Marcos Paulo Santos da Silva

marcos.silva@mpi-sp.org | https://marcosp70.github.io/

Last Updated: May, 2025

RESEARCH INTERESTS

My research lies at the intersection of human-computer interaction, security, privacy, and digital ethics. I am particularly interested in how deceptive interface designs, such as dark patterns, manipulate user behavior in high-risk environments like online gambling. At the Max Planck Institute for Security and Privacy, I study how regulation and UX/UI choices influence user autonomy and consent in online casinos. Previously, I contributed to a systematic review on cybergrooming, deepening my interest in digital crimes and the psychological impacts of online harm. More recently, I collaborated on a cross-country study, conducting interviews with security experts in Brazil to explore localized perspectives on digital privacy and security advice.

EDUCATION

• Federal Center for Technological Education of Minas Gerais

Expected December 2026

Bachelor of Science in Computer Engineering

Belo Horizonte, Brazil

• Grade: 85.5/100.0

• Northern Virginia Community College

August 2023 - May 2024 Career Studies Certificate in Cybersecurity (Exchange Program) Virginia, United States of America

o GPA: 4.0/4.0

Selected as 1 of 13 Brazilian students for a U.S. Department of State-sponsored exchange program

EXPERIENCE

Research Intern

Max Planck Institute for Security and Privacy [<u></u>]

March 2025 - *August* 2025

Bochum, Germany

- Conducted research on dark patterns in online gambling platforms to understand UX/UI-driven manipulation strategies.
- Analyzed deceptive interface design across regulated and unregulated websites, identifying common patterns influencing user behavior.
- Collaborated in interdisciplinary projects on human-centered cybersecurity with a team led by Dr. Yixin Zou.

• Trustworthy Cyberspace Lab (tClab), Virginia Tech [11] Research Intern

October 2023 - November 2024

Remote - Fairfax, VA, USA

- Second author of a systematic literature review on strategies for combating cybergrooming, covering over 79 academic papers.
- Curated and structured datasets and source code repositories to support ongoing cybersecurity research.
- Worked under the supervision of Dr. Jin-Hee Cho.

• C4I and Cyber Center, George Mason University []

November 2023 – February 2024

Fairfax, VA, USA

- Conducted exploratory research on the application of Zero Trust Architecture in communication among drone swarms.
- · Analyzed and presented findings on drone flight simulation tools for potential integration into security research projects.

• LEVTY [🛄] *May* 2023 – *June* 2023

Software Engineer Intern

Professor's Assistant, Intern

Belo Horizonte, MG, Brazil

- Developed internal BPM, ECM, and CRM applications using the SYDLE ONE platform to optimize enterprise workflows.
- · Applied Agile methodologies (Scrum) to accelerate development and improve team collaboration.

PIIM-LAB – CEFET-MG [

March 2022 - April 2023

Web Developer Intern

Belo Horizonte, MG, Brazil

- Built a full-stack platform for automated essay correction, improving grading efficiency for federal network teachers.
- Designed dynamic grade spreadsheets and registration systems, streamlining data access and user experience.
- o Technologies: Python, Django, JavaScript, HTML, CSS.

- [C.2] Collins Munyendo, Veronica Rivera, Jackie Hu, Emmanuel Tweneboah, Amna Shahnawaz, Karen Sowon, Dilara Keküllüoğlu, Marcos Silva, Yue Deng, Mercy Omeiza, Gayatri Priyadarsini Kancherla, Maria Rosario Niniz Silva, Abhishek Bichhawat, Maryam Mustafa, Francisco Marmolejo-Cossio, Elissa Redmiles, Yixin Zou. (2026). "We Have Hackers Everywhere": Security and Privacy Concerns and Advice in Nine Majority World Countries. Manuscript under review at *IEEE Symposium on Security and Privacy (S&P)*, 2026.
- [C.1] Heajun An, Marcos Silva, Qi Zhang, Arav Singh, Minqian Liu, Xinyi Zhang, Sarvech Qadir, Sang Won Lee, Lifu Huang, Pamela Wisniewski, Jin-Hee Cho. (2025). Toward Integrated Solutions: A Systematic Interdisciplinary Review of Cybergrooming Research. Under review at Proceedings of the ACM Asia Conference on Computer and Communications Security (ASIACCS), 2025.

SKILLS

- Programming Languages: Python, C++, C
- Web & Security Technologies: Kali Linux, HTML, CSS, Git, Django, Burp Suite, Nmap, SQLMap, OWASP ZAP, Wireshark, Metasploit
- Languages: Portuguese (Native), English (Advanced), Spanish (Basic)

HONORS AND AWARDS

• 3rd Place – CTF Competition at UFMG

November 2024

Federal University of Minas Gerais (UFMG)

 Achieved 3rd place in a Capture the Flag cybersecurity competition organized by UFMG's Computer Science Department.

• 2nd Place - UBC 2.0 Ideathon

September 2024

U.S. Department of State, U.S. Brazil Connect

- Awarded in a national competition for presenting a tech-based solution to protect the Amazon Rainforest.
- Selected among Brazilian alumni of U.S. Department of State programs.

• Academic Exchange Scholarship - CCI Program

2023 - 2024

U.S. Department of State

• One of 13 students selected nationwide in Brazil for a full academic exchange scholarship to the United States.

Presidential Scholars Award

2024

Northern Virginia Community College (NOVA)

• Awarded for maintaining a GPA of 3.75+, with 9+ credit hours per semester and 20+ cumulative credits.

• Dean's List Award

2023

Northern Virginia Community College (NOVA)

Recognized for academic excellence with GPA 3.50+, no grades below C, and enrollment in 6+ credit hours.

• Honorable Mention - ICPC Regionals

2022

International Collegiate Programming Contest (South America/Brazil)

• Earned honorable mention in the Brazilian's regional phase of ICPC.

• Honorable Mention - Minas Gerais Programming Marathon

2022

Brazilian Computer Society (SBC)

• Recognized for performance in a regional programming competition representing CEFET-MG.

LEADERSHIP EXPERIENCE

• Founder and President - CyberForce NOVA

2023 - 2024

Northern Virginia Community College (NOVA)

- Founded and led CyberForce NOVA, the official cybersecurity student club at NOVA.
- Organized workshops and seminars to promote cybersecurity awareness and skills on campus.
- · Grew the club's outreach using Instagram to share insights and engage the student community.

• Events Team Scrum 2022 – 2023

COMPET (PET CEFET-MG)

• Led event planning and coordination for the PET Computer Engineering group, managing logistics and team tasks.

- Produced and hosted "Fala COMPET!", a podcast, and "COMPET Talks," a recurring webinar series featuring guest experts.
- Directed the organization of Castlethon 4.0, an international hackathon with 133 participants and over €1,000 in prizes, in collaboration with IPB (Portugal), CEFET-RJ, and CEFET-MG.

VOLUNTEER EXPERIENCE

 Event Volunteer April 2024

Data Center World Conference 2024 – Washington, D.C.

- Volunteered at one of the largest data center conferences in the world.
- Assisted participants by answering questions, demonstrating strong English communication skills.
- Helped direct attendees to conference sessions, opening keynotes, and the Expo Hall.

• Event Volunteer Oct 2023 - Apr 2024

White House and President's Park – Washington, D.C.

• Volunteered at official events, including the 2023 Fall Garden Tours and 2024 Easter Egg Roll.

- \circ Greeted guests, assisted with ticketing, and provided event and White House information.
- Offered local guidance about nearby museums, enhancing guest experience.



[