

ABILITIES

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

EVOLUTIONS

[illegible]

EIDOLON

Name		Gender	
Subtype	Size	Size	Modifier
GOOOD		MALE	
LAWFUL		FEMALE	
GOOD			
EVIL			
CHAOTIC			

Base Form	Hit Dice	Base Attack Bonus	Max Attacks	Skill Ranks	Feats
	d10				
EVOLUTION POOL		Armour Bonus	Saves (Good) / (Bad)	Good saves: <input type="checkbox"/> FORT <input type="checkbox"/> REF <input type="checkbox"/> WILL	
			/		

SKILLS

[illegible]