

Niveau de Lanceur de Sort	
Niveau Bonus	+

Sort DD sauvegarde		Sorts par jour	=	Base Sorts	+	Sorts Supplémentaires
	<b>0</b>					INT - 4
	<b>1</b>				<input type="checkbox"/> INT	<input type="checkbox"/> INT - 4
	<b>2</b>				<input type="checkbox"/>	<input type="checkbox"/> INT - 8
	<b>3</b>				<input type="checkbox"/>	<input type="checkbox"/> INT - 12
	<b>4</b>				<input type="checkbox"/>	<input type="checkbox"/>
	<b>5</b>				<input type="checkbox"/>	<input type="checkbox"/>
	<b>6</b>				<input type="checkbox"/>	<input type="checkbox"/>
	<b>7</b>				<input type="checkbox"/>	<input type="checkbox"/>
	<b>8</b>				<input type="checkbox"/>	<input type="checkbox"/>
	<b>9</b>				<input type="checkbox"/>	<input type="checkbox"/>

	Beguilers can wear light armour without risk of spell failure
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Sort DD sauvegarde = 10 + INT + Sort Niveau + Cloaked Casting Bonus

From Level 8: ☐ +2 to overcome Spell Resistance

From Level 20: ☐ Always overcome Spell Resistance

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0	Lumières dansantes	Daze	Détection de magie	Ghost Sound
	Message	Open / Close	Lecture de la magie	
1	Charm Person	Colour Spray	Comprehend Languages	Detect Secret Doors
	Disguise Self	Expeditious Retreat	Hypnotism	Armure de mage
	Obscuring Mist	Rouse	Silent Image	Sleep
	Undetectable Alignment		Whelm	
2	Blinking Colour Surge	Blur	Daze Monster	Detect Thoughts
	Fog Cloud	Glitterdust	Hypnotic Pattern	Invisibility
	Knock	Minor Image	Mirror Image	Misdirection
	See Invisibility	Silence	Spider Climb	Stay the Hand
	Touch of Idiocy	Vertigo	Whelming Blast	

3	Arcane Sight	Clairaudience / Clairvoyance		Crown of Veils
	Deep Slumber	Dispel Magic	Displacement	Glibness
	Halt	Haste	Hesitate	Hold Person
	Inevitable Defeat	Sphère d'invisibilité	Legion of Sentinals	Major Image
	Nondetection	Slow	Suggestion	Vertigo Field
	Zone de silence			

4	Charm Monster	Confusion	Crushing Despair	Liberté de mouvement
	Greater Invisibility	Greater Mirror Image	LOCALISATION DE CRÉATURES	Atme le vent
	Phantom Battle	Rainbow Pattern	Solid Fog	

5	Brise l'enchantement	Dominate Person	Feeblemind	Friend to Foe
	Hold Monster	Incite Riot	Mind Fog	Rary's Telepathic Bond
	Seeming	Envoi	Swift Etherealness	
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6	Greater Dispel Magic	Suggestion de masse	Mislead	Overwhelm
	Repulsion	Shadow Walk	True Seeing	Veil
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>				

7	Ethereal Jaunt	Greater Arcane Sight	Mass Hold Person	Mass Invisibility
□ □ □	Phase Door	Power Word Blind	Project Image	Spell Turning
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8	Demand	Discern Location	Mind Blank	Moment of Prescience
□□□□	Power Word Stun	Scintillating Pattern	Écran	

9 □□□ □□□ □	Dominate Monster	Etherealness	Foresight	Mass Hold Monster
	Power Word Kill	Time Stop		

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