

LYCANTHROPE HYBRID FORM

Creature Type



ABILITIES			
Base	Animal	Modifier	Temp
STR	STR	+2	STR
DEX	DEX		DEX
CON	CON	+2	CON
INT	INT		INT
WIS	WIS	+2	WIS
CHA	CHA	-2	CHA

Use your base or animal score, whichever is higher

SPEED		Temp Speed	
ft	sq	ft	sq
Swim		Fly	Climb
ft	sq	ft	sq

GRAPPLE

GRAPPLE BONUS = $\text{BAB} + \times 4 + \text{STR} + \text{Misc}$

ARMOUR CLASS

ARMOUR CLASS	Natural Armour	Size Modifier	Misc Modifier
AC = 12 + DEX +			
FLAT-FOOTED ARMOUR CLASS			
AC = 12 / +			
TOUCH ARMOUR CLASS			
AC = 12 + DEX / -			

Temp AC	Spell Resistance	Damage Reduction
AC		/ silver

SPECIAL ABILITIES

ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
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ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			

SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			
WILL SAVE	Base	Misc	Temp
WILL = WIS +			

LYCANTHROPE

- +2 WIS and -2 CHA in all three forms.
- ☐ **NATURAL LYCANTHROPE**
Damage Reduction: 10 / silver
Change shape as a move action.
- ☐ **AFFLICTED LYCANTHROPE**
Damage Reduction: 5 / silver
Change shape as a full-round action, given a fortitude save:
to Hybrid or Animal form: DC 15 DC 10
to Humanoid form: DC 20 DC 25
Revert to base form at dawn or after 8 hrs rest.

LYCANTHROPE ANIMAL FORM

Creature Type



ABILITIES			
Base	Animal	Modifier	Temp
STR	STR	+2	STR
DEX	DEX		DEX
CON	CON	+2	CON
INT	INT		INT
WIS	WIS	+2	WIS
CHA	CHA	-2	CHA

Use your base or animal score, whichever is higher

SPEED		Temp Speed	
ft	sq	ft	sq
Swim		Fly	Climb
ft	sq	ft	sq

GRAPPLE

GRAPPLE BONUS = $\text{BAB} + \times 4 + \text{STR} + \text{Misc}$

ARMOUR CLASS

ARMOUR CLASS	Natural Armour	Size Modifier	Misc Modifier
AC = 12 + DEX +			
FLAT-FOOTED ARMOUR CLASS			
AC = 12 / +			
TOUCH ARMOUR CLASS			
AC = 12 + DEX / -			

Temp AC	Spell Resistance	Damage Reduction
AC		/ silver

SPECIAL ABILITIES

ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			

SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			
WILL SAVE	Base	Misc	Temp
WILL = WIS +			

LYCANTHROPE

- CHANGE SHAPE**
Equipment does not meld between Humanoid and Hybrid forms, but does with Animal form.
- CURSE OF LYCANTHROPY**
A natural lycanthrope's bite afflicts the victim with afflicted lycanthropy.
DC 15 to negate
A dose of wolfsbane grants another fortitude save.
- LYCANTHROPIC EMPATHY**
Can communicate with related animals.
+4 to Diplomacy to alter an animal's attitude