DEATH MASTER DM level	VORBEREI	TETE ZAUBER
21.6		
Stufen- bonus Zauber- stufe		0
ZAUBER		
RW gegen Zauber = Grund- + Bonus Spells		
1 - 7777		
2		1 000
3		
4		
5		
6		
7		2 000
8		
9 🗀		
RW gegen Zauber (SG) = 10 + IN + Zaubergrad		
ARKANE ZAUBERPATZER THRESHOLD Death Masters can negate the somatic		3
components of spells by using a vial of blood		3
while casting the spell		
MASTER OF THE DEAD WILL Death Master		
SAVE DC Level		, 000
=10 + (÷ 2) + CH		4
Undead must succeed on save or be unable to attack you for 24 hours		
unintelligent undead automatically fail. Use this DC for Sustenance of the		
Dead as well		
SUSTENANCE OF THE DEAD		5 =====================================
Temp. Undead's Trefferpunkte Total Applies to undead under		
Hit Dice control within 60 ft. If the creature saves it is no		
TP = 2 × longer under control		6
LICH ABILITIES		
RETTUNGSWURF SG Trefferwürfel		
=10 + (÷2) + CH		
Use this DC for the damage will (halves) save,		7
the Fear Aura will (negates) save, and		
the Paralyzing Touch fortitude (negates) save		
REBUKE UNDEAD		
REBUKES PRO TAG Sonst.		8
= 3 + CH +		
1 REBUKING CHECK		
		9
=w20 + CH		
2 TO REBUKE CREATURE Death Master Level	SCHRIFTROLLEN	TRÄNKE
= (Rebuking ÷ 3) +		
3 TO DESTROY CREATUREMAX TW		
Death Master Level		
= ÷2		
(abrunden)		
CREATURES REBUKED Death Master TW GESAMT Level		
= 2W6 + CH +		