

SHAMAN (DRUID)

Shaman
Level

SHAMAN

Druid
Level

1

☐

Чувство природы

+2 к навыкам Знание (природа) и Выживание

Дикое сопереживание

Улучшает отношение животных

2

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Woodland Stride

Move through undergrowth at normal speed and taking no damage

Totem Transformation

Adopt an aspect of your totem creature

3

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Trackless Step

Leave no trail, unless deliberately

4

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Resist Nature's Lure

+4 to saves against the fey and plants

Дикая форма

Превращаться в любое маленькое или среднее животное

5

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Totemic Summons

Summon your totem creature as a standard action, with extra temporary hit points

9

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Venom Immunity

Immune to all poisons

15

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Вечное тело

No longer age, cannot be magically aged

SPELLS

Spell
Save DC

Spells
per day

=

Base
Spells

+

Bonus Spells

0

1

2

3

4

5

6

7

8

9

WIS

- 4

WIS

- 8

WIS

- 12

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Spell Save DC = 10 + WIS + Spell Level

Concentration

=

WIS

+

Caster
Level

NATURE BOND

☒ ANIMAL COMPANION ☐ DOMAIN

Animal Companion's Name

Creature Type

Бонус Дикого сопереживания

Бонус Дикого сопереживания

BONUS

Druid Level

Misc

=

CHA

+

+

+4 when using Wild Empathy with your totem creature

WILD SHAPE

Times per day

Times Today

☐☐☐☐
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Level +2 to wild shape into your totem creature, -2 otherwise

PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9

SCROLLS

POTIONS