

SUPERSTITIOUS BARBAR!

Barbaren-
stufe

BARBAR		
Barbaren- stufe		
1	<input type="checkbox"/>	{ Schnelle Bewegung KAMPFRAUSCH!!
2	<input type="checkbox"/>	Reflexbewegung
3	<input type="checkbox"/>	Sixth Sense +1
5	<input type="checkbox"/>	Verbesserte Reflexbewegung
6	<input type="checkbox"/>	Sixth Sense +2
7	<input type="checkbox"/>	Low-light Vision
9	<input type="checkbox"/>	Sixth Sense +3
10	<input type="checkbox"/>	Dunkelsicht 18m
11	<input type="checkbox"/>	Stärkerer KAMPFRAUSCH!!
12	<input type="checkbox"/>	Sixth Sense +4
13	<input type="checkbox"/>	Scent
14	<input type="checkbox"/>	Unbeugsamer Wille
15	<input type="checkbox"/>	Sixth Sense +5
16	<input type="checkbox"/>	Blindgespür 9m
17	<input type="checkbox"/>	UNERMÜDLICHER KAMPFRAUSCH!!
18	<input type="checkbox"/>	Sixth Sense +6
19	<input type="checkbox"/>	Blindsight 30ft
20	<input type="checkbox"/>	Mächtiger KAMPFRAUSCH!!

SIXTH SENSE

Stufe	SIXTH SENSE	Barbaren- stufe
3	<div><div>+</div><div></div></div>	<div>=</div> <div></div> <div>÷ 3</div>
Bonus to initiative and AC during surprise rounds		

GESCHÄRFTE SINNE

Low-light Vision	
Stufe	<ul style="list-style-type: none">• Can see twice as far as normal in dim light• Can see outdoors on a moonlit night as clearly as during the day• Low-light vision is colour vision
7	
Darkvision 60ft	
Stufe	<ul style="list-style-type: none">• Can see without any light at all• Invisible objects are still invisible• Darkvision is black and white
10	
Scent 30ft	
Stufe	<ul style="list-style-type: none">• Detect enemies, determine direction as a move action• Track creatures using Survival• Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple
13	
Blindsense 30ft	
Stufe	<ul style="list-style-type: none">• Notice things you cannot see• Needs a line of sight to the target• Targets have total concealment (50% miss chance)
16	
Blindsight 30ft	
Stufe	<ul style="list-style-type: none">• Can see through invisibility, concealment and even magical darkness• Cannot see colours, cannot read invisible writing• Does not work while deafened• Works underwater but not in a vacuum
19	

KAMPFRAUSCH!

KAMPFRAUSCH! DAUER PRO TAG	Barbaren- stufe	Sonstiges	KAMPFRAUSCH! HEUTE
<div><div>Runden</div><div>52 + KO + (× 2) +</div></div>			<div><div>Runden</div></div>
	STÄRKEWERT BONUS	KONSTITUTIONSWERT BONUS	WILLENSWURF BONUS RÜSTUNGS-KLASSE MALUS
KAMPFRAUSCH!	4	4	2 -2
STARKER KAMPFRAUSCH!	6	6	3 -2
Mächtiger KAMPFRAUSCH!	8	8	4 -2
Attributsmodifikator = (Attributswert - 10) ÷ 2	ST	KO	RK

ERSCHÖPFUNG KAMPFRAUSCH! DAUER	Dauer	Stärkewert Malus -2	Geschicklichkeitswert Malus -2	Kein Kampfrausch, Rennen, oder Ansturm während erschöpft
<div><div>Runden</div><div> × 2</div></div>		ST	GE	

KAMPFRAUSCH! KRÄFTE

KAMPFRAUSCH! KRÄFTE BEKANNT	Barbaren- stufe	Sonstiges
<div><div></div><div>= (÷ 2) +</div></div>		(abrunden)
1		
2		
3		
4		
5		
6		
7		
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9		
10		
11		
12		
13		
14		