

SOMETHING

CLASSE DE PRESTIGE

STUFF

SOMETHING

Something Level			Effective Thingy Level
1	<input type="checkbox"/>	{ Détection de pièges Sneak Attack	—
2	<input type="checkbox"/>	Evasion	+1
3	<input type="checkbox"/>	Evasion	+2
4	<input type="checkbox"/>	Evasion	+3
5	<input type="checkbox"/>	Evasion	—
6	<input type="checkbox"/>	Evasion	+4
7	<input type="checkbox"/>	Evasion	+5
8	<input type="checkbox"/>	Evasion	+6
9	<input type="checkbox"/>	Evasion	—
10	<input type="checkbox"/>	Evasion	+7

