

ARCANIST

Niveau de
Lanceur de Sort

SORTS

Spells Prepared	Sort DD sauvegarde	Sorts par jour	= Base Sorts	Sorts supplémentaires
		0		
		1		INT - 4
		2		INT - 4 INT - 8
		3		INT - 4 INT - 8 INT - 12
		4		
		5		
		6		
		7		
		8		
		9		

DD de jet de sauvegarde d'un sort = 10 + INT + niveau de sort

Concentration

= INT +

Niveau de
Lanceur de Sort

RISQUE D'ÉCHEC DES THRESHOLD

%

EXPLOITS

Niveau
1

Niveau
3

Niveau
5

Niveau
7

Niveau
9

Niveau
11

GREATER EXPLOITS

Niveau
13

Niveau
15

Niveau
17

Niveau
19

SORTS PREPARES

0

1

□□□
□□□

2

□□□
□□□
□□□

3

□□□
□□□
□□□

4

□□□
□□□
□□□

5

□□□
□□□
□

6

□□□
□□□
□

7

□□□
□□□

8

□□□
□□□

9

□□□
□□□

ARCANE RESERVOIR

MAX
POINTS

Arcanist
Level

Divers

pts

= 3 +

+

Arcane
Reservoir

□□□ □□□ □□□
□□□ □□□ □□□

POINTS
PER DAY

Arcanist
Level

pts

= 3 +

(÷ 2)

Arcane reservoir starts
fresh each day.

Spend one arcane reservoir point when casting a spell to add 1 to either the caster level or the saving throw DC.

CONSUME SPELLS

As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.

Niveau MAGICAL SUPREMACY

20

Cast a prepared spell by spending points equal to the spell level + 1.
Treat the caster level and saving throw DC as 2 higher.