

(SUMMONER)

Livello
Incantatore

Summoner Level		Summon Monster
1	<input type="checkbox"/> { Fused Eidolon Fused Link	I
2	<input type="checkbox"/> Sensi del Legame	
3	<input type="checkbox"/> -	II
4	<input type="checkbox"/> Shielded meld	
5	<input type="checkbox"/> -	III
6	<input type="checkbox"/> Maker's jump	
7	<input type="checkbox"/> -	IV
9	<input type="checkbox"/> -	V
10	<input type="checkbox"/> Aspetto	
11	<input type="checkbox"/> -	VI
12	<input type="checkbox"/> Greater shielded meld	
13	<input type="checkbox"/> -	VII
14	<input type="checkbox"/> Per la Vita	
15	<input type="checkbox"/> -	VIII
16	<input type="checkbox"/> Split forms	
17	<input type="checkbox"/> -	IX
18	<input type="checkbox"/> Aspetto Superiore	
19	<input type="checkbox"/> Portale	
20	<input type="checkbox"/> Doppio Eidolon	

Incantesimi conosciuti	CD TS Incantesimi	Inc. al Giorno	=	Inc. Base	+	Inc. Bonus
		0				CAR
		1				CAR - 4
		2				CAR - 8
		3				CAR - 12
		4				
		5				
		6				
		7				
		8				
		9				

$$CD\ TS\ Incantesimo = 10 + CAR + Liv.\ Incantesimo$$

FALLIMENTO INCANTESIMI ARCANI INCANTESIMI ARCANI

%

[illegible]

Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

FUSED LINK

FUSED LINK
Livello 1 As a free action, sacrifice your own hit points to prevent damage that would reduce eidolon's hit points to zero.

MAKER'S JUMP

Cast *dimension door* as a spell-like ability.

USI AL GIORNO

Livello

USI AL GIORNO

6

☐ ☐ Uses today

Synthesist Level

= (÷ 6)

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SHIELDED METAL ARC

4 + 2 Shield bonus to armour class and circumstance bonus to saving throws.

12 + 4

SPLIT FORMS

As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

ROUNDS
PER DAY

Livello

16 ROUNDS PER DAY

Synthesist Level _____

_____ = _____

Rounds today _____

INCANTESIMI CONOSCIUTI

O

1

2

3

4

5

6

PERGAMENE

POZIONI

CARICHE

CARICHE

CARICHE