

PSIONICS UNLEASHED

PSYCHIC  
WARRIOR

Psychic  
Warrior  
Level

Manifester  
Level

PATH SKILLS

+2 4 6

■ □ □

□ □ □

□ □ □

□ □ □

□ □ □

□ □ □

PSIONICS

POWER POINTS  
PER DAY

Base  
Points

Bonus  
Points

Рассовый

Прочее

□ =

+

+

+

Bonus Points

Manifester  
Level

= WIS

×

÷ 2

(Округлять к меньшему)

Power Points

POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	□
2	3	□
3	5	□
4	7	□
5	9	□
6	11	□

Power Save DC = 10 + INT + Power Level

Бонусные черты

Уровень

1

2

5

8

11

14

17

20

Bonus feats should be Combat Feats or Psionic Feats

TRANCE

Уровень

12

Switch your trance as a swift action

Уровень

15

PATHWEAVING

Gain the benefit of both trances for up to 5 mins, provided you maintain psionic focus

Uses per day

Уровень

20

ETERNAL WARRIOR

Add your wisdom modifier to attack, damage, AC, skill checks, ability checks, saving throws, initiative rolls and speed (gain 5ft per point)

WIS

WARRIOR'S PATH

Trance

Manoeuvre

SECONDARY PATH

Уровень

9

Trance

Manoeuvre

KNOWN POWERS

POWERS  
KNOWN

□

MAX POWER  
LEVEL

□

MAX POINTS  
POWER COST

□ =

Manifester  
Level

Path Power

1

2

3

Уровень

Цена

Power

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

Уровень

Цена