

SUPERSTITIOUS BARBARIAN!

Niveau de Barbare

BARBARE

Niveau de Barbare		
1	<input type="checkbox"/>	Mouvement rapide RAGE!
2	<input type="checkbox"/>	Esquive instinctive
3	<input type="checkbox"/>	Sixth Sense +1
5	<input type="checkbox"/>	Esquive instinctive supérieure
6	<input type="checkbox"/>	Sixth Sense +2
7	<input type="checkbox"/>	Low-light Vision
9	<input type="checkbox"/>	Sixth Sense +3
10	<input type="checkbox"/>	Darkvision 60ft
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Sixth Sense +4
13	<input type="checkbox"/>	Scent
14	<input type="checkbox"/>	Volonté Indomptable
15	<input type="checkbox"/>	Sixth Sense +5
16	<input type="checkbox"/>	Blindsense 30ft
17	<input type="checkbox"/>	Sans Fatigue RAGE!
18	<input type="checkbox"/>	Sixth Sense +6
19	<input type="checkbox"/>	Blindsight 30ft
20	<input type="checkbox"/>	Mighty RAGE!

SIXTH SENSE

Niveau	SIXTH SENSE	Niveau de Barbare
3	<div><div>+</div><div></div></div>	<div><div></div><div>÷ 3</div></div>
Bonus to initiative and AC during surprise rounds		

KEEN SENSES

Niveau 7	Low-light Vision <ul style="list-style-type: none">• Can see twice as far as normal in dim light• Can see outdoors on a moonlit night as clearly as during the day• Low-light vision is colour vision
Niveau 10	Darkvision 60ft <ul style="list-style-type: none">• Can see without any light at all• Invisible objects are still invisible• Darkvision is black and white
Niveau 13	Scent 30ft <ul style="list-style-type: none">• Detect enemies, determine direction as a move action• Track creatures using Survival• Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple
Niveau 16	Blindsense 30ft <ul style="list-style-type: none">• Notice things you cannot see• Needs a line of sight to the target• Targets have total concealment (50% miss chance)
Niveau 19	Blindsight 30ft <ul style="list-style-type: none">• Can see through invisibility, concealment and even magical darkness• Cannot see colours, cannot read invisible writing• Does not work while deafened• Works underwater but not in a vacuum

RAGE!

RAGE ! DUREE PAR JOUR

trs

= 2 + CON + (× 2) +

Niveau de Barbare

Divers

FORCE SCORE BONUS

SCORE de CONSTITUTIONS BONUS

VOLONTE SAUVEGARDE BONUS

CLASSE D'ARMURE PENALITE

RAGE ! AUJOURD'HUI

trs

RAGE!	4	4	2	-2
SUPERIEURE RAGE!	6	6	3	-2
MAITRE RAGE!	8	8	4	-2

Modificateur de Caractéristique = (Score Total de la Caractéristique - 10) ÷ 2

STR

CON

CA

FATIGUE DUREE

RAGE ! DUREE

Score de Force Pénalité -2

Score de dextérité Pénalité: -2

trs

=

× 2

STR

D-1X

Ne peut pas entrer en rage, courir ou char lorsqu'il est fatigué

POUVOIRS DE RAGE !

POUVOIRS DE RAGE ! CONNUS

Niveau de Barbare

Divers

= (÷ 2) +

(arrondi à l'inférieur)

1	
2	
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