## **SPELL BOOK**

Spell Level

Spell Level

Duration Duration Area / Target Area / Target Range: Range: □ Close □ Medium □ Long □ Close □ Medium □ Long Saving throw Spell Y Resistance N Saving throw Spell Y Resistance N Components Components V S M Page Book Page Range: Range: □ Close □ Medium □ Long □ Close □ Medium □ Long Spell Y Resistance N Saving throw Saving throw Spell Y Resistance N Components Components Book Page Book Page Casting time Range: Range: □ Close □ Medium □ Long □ Close □ Medium □ Long Saving throw Saving throw Spell Y Resistance N Spell Y Resistance N Page Components Page Components

VSM Range: □ Close □ Medium □ Long □ Close □ Medium □ Long Spell Y Resistance N Spell Y Resistance N Saving throw Saving throw Components
VSM Page Page Components Duration Duration Range: Range: □ Close □ Medium □ Long □ Close □ Medium □ Long Saving throw Saving throw Spell Y Resistance N Spell Y Resistance N Components

VSM Components V S M Page Page Casting Conjurador 8 3 6 INT □ 2 5 9 SAVING THROW 4 Stat Nível SAB Concentração CAR Saving throw = 10 + Casting Stat + Spell Level Caster **CLOSE RANGE MEDIUM RANGE** LONG RANGE 25'+ 5' × (Level ÷ 2) 100'+ 10' × Level 400'+ 40' × Level Levels m  $m^2$ m  $m^2$ m  $m^2$