ARMOURED

Уровень 1

ļ	akmuuki !HULK	,	RAGE! DURATION PER DAY	N	Уровень Варвара	Прочее		RAGE! TODAY
MULN! (Barbarian)			rds = 2 + CON + (× 2) +			rds
Уровень	В	BAPBAP *			STRENTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
Варвара	a Indomital	ıble Stance		ярость!	4	4	2	-2
1	□ \ ЯРОС	СТЬ!		льшая ЯРОСТЬ!	6	6	3	-2
2	☐ Armoured	Swiftness		гучая ЯРОСТЬ!	8	8	4	-2
3	☐ Resilience	e of Steel +1	Модификатор пара		CTD	i con i	- 7	1/2
5	☐ Improved /	Armoured Swiftness	(Суммарный пока	затель - 10) ÷ 2	SIR	CON		K3
6	☐ Resilience	e of Steel +2	FATIGUED DURATION	RAGE! Duration	Штрав парамет Силы: -2	тра Штрав парамет Ловкости: -2	ра	
7	☐ Damage Ro	eduction 1/-	rds =	× 2	STR	DHX	Cannot rage, r	
9	☐ Resilience	e of Steel +3	Tus	_	RAGE! POW	ZERS		
10	□ Damage R	eduction 2/-	RAGE! powers	Уровень	Прочее			
11	☐ Greater RA	IGE!	KNOWN	Варвара				
12	☐ Resilience	of Steel +4		÷ 2	<u> </u>			(Округлять к меньш
13	□ Damage R	eduction 3/—	1					
14	☐ Indomitabl	le Will						
15	☐ Resilience	of Steel +5	2					
16	□ Damage R	eduction 4/—						
17	□ Tireless R.A	AGE!	3					
18	☐ Resilience	of Steel +6						
19	□ Damage R	eduction 5/—	4					
20	☐ Mighty RA	GE!						
``	INDOMIT	TABLE STANCE	5					
+1	reflex saves AC against c attack and d	MB and CMD for overrun manoeuvres; against trample attacks; charge attacks; lamage against charging creatures	6					
_		ED SWIFTNESS Increased speed in medium or heavy						
Уровень 2	5 ft 1 кв	armour, providing this is still below your normal move speed	7					
	ft кв	Resulting movement speed in medium or heavy armour						
	10 ft 2 KB	Increase to normal movement speed	8					
Уровень 5		Resulting normal movement speed	9					
Ī		Resulting movement speed in medium or heavy armour						
		NCE OF STEEL	10					
	RITICAL HIT	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,						
6	+ Bor crit	nus to AC that applies only to tical hit confirmation rolls	11					
			12					
			13					
			14					

ЯРОСТЬ!