

# GUARDIAN

Mythic  
Tier

## HARD TO KILL

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).  
Don't die until negative hp equals double your constitution score.

## SURGE

Rang Spend one use of mythic power to add to any d20

- 1 ☐ W6  
4 ☐ W8  
7 ☐ W10  
10 ☐ W12

## ATTRIBUTSWERT

Rang Bonus auf Attributswerte

- 2 ☐ +2  
4 ☐ +2  
6 ☐ +2  
8 ☐ +2  
10 ☐ +2

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## AMAZING INITIATIVE

INITIATIVE  
BONUS

Mythic  
Tier

Rang  =

Spend one use of mythic power to take an additional standard action

## RECUPERATION

Rang Erhalte alle Trefferpunkte nach acht Stunden Ausruhen zurück  
3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

## MYTHIC SAVING THROWS

Rang On a successful saving throw against a non-mythic effect, suffer no effects.  
5 Rettungswürfe gegen mythische Effekte sind unwirksam.

## WILLENSKRAFT

Rang Spend one use of mythic power to reroll any d20, or  
6 force a foe to reroll, even after the result is revealed.

## UNAUFHALTSAM

Spend one use of mythic power to end any one of:

- Bleed
- blind
- verwirrt
- Kauernd
- benommen
- geblendet
- taub
- verstrickt
- entkräftet
- fasziniert
- erschöpft
- verängstigt
- Übelkeit
- in Panik
- gelähmt
- erschüttert
- kränkelnd
- Staggered
- betäubt

## UNSTERBLICH

Rang If you are killed return to life 24 hours later, regardless of  
9 the condition of your body. You do not regain any limited daily abilities.

This does not apply if you were killed by a coup-de-grace or critical hit by a mythic enemy, or an epic weapon.

Rang Can only be permanently killed by a coup-de-grace or  
10 critical hit with an artefact.

## LEGENDÄRER HELD

Rang Regain one use of mythic power per hour.  
10

## TRUE DEFENDER

Rang Damage from attacks by non-mythic enemies is halved.  
10 This is applied after all other reductions.  
Once a round, when an enemy makes a successful critical hit, regain one use of mythic power.

## GUARDIAN'S CALL

## MYTHIC POWER

MACHT  
PER DAY

Mythic  
Tier

Extra

$$\boxed{\phantom{000}} = 3 + (\phantom{000} \times 2) + \phantom{000}$$

Nutzungen Heute ☐☐☐ ☐☐☐ ☐☐☐

## PFADFÄHIGKEITEN

Rang

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PFADFÄHIGKEITEN

Rang

1

3

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MYTHIC FEATS