MARC MAILLOUX

Data Scientist

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OBJECTIVE

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To apply my knowledge of machine learning, data mining, and modeling-simulation techniques to advance technology on a crossdisciplinary basis and ultimately build the framework for future doctorate studies.

EDUCATION

UNIVERSITY OF CENTRAL FLORIDA

Masters of Science Modeling and Simulation

May 2019

→ Focus: Intelligent Systems and Data Science

Current GPA: 3.65

Bachelor of Science Mechanical Engineering

May 2017

Senior Project: Micro UAV Design Competition

UCF Dean's List Spring '16 & '17, Fall '16

EXPERIENCE

Perspectives on Modeling and Simulation

Aug 2018-May 2019

Graduate Teaching Assistant

Distribute, facilitate, and grade online discussion assignments

Provide mentorship opportunities for students through open office hours, availability during class hours, and virtual support, totaling 20 hours per week

Team Solutions Dental Lab

April 2018-Aug 2018

3D Printing Intern

- Maintained and operated the Form2, Kulzer Cara, and Stratasys Objet 3D
- Operated Sum 3D CAM Software to mill zirconia crowns using a Roland 50 and 51 six-axis CNC

Artistic Entertainment Services

July-0ct 2017

Project Designer

- Designed stage show sets for entertainment leaders like Disney and Universal
- Utilized Solidworks 2017 to design 35+ details drawings for in-house
- Collaborated with clients and the internal team on a daily basis to deliver intended design

University of Central Florida (UCF) Marine Sea Turtle Research Group

Apr 2015-Aug 2016

Engineering Intern

- Built a submersible class remote operated vehicle, the OPENROV 2.8, for field research
- Researched the use of harmonic radar to find sea turtle egg chambers

SKILLS

Python M&S Techniques Continuous, Discrete, Agent-Based

AnyLogic Fusion 360 Solidworks 3-Axis CNC Machining 3D Printing

CLASS PROJECTS

Simulation Techniques

- Used Python to generate data of a Monte Carlo simulation of Chutes and Ladders board game, applied CDF, and created the visual representation.
- Used Python Mesa and Pillow Libraries to simulate a forest fire with real-world photos. Applied burn lines to simulate spread prevention.

Machine Learning

- Built the K Nearest Neighbor Algorithm to analyze Mnist Dataset. Applied k-fold cross validation and developed a sliding window algorithm to optimize the solution.
- Used SVM algorithm to analyze the UCI glass dataset and find the optimal hyperparameters. Implemented a one-vs-one and a onevs-all approach.

Data Mining Methodology

 Analyzed video game sales with 16,500 observations and 11 potential predictors. Developed a model to test on 2016 & 2017 sales data using statistical learning.

Data Visualization

- Re-visualized published research data using R to better communicate the research results.
- Analyzed a dataset of real estate rental property information to produce graphs that illustrate net worth, monthly rental income, monthly loan payments, total loan amount.