LURK

LURK

Lurk Level		Psionic Sneak Attack
1	☐ Lurk Augment — Activate an augment to bolster your attacks	
2	☐ Psionic Sneak Attack — While psionically focused, sneak attack unsuspecting enemies.	1d6
6	☐ Initiative Boost — Ajoutez votre INT a votre initiative	
7		2d6
9	☐ Evasion — Take no damage on a successful Reflex save.	
10	☐ Lurk Augment — Two at once	
12		3d6
15	☐ Slippery Mind — If you fail a save against enchantment, try again next round.	
17		4d6
18	☐ Lurk Augment — Trois a la fois	

LURK AUGMENTS

Lurk Level	Available Augments	Basic Benefit	Extra Point Cost	Extra Benefit
1	Additional Sneak Attack	Degats **+1d6**	2	Degats **+1d6**
	Unfocusing Strike	Lose psionic focus; Will DC = 10 + INT	2	DD **+1**
3	Solid Strike	Dommage **+1**	1	Dommage **+1**
	Stunning Strike	Stunned 1 round, Fort DC = 10 + INT	2	DD **+1**
5	Ignore Concealment	Ignore miss chance		
	Assaut mental	Intelligence or Wisdom nerf **-2 points**	2	Nerf **-1**
8	Deceptive Strike	Deny DEX bonus to AC		
	Sneak Attack Undead	Allow sneak attack, if applicable		
11	Toucher fantôme	Strike incorporeal creatures		
	Power Drain	Steal power points = half of damage		
	Aligned Attack	Overcome DR/good or DR/evil		
14	Sneak Attack Constructs	Allow sneak attack, if applicable		
	Stygian Weapon	**1d4** negative levels, 1 round	4	Duration **+1 round**
17	Attaque planaire	Damage **+2d6** to good/evil creatures	1	Degats **+1d6**
	Synaptic Disconnect	Prevent magic, psionics and abilities Will DC = 10 + INT	2	DD **+1**
20	Greater Power Drain	Steal power points = all of damage		

LURK AUGMENTS

AUGMENTS AT ONCE

☐

MAX EXTRA POINT BUY   Lurk Level

☐ = _____

AUGMENTS PER DAY   Lurk Level

☐ = _____ + INT

                    Augments Today

PSIONIQUES

POINTS DE POUVOIR PAR JOUR   Base Points   Bonus Points   Racial   Divers

☐ = _____ + _____ + _____ + _____

                    Manifestation Niveau

Points de Bonus

= INT × _____ ÷ **2** (arrondi à l'inférieur)

           Points de Pouvoir

NIVEAUX DE POUVOIR

Pouvoir Niveau	Coût Points	Pouvoir Sauvegarde DD
1	1	
2	3	
3	5	
4	7	
5	9	
6	11	

DD Jet de Sauvegarde = 10 + INT + Niveau de Pouvoir

POUVOIRS CONNUS

POUVOIRS CONNUS   **POUVOIR MAX NIVEAU**   **POINTS DE POUVOIR COUT MAX**   Manifestation Niveau

☐   ☐   ☐ = _____

	Pouvoir	Niveau	Coût
1			
2			
3			
4			
5			
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7			
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