

TATTOOED
SORCERER

Zauber-
stufe

Stufen-
bonus

+

BLUTLINIE

Bloodline powers

Stufe

3

Stufe

15

Stufe

20

FAMILIAR TATTOO

Gain a familiar which can become a tattoo as a move action.
As a tattoo it grants the familiar special ability, but can take no other action.

ZAUBER

Bekannte Zauber RW gegen Zauber Zauber pro Tag = Grund-zauber + Bonuszauber

		0			CH	CH - 4	CH - 8	CH - 12
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		2						
		3						
		4						
		5						
		6						
		7						
		8						
		9						

RW gegen Zauber (SG) = 10 + CH + Zaubergrad

Konzentration

=

CH

+

Zauber-
stufe

MAGE'S TATTOO

Chosen school

Spell-like ability

Uses today

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All bloodline spells learned manifest on your body as tattoos,
and gain the +1 bonus regardless of school.

CREATE SPELL TATTOO

Stufe

7

Once per day, create a spell tattoo on yourself or an ally.
Current tattoo

11

Twice per day.

15

Three times per day.

ENHANCE MAGICAL TATTOO

Stufe

9

Use selected spell as a spell-like ability once per day.
It gains +2 caster level (does not stack with Mage's Tattoo)

BLOODLINE FEATS

Stufe

13

Stufe

19

BEKANNTE ZAUBER

0

Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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