PSYCHIC

Nivel de Lanzador

PSYCHIC DISCIPLINE

Discipline powers

Nivel 1

Nivel 5

Nivel 13

CONJUROS

Conjuros Conocidos	CD Salv de Conjuros		Conjuros al Día	= Conjuros Base	+ Conjuros Adicionales INT	INT - 4	INT - 8	INT - 12
		0						
		1						
		2						
		3						
		4						
		5						
		6						
		7						
		8						
		9						

CD Salv Conjuro = 10 + INT + Nivel Conjuro

TELEPATÍA

Nivel 2 — **DETECT THOUGHTS**
Once a day, or by spending any level spell slot: ☐ Hoy
1st round Presence of thinking being
2nd round Number of thinking beings and their **INT**
3rd round Surface thoughts

Nivel 9 — **TELEPATHIC BOND**
Once a day, or by spending a 4th level spell slot, ☐ Hoy forge a bond between yourself and other willing creatures.

Nivel 17 — **TELEPATÍA**
Communicate telepathically with anyone within 100 ft.

REMADE SELF

Nivel 20
- ☐ Arcane Sight
- ☐ Volar
- ☐ Acelerar
- ☐ Heroism
- ☐ Nondetection
- ☐ Tongues

CONJUROS CONOCIDOS

0

Conjuros Adicionales — 1

Conjuros Adicionales — 2

Conjuros Adicionales — 3

Conjuros Adicionales — 4

Conjuros Adicionales — 5

Conjuros Adicionales — 6

Conjuros Adicionales — 7

Conjuros Adicionales — 8

Conjuros Adicionales — 9

PHRENIC AMPLIFICATIONS

POINTS PER DAY = (Psychic Level ÷ 2) + Características + Misc

☐ SAB
☐ CAR

Points Today

Nivel 1

Nivel 3

Nivel 7

Nivel 11

Nivel 15

Nivel 19