



Уровень
Барда

Изученные заклинания

Заклинания

Заклинаний известно КС спасброска Заклинаний в день Базовых заклятий

		0			CHA - 4
		1			CHA - 4
		2			CHA - 4
		3			CHA - 4
		4			CHA - 4
		5			CHA - 4
		6			CHA - 4

КС спас заклинания = 10 + CHA + Уровень заклятия

Концентрация = CHA + Уровень Заклинателя

ARCANE SPELL FAILURE THRESHOLD

% Барды могут носить легкую броню без риска провалить заклинание

BARDIC PERFORMANCE

ДЛИТЕЛЬНОСТЬ в ДЕНЬ Уровень Барда Прочее

rd = 2 + (× 2) + CHA +

Rounds Today

WILL SAVE DC

= 10 + (÷ 2) + CHA

Уровень 7 Begin or switch a bardic performance as a move action, rather than as a standard action.

PERFORMANCES

COUNTERSONG

Counter magical effects that depend on sound.
Allies within 30ft use Performance roll in place of a saving throw

DISTRACTION

Counter magical effects that depend on sight.
Allies within 30ft use Performance roll in place of a saving throw

FASCINATE MAX AUDIENCE

= ÷ 3 (Округлять вверх)

INSPIRE COURAGE

+ Bonus against charm and compulsion effects
Bonus to attack and damage rolls

INSPIRE COMPETENCE

+ 3

SUGGESTION

6 Suggest actions to one already fascinated creature

DIRGE OF DOOM

8 Cause enemies within 30ft to become shaken

INSPIRE GREATNESS MAX AFFECTED

9 2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save

SOOTHING PERFORMANCE

12 Mass Cure Serious Wounds
Removes the fatigued, sickened and shaken conditions

FRIGHTENING TUNE

14 Enemies are frightened and flee your performance

INSPIRE HEROICS MAX AFFECTED

15 + 4 to all saving throws
+ 4 to AC

MASS SUGGESTION

18 Suggest actions to already fascinated creatures

DEADLY PERFORMANCE

20 Cause an enemy to die of joy or sorrow

0

1

2

3

4

5

6

TEA CEREMONY

Spend 10 minutes preparing an elaborate tea ceremony, and 4 rounds per person performing the ceremony, to grant your allies Inspire Courage, Inspire Competence, Inspire Greatness or Inspire Heroics for 10 minutes.

BARDIC KNOWLEDGE

KNOWLEDGE BONUS

= (÷ 2) +

Apply this bonus to Craft (calligraphy), Diplomacy, Knowledge (nobility) and one type of Performance
Bards can use all knowledge skills untrained

WELL-VERSED

Уровень 2 +4 Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects.

VERSATILE PERFORMANCE

	Use bonus in place of...		Use bonus in place of...
<input type="checkbox"/> Act	Bluff, Disguise	<input type="checkbox"/> Oratory	Diplomacy, Sense Motive
<input type="checkbox"/> Comedy	Bluff, Intimidate	<input type="checkbox"/> Percussion	Handle Animal, Intimidate
<input type="checkbox"/> Dance	Acrobatics, Fly	<input type="checkbox"/> Sing	Bluff, Sense Motive
<input type="checkbox"/> Keyboard Instruments	Diplomacy, Intimidate	<input type="checkbox"/> String	Bluff, Diplomacy
<input type="checkbox"/>		<input type="checkbox"/> Wind Instruments	Diplomacy, Handle Animal

LORE MASTER

Уровень 5 TAKE 10 Unlimited uses per day TAKE 20 PER DAY Take 20 Today

JACK OF ALL TRADES

Уровень 10 Use any skill as if you were trained

Уровень 16 All skills are considered class skills

Уровень 19 Able to take 10 on any skill