True Labels	Confusion Matrix of SVM with Intersection Kernel														
Bedroom -	45	0	0	0	3	1	9	8	1	12	0	1	1	2	3
Coast -	1	85	1	8	0	0	0	0	1	1	5	0	0	2	0
Forest -	0	0	95	0	0	0	0	0	3	0	0	0	0	1	0
Highway -	2	5	0	80	0	0	0	0	2	2	1	1	1	1	0
Industrial –	4	2	1	5	34	7	1	4	3	14	3	7	6	9	9
InsideCity -	0	2	0	1	0	75	7	2	0	3	1	2	4	5	4
Kitchen -	10	1	0	1	2	1	53	4	0	11	0	0	2	0	2
LivingRoom -	29	0	0	1	3	1	15	33	0	22	0	6	2	6	5
Mountain -	0	2	6	3	0	0	0	0	85	0	4	0	1	1	0
Office -	3	0	0	0	0	1	5	2	0	81	0	0	0	2	0
OpenCountry -	0	17	13	7	2	0	0	0	7	0	59	1	2	6	0
Store -	4	1	6	1	0	9	5	2	4	2	1	58	3	4	5
Street -	0	0	1	3	1	1	1	1	3	0	1	4	78	6	1
Suburb -	0	0	0	0	0	0	0	1	0	2	0	0	0	96	0
TallBuilding -	2	0	2	0	2	3	0	1	3	0	0	2	1	0	87
Predicted Labels	Bedroom -	Coast -	Forest -	Highway –	Industrial –	InsideCity -	Kitchen -	LivingRoom -	Mountain -	Office -	OpenCountry -	Store -	Street -	Suburb -	TallBuilding -