PALADIN Paladin Level	SPECIAL MOUNT	,
Paladin ÷ 2 = Caster Level	Name	
Level 2 Level 2	Mount Type	Summoned Mount Today
9	** <u> </u>	Tourit Touay
SPELLS	PREPARED SPELLS	-
Spell Spells Base Magia	Bônus 1 000	
2		
3	2 000 000	
Spell Save DC = 10 + WIS + Spell Level		
TURN UNDEAD	3 000	
TURNS PER DAY Misc	Today	
= 3 + CHA +		
1 TURNING CHECK	<u> </u>	
Synergy = d20 + CHA +	SMITE EVIL	,
	SMITINGS	
2 TO TURN CREATURE MAX HIT DICE Paladin Lev	PER DAY Smitings Today	
= ( Turning : 3 )+	. 7	
3 TO DESTROY CREATURE MAX HIT DICE	SMITING ATTACK BONUS Weapon Attack Bonus	
Paladin Level	= + CHA	
= ( -3) ÷ 2	d down Weapon SMITING DAMAGE Damage Paladin	
4 CREATURES AFFECTED TOTAL HIT DICE Paladin Le	BONUS Bonus Level	
= 2d6 + CHA +	-3	
	LAY ON HANDS HEALING POINTS Paladin	*
	PER DAY Level Misc	
	hp (	
	Healing Points	
		hp
WANDS		
	SCROLLS POTIONS	*
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