

(SUMMONER)

Summoner Level		Invocar Monst o
1	<input type="checkbox"/> { Fused Eidolon Fused Link	I
2	<input type="checkbox"/> Bond Senses	
3	<input type="checkbox"/> -	II
4	<input type="checkbox"/> Shielded meld	
5	<input type="checkbox"/> -	III
6	<input type="checkbox"/> Maker's jump	
7	<input type="checkbox"/> -	IV
9	<input type="checkbox"/> -	V
10	<input type="checkbox"/> Aspect	
11	<input type="checkbox"/> -	VI
12	<input type="checkbox"/> Greater shielded meld	
13	<input type="checkbox"/> -	VII
14	<input type="checkbox"/> Life bond	
15	<input type="checkbox"/> -	VIII
16	<input type="checkbox"/> Split forms	
17	<input type="checkbox"/> -	IX
18	<input type="checkbox"/> Greater aspect	
19	<input type="checkbox"/> Gate	
20	<input type="checkbox"/> Twin eidolon	

Magias Conhecidas	Teste de Resistência CD	Magias por dia	Magias Base	Magias Bônus
1	1	1	1	1
2	2	2	2	2
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86	86	86	86	86
87	87	87		

		0			CAR	CHA - 4	CAR - 8	CAR - 12
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		7			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		8			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		9			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Resistência a Magia CD = 10 + CAR + Nível da Magia

FALHA ARCANA LIMIAR

_____ %

[illegible]

Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

FUSED LINK

1 As a free action, sacrifice your own hit points to prevent damage that would reduce eidolon's hit points to zero.

MAKER'S JUMP

Cast *dimension door* as a spell-like ability.

USOS POR DIA

Nível **USOS POR DIA** **Synthesist**
6 = (÷ 6)
☐ ☐ Uses today
☐

SHIELDED MELD

4 + 2 Shield bonus to armour class and circumstance bonus to saving throws.

12 + 4

SPLIT FORMS

As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

**ROUNDS
PER DAY**

Level

16 ROUNDS PER DAY

Synthesist Level _____

_____ = _____

Rounds today _____

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PERGAMINHOS

[illegible]

POÇÕES

[illegible]