

DRUID

Caster
Level

Level
Bonus

DEITY



SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells
	0					WS - 4 WS - 8 WS - 12
	1					□ □ □ □
	2					□ □ □ □
	3					□ □ □ □
	4					□ □ □ □
	5					□ □ □
	6					□ □ □
	7					□ □ □
	8					□ □ □
	9					□ □

Spell Save DC = 10 + WIS + Spell Level

WILD SHAPE

Times per day

Times Today

Current Shape

WANDS

CHARGES

CHARGES

A 3x10 grid of squares. The first three columns (1-3) are full. There is a gap in column 4. Columns 5-7 are full. There is a gap in column 8. Columns 9-11 are full. The last column (12) is empty.

CHARGES

CHARGES

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CHARGES

PREPARED SPELLS

☐ ☐ ☐☐ ☐ ☐☐ ☐ ☐☐ ☐ ☐

2

3

4

5

6

7

8

9

SCROLLS

POTIONS