ASSASSIN

PRESTIGE CLASS

×		ASSASSIN	Į.
Assassi Level	n	■ Death attack	Sneak Attack 1d6
1		Poison use	100
2		Uncanny dodge	
3			2d6
4		Hidden weapons True death	
5		Improved uncanny dodge	3d6
6		Quiet death	
7			4d6
8		Hide in plain sight	
9		Swift death	5d6
10		Angel of death	

ПОДЛАЯ АТАКА

Подлый урон, 6онус Assassin Other Classes

d6 = d6 + d6

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

On ranged attacks, it only applies within 30 ft It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

HIDE IN PLAIN SIGHT

Уровень 8 Use stealth even while being observed. May hide within 10ft of any shadow (except your own).

DEATH ATTACK

Study a victim for 3 rounds before making a sneak attack with a melee weapon within 3 rounds. Victim may be either killed or paralysed.

FORTITUDE SAVE DC	Assassin Level			
	= 10 +		+	INT
PARALYSIS DURATION	= 1d6 +	Assassin Level		

TRUE DEATH

Victims slain by a Death Attack cannot be revived by magic without a caster level check (or first casting Remove Curse).

YPOBEHLA
4 CASTER
LEVEL DC Assassin
Level
= 15 +

QUIET DEATH

Уровень On killing a victim during a death attack on a surprise round, 6 may make a stealth check to avoid being identified and disguise that the attack has taken place.

уровень SWIFT DEATH

9 Once a day, make a death attack without taking time to study your victim first. Must still sneak attack.

Уровень ANGEL OF DEATH

Once a day, make a death attack which causes your victim to crumble to dust, preventing resurrection.

POISON

Trained in the use of poison. Cannot accidentally poison yourself when applying poison to a blade.

	FORTITUDE	3	Assassin		
Уровень	BONUS		Level		
2		=		•	2

HIDDEN WEAPONS

SLEIGHT OF HAND

SPORT BONUS

4

Assassin
Level

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