psioni	CS	IIBIFASI	Livelle H E D ia Soulknif	0	×				MIND E	BLADI	E			-
				22	Blade				Piccola	Danno: Medio	Cranda	Moltiplic.	Thrown	
20 F	L	Knii	E Livelle psionice		Shape		□ Dual li	ght weapons	1d4	1d6	Grande 1d8	Forza	Range	a
M	NID	BI ADE ENI	HANCEMEN	JT ,				giit weapoiis					20 M 4	-
ENHANCEN			ENHANCEMI			handed w			1d6	1d8	2d6		15 M 3	
POOL	7		BONUS		☐ Arma	a due m	ani		1d10	2d6	3d6	11/2	10 M 2	q *
+			+		Damage					\	* Requi	es the Two H	anded Throw	blade skill
Livello	_		Maximum +5	Costo	☐ Penet			DANNO)		Noltiplic.	Enhancement	Psychic	
da Soulknife		Defending		Punto	☐ Slash ☐ Bludg	-		Dice			Forza	Bonus	Strike	Varie
5		Defending Distanza		1	Changing	blade shap	pe or damag		+(FC)R ×) .	+ +	d8 +	
5		Infuocata		1			round actior	***************************************		*				j
5	_	Gelida		1	ATTAC	CO BON	US							
5		Ghost touch		1		co Base nus		Enhancement Bonus	Varie					
5	_	Affilata		1	/	AB	+ FOR						Default critic	al range
		Fortunato		1	D	AD	+ FUR	T					19-20, ×2	
		Merciful		1	Gittata		Tipo		Boni	us di att	acco	Danno	Crit	tico
5		Mighty cleaving		1						do di dit		d +		×
5		Psicocinetico		1		m c						u ·		
5		Folgorante		1	1			THR	OW MI	ND BI	LADE			
5		Scissione		1	7	CO BON				 Defau	ılt damage t	vpe		
5	_	Scorretto		1		co Base	03	Enhancement		Slash		,,,,		
7		Anarchic		2		nus		Bonus	Varie					
7		Axiomatic		2	В	AB	+ DES	+ +						
7		Collisione		2	<u> </u>					!		<u> </u>		
7		Espl. fiamme		2	Gittata		Tipo		Boni	us di att	acco	Danno	Crit	tico
7		Holy		2		m	q				J	d +		×
7		E. ghiaccio		2	<u></u>									
7		Mindcrusher		2	*			I	BLADE S	SKILL	S			#
7		Esplosione psico	ocinetica	2	Livello									
7		Espl. folgor.		2	2									
7		Soppressione		2	Livello									
7		Unholy		2	4									
7		Wounding		2										
9		Bodyfeeder		3	Livello									
9		Mindfeeder		3										
9		Soulbreaker		3	Livello									
12		Brilliant energy		4	8									
15		Coup de grace		5	Livello									
					10									
					Livello									
COLPO PSICHICO														
COLPO PSICHICO Livello CAPACITÀ da Soulknife					Livello									
	=		.) . ,		14									
d8				(per difetto)	Livello									
Livello Imbuing a weapon with a psychic strike charge requires a move action, or a swift action if you lose psionic focus. Psychic strike is discharged on any attack you choose to use it, whether successful or not.					16									
					Livello									
Livello Manifest your mind blade as a free action, once per round.														
5 (More often when using the Multiple Throw blade skill)														
MIND BLADE MASTERY					20									
No longer need a will save to maintain your mind blade in a Livello null psionics field. A blade still loses its enhancement bonus.														
20 Change the configuration of you mind blade as a full-round														
action, resetting any penalties from Fluid Form.														