

WILD SHAPE

Creature Type



Size
Modifier

ABILITIES

Ability Score	Item Bonus	Temp Bonus	Ability Modifier
STR			STR
DEX			DEX
CON			CON

Ability Modifier = (Total Ability Score - 10) ÷ 2

COMBAT

INICIATIVA BONUS Misc Initiative

INIT = DEX +

SPEED Temp Speed

ft sq ft sq

COMBAT MANOEUVRES

COMBAT MANOEUVRE BONUS Size Modifier Misc

CMB = Base Attack + STR +

COMBAT MANOEUVRE DEFENCE Dodge Modifier Deflection Modifier Base Attack Bonus Modificador de Tamanho Misc Morale Bonus

CMD = 10 + STR + DEX + + + BAB + + +

ARMOUR CLASS

ARMOUR CLASS Natural Armour Size Modifier Misc

AC = 10 + DEX + - +

SURPRESA ARMOUR CLASS

AC = 10 / + - +

TOQUE ARMOUR CLASS

AC = 10 + DEX / - +

Temp AC Spell Resistance Damage Reduction

AC /

SPECIAL ABILITIES

ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			
ft sq			
ft sq			
ft sq			

SAVES

Fortitude SAVE Base Misc Temp

FORT = CON + +

REFLEXO RESISTÊNCIA

REF = DEX + +

PORTRAIT

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