MESMERIST

Niveau de Lanceur de Sort [ ]

SORTS CONNUS

0

1

2

3

4

5

6

SORTS

Sorts Connus	Sort DD sauvegarde		Sorts par jour	=	Base Sorts	+	Sorts supplémentaires		
							CHA - 4	CHA - 8	CHA - 12
		0							
		1					☐	☐	☐
		2					☐	☐	☐
		3					☐	☐	☐
		4					☐	☐	☐
		5					☐	☐	
		6					☐		

DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort

HYPNOTIC STARE

Niveau 8

-2 Penalty to one target's Will bonus.
Ends when either of you dies, target moves more than 30ft away, or you pick a new target.

-3 Target is unaware of the effect and will not remember unless you allow it.

Niveau 3 ☐ *Allure* – Penalty applies to initiative and Perception.

7 ☐ *Disorientation* – Penelty applies to attack rolls.

☐ *Psychic Inception* – Stare affects mindless creatures.
Mind-affecting spells partially work:
+2 to any save and 50% miss change.

11 ☐ *Sapped Magic* – Penalty applies to DC of target's spells and spell resistance.

15 ☐ *Sluggishness* – Speed -5ft; penalty applies to Reflex.

19 ☐ *Susceptibility* – Penalty applied to target's Sense Motive, and to DC of Diplomacy and Intimidate against them.

☐ *Timidity* – Penalty applies to damage rolls.

RULE MINDS

Niveau 20 Cast a successful enchantment on the target of your spell. If target fails an additional Will save (same DC, or 5 lower if target isn't humanoid), they are permanently enslaved. Only one target may be enthralled at once.

MESMERIST TRICKS

As a standard action, touch a willing target to implant a trick.

UTILISATIONS PAR JOUR

[ ] = (___ ÷ 2) + **CHA** ___

Mesmerist Level

Utilisation Aujourd'hui ☐☐☐☐ ☐☐☐☐ ☐☐☐☐

Niveau 5 2 tricks	Niveau 9 3 tricks	Niveau 13 4 tricks	Niveau 17 5 tricks

CONSUMMATE LIAR

Bluff bonus **+** [ ] = Mesmerist Level ÷ 2

Niveau 11 Deceive truth-detecting magic.

CASTER LEVEL CHECK DC = 15 + ___ Mesmerist Level

TOWERING EGO

Niveau 2 **WILL BONUS** [ ] = **CHA** ___

TOUCH TREATMENT

USES PER DAY [ ] = 3 + **CHA** ___

Niveau

3 Fascinated, shaken

6 Confused, dazed, frightened, sickened

10 Cowering, nauseated, panicked, stunned.

14 *Break Enchantment*

MENTAL POTENCY

Niveau 5 **HD LIMIT BONUS** [ ] = ___ ÷ 5

Mesmerist Level

Both HD limit and total HD

KNOWN TRICKS

Niveau 1 ___

Niveau 2 ___

Niveau 4 ___

Niveau 6 ___

Niveau 8 ___

Niveau 10 ___

Niveau 12 ___

Niveau 14 ___

Niveau 16 ___

Niveau 18 ___

Niveau 20 ___