

Soulborn  
Level

Soulborn  $\div 2 =$  Livello   
Level da Meldshaper

**ESSENTIA  
CAPACITY  
PER SOULMELD**

Livello  
da Meldshaper

Varie

=  $\left( \text{-----} \div 6 \right) + \text{-----}$

(per difetto)

<input type="checkbox"/> IMMUNE TO PARALYSIS		IMMUNE TO FEAR <input type="checkbox"/>
<input type="checkbox"/> IMMUNE TO STRENGTH EFFECTS		IMMUNE TO EXHAUSTION <input type="checkbox"/>

Soulmeld Save DC = 10 + Invested Essentia + COS +

## POZIONI