

# ANTIPALADIN

OF



Antipaladin Level    
 Antipaladin Level - 3 = Уровень Заклинателя

## DETECT GOOD

As a move action, detect good in one creature or item within 60ft. Does not detect any other good auras nearby.

## UNHOLY RESILIENCE

Уровень  **CHA** Bonus to all saving throws

## AURA

Уровень **AURA OF COWARDICE** **3** Enemies within 10ft take -4 to saves against fear effects.

Уровень **AURA OF DESPAIR** **8** Enemies within 10ft take -4 to all saving throws.

Уровень **AURA OF VENGEANCE** **11** Spend two uses of Smite Good to grant allies the ability to smite good. The bonus lasts 1 minute, but must be used in the first round.

Уровень **AURA OF SIN** **14** Weapons considered Evil aligned for overcoming DR.

Уровень **AURA OF DEPRAVITY** Gain damage reduction 5/good. **17** Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects.

## PLAGUE BRINGER

Уровень Immune to the effects of all diseases including magic. **3** Can still contract diseases and spread them to others.

## CHANNEL NEGATIVE ENERGY

Уровень Channelling negative energy uses up two of today's uses of Touch of Corruption. **4**

**ENERGY ROLL** Antipaladin Level Прочее   
  d6 = (  ÷ 2 ) +    
 (Округлять вверх)

**WILL SAVE DC** Antipaladin Level   
  = 10 + (  ÷ 2 ) + **CHA**   
 (Округлять к меньшему)

## FIENDISH BOON

Уровень ☐ SPECIAL MOUNT ☐ BONDED WEAPON **5** Имя

Тип  ☐ Summoned Today

Enhancements

## Заклинания

КС спасброска	Заклинаний в день	Базовых заклинаний	Bonus Spells CHA
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КС спаса заклинания = 10 + CHA + Уровень заклатья

Концентрация  = **CHA** +  Уровень Заклинателя

## SMITE GOOD

**FOES PER DAY** Antipaladin Level Прочее Foes Today   
  = (  ÷ 3 ) +    
 (Округлять вверх)

**ATTACK BONUS** Прочее   
 +  = **CHA** +

**DEFLECTION BONUS** Прочее   
 + **K3** = **CHA** +

A successful strike with smite good bypasses damage reduction.

Smiting damage bonus applies double for the first successful strike against good-aligned outsiders, dragons, clerics and paladins.

**DAMAGE BONUS** Antipaladin Level Прочее   
 +  =  +

**GOOD DAMAGE BONUS** Antipaladin Level Прочее   
 +  = (  × 2 ) +

## TOUCH OF CORRUPTION

**USES PER DAY** Antipaladin Level Прочее   
  = (  ÷ 2 ) + **CHA** +    
 (Округлять к меньшему)   
 **Уровень 2** **HEALING HIT POINTS** Antipaladin Level Прочее   
  d6 = (  ÷ 2 ) +    
 (Округлять к меньшему)

Использовано сегодня   
 ☐☐☐ ☐☐☐   
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## CRUELITIES

Уровень **3**

**6**

**9**

**12**

**15**

**18**

## ПОДГОТОВЛЕННЫЕ ЗАКЛИНАНИЯ

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## UNHOLY CHAMPION

Increase damage reduction to 10/good.   
 **Уровень 20** On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack.   
 On using Channel Negative Energy or Touch Of Corruption, deal the maximum possible damage.