

HOLY GUN

OF



(PALADIN)

Уровень Паладина - 3 = Уровень Заклинателя

Уровень Паладина

GRIT

GRIT POINTS

Уровень PER DAY

11

pts

= CHA +

Holy Grit

+

Прочее

DIVINE GRACE

Уровень

2

CHA

Bonus to all saving throws

AURA

AURA OF COURAGE

Уровень

3

Immune to fear effects including magic.

Allies within 10ft get +4 to saves against fear effects.

AURA OF RESOLVE

Уровень

8

Immune to charm effects including magic.

Allies within 10ft get +4 to saves against charm effects.

AURA OF JUSTICE

Уровень

11

Spend two uses of Smite Evil to grant allies the ability to smite evil. The bonus lasts 1 minute, but must be used in the first round.

AURA OF FAITH

Уровень

14

Weapons considered Good aligned for overcoming DR.

AURA OF RIGHTEOUSNESS

Уровень

17

Gain damage reduction 5/evil.

Immune to compulsion effects including magic.

Allies within 10ft get +4 to saves against charm effects.

DIVINE HEALTH

Уровень

3

Immune to all diseases including magic.

CHANNEL POSITIVE ENERGY

Уровень

4

Channelling positive energy uses up two of today's uses of Lay On Hands.

ENERGY

ROLL

Уровень Паладина

Прочее

d6

= (÷ 2) +

(Округлять вверх)

WILL

SAVE DC

Уровень Паладина

= 10 + (

÷ 2) + CHA

(Округлять к меньшему)

DIVINE BOND

Уровень BONDED FIREARM

5

Enhancements

Заклинания

КС спасброска

Заклинаний в день

Базовых заклинаний

Bonus Spells CHA

1

2

3

4

КС спаса заклинания = 10 + CHA + Уровень заклятия

Концентрация

= CHA +

Уровень Заклинателя

FIREARMS

Capacity

Дальность

ft

Misfire

кв

1 -

(ft)

Бонус Атаки

Урон

Крит

d

x

Capacity

Дальность

ft

Misfire

кв

1 -

(ft)

Бонус Атаки

Урон

Крит

d

x

DEEDS

Уровень

1

Уровень Паладина - 4 =

Gunslinger Level

Цена

2

Smiting Shot

If the target is evil, add CHA and Paladin level to damage.

If the target is an evil outsider, dragon on undead, add CHA and 2 × Paladin level to damage.

Bypasses any damage reduction.

1 pt

11

14

Holy Grit

1

17

2

20

3

LAY ON HANDS

USES

PER DAY

Уровень Паладина

Прочее

Использовано сегодня

= (÷ 2) + CHA +

(Округлять к меньшему)

Уровень

2

HEALING

HIT POINTS

Уровень Паладина

Прочее

d6 = (÷ 2) +

(Округлять к меньшему)

MERCIES

Уровень

3

12

6

15

9

18

ПОДГОТОВЛЕННЫЕ ЗАКЛИНАНИЯ

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HOLY CHAMPION

Increase damage reduction to 10/evil.

Уровень

20

On using Smiting Shot to successfully hit an outsider, that outsider is subject to Banishment.

The effect of Smite Evil ends after this attack.

On using Channel Positive Energy or Lay On Hands, heal the maximum possible amount.