

AEGIS

ASTRAL SUIT

<input type="checkbox"/> Astral Skin	Livello	Free customisations:
	1	Velocità x 2, Nimble
	2	Eludere
<input type="checkbox"/> Astral Armour	12	Eludere migliorato
	1	Brawn, Improved Damage
	2	Flexible Suit
<input type="checkbox"/> Astral Juggernaut	8	(astral armour is treated as a Masterwork Breastplate)
	1	Fortification, Hardy
	2	Stalwart
	7	(astral suit resembles and is treated as Full Plate)

PSIONICI

POWER POINTS al GIORNO

Punti Base Punti Bonus Razziale Varie

pti = + + +

Punti Bonus Livello psionico

= INT × ÷ 2 (per difetto)

ASTRAL REPAIR

Livello 1

Repair an object 2hp as a standard action.

The 'broken' condition is removed when the object reaches at least half its total hit points.

DAMAGE REDUCTION

Livello		Astral Suit	Razziale	Varie
2	2 / -			
5	3 / -			
10	4 / -			
15	5 / -			
20	6 / -			

CUSTOMISATIONS

CUSTOMISATION POINTS

Punti Base Punti Bonus Varie

pti = + +

RECONFIGURE

Livello 3

pti = INT

Usi al giorno Aegis Level

pti = (÷ 2) - 1 (per eccesso)

AUGMENT SUIT

As a standard action, gain temporary customisation points

Livello 4

Punti Bonus Aegis Level

pti = (÷ 4) (per difetto)

CANNIBALISE SUIT

Livello 12

Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points.

This healing does not include temporary points.

You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Livello 20

Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).

Spend two uses of Reconfigure to reset all customisations.

Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

CUSTOMISATIONS

Customisation	Points
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
17	
18	
19	
20	
21	
22	
23	
24	
25	
26	