According to the paper On-the-Fly Power-Aware Rendering , select the most plausible function that models the GPU power consumption as the rendering load increases (suppose min/max power for a given GPU are 10 and 40 W): 40 40 40 40 40 40 40 40 40 4
La resposta correcta és: red function
According to the paper Industry use of virtual reality in product design and manufacturing: a survey , a common goal in VR industry users is centered around visibility/viewability, which consists of Trieu-ne una: evaluating the need for correction glasses in VR users improving the resolution and image quality of the VR display maximizing the field-of-view of the VR display evaluating the visibility of a human given a particular setting or posture v
La resposta correcta és: evaluating the visibility of a human given a particular setting or posture
According to the paper Industry use of virtual reality in product design and manufacturing: a survey , a common goal in VR industry users is centered around visibility/viewability, which consists of Trieu-ne una: evaluating the need for correction glasses in VR users improving the resolution and image quality of the VR display maximizing the field-of-view of the VR display evaluating the visibility of a human given a particular setting or posture evaluating the visibility of a human given a particular setting or posture
La resposta correcta és: evaluating the visibility of a human given a particular setting or posture
The method described in the paper On-the-Fly Power-Aware Rendering uses the SSIM metric for measuring Trieu-ne una: the per-frame power consumption the power consumption in the shading stage how balanced are the tasks executed in the different GPU stages the quality error in the rendered images ✓
La resposta correcta és: the quality error in the rendered images

Trieu-ne una: © power consumption & quality error memory & quality error power consumption & quality error & memory power consumption & quality error & memory power consumption & memory
La resposta correcta és: power consumption & quality error
According to the paper A Survey on Multimodal Medical Data Visualization , in the context of medical volume rendering, a transfer function maps Trieu-ne una: intensity values to 3D locations intensity values to color and opacity values points from one scan to points from another scan points on a surface to points on a volume
La resposta correcta és: intensity values to color and opacity values
According to the paper A Survey on Multimodal Medical Data Visualization , Indirect Volume Rendering (IVR) consists in Trieu-ne una: rendering the volume data using deferred shading rendering data from multiple scanners rendering the volume data using multiple levels of opacity rendering a triangulated surface extracted from the volume data rendering a triangulated surface extracted from the volume data
La resposta correcta és: rendering a triangulated surface extracted from the volume data
According to the paper Industry use of virtual reality in product design and manufacturing: a survey , the tracking technology most frequent in industry is Trieu-ne una: inertial tracking magnetic tracking optical tracking RFID tracking
La resposta correcta és: optical tracking