



Livello
Ninja

SUDDEN STRIKE

DANNO BONUS

d6

Si applica se l'obiettivo ha
perso il bonus DES alla CA.
Colpo Improvviso si somma a Attacco Furtivo.

KI DODGE

MISS CHANCE

%

This effect is negated by True Seeing but not
by See Invisibility. The effect of Ki Dodge does
not stack with Blink or Displacement.

GHOST MIND

CASTER LEVEL CHECK DC

Livello
Ninja

= 20 +

Attempting to scry on the ninja prompts a caster level check.
Failure renders the ninja undetectable.

NINJA

FORZA KI AL GIORNO

Livello
Ninja

= SAG + (÷ 2)

Ki Power
Used Today

Ki powers can only be used if
a ninja is wearing no armour
and is unencumbered.

Livello Ninja	Sudden Strike Bonus	Bonus Acrobazia		Ki Power Cost
1	1d6		<input type="checkbox"/> Individuare Trappole	
2			<input type="checkbox"/> Ghost Step	Invisible (1 round) 1
3	2d6		<input type="checkbox"/> Uso dei Veleni	Apply poison without risk of poisoning yourself
4			<input type="checkbox"/> Great Leap	+4 to Jump, no run-up
5	3d6			
6		+2	<input type="checkbox"/> Ki Dodge	20% prob. di fallimento (1 round) 1
7	4d6		<input type="checkbox"/> Speed Climb	
8			<input type="checkbox"/> Ghost Strike	Strike incorporeal and ethereal 1
9	5d6		<input type="checkbox"/> Improved Poison Use	Applica veleno come azione di movimento
10			<input type="checkbox"/> Ghost Step (Ethereal)	1
11	6d6			
12		+4	<input type="checkbox"/> Eludere	
13	7d6			
14			<input type="checkbox"/> Ghost Mind	Resist Scrying
15	8d6			
16			<input type="checkbox"/> Ghost Sight	See invisible and ethereal
17	9d6			
18		+6	<input type="checkbox"/> Greater Ki Dodge	50% di fallimento (1 round) 1
19	10d6			
20			<input type="checkbox"/> Ghost Walk	Enter the ethereal plane 2