

POWERS
KNOWN

MAX POWER
LEVEL

MAX POINTS
POWER COST

Nível de
Manifestação

DISCIPLINE

Discipline

Additional Class Skills

- ☐ **Generalist** UMD, _____
- ☐ **Seer** (clairsentience) Diplomacy, Perception
- ☐ **Egoist** (psychometabolism) Acrobatics, Heal
- ☐ **Shaper** (metacreativity) Bluff, Disguise, UMD
- ☐ **Nomad** (psychoportation) Climb, Fly, Survival, Swim
- ☐ **Kineticist** (psychokinesis) Disable Device, Intimidate
- ☐ **Telepath** (telepathy) Bluff, Diplomacy, Sense Motive

Discipline Talents

Nível Discipline Abilities

2

8

14

20

PSIONICS

POWER POINTS
PER DAY

Base
Points

Pontos
Bônus

Racial

Outros

pts

=

+

+

+

Bonus Points

Nível de
Manifestação

=

INT

×

÷ 2

(Arredonda para Baixo)

Power Points

pts

NÍVEIS DE PODER

Power
Level

Point
Cost

Power
Save DC

1

1

2

3

3

5

4

7

5

9

6

11

7

13

8

15

9

17

Power Save DC = 10 + INT + Power Level

TALENTO BÔNUS

Nível

1

5

10

15

20

Bonus feats should be Psionic Feats, Metapsionic Feats
or Psionic Item Creation Feats

Poder

Nível

Custo

1

2

3

4

5

6

7

8

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12

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