

EMPIRICIST (INVESTIGATOR)

Investigator
Level

ALCHEMY

Extract Save DC		Extracts per day	=	Base Extracts	+	INT - 4	INT - 8	INT - 12
	1							
	2							
	3							
	4							
	5							
	6							

Extract Save DC = 10 + INT + Extract Level

INSPIRATION

INSPIRATION
PER DAYInvestigator
Level

Прочее

= (÷ 2) + INT +

Inspiration today

Add 1d6 to any skill check 1pt

Including skill checks on which you take 10 or 20

Add 1d6 to Knowledge, Linguistics or Spellcraft 0pt

Provided you have one rank in the skill

Add 1d6 to one attack roll 2pt

Add 1d6 to one saving throw 2pt

Уровень 20 Apply the Inspiration bonus to any skill check, ability check or initiative without spending Inspiration points.

TRAPS

Восприятие

Investigator
LevelLocate traps = + (÷ 2)Disable
DeviceInvestigator
LevelDisable traps = + (÷ 2)TRAP
SENSEInvestigator
LevelУровень 3 = ÷ 3 (Округлять к меньшему)

Bonus to reflex saves and AC against traps.

CEASELESS OBSERVATION

Уровень 2 Use INT in place of the ability modifier for Disable Device, Perception, Sense Motive, and Use Magic Device checks; and for Diplomacy checks made to gather information.

UNFAILING LOGIC

Уровень 4 +2 Bonus to Will saves against illusion spells and spell-like abilities.

Уровень 8 Use INT in place of WIS on Will saves for this round. 1pt

Уровень 8 +4 Bonus to Will saves against illusion spells and spell-like abilities.

Уровень 16 Immune to illusion spells and spell-like abilities.

KEEN RECOLLECTION

Уровень 3 Attempt any knowledge skill check untrained.

STUDIED COMBAT

Study foe as a move action to increase attack and damage.

INSIGHT
BONUSInvestigator
Level = ÷ 2 (Округлять к меньшему)

Уровень 4 To study the same foe within 24 hours, spend 1 inspiration.

STUDIED
STRIKEInvestigator
Level d6 = (÷ 2) - 1 (Округлять к меньшему)This damage bonus is not multiplied by critical hits.
You must be able to see your target clearly.

EXTRACTS

1

2

3

4

5

6

INVESTIGATOR TALENTS