

PATHFINDER CHRONICLER

CLASSE DE PRESTÍGIO

Pathfinder
Chronicler
Level

Nível do Bardo

ATUAÇÃO DE BARDO

Pathfinder
Chronicler
Level
1



Conhecimento de Bardo
Deep pockets
Master scribe

2



Live to tell the tale
Pathfinding

3



Atuação de Bardo
Ajuda Melhorada

4



Epic tales

5



Whispering campaign

6



Inspire action (move)

7



Call down the legends

8



Greater epic tales

9



Inspire action (standard)

10



Lay of the exalted dead

ATUAÇÃO DE BARDO

EFETIVO

Nível do Bardo Chronicler

Nível

NÍVEL DO BARDO

Level

3

=

+

- 2

DURAÇÃO POR DIA PER DAY

Nível do Bardo

Outros

rds

=

2 +

(

× 2)

+

CAR

+

Rodadas
Hoje

VONTADE RESISTÊNCIA CD

Nível do Bardo

=

10 +

(

÷ 2)

+

CAR

+

Nível

9

Começar ou trocar uma performance de bardo como uma ação de 1 rodada ao invés de ação padrão.

ATUAÇÃO

MÚSICA DE PROTEÇÃO

Counter magical effects that depend on sound.

Allies within 30ft use Performance roll in place of a saving throw

DISTRAÇÃO

Contra efeitos mágicos que dependem da visão.

Aliados com 10m usam rolagem Performance no lugar de resistências

FASCINAR

Nível do Bardo

MÁXIMA AUDIÊNCIA

=

÷ 3

(Arredonda para Cima)

INSPIRAR CORAGEM

+

Bonus against charm and compulsion effects
Bônus de ataque e rolagens de dano

Nível

5

INSPIRAR COMPETÊNCIA

Nível

6

INSPIRE MOVE ACTION

Grant one ally an immediate extra move action

Nível

8

SUGESTÃO

Suggest actions to one already fascinated creature

Nível

9

INSPIRE STANDARD ACTION

Grant one ally an immediate extra standard action

Nível

10

DIRGE OF DOOM

Cause enemies within 30ft to become shaken

CONHECIMENTO DE BARDO

CONHECIMENTO BÔNUS

Chronicler
Level

Outros

Stacks with bard levels

Apply this bonus to all knowledge skills

Chroniclers can use all knowledge skills untrained

=

(

÷ 2)

+

DEEP POCKETS

As a full-round action, produce any reasonable item (up to 10lb) and deduct its cost.

The gear must be replenished by spending money and time in a suitable location.

EQUIPAMENTO

Chronicler
Level

po

=

×

100 po

Valor do Equipamento

Spend 1 hour packing your gear each day to gain +4 to strength to determine your light encumbrance.

+4 to Sleight of Hand checks to conceal small objects on your person.

MASTER SCRIBE

Add your Pathfinder Chronicler levels to Linguistics and Profession (scribe) skills, and Use Magic Device checks involving scrolls or other written magical items.

Make Linguistics checks as a full-round action. Can always take 10 on Linguistics and Profession (scribe) checks.

PATHFINDING

Nível

2

+5 to Survival checks to avoid becoming lost, and Intelligence checks to escape a maze spell.

All travel is treated as if on a "road or trail" even when in trackless terrain.

Extend this benefit to one companion per level with a DC 15 Survival check.

AJUDA MELHORADA

Nível

3

When aiding another, grant +4 bonus rather than +2.

EPIC TALES

Write a tale so evocative and moving that it conveys the effects of bardic music through the written word. This affects only the reader.

WRITING TIME

Nível

4

1 hora

ATUAÇÃO

TORNOS USADOS

Epic tale
duration

×

2

Activating an epic tale is a full-round action, which only affects the reader.

POTENCIA FOR

Chronicler
Level

dias

=

BÔNUS

DURAÇÃO

Performance
rounds spent

÷

2

Nível

8

An epic tale read aloud takes effect as if the author had used a bardic performance. Uses the reader's Charisma score where applicable.

WHISPERING CAMPAIGN

DOOM

Denounce a foe to make them shaken, inflicting -2 to attack rolls, saving throws, skill and ability checks.

Nível

5

ENTHRALL

Denounce a target to an audience, as the enthrall spell. Those who fail their will save become one step more hostile to the target.

VONTADE RESISTÊNCIA CD

=

12 +

CAR

ANIMOSITY DURATION

Chronicler
Level

dias

=

CALL DOWN THE LEGENDS

Nível

7

CALL DOWN THE LEGENDS

Once a week as a full-round action, summon 2d4 level 4 barbarians. They are constructs who serve you with absolute loyalty.

This
week



LAY OF THE EXALTED DEAD

Once a week as a full-round action, summon 1d4+1 level 5 incorporeal barbarians.

This
week



VONTADE RESISTÊNCIA CD

=

15 +

CAR

Foes facing the spectral warriors must make a will save or be shaken for one round per barbarian.