

INFILTRATOR

(RANGER)

Ranger
Level

Level
Bonus

+

WILD EMPATHY

Бонус Дикого сопереживания
BONUS

Ranger
Level

Misc

= CHA + +

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Ranger
Level

Survival
Bonus

Track = (÷ 2) +

SPELLS

Level
4

Ranger
Level

- 3 =

Caster
Level

Spell Save DC		Spells per day	=	Base Spells	Бонусные заклятия WIS
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<input type="text"/>	2	<input type="text"/>		<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="text"/>	3	<input type="text"/>		<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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Spell Save DC = 10 + WIS + Spell Level

Concentration = WIS + Caster
Level

FAVOURED ENEMIES

Level BONUS

+2 4 6 8 10

ADAPTATIONS at levels 3, 8, 13 and 18

1

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5

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10

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15

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20

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COMBAT STYLE

Ranger
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level

4

SHARE FAVOURED ENEMY

ANIMAL COMPANION

SHARE FAVOURED ENEMY
DURATION

Misc

rds = WIS +
(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger
Level - 3 = Druid
Level

PREPARED SPELLS

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WANDS

CHARGES

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CHARGES

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SCROLLS

POTIONS