

DREAD NECROMANCER

Dread Necromancer Level

Zauberstufe

Stufenbonus

ZAUBER

RW gegen Zauber		Zauber pro Tag	= Grundzauber	+ Bonuszauber CH
	1			
	2			
	3			
	4			
	5			
	6			
	7			
	8			
	9			

RW gegen Zauber (SG) = 10 + CH + Zaubergrad

ARKANE ZAUBERPATZER WAHRSCHEINLICHKEIT

% Spell failure does not apply to Dread Necromancer spells while wearing light armour.

ATTACK DC

Dread Necromancer Level

$$= 10 + (\div 2) + CH$$

Use this DC for the Negative Energy Burst will save, the Fear Aura will save, the Scabrous Touch fortitude save and the Enervating Touch removal save (abrunden)

CHARNEL TOUCH

NEGATIVE ENERGY DAMAGE

DN Level

$$= 1W8 + (\div 4)$$

UNDEAD HEALING

DN Level

$$TP = 1 + (\div 4) \text{ (ab-runden)}$$

REBUKE UNDEAD

REBUKES PRO TAG

Sonstiges

Heute

$$= 3 + CH +$$

1 REBUKING CHECK

$$= W20 + CH$$

2 TO REBUKE CREATURE MAX TW

Dread Necromancer Level

$$= (\text{Rebuking Check} \div 3) + - 4$$

3 TO DESTROY CREATURE MAX TW

Dread Necromancer Level

$$= \div 2 \text{ (abrunden)}$$

4 CREATURES REBUKED TW GESAMT

Dread Necromancer Level

$$= 2W6 + CH +$$

BEKANNTE ZAUBER

1	Bane Magie entdecken Inflict Light Wounds	Bestow Wound Untote entdecken Ray of Enfeeblement	Furcht auslösen Doom Summon Undead I	Kalte Hand verstecken vor Untoten Undetectable Alignment
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2	Blind- oder Taubheit verzaubert False Life Scare	Conserved Undead Gentle Repose Spectral Hand	Dunkelheit Ghost Touch Summon Swarm	Death Knell Inflict Moderate Wounds Summon Undead II
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3	Crushing Despair Ray of Exhaustion	Totenwache Speak with Dead	Halt Undead Summon Undead III	Inflict Serious Wounds Vampiric Touch
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4	Animate Dead Dispell Magic Giant Vermin Summon Undead IV	Bestow Curse Enervation Inflict Critical Wounds	Ansteckung Edwards schwarze Tentakel Tödliches Phantom	Totenwache Angst Vergiften
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5	Blight Insect Plague Nightmare Undeath to Death	Todeswolke Lesser Planar Binding Oath of Blood Unhallow	Fire in the Blood Magic Jar Slay Living Waves of Fatigue	Mächtige Magie bannen Mass Inflict Light Wounds Summon Undead V
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6	Säurenebel Geas/Quest Planar Binding	Todeskreis Harm Wellen der Entkräftung	Create Undead Mass Inflict Moderate Wounds	Eyebite
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7	Control Undead Mass Inflict Serious Wounds	Zerstörung Finger des Todes Song of Discord	Greater Harm Vile Death
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8	Create Greater Undead Mass Inflict Critical Wounds	Verdorren Symbol of Death
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9	Energy Drain Wehgeschrei der Todesfee	Imprison Soul Mass Harm	Plague of Undead
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NEGATIVE ENERGY BURST

NEGATIVE ENERGY DAMAGE

DN Level

$$W4 =$$

MENTAL BASTION

MENTAL BASTION BONUS

Bonus applies to resist sleep, stunning, paralysis, poison or disease.

NEGATIVE ENERGY RESISTANCE

RESISTENZ BONUS

Bonus applies to resist energy drain, ability drain or inflict spells.

ENERVATING TOUCH

NEGATIVE LEVELS PRO TAG

DN Level

$$= (12 \text{ bis } 16 \rightarrow \text{Stufe} \div 2 : 17 \text{ bis } 20 \rightarrow \text{level})$$

Negative Levels Today

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SCABROUS TOUCH

SCABROUS TOUCH PRO TAG

UNDEAD MASTERY

STR AND DEX BONUS

HIT DIE BONUS

+

+

MAX ANIMATE UNDEAD TW GESAMT

Zauberstufe

$$TW = (4 + CH) \times$$

MAX CONTROL UNDEAD TW GESAMT

Zauberstufe

$$TW = (2 + CH) \times$$