

# TOME OF SECRETS WITCH HUNTER

Witch  
Hunter  
Level

## DEVOTEE TALENTS

Witch Hunter Level		Witch Focus
1	<input type="checkbox"/>	Devoted Strike Witch Sense
2	<input type="checkbox"/>	Devotee Talent
3	<input type="checkbox"/>	Detect Curse
4	<input type="checkbox"/>	Devotee Talent
5	<input type="checkbox"/>	Spellbane
6	<input type="checkbox"/>	Devotee Talent
7	<input type="checkbox"/>	Disruptive
8	<input type="checkbox"/>	Devotee Talent
9	<input type="checkbox"/>	Cursebreaker <b>+1</b>
10	<input type="checkbox"/>	Advanced Talent
11	<input type="checkbox"/>	Spellbreaker
12	<input type="checkbox"/>	Advanced Talent
13	<input type="checkbox"/>	Backlash <b>+2</b>
14	<input type="checkbox"/>	Advanced Talent
15	<input type="checkbox"/>	Greater Spellbane
16	<input type="checkbox"/>	Advanced Talent
17	<input type="checkbox"/>	<b>+3</b>
18	<input type="checkbox"/>	Advanced Talent
19	<input type="checkbox"/>	Uncursed
20	<input type="checkbox"/>	Mystic Null Advanced Talent

## WITCH SENSE

Perception  
Check  
DC = **30** - Highest  
Level or  
Hit Dice - Number of  
Witches

## WITCH FOCUS

ANGRIFF  
BONUS BONUS

WISSEN  
BONUS BONUS

DISPEL BONUS

ARMOUR BONUS

Witch  
Focus  
Bonus

=

## DEVOTEE TALENTS

TALENTE  
KNOWN

Witch Hunter  
Level

Sonst.

Stufe  
**10** Advanced  
Talents

= (  ÷ 2 ) +  (abrunden)

1

2

3

4

5

6

7

8

9

10

11

12

## DEVOTED STRIKE

DEVOTED STRIKES  
PRO TAG

Strikes  
Today

SCHADEN  
BONUS

= WE + 3

+  = WE

## SPELLBANE & CURSEBREAKER

SPELLBANE OR CURSEBREAKER  
PRO TAG

Nutzungen  
Heute

Stufe  
**20** Mystic Null  
Unlimited spellbane  
uses per day

= WE + 3

## BACKLASH

BACKLASH  
WILL SAVE DC

Witch Hunter  
Level

BACKLASH  
DAMAGE

= 10 +  + WE

2W6