



GAME DEVELOPER

# MARC PAGÈS FRANCESCH

## GET IN CONTACT

**Mobile:** +34 644 12 64 10

**E-mail:** marcpages13@gmail.com

**Github**

<https://github.com/marcpages2020>

**Portfolio**

<https://marcpages2020.github.io/portfolio/>

**LinkedIn**

[linkedin.com/in/marc-pagès-francesch-7206b3186](https://www.linkedin.com/in/marc-pagès-francesch-7206b3186)

**Residence**

Carrer d'Antoni Torrella, 104, Terrassa  
(Barcelona)

Passatge de la Roda, 23, Reus (Tarragona)

## AREAS OF EXPERTISE

C++	<div><div></div></div>
C	<div><div></div></div>
C#	<div><div></div></div>
Flutter/Dart	<div><div></div></div>
HTML	<div><div></div></div>
CSS	<div><div></div></div>
SQL	<div><div></div></div>
Python	<div><div></div></div>
Unity	<div><div></div></div>
Unreal	<div><div></div></div>
Photoshop	<div><div></div></div>
Illustrator	<div><div></div></div>
Premiere	<div><div></div></div>
Blender	<div><div></div></div>
Maya	<div><div></div></div>
Zbrush	<div><div></div></div>
Substance	<div><div></div></div>

## LANGUAGES

Catalan	<div><div></div></div>
Spanish	<div><div></div></div>
English	<div><div></div></div>
French	<div><div></div></div>

## PERSONAL PROFILE

I'm a Game Development student who is very into programming. I always try to give my best and spend all the necessary time in my work to get the best result possible. Learning a little bit every day is my main goal and it gets reflected in the way my work and skills are constantly evolving.

## WORKING EXPERIENCE

### SEAT | CUPRA

[Intern in Digital Design \(March 2022 – July 2022\)](#)

Design of screen layouts and simulation implementation in Unity.

### VALKING

[App Developer \(August 2021 – February 2022\)](#)

Development of the frontend and backend of two of the training applications using mainly Firebase and Flutter.

## EDUCATION HISTORY

### CITM (UPC, TERRASSA)

[Degree in Video Game Development \(2018 – Today\)](#)

- The Mandalorian: Ashes of the Empire: Rogue-like inspired in the famous serie developed using our own engine developed using C++ and OpenGL.
- Genesis Engine: Game engine based on SDL and Open GL with a unique shader system.
- DM Music: Android app which lets the user search for his favourite songs lyrics.

## CERTIFICATES

Cambridge C1

## ADDITIONAL INFORMATION

Driving License: B