## **SYNTHESIST**

(SUMMONER)

Fused Eidolon

Fused Link

□ Bond Senses

☐ Shielded meld

☐ Maker's jump

□ Aspect

\_ -

□ -

Summoner

Level

1

3

4

5

6

7

9

10

**SUMMONER** 

_								
- 1			-	-	-	-		
-1								
- 1								
- 1								
- 1								
	11111	1 -	 ! !	1 1			 	1

Summon

Monster

T

II

III

IV

V

Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

**FUSED EIDOLON** 

EI	ICED	TIME	

Poziom As a free action, sacrifice your own hit points to 1 prevent damage that would reduce eidolon's hit

points to zero.

## MAKER'S JUMP

Cast dimension door as a spell-like ability.

Poziom	UŻYC NA DZ	ZYCIA A DZIEŃ			Synthesist Level			
6			] = (	, ,		•	6	)
		Uses today						

## Poziom SHIELDED MELD

+ 2 Shield bonus to armour class and 4 circumstance bonus to saving throws.

+ 4 12

## SPLIT FORMS

As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

Pozion <b>16</b>	ROUNDS PER DAY	Synthesist Level
	=	:
		Rounds today

10					ZNANE CZARY
11				VI	
12	☐ Greater	shielde	d meld		0
13				VII	
14	□ Więź kr	wi			
15				VIII	1
16	☐ Split fo	rms			
17				IX	
18	☐ Greater	aspect			
19	☐ Brama				
20	☐ Twin ei	dolon			
``		CZ	ZARY	*	
Znane Czary	ST Rzutu Obronnego		Czary na dzień	= Czary Premiowe Czar Bazowe +	
		0		CHA - 4 CHA - 8 CHA - 12	
		1		7777	
		2			4
		3			
		4			
		5			5
		7			
		8			
		9			6
ST Rz. C	Obr. = 10 + CF	lA + Poz	iom CZaru		
NIEPOW	ODZENIE	CZARU	WTAJE	MNICZEŃ RYZYKO	ZWOJE MIKSTURY
	%				2 11 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
×		RÓZ	ŻDŻKI	*	
			\$ # C		
			<u> </u>		
			¥ # [		
			# L		
			tabunki		