Data_Manager

December 21, 2021

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[]: import json import os.path
```

This module contains all functions used to retrieve the and save the desired data in a .json file.

```
[]: def get_data():
         # if file exists on disk send it back else send dummy dat to prevent crash
         if os.path.exists('simulation_data.json'):
             with open('simulation_data.json', 'r+') as f: # read
                 data = json.load(f)
                 return data
         else:
             print('\nThere is so simulation data present on the drive! -- _
      →returning dummy data to prevent crash')
             trafficDataDict = { # dummy data needed to make the file a template
                 "PIR": {
                     "carsServiced": "0",
                     "simulationTime": "0",
                     "AWT": "O"
                 },
                 "Camera": {
                     "carsServiced": "0",
                     "simulationTime": "0",
                     "AWT": "O"
                 },
                 "Antenna": {
                     "carsServiced": "0",
                     "EastToWest": "0",
                     "NorthToSouth": "0",
                     "AWT": "O"
                 },
             }
             return trafficDataDict
```

```
[]: def make_data_file():
         trafficDataDict = { # dummy data needed to make the file a template
             "PIR": {
                 "carsServiced": "nil",
                 "simulationTime": "nil",
                 "AWT": "nil"
             },
             "Camera": {
                 "carsServiced": "nil",
                 "simulationTime": "nil",
                 "AWT": "nil"
             },
             "Antenna": {
                 "carsServiced": "nil",
                 "EastToWest": "nil",
                 "NorthToSouth": "nil",
                 "AWT": "nil",
             },
         }
         # the json file where the output must be stored
         out_file = open("simulation_data.json", "w")
         json.dump(trafficDataDict, out_file, indent=5)
         print('File made')
         out_file.close()
[]: def safely_check_if_file_exists():
         if os.path.exists('simulation_data.json'):
             pass
         else:
             print('Simulation data file is not present\nMaking file . . .')
             make_data_file()
[]: def show_All_Data():
         file = open('simulation_data.json', 'r+')
         # returns JSON object as
         # a dictionary
         data = json.load(file)
         # Iterating through the json
         # list
         for i in data:
             print(i, data[i])
[]: def save_Antenna(NorthToSouthCars, EastToWestCars, AWT):
         safely_check_if_file_exists()
```

```
data = get_data()
        with open('simulation_data.json', 'w') as f: # write
             data['Antenna']['EastToWest'] = EastToWestCars # left and right
             data['Antenna']['NorthToSouth'] = NorthToSouthCars # top and bottom
             data['Antenna']['AWT'] = AWT
             data['Antenna']['carsServiced'] = (EastToWestCars+NorthToSouthCars)
             json.dump(data, f, indent=5)
[]: def save_PIR(carsSeviced, simulationTime, AWT):
        safely_check_if_file_exists()
        data = get data()
        with open('simulation_data.json', 'w') as f: # write
             data['PIR']['carsServiced'] = carsSeviced
             data['PIR']['simulationTime'] = simulationTime
             data['PIR']['AWT'] = AWT
             json.dump(data, f, indent=5)
[]: def save_Camera(carsSeviced, simulationTime, AWT):
         safely_check_if_file_exists()
        data = get data()
        with open('simulation_data.json', 'w') as f: # write
             data['Camera']['carsServiced'] = carsSeviced
             data['Camera']['simulationTime'] = simulationTime
             data['Camera']['AWT'] = AWT
             json.dump(data, f, indent=5)
[]: if __name__ == '__main__':
        # save_PIR('1', '1')
        # save_Camera('2', '2')
         # show All Data()
         # safely_check_if_file_exists()
        pass
```