

# ARCTIC DRUID

Druid  
Level

- 2 =

Druid  
Level  
Wild  
Shape  
Level

DEITY



## DRUID

Druid Level <b>1</b>	<input type="checkbox"/>	<b>Nature Sense</b> +2 to Knowledge (nature) and Survival <b>Wild Empathy</b> Improve the attitude of an animal
<b>2</b>	<input type="checkbox"/>	<b>Arctic Native</b> Bonus in icy terrain
<b>3</b>	<input type="checkbox"/>	<b>Icewalking</b> No movement penalty in icy terrain
<b>4</b>	<input type="checkbox"/>	<b>Arctic Endurance</b> Endure cold, immune to dazzling
<b>6</b>	<input type="checkbox"/>	<b>Wild Shape</b> Become any small or medium animal
<b>9</b>	<input type="checkbox"/>	<b>Snowcaster</b> See normally in icy conditions; cast fire spells as cold spells.
<b>13</b>	<input type="checkbox"/>	<b>Flurry form</b> Become a swirling column of snow
<b>15</b>	<input type="checkbox"/>	<b>Timeless Body</b> No longer age, cannot be magically aged

## SPELLS

Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
	<b>0</b>				WIS - 4 WIS - 8 WIS - 12
	<b>1</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>2</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>3</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>4</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>5</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>6</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>7</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>8</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>9</b>				<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration  = **WIS** +  Caster Level

## NATURE BOND

☒ **ANIMAL COMPANION** ☐ **DOMAIN**

Animal Companion's Name

Creature Type

## WILD EMPATHY

**WILD EMPATHY  
BONUS**

Druid Level

Misc

= **CHA** +  +

## ARCTIC NATIVE

**ARCTIC  
BONUS**

Druid Level

=  ÷ 2

Bonus to Initiative, Knowledge (geography), Perception, Stealth and Survival while in aquatic terrains.

## WILD SHAPE

Times per day

Times Today

  
  


## PREPARED SPELLS

**0**

**1**

**2**

**3**

**4**

**5**

**6**

**7**

**8**

**9**

## SCROLLS

## POTIONS