Ranger Level	COMBAT STYLE
level	
Bonus Bonus	Ranger - Level -
RANGER'S FOCUS	2
FOCUS Ranger BONUS Level	
+ =(÷5) × +2	6
(Round up)	10
Bonus to attack and damage applies against chosen subject	Pangar happy facts can be taken without the normal pre-requisites
FOCUS Focus SUBJECTS Ranger Subjects	but only apply when not wearing heavy armour.
PER DAY Level Misc Today	PREPARED SPELLS
(Round up)	
FAVOURED TERRAINS	
Level O FAVOURED TERRAIN BONUS +2 4 6 8	
3	
8	
13	
18	3
WILD EMPATHY EMPATIA COM A NATUREZA Ranger	
BÔNUS Level Misc	
= CHA + +	4 000
Use in place of Diplomacy to improve the attitude of an animal TRACK	
Ranger Survival	RANGER'S LUCK Level Once per day, reroll one attack roll Level
Level Bonus	9 or force an enemy to reroll one attack roll. You must take the second result. 14 Twice per day Ranger's Luck
Track = (÷ 2) +	Level Bonus to ranger's luck reroll
SPELLS Level Ranger Caster	16 (or penalty to attacker's reroil) 4 19 minoc per day
4 Level - 3 = Level	INSPIRED MOMENT Level Once per day, for one turn gain a bonus to attack, Level Today
Spell Spells = Base + Magias Bônus Save DC per day = Spells + WIS	11 armour class, skill checks and ability checks 19 Twice per day
1	+ 4 Automatically confirm any critical
2	
3	
4	
Spell Save DC = 10 + WIS + Spell Level Caster	
Concentration = W1S + Level	
WANDS	
∞	SCROLLS POTIONS
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