

# ARCANIST

Zauber-  
stufe

## ZAUBER

Spells Prepared	RW gegen Zauber	Zauber pro Tag	= Grund- zauber + Bonuszauber
		0	IN - 4 IN - 8 IN - 12
		1	
		2	
		3	
		4	
		5	
		6	
		7	
		8	
		9	

RW gegen Zauber (SG) = 10 + IN + Zaubergrad

Konzentration  = **IN** + Zauber-  
stufe

## ARKANE ZAUBERPATZER WAHRSCHEINLICHKEIT

%

## EXPLOITS

Stufe **1**

Stufe **3**

Stufe **5**

Stufe **7**

Stufe **9**

Stufe **11**

## GREATER EXPLOITS

Stufe **13**

Stufe **15**

Stufe **17**

Stufe **19**

## VORBEREITETE ZAUBER

0

1

2

3

4

5

6

7

8

9

## ARCANE RESERVOIR

### MAX POINTS

Arcanist  
Level

Sonstiges

Pkt. = 3 +  +

Arcane  
Reservoir

### POINTS PER DAY

Arcanist  
Level

Pkt. = 3 + (  ÷ 2 )

Arcane reservoir starts  
fresh each day.

Spend one arcane reservoir point when casting a spell to add 1 to either the caster level or the saving throw DC.

## CONSUME SPELLS

As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.

### Stufe **MAGICAL SUPREMACY**

**20** Cast a prepared spell by spending points equal to the spell level + 1.  
Treat the caster level and saving throw DC as 2 higher.