

ASTRAL SUIT

<input type="checkbox"/> Astral Skin	Nível	Free customisations:
	1	Speed × 2, Nimble
	2	Evasão
	12	Evasão Aprimorada
<input type="checkbox"/> Astral Armour	1	Brawn, Improved Damage
	2	Flexible Suit
	8	(astral armour is treated as a Masterwork Breastplate)
<input type="checkbox"/> Astral Juggernaut	1	Fortification, Hardy
	2	Stalwart
	7	(astral suit resembles and is treated as Full Plate)

PSIONICS

POWER POINTS

PER DAY

Base Points Pontos Bônus Racial Outros

pts = + + +

Bonus Points

Nível de
Manifestação

= INT × ÷ 2 (Arredonda para Baixo)

pts

ASTRAL REPAIR

Nível 1 Repair an object 2hp as a standard action. The 'broken' condition is removed when the object reaches at least half its total hit points.

DAMAGE REDUCTION

Nível				
2	2 / -			
5	3 / -			
10	4 / -	Astral Suit	Racial	Outros
15	5 / -			
20	6 / -			

CUSTOMISATIONS

CUSTOMISATION
POINTS

Base Points Pontos Bônus Outros

pts = + +

RECONFIGURE

Nível 3

pts = INT

Uses today

Usos Diários Aegis Level

pts = (÷ 2) - 1 (Arredonda para Cima)

AUGMENT SUIT

As a standard action, gain temporary customisation points

Nível 4

Pontos Bônus Aegis Level

pts = (÷ 4) (Arredonda para Baixo)

CANNIBALISE SUIT

Nível 12

Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points. This healing does not include temporary points. You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Nível 20

Suit cannot be forcibly dispelled (but still does not function inside a null psionic field). Spend two uses of Reconfigure to reset all customisations. Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

Customisation

Points

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