MOONCALLER Druid Level					ī	PREPARED SPELLS								*	
TA	100			LIX	Level	1	1								
		(DRU	JID)		Bonus						0				
×		M	OONCA	ALLER		*									
Druic Leve		Senso	da Nature	za	r072) 0 0	m Sobrevivê	noia								
1		Empa	tia com a N	latureza		iii Sobievive									
		Melhora a Atitude de ur		le de um Ar	um Animal										
2		Nightsight Low light vision, or darkvisi			ion 30ft						1				
3		Trackless Step													
<u> </u>		Leave no trail, unless delibe		erately											
4		+4 to saves against the con feeblemind and insanity effort +4 against the abilities of sl Forma Selvagem Torna-se qualquer animal m			fects;					2					
					médio ou pequeno						4				
		Purity of Body													
9		Immune to all diseases													
13		Wolfsbane Damage reduction													
15		Corpo Atemporal								3					
15		Não e	nvelhece, i	gnora mag	ias de en	velhecimen									
×			SPEL	LS		*									
Spe Save			Spells per day	= Base Spell	e + Bo Is	nus Spells									
		0	por au			WIS - 4 WIS - 8 WIS - 12					4				
		1													
		2													
		3													
		4									5				
		5													
		6													
		7													
		8									6				
		9													
Spell Save DC = 10 + WIS + Spell Level															
				THIC		Caster					7				
Concen	tration			WIS .	T	Level					7				
1			ATURE			, i									
Animal C			NION [□ DOMA	IN										
7 dillillar O	ompanii	011 0 11411									8				
Creature	Туре														
1-	EMI	DA TT A	A COM A	A NIATI	IDE7/						9				
EMPAT			TUREZA		KLZF	A #									
BÔNUS		1		Druid Leve	el	Misc	×	SCR	ROLLS	×		*	POT	IONS	×
		= 0	:HA +		+										
×		V	VOLFSI	BANE		*									
Level		ge Redu	ction												
13 16	3/sil														
16 19	5/sil														
7			VILD SI	HAPE		*									
	Tir	nes per		Time	s Today										
Current SI	hann						-								
Junetil Si	iiupe														