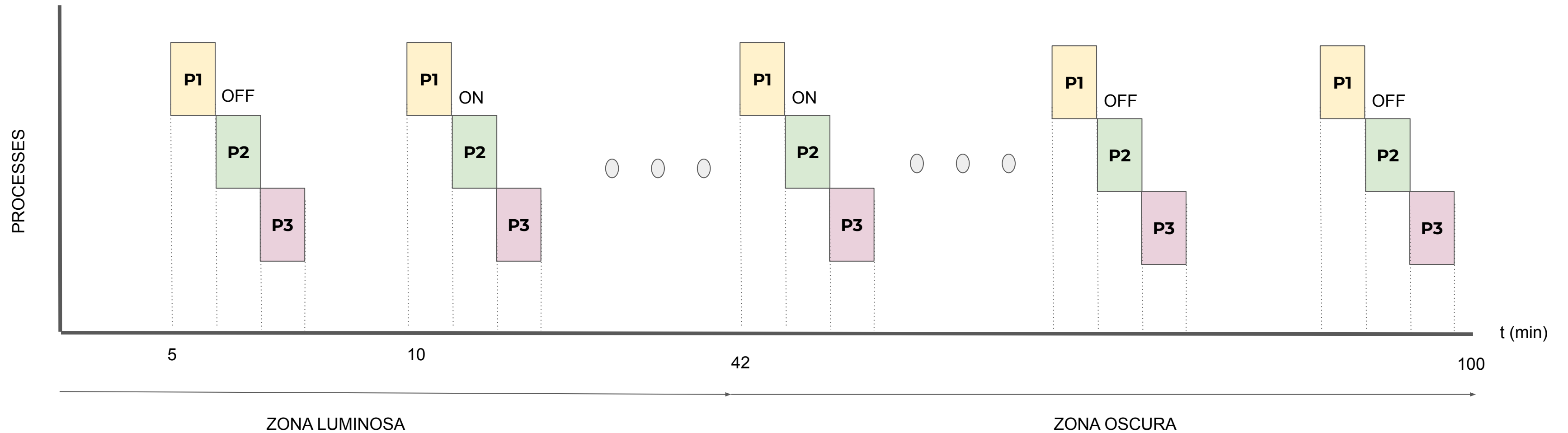
## OS Management

El scheduler en el sistema operativo debe gestionar los siguientes escenarios de manera rápida y con alta performance.



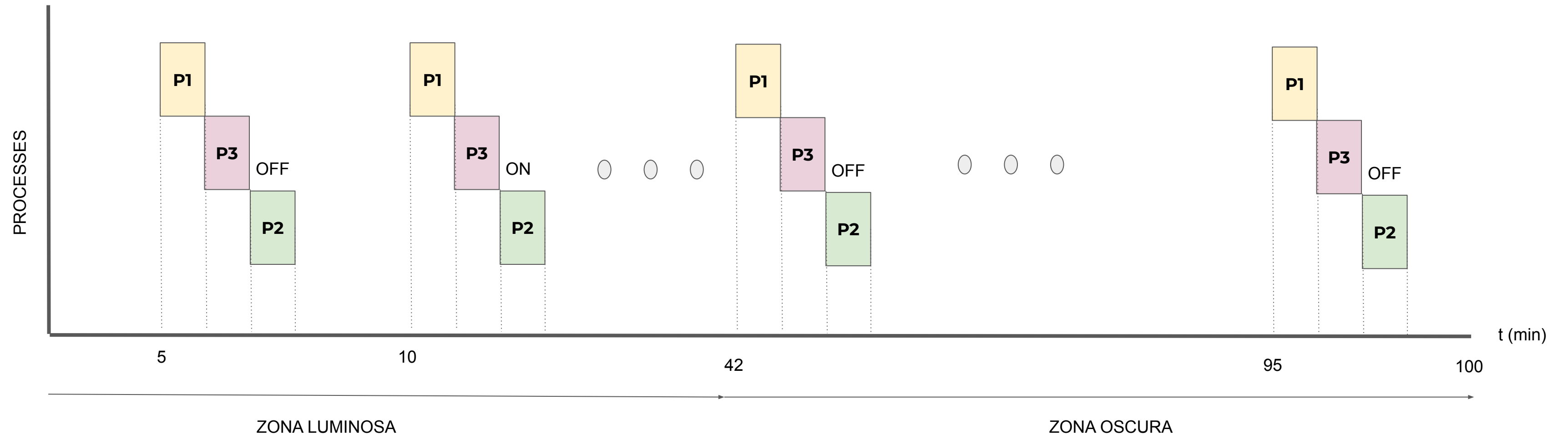
# 1st Scenario: Baseline

In this scenario, all processes run sequentially, without any priority associated with their operation. The OS must be able to detect which process is being performed through a request.



## 2nd Scenario

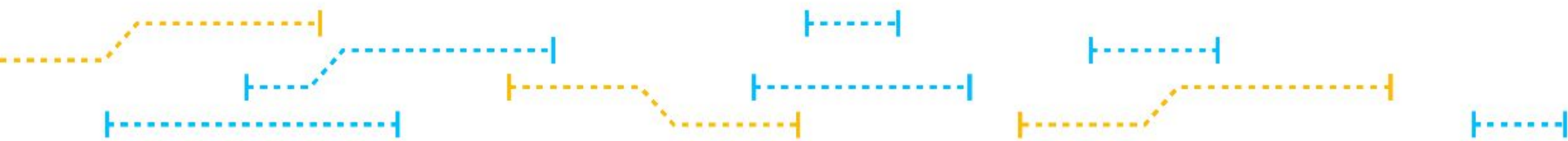
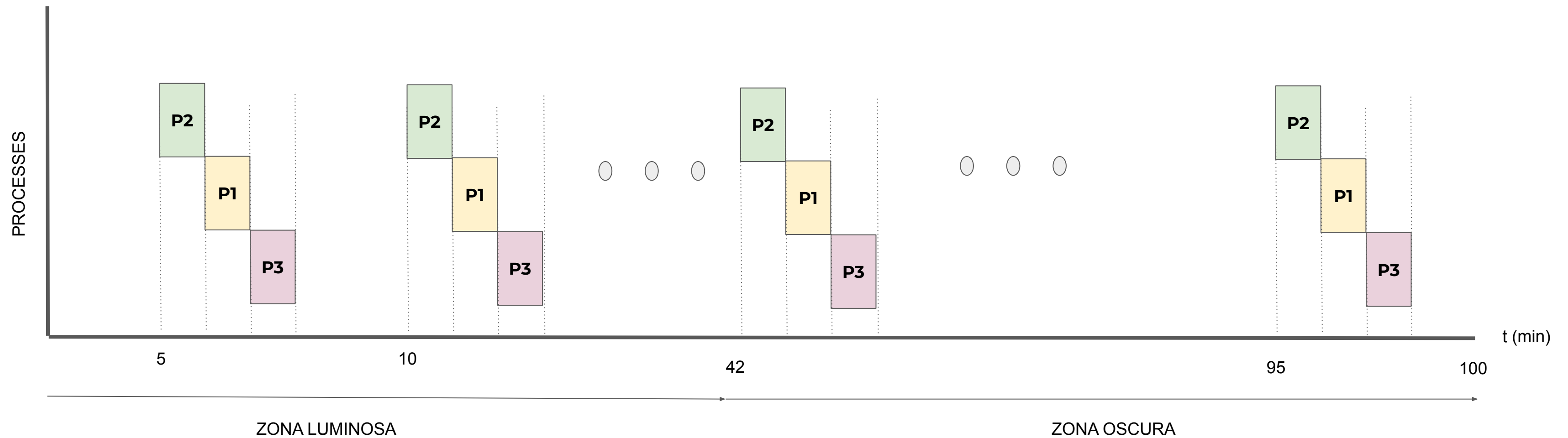
In this scenario, an order of priorities is imposed, the scheduler must be able to switch between processes, and the OS must indicate if there is any loss of information due to the abrupt change between non-consecutive processes.





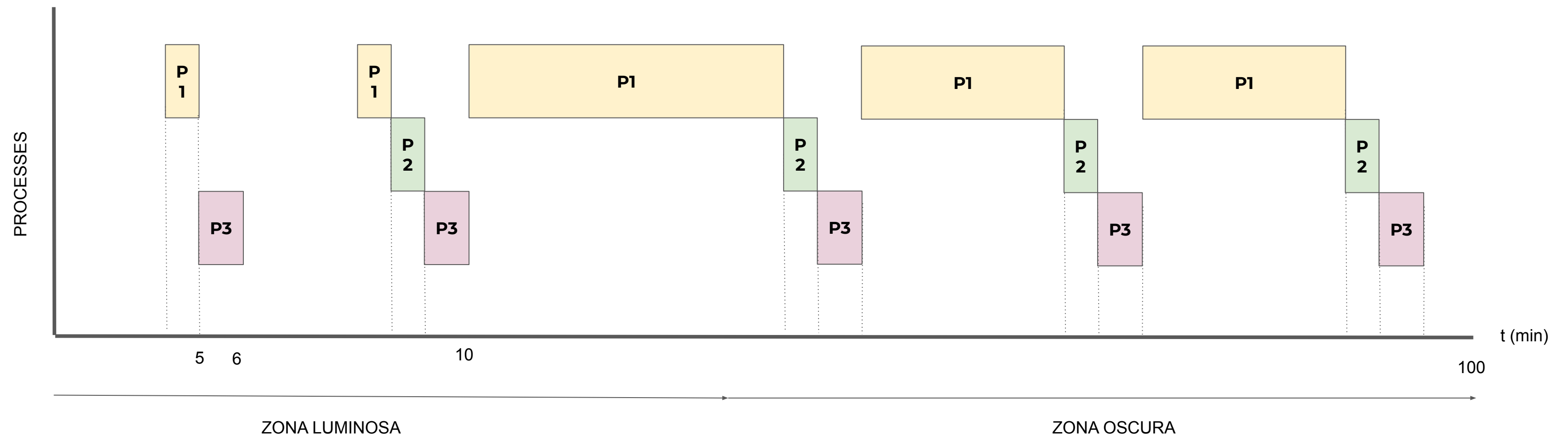
## 3rd Scenario

In this scenario, an order of priorities is imposed, the scheduler must be able to switch between processes, and the OS must indicate if there is any loss of information due to the abrupt change between non-consecutive processes.



## 4th Scenario: Syscalls

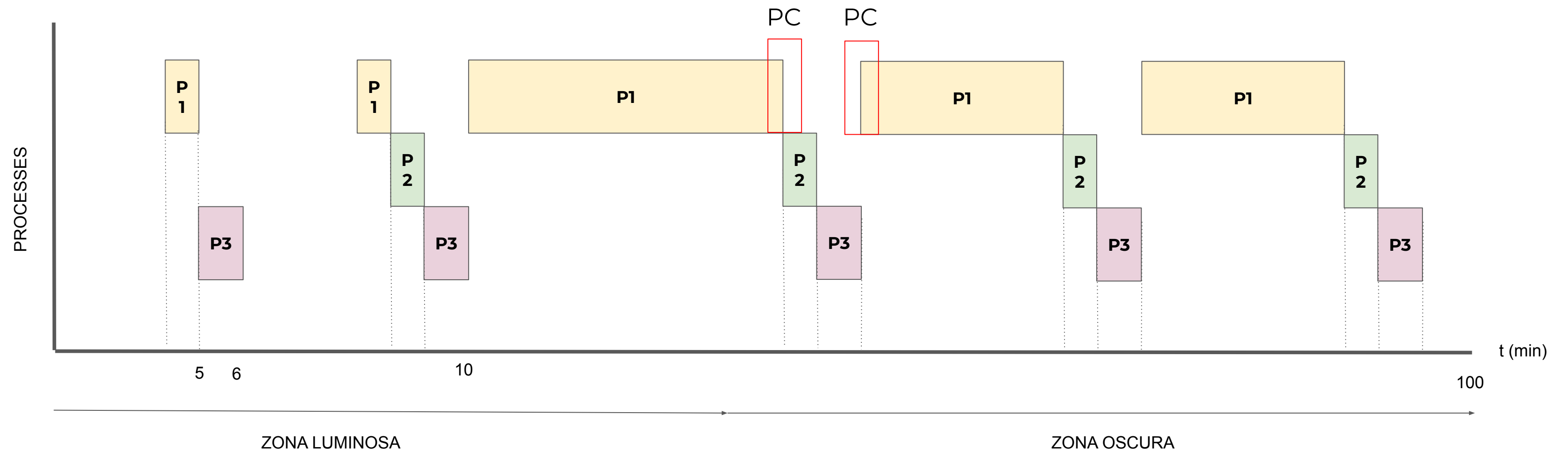
In this scenario, the application runs automatically, i.e., data is transmitted continuously, respecting its times and ranges, then a communication flag is activated and syscalls are generated to switch to the other processes. The OS must be able to store the value of the PC where the current process stopped and resume it when the system call is finished executing.





# Handling Data

As one process is interrupted by other, is necessary to handle information about PC (and the stack) and the status execution of the current process in order to continue the execution of the interrupted process.



# Reference Books

- ➔ Patterson, D. A., & Hennessy, J. L. (2020). Computer Organization and Design RISC-V Edition: The Hardware Software Interface. Morgan Kaufmann
- ➔ "The elements of computing systems: building a modern computer from first principles" Nisan, N., & Schocken, S. (2021). MIT press
- ➔ Silberschatz, A., Gagne, G., & Galvin, P. B. (2015). Operating system concepts (9th edition, international student version). John Wiley & Sons Inc.
- ➔ "Digital Design and Computer Architecture, RISC-V Edition". Morgan Kaufmann. Harris, S., & Harris, D. (2021).

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