

DRUID

Druid Level
Level Bonus

DEITY



DRUID

Druid Level		
1	<input type="checkbox"/>	Senso da Natureza +2 em Conhecimento (natureza) e em Sobrevivência
2	<input type="checkbox"/>	Empatia com a Natureza Melhora a Atitude de um Animal
3	<input type="checkbox"/>	Woodland Stride Move through undergrowth at normal speed and taking no damage
4	<input type="checkbox"/>	Trackless Step Leave no trail, unless deliberately
9	<input type="checkbox"/>	Resist Nature's Lure +4 to saves against the fey and plants
13	<input type="checkbox"/>	Forma Selvagem Torna-se qualquer animal médio ou pequeno
15	<input type="checkbox"/>	Venom Immunity Immune to all poisons
	<input type="checkbox"/>	A Thousand Faces Change appearance at will
	<input type="checkbox"/>	Corpo Atemporal Não envelhece, ignora magias de envelhecimento

SPELLS

Spell Save DC	Spells per day	Base Spells	Bonus Spells
0			WIS - 4 WIS - 8 WIS - 12
1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9			<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration = WIS + Caster Level

NATURE BOND

☒ ANIMAL COMPANION ☐ DOMAIN

Animal Companion's Name

Creature Type

EMPATIA COM A NATUREZA

EMPATIA COM A NATUREZA

BÔNUS Druid Level Misc

= CAR + +

WILD SHAPE

Times per day

Times Today

Current Shape

PREPARED SPELLS

0		
1		
2		
3		
4		
5		
6		
7		
8		
9		
SCROLLS		
POTIONS		