

## KNOWN SPELLS

Caster Level 

| Spells Known | Spell Save DC |   | Spells per day | = Base Spells | + Bonus Spells   |
|--------------|---------------|---|----------------|---------------|--|
|              |               | 0 |                |               | CHA - 4<br>CHA - 8<br>CHA - 12   |
|              |               | 1 |                |               | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|              |               | 2 |                |               | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|              |               | 3 |                |               | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|              |               | 4 |                |               | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|              |               | 5 |                |               | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|              |               | 6 |                |               | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

$$\text{Spell Save DC} = 10 + \text{CHA} + \text{Spell Level}$$

|  |  |
|--|--|
|  | Bards can wear light armour without risking spell failure. |
|--|--|

|                         |       |      |
|-------------------------|-------|------|
| <b>BARDIC KNOWLEDGE</b> | Bard  | Misc |
| <b>BONUS</b>            | Level |      |

$$\boxed{\phantom{000}} = \text{INT} + \phantom{00} + \phantom{00}$$

| Bard Level | Perform Ranks |  | Courage Bonus                                    |
|------------|---------------|--|--|
| 1          | 3             | <input type="checkbox"/> Inspire Courage<br><input type="checkbox"/> Countersong<br><input type="checkbox"/> Fascinate | <div></div>                                      |
| 3          | 6             | <input type="checkbox"/> Inspire Competence  |  |
| 6          | 9             | <input type="checkbox"/> Suggestion  |  |
| 9          | 12            | <input type="checkbox"/> Inspire Greatness   | <div><div></div> Number of Affected Allies</div> |
| 12         | 15            | <input type="checkbox"/> Song of Freedom   |  |
| 15         | 18            | <input type="checkbox"/> Inspire Heroics   | <div><div></div> Number of Affected Allies</div> |
| 18         | 21            | <input type="checkbox"/> Mass Suggestion   |  |

**AUDIENCE**  
MAX FASCINATED

$$\boxed{\phantom{000}} = \left( \phantom{000} + 1 \right) \div 3$$

## SCROLLS

## POTIONS

Figure 1 displays five horizontal bar charts, each representing the distribution of cargo types (CARGAS) for a specific ship type (SHIP). The y-axis for each chart is labeled 'CARGAS' and includes a legend with a '#' symbol. The x-axis represents the count of cargo units. The data is as follows:

- SHIP 1:** Category 1 has 10 units (5x2 grid), Category 2 has 10 units (5x2 grid), Category 3 has 10 units (5x2 grid), Category 4 has 10 units (5x2 grid), Category 5 has 10 units (5x2 grid).
- SHIP 2:** Category 1 has 10 units (5x2 grid), Category 2 has 10 units (5x2 grid), Category 3 has 10 units (5x2 grid), Category 4 has 10 units (5x2 grid), Category 5 has 10 units (5x2 grid).
- SHIP 3:** Category 1 has 10 units (5x2 grid), Category 2 has 10 units (5x2 grid), Category 3 has 10 units (5x2 grid), Category 4 has 10 units (5x2 grid), Category 5 has 10 units (5x2 grid).
- SHIP 4:** Category 1 has 10 units (5x2 grid), Category 2 has 10 units (5x2 grid), Category 3 has 10 units (5x2 grid), Category 4 has 10 units (5x2 grid), Category 5 has 10 units (5x2 grid).
- SHIP 5:** Category 1 has 10 units (5x2 grid), Category 2 has 10 units (5x2 grid), Category 3 has 10 units (5x2 grid), Category 4 has 10 units (5x2 grid), Category 5 has 10 units (5x2 grid).

[illegible]This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and extend across the width of the page. There are no margins or other markings on the paper.