

# SOULKNIFE

Manifestation  
Niveau

Niveau  
Bonus

+

## MIND BLADE ENHANCEMENT

### MIND BLADE SPECIAL ABILITY POINTS

+

Special Ability Point Cost

<input type="checkbox"/> Defending	1
<input type="checkbox"/> Keen	1
<input type="checkbox"/> Chanceux	1
<input type="checkbox"/> Mighty Cleaving	1
<input type="checkbox"/> Psychokinetic	1
<input type="checkbox"/> Sundering	1
<input type="checkbox"/> Vicious	1
<input type="checkbox"/> Collision	2
<input type="checkbox"/> Mindcrusher	2
<input type="checkbox"/> Psychokinetic Burst	2
<input type="checkbox"/> Suppression	2
<input type="checkbox"/> Wounding	2
<input type="checkbox"/> Body Feeder	3
<input type="checkbox"/> Mind Feeder	3
<input type="checkbox"/> Soul Breaker	3
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	

## ANTI-PSIONICS

On entering an anti-psionic area, pass a Will Save (DC 20) to keep your mind blade active for this duration:

**MIND BLADE DURATION**  
Soulknife Level  
trs =

## PSYCHIC STRIKE

**PSYCHIC STRIKE CAPACITY**  
Soulknife Level  
= ( + 1 ) ÷ 4 (arrondi à l'inférieur)

## DORJES

CHARGES #



CHARGES #



CHARGES #



CHARGES #



CHARGES #



## MIND BLADE

Soulknife Level	Blade Shape	Mind Blade Penalty	Strength Multiplier	Petit	Damage: Moyen	Large
1	<input type="checkbox"/> Epee courte			1d4	1d6	1d8
	<input type="checkbox"/> Epee longue			1d6	1d8	2d6
	<input type="checkbox"/> Épée bâtarde		1½	1d8	1d10	2d8
5	<input type="checkbox"/> 2 x Epee Courte	1		1d4	1d6	1d8
	<input type="checkbox"/>					
	<input type="checkbox"/>					

### MIND BLADE BONUS

Soulknife Level Penalty  
= ( ÷ 4 ) -

### ATTAQUE BONUS

Base Attack Bonus Mind Blade Bonus Strength Multiplier Divers  
+ + ( STR × ) +

Portée

Type

Bonus d'attaque

Dégâts

Critique

m cases

W% +

x

## THROW MIND BLADE

### ATTAQUE BONUS

Base Attack Bonus Mind Blade Bonus Divers  
+ + DEX +

Default damage type  
Slashing  
Default critical range  
19-20, × 2  
Default range increment  
30 ft / 6 sq.

Portée

Type

Bonus d'attaque

Dégâts

Critique

m cases

W% +

x

## PIERRES DE POUVOIR

## TATOUAGES

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20