

GAME: Bounce Knight

Controls:

- a/d: move left and right
- w or space: jump
- j or left click: normal attack
 - o deals little damage and has high cool time down
- while jumping, j or left click: jump attack
 - o jump attack deals 5 times damage as normal attack
- esc: pause game

Enemies:

- Wizard: (easy level)
 - o slowly follows player
 - o attacks at a short range at regular time intervals
 - o low health and low attack
- Boss: (boss level)
 - o Run towards player
 - o Has 3 attacks, will occasionally leap and attack dealing massive damage
 - o High health and high attack
 - o This is VERY VERY difficult
 - o But if you are good, it can be completely without losing health

Strategy:

- Use JUMP attacks to combo normal attacks
- Don't stay on the ground and attack
- JUMP to dodge
- Kill them before they kill you, it's a simple fighting game with health bars

Launch game:

- MAC: open the dungeon folder in Unity and play in FULL HD
- WINDOWS: open the build folder and click the exe file

- Or just use unity to open the dungeon folder if it doesn't work