

# EMPYREAL KNIGHT

OF



(PALADIN)

Уровень Паладина - 3 =

Уровень Паладина

Уровень Заклинателя

## DETECT EVIL

As a move action, detect evil in one creature or item within 60ft.  
Does not detect any other evil auras nearby.

## VOICES OF THE SPHERES

Уровень 2 Learn to speak and read Celestial

## AURA

### AURA OF COURAGE

Уровень 3 Immune to fear effects including magic.  
Allies within 10ft get +4 to saves against fear effects.

### AURA OF RESOLVE

Уровень 8 Immune to charm effects including magic.  
Allies within 10ft get +4 to saves against charm effects.

### AURA OF JUSTICE

Уровень 11 Spend two uses of Smite Evil to grant allies the ability to smite evil. The bonus lasts 1 minute, but must be used in the first round.

### AURA OF FAITH

Уровень 14 Weapons considered Good aligned for overcoming DR.

### AURA OF RIGHTEOUSNESS

Уровень 17 Gain damage reduction 5/evil.  
Immune to compulsion effects including magic.  
Allies within 10ft get +4 to saves against charm effects.

## DIVINE HEALTH

Уровень 3 Immune to all diseases including magic.

## CELESTIAL ALLY

Уровень 4 Summon celestial creatures, archons and angels.

### SUMMON SPELL LEVEL

Уровень Паладина  
 $\text{CHA} = \left( \frac{\text{CHA}}{2} \right)$   
(Округлять к меньшему)

### USES PER DAY

Использовано сегодня  
CHA

## DIVINE BOND

### SPECIAL MOUNT

Уровень 5 Имя

Тип ☐ Summoned Today

Enhancements

Уровень 8 Mount gains the Celestial template

Уровень 12 Gains ability to fly

## Заклинания

КС спасброска	Заклинаний в день	Базовых заклинаний	Bonus Spells CHA
1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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КС спаса заклинания = 10 + CHA + Уровень заклятия

Концентрация  $\text{CHA} = \text{CHA} + \text{Уровень Заклинателя}$

## SMITE EVIL

### FOES PER DAY

Уровень Паладина  
 $\text{CHA} = \left( \frac{\text{CHA}}{3} \right) + \text{Прочее}$   
(Округлять вверх)

Foes Today  
☐☐☐  
☐☐☐

### ATTACK BONUS

$\text{CHA} + \text{Прочее}$

### DEFLECTION BONUS

$\text{CHA} + \text{Прочее}$

A successful strike with smite evil bypasses damage reduction.

Smiting damage bonus applies double for the first successful strike against evil outsiders, evil dragons and the undead.

### DAMAGE BONUS

Уровень Паладина  
 $\text{CHA} + \text{Прочее}$

### EVIL DAMAGE BONUS

Уровень Паладина  
 $\text{CHA} \times 2 + \text{Прочее}$

## CELESTIAL HEART

Уровень 3 Resistance 5 against acid, cold and electricity.

Уровень 6 +4 racial bonus to saving throws against poison.

Уровень 9 Resistance 10 against acid, cold and electricity.

Уровень 12 Immune to petrification.

Уровень 15 Able to communicate with any creature as if using *Tongues*

Уровень 18 As a swift action create an aura of protection from evil for allies within 20ft.  
Grants +4 deflection bonus to AC, +4 resistance bonus to saving throws.

## ПОДГОТОВЛЕННЫЕ ЗАКЛИНАНИЯ

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## EMPHYREAL CHAMPION

Increase damage reduction to 10/evil.

Уровень 20 Treated as an outsider for the purposes of spells and magical effects.

Gain darkvision 60ft and low-light vision.

As a standard action, sprout wings allowing you to fly at twice your base land speed.  
Retract these wings as a free action.