

Cooling version will be exciting. We'll see how to get our machine to recognise handwritten digits!

$$\mathcal{X} = \text{array of 'pixels'} \approx [0,1]^{m \times n} \approx \left\{ \frac{k}{N} : 0 \leq k \leq N \right\}^{n \times m}$$

$$\mathcal{Y} = \{0, 1, 9\}$$

$\mathcal{D} =$ classified images of handwritten digits

Recall: We have data points $(x_i, y_i)_{i=1}^n = \mathcal{D}$. We assume $y_i = f^*(x_i)$ (+ noise) for some $f^*: \mathcal{X} \rightarrow \mathcal{Y}$.

Our goal is to determine f^* .

① Consider a pool of candidate functions \mathcal{F}

Ex.: $\mathcal{X} = \mathcal{Y} = \mathbb{R}$, $x \mapsto \beta_1 x + \beta_2 x^2 + \beta_{100} x^{100}$: $\beta_1, \beta_2, \beta_{100} \in \mathbb{R}$

② Use \mathcal{D} and a loss function $\ell(\cdot, \cdot)$ to define the empirical risk $\hat{R}_{\mathcal{D}}: \mathcal{F} \rightarrow [0, \infty]$

$$\hat{R}_{\mathcal{D}}(f) = \frac{1}{n} \sum_{i=1}^n \ell(y_i, f(x_i)). \quad \text{Ex.: } \ell(y, y') = \frac{1}{2} \|y - y'\|^2 \text{ (quadratic loss)}$$

③ Use optimisation methods to find (an approximate) optimiser \hat{f} of $\hat{R}_{\mathcal{D}}$

Ex.: use GD, SGD, SGD with minibatching, ...

(Should be clear to anyone what ①, ②, ③ are in the case of linear regression)

A neural network (NN) is just a specific choice of \mathcal{F} .

• NN: originally introduced to model biological neurons (→ 'perceptron') and their interaction, hence the name

• Allow for efficient implementation of (a version of) GD (via 'backpropagation')

• Perform well in practice

We discuss the most basic case, fully connected feedforward NN.

Let $\sigma: \mathbb{R} \rightarrow \mathbb{R}$ be a continuous function. Ex: $\sigma(x) = x^+$ (ReLU), $\sigma(x) = \frac{e^x}{1+e^x}$, ...

Notation: $x \in \mathbb{R}^{n_0}$, $\sigma(x) := (\sigma(x_1), \dots, \sigma(x_{n_0})) \in \mathbb{R}^{n_0}$.



$k \in \mathbb{N}$, $n_0 \in \mathbb{N}$, $n_i \in \mathbb{N}$, $w_i \in \mathbb{R}^{n_i \times n_{i-1}}$, $b_i \in \mathbb{R}^{n_i}$, $1 \leq i \leq k$,

$$f(x) = w_k \left(\dots \sigma \left(w_2 \sigma \left(\underbrace{w_1 x + b_1}_{\in \mathbb{R}^{n_1}} + b_2 \right) \dots \right) + b_k \right), \quad x \in \mathbb{R}^{n_0}.$$

w_1, \dots, w_k 'weights'

b_1, \dots, b_k 'biases'

σ 'activation fun.'

$\max_{0 \leq i \leq k} n_i$ = 'width', k = 'depth', $k-2$ = # hidden layers

$$f: \mathbb{R}^{n_0} \xrightarrow{(w_1, b_1)} \mathbb{R}^{n_1} \xrightarrow{\sigma} \mathbb{R}^{n_1} \xrightarrow{(w_2, b_2)} \mathbb{R}^{n_2} \xrightarrow{\sigma} \mathbb{R}^{n_2} \dots \xrightarrow{\sigma} \mathbb{R}^{n_{k-1}} \xrightarrow{(w_k, b_k)} \mathbb{R}^{n_k}$$

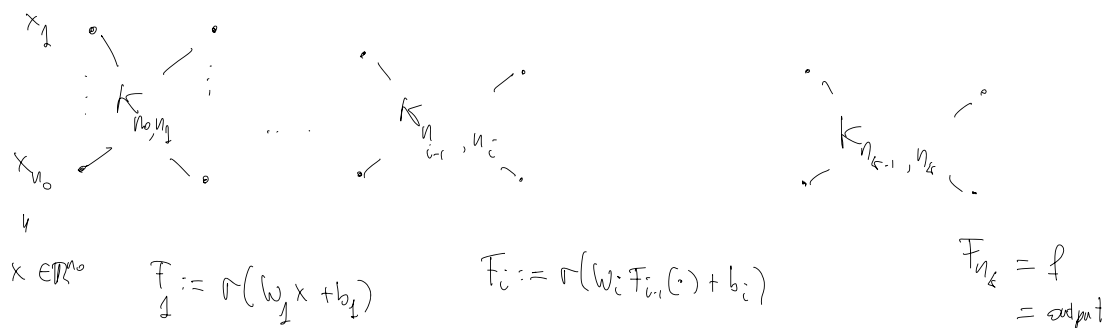
Sometimes, $b_k = 0$ is imposed.

Ex.: $x \in \mathbb{R}^{n_0}$, $x = \text{handwritten digit}$, $f(x) = (f_0(x), \dots, f_9(x))$,

$f_i(x) = \sim$ 'probability that x represents the digit i ' (after normalisation, eg with softmax)

'Picorial' representation of f :

($K_{s,t}$ = complete (s,t) -bipartite graph, $s,t \in \mathbb{N}$)



(There are other ways to connect neurons, see eg. convolutional NN.)

In practice, one fixes $k \in \mathbb{N}$, $n_0, \dots, n_k \in \mathbb{N}$ (and σ) ('hyperparameters') at the beginning, and then optimises over w_i, b_i ('training').

$$x \in \mathbb{R}^n, y \in \mathbb{R}^m.$$

We take $n_0 = n$ and $n_k = m$.

$\mathcal{F}(n_1, n_{k-1}; \sigma) :=$ functions as above

$$\mathcal{F}(\sigma) := \bigcup_{k \in \mathbb{N}, k \geq 2} \bigcup_{n_1, n_{k-1} \in \mathbb{N}} \mathcal{F}(n_1, n_{k-1}; \sigma).$$

Recall steps ①, ②, ③. Each one introduces an error:

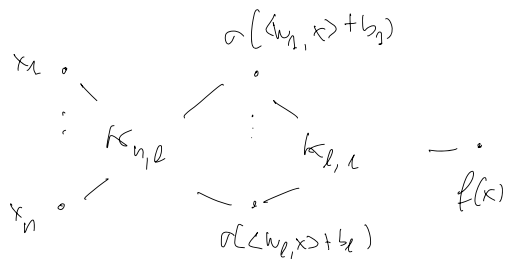
① no approximation error, ② no estimation error, ③ no optimisation error.

We will not discuss ③ and only focus on $k=2, m=n_2=1, b_2=0$, and arbitrary $n_1 \in \mathbb{N}$, i.e.

functions of the form

$$f(x) = \sum_{j=1}^l \eta_j \underbrace{\sigma(\langle w_j, x \rangle + b_j)}_{\text{scalar product}}, \quad x \in \mathbb{R}^n,$$

where $l \in \mathbb{N}$ and $\eta_j \in \mathbb{R}, (w_j, b_j) \in \mathbb{R}^n \times \mathbb{R}$ for $1 \leq j \leq l$.



Gather all such functions in the set $\mathcal{G}(n; \sigma)$, $\mathcal{G}(n; \sigma) =$ single hidden layer of arbitrary width.

① Which functions can be approximated with elements of $\mathcal{U}(n, \sigma)$?

$\sigma \in C(\mathbb{R}) \Rightarrow \mathcal{U}(n, \sigma) \subseteq C(\mathbb{R}^n)$ and is $\mathcal{U}(n, \sigma)$ dense?

$C(\mathbb{R}^n)$ endowed with the (metrisable) top. of unif. conv on cpt sets, i.e.

$$\{f_n, f \in C(\mathbb{R}^n), f_n \rightarrow f \iff \forall K \subseteq \mathbb{R}^n \text{ cpt}, \max_{x \in K} |f_n(x) - f(x)| \rightarrow 0 \text{ as } n \rightarrow \infty.$$

Thm (Pinkus, '99) Let $\sigma \in C(\mathbb{R})$. TFAE

- $\mathcal{U}(1, \sigma)$ is dense in $C(\mathbb{R})$
- $\mathcal{U}(n, \sigma)$ is dense in $C(\mathbb{R}^n)$ $\forall n$
- σ is not a polynomial

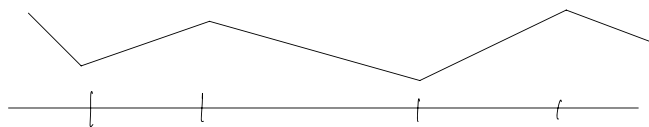
In part, $\sigma = \text{ReLU}$ or $\sigma = \text{sigmoid}$ are okay.

Problem: No information on $k \in \mathbb{N}$ nor the size of $\{w_i, b_i\}_{i=1}^k$.

Could be useless in practice: We may be unable to construct a NN of the required size or to find the correct weights & biases.

It is possible to obtain more 'quantitative' approx. results, eg. with some smoothness assumption on the fun. we want to approx. More technical. See eg. Weinan E.

Ex. 1 $\sigma = \text{ReLU}$, $n=1$, $f: \mathbb{R} \rightarrow \mathbb{R}$ piecewise affine.



② Estimation error.

Prop 9.1: Let $\sigma = \text{ReLU}$, $D, R > 0$ and

$$\tilde{\mathcal{F}} = \left\{ f \in \mathcal{F}(n, \sigma) : \|w\|_2 \leq D, \|w_j\|_2^2 + \left(\frac{b_j}{R} \right)^2 = 1 \forall j \right\}.$$

If the loss fun. $\ell(\cdot, \cdot)$ is G -LIP in the second variable, then

$$\mathbb{E} \left[\hat{R}_N(\mathcal{F}) = \inf_{f \in \tilde{\mathcal{F}}} R(f) \right] \leq \frac{16 G D R}{\sqrt{N}} \quad (1),$$

N = sample size.

In particular, the $\text{MSE}(\hat{f}_N)$ does not depend on the number of parameters, but only on their size.