GAME DEVELOPER

MARC PAGÈS FRANCESCH

GET IN CONTACT

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Github:
https://github.com/marcpages2020
Portfolio:
https://marcpages2020.github.io/portfolio/
Linked-in:
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Residence:
Passatge de la Roda, 23, Reus (Tarragona)
Carrer Colom, 104, Terrassa (Barcelona)

AREAS OF EXPERTISE

- C++
- C
- C#
- Flutter
- HTML
- CSS

- Unity
- Unreal

- Photoshop
- Illustrator
- Premiere

- Blender
- Maya
- 3ds Max

LANGUAGES

- Catalan
- Spanish
- English

PERSONAL PROFILE

I'm a Game Development student very into programming. I always try to give my best and spend all the necessary time in my work to get the best result possible. Learning a little bit every day is my main goal and it gets reflected in the way my work and skills are constantly evolving.

WORK EXPERIENCE

VALKING
App Developer (August 2021 – Today)

EDUCATION HISTORY

CITM (UPC, TERRASSA)

Degree in Video Game Development (2018 – Today)
- Products Developed
  - 6 Games
  - 1 Game Engine
  - 1 Phone App

BAIX CAMP HIGH SCHOOL (REUS)

Technological modality (2016–2018)
Final grade: 8,24

LA PRESENTACIÓ (REUS)

Secondary education (2012–2016)

CERTIFICATES

Cambridge C1

ADDITIONAL INFORMATION

Driving License: B