

Crusader
Level

MARTIAL ADEPT

11

11/11/2019

11/11/2019

□

STEELY RESOLVE

□

Damage Pool

FURIOUS COUNTERSTRIKE

Bonus Danni

Damage Pool

da 1 a 9 → 1
da 10 a 14 → 2
da 15 a 19 → 3
da 20 a 24 → 4
da 25 a 29 → 5
30+ → 6

ZEALOUS SURGE

☐ Zealous Surge Used Today

☐ Zealous Surge Us

From level 6:

☐ Punire Usati Oggi

From level 18:

From level 6:

☐ Punire Usati Oggi

= CAR

Bonus Danni

Crusader Level

$$=$$

MANOVRE

Martial Adept Class Levels

Martial Prestige Class Levels

Other Class Levels

$$\boxed{} = 1 \quad 2 \quad 3 \quad + \quad + \left(\div 2 \right) \quad (\text{per difetto})$$

Manovra

Tipo

Granted
Preparato

Gittata

Area

CD Salvezza

1		<input type="checkbox"/>	<input type="checkbox"/>			
2		<input type="checkbox"/>	<input type="checkbox"/>			
3		<input type="checkbox"/>	<input type="checkbox"/>			
4		<input type="checkbox"/>	<input type="checkbox"/>			
5		<input type="checkbox"/>	<input type="checkbox"/>			
6		<input type="checkbox"/>	<input type="checkbox"/>			
7		<input type="checkbox"/>	<input type="checkbox"/>			
8		<input type="checkbox"/>	<input type="checkbox"/>			
9		<input type="checkbox"/>	<input type="checkbox"/>			
10		<input type="checkbox"/>	<input type="checkbox"/>			
11		<input type="checkbox"/>	<input type="checkbox"/>			
12		<input type="checkbox"/>	<input type="checkbox"/>			
13		<input type="checkbox"/>	<input type="checkbox"/>			
14		<input type="checkbox"/>	<input type="checkbox"/>			
15		<input type="checkbox"/>	<input type="checkbox"/>			
16		<input type="checkbox"/>	<input type="checkbox"/>			
17		<input type="checkbox"/>	<input type="checkbox"/>			
18		<input type="checkbox"/>	<input type="checkbox"/>			
19		<input type="checkbox"/>	<input type="checkbox"/>			
20		<input type="checkbox"/>	<input type="checkbox"/>			

POSE

Posa

Attivo

Gittata

Area

CD Salvezza

1				
2				
3				
4				
5				
6				
7				