ARCANE TRICKSTER

CLASSE DE PRESTIGE

RANGED LEGERDOMAIN

Use Disable Device and Sleight of Hand at a range of 30 feet. Increases the DC by 5, cannot take 10.

ATTAQUE SOURNOISE

BONUS DE DÉGÂT % rcane D'ATTAQUE SOURNICKSTEE

Other Classes

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC. On ranged attacks, it only applies within 30 ft. It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

IMPROMPTU SNEAK ATTACK

Niveau Once per day, declare one attack to be a sneak attack. Target loses their DEX bonus to AC against that attack.

7 Twice per day

TRICKY SPELLS

Cast spells as if using the Still Spell and Silent Spell feats, but with no increase in spell level or casting time.

Uses today

*	ARCANE TRIC	CKSTER		,
Arcane Trickste Level		Spellcaster Level	Sneak Attack	Tricky Spells
1	Ranged Legerdomain	+1		
2	Sneak attack	+2	1d6	
3	Impromptu sneak attack	+3		
4		+4	2d6	
5		+5		3
6		+6	3 d 6	
7	Impromptu sneak attack	+7		4
8		+8	4d6	
9	Invisible thief	+9		5
10	Surprise spells	+10	5d6	

Niveau	DUREE	Trickster	
9	PER DAY	Level	
	trs	=	Round

sneak attack damage.

		ARCANE TRI	CKSTER		,					
cane kste evel			Spellcaster Level	Sneak Attack	Tricky Spells					
1		Ranged Legerdomain	+1							
2		Sneak attack	+2	1 d6						
3		Impromptu sneak attack	+3							
4			+4	2d6						
5			+5		3					
6			+6	3d6						
7		Impromptu sneak attack	+7		4					
8			+8	4d6						
9		Invisible thief	+9		5					
lO		Surprise spells	+10	5d6						
		INVISIBLE '	THIEF		,					
	Becc	ome invisible, as if using (Greater Invisi	bility.						
eau)		Arcane REE Trickste R DAY Level								
		trs =			Rounds today					
SURPRISE SPELLS										
	Add	Add sneak attack to spells, if the target is flat-footed.								
au)	Additional damage is the same type as the spell. If the spell allows a saving throw to negate or halve, this applies to the									