			Maara	Dread mancer		×		*			
	DDF	A D	Necro	Level	1		Bane		Bestow Wound	Cause Fear	Chill Touch
	DRE			veau de		1	Detect Magic		Detect Undead	Doom	Hide from Undead
NI	ECROM	ANCE	Rnceur	de Sort			Inflict Light W	ounds	Ray of Enfeeblement	Summon Undead I	Undetectable Alignment
				Niveau	+						
				Bonus							
•		SORT			,		Blindness / De	afness	Command Undead	Darkness	Death Knell
	Sort auvegarde	Sorts			us Spells	2	False Life		Gentle Repose	Ghost Touch	Inflict Moderate Wounds
טע אמ		par jour	Sorts		CHA		Scare		Spectal Hand	Summon Swarm	Summon Undead II
	1			- 4							
	2			_ 📍	999						
	3			†	$\varphi \varphi \varphi$		Crushing Desp	air	Death Ward	Halt Undead	Inflict Serious Wounds
	4			_		3	Ray of Exhaust		Speak with Dead	Summon Undead III	Vampiric Touch
	5			_							· · · · · · · · · · · · · · · · · · ·
	6										
			_	_			Animata Dand		Daataw Owner	Cantanian	Dooth Word
	7			- 7		,	Animate Dead Dispel Magic		Bestow Curse Enervation	Contagion Evard's Black Tentacles	Death Ward
	8			_ 中	$\dot{\Box}$	4	Giant Vermin		Inflict Critical Wounds		Poison
	9				_		Summon Unde	ad IV	minot ontiour wounds	Thantaomai Kilici	1 013011
DD	de jet de sauvega	arde d'un sort	= 10 + CHA	_ A + nive	au de sort						
RISC	UE D'ÉCHEC	DES THRES	SHOLD								
	-	ell failure doe		to			Dlimba		Cloudkill	Cina in Aba Dland	Creater Dienel Marie
		ead Necromar ile wearing lig				_	Blight Insect Plague		Lesser Planar Binding	Fire in the Blood Magic Jar	Greater Dispel Magic Mass Inflict Light Wounds
	WII		-			5	Nightmare		Oath of Blood	Slay Living	Summon Undead V
ATT	ACK DC		ecromance _evel	r				ath	Unhallow	Waves of Fatigue	ouiiiiioii oilacaa v
	=1	0 + (•	2)	+ CHA						
Use tl	his DC for the Neg	ative Energy	Burst will s	ave,			Asid Fan		Circle of Dooth	Oueste Hedeed	Turkita
the Fear Aura will save,						6	Acid Fog Geas/Quest		Circle of Death Harm	Create Undead Mass Inflict Moderate	Eyebite
the Scabrous Touch fortitude save and the Enervating Touch removal save (arrondi à l'inférieu						Planar Binding	1	Waves of Exhaustion	wass innict woderate	Woulius	
``		HARNEL '			<i>-</i>		- Idilal Billaling	,	Waves of Exhaustion		
NEGATIVE ENERGY DN											
DAMAGE Level							0 1 111 1		D 1 1	E. (D. II	0 1 11
= 1d8 + (÷ 4)					7	Control Undea Mass Inflict Se		Destruction Journal	Finger of Death	Greater Harm Vile Death	
- 1d8 + (+ 4)							Mass IIIIIct Se	erious w	rounus	Song of Discord	viie Deatii
UNDEAD DN HEALING Level					8	8 Create Greater Undead			Horrid Wilting		
(David						Mass Inflict Critical Wounds			Symbol of Death		
	pv =	1+(÷.	4 <i>)</i>	down)						
_						9	Energy Drain		Imprison Soul	Mass Harm	Plague of Undead
REBUKE UNDEAD							Wail of the Bar	nshee			
REBU	JKES PER DAY	7	Divers	S	Aujourd'hui						
	= 3	+ CHA	+			× 1	NEGATIVE I	ENER	GY BURST	SCABROU	US TOUCH
						NEGA	TIVE ENERGY	. D	N	SCABROUS TOUCH P	ER DAY
1	REBUKING CH	IECK				DAMA	AGE	Le	vel		
		1	TTTA				44	:			
	= (d20 + (JHA				d4 -			UNDEAD	MASTERY •
						•	MENTA	L BAS	TION	STR AND DEX BONUS HIT DIE BONUS	
	TO REBUKE CREATURE Dread Necromancer MAX HIT DICE Level					MENT	MENTAL BASTION			+	+
	= (Rebuking ÷ 3) + -4					BONU	JS	Bonus a	applies to resist	MAX ANIMATE UND	FAD
									tunning, paralysis,	TOTAL HIT DICE	Niveau de Lanceur de Sort
-								<u> </u>	or disease.		
3 TO DESTROY CREATURE MAX HIT DICE						N N E	NEGATIVE ENERGY RESISTANCE hd = (4 + CHA) ×				
	Dread Necromancer						STANCE			MAX CONTROL UND	Miveau ue
	Level					BONU	12		applies to resist	TOTAL HIT DICE	Lanceur de Sort
			<u>.</u> .						drain, ability drain et spells.	hd = (2	+ CHA) ×
	=		÷ 2	(arror	ndi à l'inférieu	r)		OI IIIIIIC	·		
4	CREATURES R	REBUKED	Drea	ad Necr	omancer				ENERVATIN	G TOUCH	<u> </u>
TOTAL HIT DICE Level							TIVE LEVELS	DN Lev		Magatin	ve Levels Today
= 2d6 + CHA +						2 23 K L				2	ve Levels Today
		∠uo + ∪ 	T				=	.	12 to 16 → level ÷ • 17 to 20 → level)	