| DEATH MASTER DM DW | PREPAI | RED SPELLS |
|--|---------|------------|
| Level | | |
| Nível + Conjurador Bônus Nível | | 0 |
| SPELLS | | |
| Spell Spells = Base + Bonus Spells | | |
| Save DC per day Spells INT | | |
| 1 7777 | | |
| 2 | | 1 |
| 3 000 | | |
| 4 | | |
| 5 | | |
| 6 000 | | |
| 7 | | 2 000 |
| 8 | | |
| 9 | | |
| Spell Save DC = 10 + INT + Spell Level | | |
| FALHA ARCANA THRESHOLD | | |
| Death Masters can negate the somatic components of spells by using a vial of blood | | 3 ==== |
| components of spells by using a vial of blood while casting the spell | | |
| MASTER OF THE DEAD | | |
| VONTADE Death Master RESISTÊNCIA CD Level | | |
| =10 + (÷2) + CHA | | 4 |
| | | |
| Undead must succeed on save or be unable to attack you for 24 hours | | |
| unintelligent undead automatically fail. Use this DC for Sustenance of the | | |
| Dead as well | | 5 |
| SUSTENANCE OF THE DEAD | | |
| Temporary Undead's Hit Points Total Applies to undead under | | |
| Hit Dice control within 60 ft. If the creature saves it is no | | |
| + hp = 2 × longer under control | | 6 |
| LICH ABILITIES | | |
| SAVE DC Hit Dice | | |
| =10 + (÷2) + CHA | | |
| Use this DC for the damage will (halves) save, | | 7 |
| the Fear Aura will (negates) save, and | | 000 |
| the Paralyzing Touch fortitude (negates) save | | |
| REBUKE UNDEAD | | |
| REBUKES PER DAY Misc | | 8 |
| = 3 + CHA + | | |
| 1 REBUKING CHECK | | |
| _ REDURING CHECK | | 9 |
| = d20 + CHA | | |
| 2 TO REBUKE CREATURE Death Master MAX HIT DICE Level | SCROLLS | POTIONS |
| = (Rebuking ÷ 3) + | | |
| 3 TO DESTROY CREATURE MAX HIT DICE Death Master Level | | |
| = ÷2 (Round down) | | |
| 4 CREATURES REBUKED Death Master TOTAL HIT DICE Level | | |
| = 2d6 + CHA + | | |