JESTER

Jester Level

Livello Bonus +

Livello Incant.

INCANTESIMI

Incantesimi conosciuti	CD TS Incantesimi		Inc. al Giorno	= Inc. Base	+ Inc. Bonus (CAR - 4, CAR - 8, CAR - 12)
		0			
		1			
		2			
		3			
		4			
		5			
		6			

CD Salvezza Inc. = 10 + CAR + Liv. Incantesimo

FALLIMENTO INCANTESIMI ARCANI INCANTESIMI ARC

%

JESTER

Jester Level	Perform (Comedy) Ranks		Dodge Bonus (Up to **CHA**)
1	3	■ Jester's Audacity Inspiring Quip Affascinare	
2	5	☐ Deviare Frecce	
3	6	☐ Taunt	
6	9	☐ Calming Performance Snatch Arrows	
9	12	☐ Buffoonery	
10		☐ Bone Rattler	
12	15	☐ Vicious Lampoon	
15	18	☐ Vexing Dialogue	
18	21	☐ Suggestione di massa	Morale Penalty: CAR

JESTER'S PERFORMANCE

WILL SAVE DC

= 10 + (Jester Level ÷ 2) + CAR

Use this DC for the Fascinate, Taunt, Buffoonery, Vicious Lampoon, Vexing Dialogue and Scathing Wit will (negates) save

From level 10: ☐ Affect intelligent undead (they receive a +2 to save)

INCANTESIMI CONOSCIUTI

0

1

2

3

4

5

6

AFFASCINARE

AUDIENCE
MAX SUGGESTIONATI = (Jester Level + 1) ÷ 3 + Altro

CALMING PERFORMANCE

FRIENDLY ATTITUDE
DURATION min = 10 × Jester Level + Altro

BACCHETTE

CARICHE #

CARICHE #

CARICHE #

CARICHE #

CARICHE #

PERGAMENE

POZIONI