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#### **SUDDEN STRIKE**

## **BONUS DE DÉGÂTS**

d6

Applies whenever the target is denied a DEX bonus to AC. Sudden Strike stacks with Sneak Attack.

## KI DODGE

## MISS CHANCE

%

This effect is negated by True Seeing but not by See Invisibility. The effect of Ki Dodge does not stack with Blink or Displacement.

# **GHOST MIND**

**CASTER LEVEL** CHECK DC

Ninja

Niveau

= 20 +

Attempting to scry on the ninja prompts a caster level check. Failure renders the ninja undetectable.

#### NINJA KI POWER Ninja Ki Power PER DAY Niveau **Used Today** Ki powers can only be used if a ninja is wearing no armour ÷ 2 ) = SAG + and is unencumbered. Sudden Ki Ninja Acrobatics Strike Power Niveau Bonus Bonus Cost **1d6** ☐ Détection de pièges 2 ☐ Ghost Step Invisible (1 round) 1 3 2d6 ☐ Utilisation de poison Apply poison without risk of poisoning yourself 4 ☐ Great Leap +4 to Jump, no run-up 3d6 5 6 +2 20% miss chance (1 round) ☐ Ki Dodge 1 7 4d6 □ Speed Climb 8 ☐ Ghost Strike Strike incorporeal and ethereal 1 5d6 9 ☐ Improved Poison Use Apply poison as move action **10** ☐ Ghost Step (Ethereal) 1 6d6 11 12 +4 □ Evasion 7d6 13 ☐ Ghost Mind Resist Scrying 14 8**d**6 15 16 ☐ Ghost Sight See invisible and ethereal 9d6 17 +6 18 ☐ Greater Ki Dodge 50% miss chance (1 round) 1 19 10d6

☐ Ghost Walk

Enter the ethereal plane

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