Sacronsealed K Sacron	CEICITY	Уровень Барда	Изученные заклинания
BARDICE PREFORMANCE  AREA Spage and	GEISHA	111 222	
RC cance asachimanum = 10 + URA + Yoposens, asachimanum  ARCANE SPELE FAILURE THRESHOLD  ARCAN	Заклинани	ія 🖟	0
RC crace askinsows = 10 + CRA + Ypones sacrotries  Rougerpaque		- 1,7	ий ————
KC claca sacrimanum = 10 + Clifs + Yposenis sacrimanum  Koruserpraguris		4 8 -	
RC crace a sammanum 10 + CHA + Yyosens ascentrus  RC crace a sammanum 10 + CHA + Yyosens ascentrus  RC crace a sammanum 10 + CHA + Yyosens ascentrus  RC crace a sammanum 10 + CHA + Yyosens ascentrus  RC crace a sammanum 10 + CHA + Yyosens ascentrus  RC crace a sammanum 10 + CHA + Yyosens ascentrus  RC crace a sammanum 10 + CHA + Yyosens ascentrus  RC crace a sammanum 10 + CHA + Yyosens ascentrus  RC crace a sammanum 10 + CHA + Yyosens ascentrus  RACANE SPELL FAILURE THEISHOLD  Spapus Grown and Spell Failure Theishold Spapus  RADIC PERFORMANCE  ROUND Grown as a standard action.  PERFORMANCES  COUNTERSONG  Counter magical effects that depend on sound Allies within 30ft use Performance cell in place of a saving throw  DISTRACTION  Counter magical effects that depend on sound Allies within 30ft use Performance cell in place of a saving throw  DISTRACTION  Counter magical effects that depend on sound Allies within 30ft use Performance cell in place of a saving throw  DISTRACTION  Counter magical effects that depend on sound Allies within 30ft use Performance cell in place of a saving throw  DISTRACTION  Counter magical effects that depend on sound Allies within 30ft use Performance cell in place of a saving throw  DISTRACTION  Counter magical effects that depend on sound Allies within 30ft use Performance cell in place of a saving throw  DISTRACTION  Counter magical effects that depend on sound Allies within 30ft use Performance cell in place of a saving throw  DISTRACTION  Spend 10 minutes pregaring an elaborate tax ceremony, and 4 rounds per person performing the ceremony, to grant your allies inspire Counter, inspire Generates or inspire Heroice for 10 minutes.  RNOWLEDGE  Yposens  BARDIC KNOWLEDGE  NOWLEDGE  Yposens  Spend 10 minutes pregaring an elaborate tax ceremony, and 4 rounds per person performing the ceremony.  Spend 10 minutes pregaring an elaborate tax ceremony and 4 rounds per person performing the ceremony.  Spend 10 minutes pregaring an elaborate tax ceremony and 4 rounds per person performing the c			1
RC crace a sammanus = 10 + CHA + Yponens banch rays    Samman			
KC cnace askindensine = 10 + CHA + Vyponene, sakenarians  Kontjertpaquia	2		
KC cnaca asknewanes = 10 + CHA + Yponenes sakneraries  ARCANS SPELL FAILURE THRESHOLD  Sepata Monty recent in herety of Spende Sea Saknesar eris  ARCANS SPELL FAILURE THRESHOLD  Reckan appoaranty asknewances  BARDIC PERFORMANCE  JUNTERSHOCT  JOHN John Sepata Monty secret in here of a saving throw separate described in the secret of the	3		
KC cnace заклинамия = 10 + CHA + Уровень заклинателя  ARCANE SPELL FAILURE THESHOLD  BARDIC PERFORMANCE  MILL SAVE DC  Ypone Sappa Months Sadvindance  BARDIC PERFORMANCE  Today   10 + CHA + 10 + CHA	4		
KC Criaca Sakinikarianse 10 + CHA + Yposenia Sakinistrian  ARKANS SPELL FAILURE THRESHOLD  ARKANS SPELL FAILURE THRESHOLD  BARDIC PERFORMANCE  ADMITTAHOCT  Performance as a move action, 7 rather than as a standard action.  PERFORMANCES  COUNTERSONC  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Counter magaic effects that depend on sight.  Allies within 30ft use Performance ed in place of a saving throw  DISTRACTION  Deans against charm and compulsion effects  Bonus to attack and damage rolls  Poposenia Page Counter performance ed in place of a saving throw  Distraction of the performance ed in place of a saving throw  Distraction of the performance ed in place of a saving throw  Distraction of the performance ed a saving throw  Distraction of the performan	5	444	
ARCANE SPELL FAILURE THRESHOLD  Separate Management and accompanies of the special place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance as a candation.  **SPRECOURAGE**  **Spend In minutes preparing an elaborate tea ceremony, and 4	6		
ARCANE SPELL FAILURE THRESHOLD  BARDIC PERFORMANCE  APPLICATION  Graph			
ARCANE SPELL FAILURE THRESHOLD  BARDIC PERFORMANCE  JUSTIFICATION  COUNTERSONG  COUNTERSONG  COUNTERSONG  COUNTERSONG  COUNTERSONG  Counter magical effects that depend on sound. Allies within 30ft use Performance roll in place of a saving throw  DISTRACTION  COUNTERSONG  FEACURAGE  AND I minutes preparing an elaborate tea ceremony, and 4 rounds per person performing the ceremony, to grant your allies inspire Courage, inspire Competence, inspire Greatness or inspire Heroics for 10 minutes.  KNOWLEDGE  BONUS  Sapada  Pipowee  KNOWLEDGE  Sapad  Sapad  Sapoly this bonus to Craft (calligraphy,) Diplomacy, Roundedge (nobility) and one type of Performance Bards can use all knowledge dekils untrained  **Yposenia Preformance of the counter of the count	KOULIOUTDALING   =   H A T		
BARDIC PERFORMANCE  JUSTIFICATION  COUNTERSONG  Counter magical effects that depend on sight. Allies within 30t use Performance roll in place of a saving throw  PARCINATE  BORDIC PERFORMANCE  Today  JODIEN SAPA  Today  JODIEN SAPA  JODIEN			) 
## BARDIC PERFORMANCE    A	Fangli Morve Hoomer Bervylo finglio fea		
Tids   2 + (			
rds = 2 + ( x 2 ) + CHA +  Rounds	BARDIC PERFOR	RMANCE	
Rounds   R	- · · ·	Прочее	4
WILL SAVE DC  Ypoben 6 appa  = 10 + (			
SposeHb Begin or switch a bardic performance as a move action, 7 rather than as a standard action.   G   PERFORMANCES   COUNTERSONG   Counter magical effects that depend on sound.   Allies within 30ft use Performance roll in place of a saving throw   Counter magical effects that depend on sight.   Allies within 30ft use Performance roll in place of a saving throw   Counter magical effects that depend on sight.   Allies within 30ft use Performance roll in place of a saving throw   Spend 10 minutes preparing an elaborate tea ceremony, and 4 rounds per person performing the ceremony, to grant your allies Inspire Courage, Inspire Competence, Inspire Greatness or Inspire Heroics for 10 minutes.			
Υροαεθε Begin or switch a bardic performance as a move action, 7 rather than as a standard action.         PERFORMANCES         COUNTERSONG			5
COUNTERSONG Counter magical effects that depend on sound. Allies within 30ft use Performance roll in place of a saving throw  DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw  FASCINATE  YPOBEHЬ MAX AUDIENCE  Bonus against charm and compulsion effects Bonus to attack and damage rolls  YPOBEHЬ INSPIRE COMPETENCE  3 +  YPOBEHЬSUGGESTION  6 Suggest actions to one already fascinated creature  YPOBEHЬSUGGESTION  6 Suggest actions to one already fascinated creature  YPOBEHЬSUGGESTION  8 Cause enemies within 30ft to become shaken  YPOBEHЬ INSPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  1 SPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  1 SPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  1 SPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  1 SPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  1 SPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  1 SPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  2 × (d10 + CON) temporary hit points,  1 SPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  9 × (d10 + CON) temporary hit points,  1 Spire Ceremony, and 4 rounds per person performing the ceremony, and 4	=10+( ÷2)+CHA		
PERFORMANCES  COUNTERSONG Counter magical effects that depend on sound. Allies within 30ft use Performance roll in place of a saving throw  DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw FASCINATE MAX AUDIENCE  TNSPIRE COURAGE  Bonus against charm and compulsion effects Bonus to attack and damage rolls  TNSPIRE COMPETENCE  TNS			
COUNTERSONG Counter magical effects that depend on sound. Allies within 30ft use Performance roll in place of a saving throw  DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw  FASCINATE  VPOBEHЬ MAX AUDIENCE  Bonus against charm and compulsion effects Bonus to attack and damage rolls  PyDBEHLINSPIRE COMPETENCE  TINSPIRE COMPETENCE  WELL-VERSED  WELL-VERSED  Sponsus applies to saving throws against Bardic Performance, sonic and language-dependent effects.  WELL-VERSED  VPOBEHLINSPIRE OF DOOM  Sponsus in place of  VERSATILE PERFORMANCE  Use bonus in place of  VERSATILE PERFORMANCE  Diplomacy, Sense Motive  Bluff, Disguise  Diplomacy, Intimidate  Percussion  Handle Animal, Intimidate  Percussion  Handle Animal, Intimidate  Diplomacy, Handle Animal  Diplomacy, Handle Animal  Diplomacy, Handle Animal			6
Counter magical effects that depend on sound.  Allies within 30ft use Performance roll in place of a saving throw  DISTRACTION Counter magical effects that depend on sight.  Allies within 30ft use Performance roll in place of a saving throw  FASCINATE  MAX AUDIENCE  Sappa  OKEPTION  OK			
Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw  FASCINATE  MAX AUDIENCE  Bonus against charm and compulsion effects Bonus to attack and damage rolls  Ypoberth  Bonus against charm and compulsion effects Bonus to attack and damage rolls  Ypoberth  Supposerth  WELL-VERSED  Ypoberth  WELL-VERSED  Ypoberth  Ypoberth  WELL-VERSED  Ypoberth  WERSATILE PERFORMANCE  Use bonus in place of  Wersatile Performance, sonic and language-dependent effects.  Wersatile Performance, sonic and language-dependent effects.  Wersatile Performance, sonic Bluff, Disguise  Oratory  Diplomacy, Sense Motive  Comedy  Bluff, Intimidate  Percussion  Handle Animal, Intimidate  Diplomacy, Intimidate  String  Bluff, Diplomacy  Diplomacy, Handle Animal  Not the life bittlet of the stirt to point and instruments  Diplomacy, Handle Animal	Counter magical effects that depend on sound.		TEA CEREMONY
FASCINATE	Counter magical effects that depend on sight.		
Suggest actions to one already fascinated creature	<b>FASCINATE</b> Уровень		BARDIC KNOWLEDGE
Suggest actions to one already fascinated creature			: IID04ee
INSPIRE COURAGE  + Bonus against charm and compulsion effects Bonus to attack and damage rolls  Ypobehb INSPIRE COMPETENCE  3 + VERSATILE PERFORMANCE  YpobehbSUGGESTION 6 Suggest actions to one already fascinated creature  YpobehbDIRGE OF DOOM 8 Cause enemies within 30ft to become shaken  Ypobehb INSPIRE GREATNESS MAX AFFECTED  Ypobehb INSPIRE GREATNESS MAX AFFECT	= ÷3	(Округлять вверх)	Knowledge (nability) and one type of Performance
Sonus to attack and damage rolls   Spober   Spober   Suggest actions to one already fascinated creature   Spober   Suggest actions to one already fascinated creature   Spober   Suggest actions within 30ft to become shaken   Suggest actions within 30ft to become shaken   Suggest actions within 30ft to become shaken   String	INSPIRE COURAGE	(1)	
Bonus to attack and damage rolls  Ypobehb INSPIRE COMPETENCE  3 +  YpobehbSUGGESTION 6 Suggest actions to one already fascinated creature  YpobehbDIRGE OF DOOM 8 Cause enemies within 30ft to become shaken  Ypobehb INSPIRE GREATNESS MAX AFFECTED  Ypobehb INSPIRE GREATNESS MAX AFFECTED  2 +4 Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects.  Use bonus in place of  Use bonus in place of  Bluff, Disguise Oratory Diplomacy, Sense Motive Percussion Handle Animal, Intimidate  Dance Acrobatics, Fly Sing Bluff, Sense Motive  Keyboard Instruments  Diplomacy, Intimidate Wind Instruments  Diplomacy, Handle Animal	<b>+</b>		well-versed
Уровень SUGGESTION 6 Suggest actions to one already fascinated creature  Уровень DIRGE OF DOOM 8 Cause enemies within 30ft to become shaken  Уровень INSPIRE GREATNESS MAX AFFECTED  2 VERSATILE PERFORMANCE  Use bonus in place of    Act   Bluff, Disguise   Oratory   Diplomacy, Sense Motive     Bluff, Intimidate   Percussion   Handle Animal, Intimidate     Dance   Acrobatics, Fly   Sing   Bluff, Sense Motive     String   Bluff, Diplomacy     String   Bluff, Diplomacy     String   Bluff, Diplomacy     Oratory   Diplomacy     String   Bluff, Diplomacy     Oratory   Diplomacy     String   Bluff, Diplomacy     Oratory   Diplomacy     String   Diplomacy     Oratory   Diplomacy     String   Diplomacy     Oratory   Diploma	Bonus to attack and damage rolls		- Bondo applico to daving throws against Barato i ciromanoc, como
Уровень SUGGESTION 6 Suggest actions to one already fascinated creature  Уровень DIRGE OF DOOM 8 Cause enemies within 30ft to become shaken  Уровень INSPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  1 Setton   Joint			and language dependent effects.
Suggest actions to one already fascinated creature  Уровень DIRGE OF DOOM  8 Cause enemies within 30ft to become shaken  Уровень INSPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points,  1 2 extent + 1 fortified each.	3 +		
Уровень DIRGE OF DOOM 8 Cause enemies within 30ft to become shaken  Уровень INSPIRE GREATNESS MAX AFFECTED 2 × (d10 + CON) temporary hit points,  1 2 × (d10 + CON) temporary hit points,  2 × (d10 + CON) temporary hit points,  1 2 × (d10 + CON) temporary hit points,  2 × (d10 + CON) temporary hit points,  3 × (d10 + CON) temporary hit points,  4 × (d10 + CON) temporary hit points,  5 × (d10 + CON) temporary hit points,  6 × (d10 + CON) temporary hit points,  7 × (d10 + CON) temporary hit points,  8 × (d10 + CON) temporary hit points,  9 × (d10 + CON) temporary hit points,  1 × (d10 + CON) temporary hit points,  1 × (d10 + CON) temporary hit points,  1 × (d10 + CON) temporary hit points,  2 × (d10 + CON) temporary hit points,  3 × (d10 + CON) temporary hit points,  4 × (d10 + CON) temporary hit points,  5 × (d10 + CON) temporary hit points,  6 × (d10 + CON) temporary hit points,  7 × (d10 + CON) temporary hit points,  9 × (d10 + CON) temporary hit points,  1 × (d10 + CON) temporary hit points,  1 × (d10 + CON) temporary hit points,  1 × (d10 + CON) temporary hit points,  2 × (d10 + CON) temporary hit points,  1 × (d10 + CON) temporary hit points,  2 × (d10 + CON) temporary hit points,  3 × (d10 + CON) temporary hit points,  4 × (d10 + CON) temporary hit points,  4 × (d10 + CON) temporary hit points,  4 × (d10 + CON) temporary hit points,  5 × (d10 + CON) temporary hit points,  6 × (d10 + CON) temporary hit points,  6 × (d10 + CON) temporary hit points,  9 × (d10 + CON) temporary hit points,  1 × (d10 + CON) temporary hit points,  2 × (d10 + CON) temporary hit points,  3 × (d10 + CON) temporary hit points,  4 × (d10 + CON) temporary hit points,  4 × (d10 + CON) temporary hit points,  4 × (d10 + CON) temporary hit points,  5 × (d10 + CON) temporary hit points,  6 × (d10 + CON) temporary hit points,  6 × (d10 + CON) temporary hit points,  7 × (d10 + CON) tempora	Уровень <b>SUGGESTION</b>		·
8 Cause enemies within 30ft to become shaken  Dance  Acrobatics, Fly  Sing  Bluff, Sense Motive  String  Bluff, Diplomacy, Intimidate  PipoBeHb  String  String  Bluff, Diplomacy  Diplomacy, Intimidate  String  Diplomacy, Intimidate  Diplomacy, Intimidate  Diplomacy, Handle Animal		ascinated creature	
Уровень INSPIRE GREATNESS MAX AFFECTED  2 × (d10 + CON) temporary hit points, 12 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 13 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 14 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary hit points, 15 attack + 1 fartified and 2 x (d10 + CON) temporary		oome shaken	
9 2 × (d10 + CON) temporary hit points,	INSDIDE CDEATNESS MAN		
	2 × (d10 + CO	N) temporary hit points,	Instruments
ypobeh-SOOTHING PERFORMANCE LORE MASTER	уровень SOOTHING PERFORMANC	E	LORE MASTER
Mass Cure Serious Wounds Removes the fatigued, sickened and shaken conditions  YDOBEHD  TAKE 10  TAKE 20 PER DAY  Take 20 Today			
Уровень FRIGHTENING TUNE  14 Enemies are frightened and flee your performance  5 Unlimited uses per day			5 Unlimited uses
	y <sub>pobeh</sub> inspire heroics max affected		JACK OF ALL TRADES
уровень Уровень Неа all saving throws Уровень Неа any skill as if you were trained	t 4 to all accions the con-		Уровень Use any skill as if you were trained
Уровень MASS SUGGESTION  18 Suggest actions to already fascinated creatures  16  All skills are considered class skills	+ 4 to AC Уровеньмаss suggestion		Уровень All akilla ara capaidarad alaca akilla
YpobehbDEADLY PERFORMANCE  Ypobehb Allow A	18 Suggest actions to already faccing		***