

Poziom
Czarującego

SUMMONER

FUSED LINK

MAKER'S JUMP

Cast *dimension door* as a spell-like ability.

Poziom **UŻYCIA**
NA DZIEŃ

Synthesist
Level

<div> <div>□ □</div> <div>□</div> </div>	Uses today
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Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

Poziom **SHIELDED MELD**

4 + 2 Shield bonus to armour class and circumstance bonus to saving throws.

12 + 4

SPLIT FORMS

As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

Poziom **ROUNDS**
16 PER DAY

Synthesist
Level



Rounds
today

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1

2

3

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4

5

6

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$$\text{Znane Czary} = \text{ST Rzutu Obronnego} + \text{Czary Dziennie} + \text{Czary Premiiwe} + \text{Czary Bazy}$$
$$ST\ Rz.\ Obr. = 10 + CHA + Poziom\ CZaru$$

NIEPOWODZENIE CZARU WTAJEMNICZEŃ RYZYKO

%

ADUNKI

ADUNKI

ADUNKI

ZWOJE

MIKSTURY