

Samurai Stufe	1 1 1	-	-	-	-	-	-	-	
Stute	- ;								

	Y								
*	ORDER								
Erlasse									
ATTRIBU	JTSWERTE								
Stufe									
2									
01.6									
Stufe 8									
Stufe									
15									
N.	CHALLENGE								
CHALLEN PRO TAG	IGES Samurai Sonstiges Stufe								
FRO TAG									
	= (÷3) +								
	(aufrunden) Challenges								
NAHKAM	PFSCHADENurai Sonstiges								
BONUS	Stufe								
BONUS	= +								
Take -2 nen	alty to AC against any enemy except challenged target								
Take 2 pen									
_ Stufe	HONOURABLE STAND Once per day, while fighting a challenge:								
11	• immune to being shaken, frightened or panicked								
	 remain conscious below 0 hp may spend one use of Resolve to reroll any save. 								
	Level 16:Zweimal pro Tag								
0: 1	DEMANDING CHALLENGE								
Stufe 12	Challenged target suffers -2 penalty to AC against								
	any target other than you.								
	LAST STAND								
Stufe	Once per day, while fighting a challenge: • all weapons (except criticals) do minimum damage								
20	 remain conscious and not staggered below 0 hp 								
	cannot be killed by weapons except by target								
SAI	MURAI ORDER — CHALLENGE ABILITY								
×	BANNER								
□ Stufe 5	Samurai Stufe ÷ 5								
Angriff Bonus	(abrunden)								
Saving									
Throw Bonus	+ = +1								
Stufe									
14	Bonus to saves against charm and compulsion effects								

REITTIER						
Name						
Kreaturenart			Mounted Speed			
			m Fe			
RESOLVE						
RESOLVE Samurai NUTZUNGEN PRO TACStufe	Sonstiges	Resolve Today				
,	2)+		Regain one use of Resolve when you defeat the target of a Challenge			
(aufrunden)						
DETERMINED Recover from being fatigued, shaken or sickened Level 8: recover from being exhausted, frightened, nauseated or staggere						
RESOLUTE	RESOLUTE Take the better of two rolls on a Fortitude or Will save					
UNAUFHALTSAM	Immediately stabilise and remain conscious (but staggered)					
GREATER RESOLVE Convert a confirmed critical hit to a standard hit						
Stufe 17 TRUE RESOLVE Spend all remaining resolve (at least 2) to avoid death						
WEAPON EXPERTISE						
Stufe Draw selected weapon as an immediate action:						
3 □ Katana □ Naginata □ Wakizashi □ Langbogen						
+2 to confirm critical hits with selected weapon						