

Investigator
Level

EXTRACTS

Extract Save DC = 10 + **INT** + Extract Level

| INSPIRATION PRO TAG | Investigator Level | Sonstiges |
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Stufe 20 Apply the Inspiration bonus to any skill check, ability check or initiative without spending Inspiration points.

| | Wahrnehmung | Investigator Level |
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| | Mechanism. ausschalten | Investigator Level |
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| 1.2 | 1.2.1 | 1.2.1 |
| 1.3 | 1.3.1 | 1.3.1 |
| 1.4 | 1.4.1 | 1.4.1 |
| 1.5 | 1.5.1 | 1.5.1 |
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| 1.8 | 1.8.1 | 1.8.1 |
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| 1.88 | 1.88.1 | 1.88.1 |
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| 1.90 | 1.90.1 | 1.90.1 |
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| 1.93 | 1.93.1 | 1.93.1 |
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| 1.95 | 1.95.1 | 1.95.1 |
| 1.96 | 1.96.1 | 1.96.1 |
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| 1.98 | 1.98.1 | 1.98.1 |
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| 1.100</ | | |

Disable traps = + (÷ 2)

Bonus to reflex saves and AC against traps.

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| Stufe 2 | Use INT in place of the ability modifier for Disable Device, Perception, Sense Motive, and Use Magic Device checks; and for Diplomacy checks made to gather information. |
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| Stufe | +2 | Bonus to Will saves against illusion spells and spell-like abilities. |
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| Stufe 8 | +4 | Bonus to Will saves against illusion spells and spell-like abilities. |
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Stufe 16 Immune to illusion spells and spell-like abilities.

Stufe 3 Attempt any knowledge skill check untrained.

**INSIGHT
BONUS**

$$\boxed{} = \div 2 \quad (\text{abrunden})$$

| 4 | STUDIED STRIKE | Investigator Level |
|---|----------------|--------------------|
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$$\boxed{W6} = \left(\quad \div 2 \right) - 1 \quad (\text{abrunden})$$

This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.

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