GUARDIAN Mityczny Poziom	×	GUARDIAN'S CALL	,
HARD TO KILL			
When below 0hp, always stabilise without needing to make a			
constitution check (though bleed damage still counts). Nie umierasz, dopóki wartość twoich negatywnych pw nie równa się t	ryojej podwoj	onej budowie.	
SURGE	_	MVTHIC DOVIED	
Poziom Spend one use of mythic power to add to any d20	POWER	MYTHIC POWER  Mityczny  Dodatkowe	*
1 □ k6 4 □ k8	PER DAY	Poziom	
7 □ k10		=3+( × 2)+	Użyć UUU UUU UUU UUU Dziś UUU UUU
10 □ K12	×	ŚCIEŻKI ZDOLNOŚCI	,
WARTOŚĆ ATRYBUTU  Poziom Premia do wartości atrybutu	Poziom		
2	1		
4 □ +2	2		
6 □ +2 <b>→</b> ZR RZ1 8 □ +2	2 _		
10 □ +2 BD CHA			
AMAZING INITIATIVE	3 —		
INICJATYWA Mityczny PREMIA Poziom			
Poziom =	4 —		
Spend one use of mythic power to take an additional	108C		
standard action  RECUPERATION	700 5 —		
Poziom Przywraca wszystkie pw po 8 godzinach odpoczynku	ŠCIEŽKI ZDOĽNOŠCI  9		
3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities	(EŽ)		
MYTHIC SAVING THROWS	\$		
Poziom On a successful saving throw against a non-mythic	7 —		
5 Saving throws against mythic effects are unaffected.	4		
SIŁA WOLI	0		
Poziom Spend one use of mythic power to reroll any d20, or	8 —		
force a foe to reroll, even after the result is revealed.			
NIEPOWSTRZYMANY  Spend one use of mythic power to end any one of:	9 —		
• Bleed • Blind • Confused			
· Cowering · Dazed · Dazzled Poziom · Deafened · Entangled · Exhasted	10 —		
8 • Fascinated • Fatigued • Frightened			
<ul> <li>Nauseated</li> <li>Panicked</li> <li>Paralysed</li> <li>Shaken</li> <li>Sickened</li> <li>Staggered</li> </ul>	_		
• Stunned			
NIEŚMIERTELNY	_		
If you are killed return to life 24 hours later, regardless of Poziom the condition of your body. You do not regain any limited			
9 daily abilities.  This does not apply if you were killed by a coup-de-grace			
or critical hit by a mythic enemy, or an epic weapon.			
Poziom Can only be permanently killed by a coup-de-grace or 10 critical hit with an artefact.	Poziom		
LEGENDARY HERO	1		
Poziom Regain one use of mythic power per hour			
10	8 3 -		
Damage from attacks by non-mythic enemies is halved.	MYTHIC FEATS		
Poziom This is applied after all other reductions.	HIC E		
Once a round, when an enemy makes a successful critical hit, regain one use of mythic power.	MYTI		
	7 -		
	9 —		