ITEM INTELIGENT **ITEM INTELIGENTE** Nome **EGO** Base magic item ITEM'S TOTAL **EGO SCORE** Intelligent items with an ego 20 or more always Item value consider themselves superior to any character. In the event of a personality conflict, the wielder **POWERS AND PURP** must make a will save against the item's ego, or the item becomes dominant. Habilidades Pontos de Habilida Ballousificador de Habilio dans eTem INT SAB CAR Modificador = +EGO (Total de pontos - 10) ÷ 2 **SENSES** □ EMPATIA Item can communicate emotional intent. ☐ SPEECH Item pode falar em idiomas que ele conhece. ☐ TELEPATIA Item can communicate with its wielder, regardless of language. **SENSES** □ 10m □ 18m □ 36m □ Darkvision □ Blindsense ☐ LER IDIOMAS +1 Item pode ler qualquer idioma ☐ LER MAGIA +1 Item can decipher magical writing. IDIOMAS Total ego bonus from item powers, dedicated pospecial purpose etc.

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