XACRO Basics

Estimated time to completion: 4 minutes

7.3 Manually Generating URDF Files from XACRO Files

You already know that **XACRO** is the name of the language you use to write **.xacro** files. Now, **XACRO** also happens to be the name of the utility program that automatically generates the **URDF** file necessary to render a robot model. You use it like this:

```
In [ ]: xacro [in.xacro] > [out.urdf]
```



The current values should replace the fields <code>[in.xacro]</code> and <code>[out.urdf]</code>.

Converting XACRO files into URDF files involves expanding the macros in the XACRO file (explained later) and generating a single URDF file containing all the necessary robot descriptions. This URDF file can then be loaded into a robot simulator such as Gazebo or visualization tools such as RVIZ.

- Exercise 7.2.1 -

Convert the .xacro file you created in the previous exercise to an .urdf file called converted_box_bot_file.urdf.

Execute in Webshell 1

```
In [ ]: cd ~/ros2_ws/src/my_box_bot_description/urdf
```



Now, run the utility program **XACRO** to generate a URDF file:

If you do an ls of the directory, you will find a new file created:

box_bot.xacro box_bot_simple.urdf converted_box_bot_file.urdf

Check the contents of the converted box bot file.urdf file:

► Execute in Webshell 1

In []: cat converted_box_bot_file.urdf

■ Expected output

```
<?xml version="1.0" ?>
This document was autogenerated by xacro from box bot.xacro
     EDITING THIS FILE BY HAND IS NOT RECOMMENDED
<!-- |
<robot name="my box bot">
 <!-- Body -->
 <link name="chassis">
  <visual>
   <geometry>
    <box size="0.1 0.1 0.1"/>
   </geometry>
  </visual>
  <collision>
   <geometry>
    <box size="0.1 0.1 0.1"/>
   </geometry>
  </collision>
  <inertial>
   <mass value="0.5"/>
   <origin rpy="0 0 0" xyz="0 0 0"/>
   </inertial>
 </link>
</robot>
```

This is the URDF file of the XACRO robot model.

- End of Exercise 7.2.1 -



16/11/2023