

## Usage

Run alg program for REPL.

## Features

[Product Types](#) (from Class Webpage):

```
t ::= ...
    {t, t, ...}
    t.i      (i ≥ 1)

v ::= ...
    {v, v, ...}

T ::= ...
    {T, T, ...}

E ::= ...
    E.i
    {v, v, ..., E, t, t, ...}
```

### Evaluation Rules

E-ProjTuple  
T-Tuple  
T-Proj

## Sum Types (from TAPL):

```
t ::= ...
    inl t as T
    inr as T
    case t of inl x => t | inr x => t

v ::= ...
    inl v as T
    inr v as T

t ::=
    T+T
```

### Evaluation Rules

From Chapter 11.9 Page 132  
E-CASE

From Chapter 11.9 Page 135  
E-CASEINL  
E-CASEINR  
E-INL  
E-INR  
T-INL  
T-INR

## Recursive Types (from TAPL):

From Chapter 20.2 Page 276

```
t ::= ...  
    fold t  
    unfold t  
    fold[T] t  
    unfold[T] t
```

```
v ::= ...  
    fold v  
    unfold v
```

```
T ::= ...  
    X  
     $\mu X. T$ 
```

### Evaluation Rules

E-FLD

E-UNFLD

T-FLD

T-UNFLD

I assumed that there will only be one recursive type in each context if no type is specified for fold and unfold. Additionally, recursive typing was only implemented for sum and product types.

## Example Outputs

cdr

Input	Output
<code>(\l:\mu X.Bool+Nat*X. case (unfold l) of inl y =&gt; y   inr z =&gt; z.2) {0, false}</code>	<code>case unfold {0, false} of inl y =&gt; y   inr z =&gt; z.2 : \mu X.Bool+Nat*X</code>
<code>(\l:\mu X.Bool+Nat*X. case (unfold l) of inl y =&gt; y   inr z =&gt; z.2) false</code>	<code>case unfold false of inl y =&gt; y   inr z =&gt; z.2 : \mu X.Bool+Nat*X</code>
<code>(\l:\mu X.Bool+Nat*X. case (unfold l) of inl y =&gt; y   inr z =&gt; z.2) 0</code>	error: types do not match
<code>(\l:\mu X.Nat+Bool*X. case (unfold l) of inl y =&gt; y   inr z =&gt; z.2) {iszero 0, {iszero (succ 0), {true, {false, {false, (succ 0)}}}}}</code>	<code>case unfold {true, {false, {true, {false, {false, succ 0}}}}} of inl y =&gt; y   inr z =&gt; z.2 : \mu X.Nat+Bool*X</code>
<code>(\l:\mu X.Bool+Nat*X. case (unfold[\mu X.Bool+Bool*X] l) of inl y =&gt; 0   inr z =&gt; z.1)</code>	error: l needs to be of type $\mu X.Bool+Bool*X$
<code>(\l:\mu X.Bool+Nat*X. case (unfold[\mu X.Bool+Nat*X] l) of inl y =&gt; 0   inr z =&gt; z.1)</code>	<code>\lambda l. case unfold l of inl y =&gt; 0   inr z =&gt; z.1 : (\mu X.Bool+Nat*X)-&gt;Nat</code>

car

Input	Output
<code>(\l:\mu X.Bool+Nat*X. case (unfold l) of inl y =&gt; 0   inr z =&gt; z.1) {0, {0, false}}</code>	<code>case unfold {0, {0, false}} of inl y =&gt; 0   inr z =&gt; z.1 : Nat</code>
<code>(\l:\mu X.Bool+Nat*X. case (unfold l) of inl y =&gt; 0   inr z =&gt; z.1)</code>	<code>\lambda l. case unfold l of inl y =&gt; 0   inr z =&gt; z.1 : (\mu X.Bool+Nat*X)-&gt;Nat</code>
<code>(\l:\mu X.Bool+Nat*X. case (unfold l) of inl y =&gt; 0   inr z =&gt; z.1) 0</code>	error: types do not match

cons

<code>(\x:Nat.\y:\mu X.Bool+Nat*X. fold {x, y}) 0 {0, {0, false}}</code>	<code>fold {0, {0, {0, false}}} : \mu X.Bool+Nat*X</code>
<code>(\x:Bool.\y:\mu X.Bool+Nat*X. fold {x, y}) false {0, {0, false}}</code>	error: {x, y} is not of specified recursive type
<code>(\x:Nat.\y:\mu X.Bool+Nat*X. fold[\mu X.Bool+Nat*X] {x, y}) 0 {0, {0, false}}</code>	<code>fold {0, {0, {0, false}}} : \mu X.Bool+Nat*X</code>
<code>(\x:Nat.\y:\mu X.Bool+Nat*X. fold[\mu X.Bool+Bool*X] {x, y}) 0 {0, {0, false}}</code>	error: {x, y} is not of specified recursive type

## Sum

case inr true as Nat+Bool of inl y => if iszero y then true else false   inr z => if z then false else true	false : Bool
case inl (if true then 0 else succ 0) as Nat+Bool of inl y => iszero y   inr z => z	true : Bool
(\x:Nat. inr x as Bool+Nat) (succ 0)	inr (succ 0) : Bool+Nat

## Product

{true, false}	{true, false} : Bool*Bool
{true, false}.1	true : Bool
let x = {true, false} in if x.1 then x.2 else x.1	false : Bool