Marco Zakaria Latif

Unity Developer

I am a Computer science graduate, Unity Developer with 3 years of experience in 3D, VR & Game development. And with good experience in other helper programs like: Blender, Gimp, Photoshop & Audacity

marcozakaria@yahoo.com 🔀

01282016567

Cairo, Egypt ♀

sketchfab.com/marcoZakaria 📾

linkedin.com/in/marco-zakaria-992ab9149 in

github.com/marcozakaria 🌎

WORK EXPERIENCE

Maysalward

Unity Developer

07/2020 - Present Hyper Casual Games

PraxiLabs

Unity Developer

02/2020 - 06/2020

Virtual educational 3D labs

Digital PenUnity Developer

03/2019 - 01/2020

Developing Multiplayer & Hyper Casual Mobile Games.

PERSONAL PROJECTS

Google Play Store Account

 https://play.google.com/store/apps/developer? id=705+Games

URP(LWRP) Shaders (2019)

https://github.com/marcozakaria/URP-LWRP-Shaders

Global Game Jam Projects

https://globalgamejam.org/users/marco-zakaria

Alien Temple (04/2018)

https://www.youtube.com/watch?v=sfugAOCdfBc

Discovery Tour (04/2018)

VR diploma graduation project

Blender 3D Modelling

https://sketchfab.com/marcoZakaria

EDUCATION

Faculty of computer and information technology

Helwan University

09/2014 - 08/2018

GPA: 3.00

High school

El-Maaref language school

91.5%

SKILLS



CERTIFICATES

American center Cairo Virtual Reality diploma (02/2018 - 04/2018)

http://accvrdiploma.com/

Game Development for Modern Platforms (10/2017)

coursera.org/verify/YGHYY5YAJTMN

Introduction to Game Development (08/2017)

coursera.org/verify/L6J2WFXMUED9

Machine Learning with Python Track (04/2018)

Datacamp

Principles of Game Design (09/2017)

coursera.org/verify/T4DQGL3YPVVV

IBM BlockChain and Mobile development badges (05/2017 - Present)

https://www.youracclaim.com/user/marco-zakaria

NPC Programming (10/2018)

coursera.org/verify/QY3H8DZFKHRA

LANGUAGES



INTERESTS

