

DFA Level	
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DFA
Level
Breath Weapon
Damage (d6)
Breath Effect

1	1	<div><input checked="" type="checkbox"/> Dragontouched (+1 hp, listen, search, spot, saves vs paralysis/sleep, qualify for draconic feats as sorcerer)</div> <div><input type="checkbox"/> Scales +2 (natural armour bonus)</div> <div><input type="checkbox"/> Dragonkin (+4 comp bonus vs dragons/dragonblood when using diplomacy. Treated as dragon vs frightful presence)</div>
2	1	
3	2	
4		
5	3	2
6	4	<div><input type="checkbox"/> Redução de Dano Magico 2/</div> <div><input type="checkbox"/> Scales +3</div>
7		
8		
9	5	3
10	<div><input type="checkbox"/> Breath weapon range doubles</div>	
11	6	4
12		
13		
14	7	
15	5	
16	8	<div><input type="checkbox"/> Redução de Dano Magico 5/</div> <div><input type="checkbox"/> Scales +5</div> <div><input type="checkbox"/> Imunidades (parálisia, dormir)</div>
17		
18		
19		
20	9	6

BREATH WEAPON DAMAGE

From Level 1:  Cone de 4.5m ou Linha de 9m

From Level 10: ☐ Cone de 9m ou
Linha de 18m

TESTE REFLEXOCDDFA
Level

$$\boxed{} = 10 + \left(\div 2 \right) + \text{CON}$$

(Arredonda para Baixo)

CARGAS	#
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A 3x10 grid of squares. The first three columns (1-3) are full. Column 4 has the top and bottom squares missing. Columns 5-7 are full. Column 8 has the top and bottom squares missing. Columns 9-11 are full.

CARGAS

CARGAS	#
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Nível

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Invocation	Invocation Level	Equivalent Spell Level	Invocation Save DC
1			
2			
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9			
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11			
12			

Invocation Save DC = 10 + CHA + Equivalent Spell Level

FALHA ARCANA LIMIAR

%

Breath Effect

Breath Effect	Minimum DFA Level	Cool- Down Rounds
1		
2		
3		
4		
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7		
8		

PERGAMINHOS

POÇÕES

[illegible]