FACTOTUM Factotum	FACTOTUM									
CUNNING KNOWLEDGE Skills Used Today	INSPIR. IN					TION POINTS Inspiration Points Used				
	Factotun Level	n	Cunning Insight			tack, damaç		·INT		Inspiration Point Cost 1 IP 1 IP
BRAINS OVER BRAWN	2		Fallen finden Arcane Dilettante 1							
ST = ST + IN Ab Stufe 3	3		Brains Over Brawn			(- INI /1 D				
GE = GE + IN 3			Cunning Defence Arcane Dilettante 2		RI	(+ IN (1 Rui	nde)			1 IP
Applies to strength and dexterity checks, and strength- and dexterity-based skills	4		Cunning Strike			amage +1d6				1 IP
TURNS / REBUKES / HEALING Opportunistic	5 7		Opportunistic Piety Arcane Dilettante 3		Ιι	ırn Undead,	Harm Unde	ad or Heal I	njuries	1 IP
NUTZUNGEN PRO TAG Piety Modifier Sonstiges = 3 + WE + +	8		Cunning Surge		Ex	tra standar	d action (1	round)		3 IP
HEALING TREFFERPUNKTFactotum Level Heute verwendet	9		Arcane Dilettante 4							
= IN + (× 2)	10		Opportunistic Piety +	l						
	11		Cunning Breach		01	ercome spe	ell resistanc	e and dama	ige reductio	n 2 IP
1 VERTREIBUNGSWURF Synergie = w20 + CH +	12		Arcane Dilettante 5							
	13		Cunning Dodge		lg	nore fatal o	incapacita	ting damag	е	4 IP
2 MONSTER VERTREIBEN MAX TW Factotum Level	14 15		Arcane Dilettante 6 Opportunistic Piety +2)						
= (ertreibungs 3)+ -4	16		Improved Cunning De		RI	(+ IN				o IP
3 MONSTER ZERSTÖRTMAX TW Factotum Level	17		Arcane Dilettante 7							
= ÷2	19		Cunning Brilliance		Ac	tivate Extra	ordinary Ab	oility		4 IP
4 MONSTER BETROFFENTW GESAMT Factotum Level	20		Arcane Dilettante 8 Opportunistic Piety	+3						
= 2W6 + CH +	ARCANE DILLETANTE									
CUNNING BRILLIANCE Prepared Extraordinary Abilities	PREPAR	RED S	SPELLS PRO TAG	Max	r. Zaubergrad	d	RW gegen Zauber	= 10 -	+ IN	Zauber Level
										Schule
HOLY SYMBOLS						Kosten			Stufe	SG
										Schule
						Kosten			Stufe	SG
					Schule					Schule
	Kosten		St	ufe	SG	Kosten			Stufe	SG
					Schule					Schule
	Kosten		St	ufe	SG	Kosten			Stufe	SG