WARDEN

(RODEUR)

Rôdeur Niveau

Niveau Bonus +

MASTER OF TERRAIN

Niveau	FAVOURED TERRAIN	+2	4	6	8	10
1		■	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

Niveau 2 — LIVE IN COMFORT
Take 10 on Survival checks in your favoured terrains
If not in immediate danger, take 20

Niveau 4 — TERRAIN BOND
+2 Bonus to Perception, Survival and Stealth checks to allies in your favoured terrains
Allies leave no trail and cannot be tracked (unless you want them to be) in your favoured terrains

Niveau 5 — ABLE EXPLORER
Take the higher of two rolls on Acrobatics, Climb, Fly, Ride or Swim checks in your favoured terrains

Niveau 20 — WILDERNESS WHISPERS
Take 20 on Initiative checks in your favoured terrains

EMPATHIE SAUVAGE

BONUS
BONUS

[ ] = CHA + Rôdeur Niveau + Divers

Utiliser à la place de Diplomatie pour améliorer l'attitude d'un animal

TRACK

Traquer [ ] = (Rôdeur Niveau ÷ 2) + Survie Bonus

SORTS

Niveau 4 — Rôdeur Niveau - 3 = Niveau de Lanceur de Sort

Sort DD sauvegarde		Sorts par jour	=	Base Sorts	+	Bonus Spells SAG
	1					□□□□
	2					□□□□
	3					□□□□
	4					□□□□

DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort

Concentration [ ] = SAG + Niveau de Lanceur de Sort

BAGUETTES

		CHARGES #
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SORTS PREPARES

1	□□□	□□□
	□□□	□□□
	□□□	□□□
2	□□□	□□□
	□□□	□□□
	□□□	□□□
3	□□□	□□□
	□□□	□□□
	□□□	□□□
4	□□□	□□□
	□□□	□□□
	□□□	□□□

PARCHEMINS

POTIONS