

ARCANE DUELIST

(BARD)

Уровень
Барда

Изученные заклинания

Заклинания

Заклинаний в день: КС: Базовых заклятий: Бонусных заклятий:

Уровень	Заклинаний в день	Базовых заклятий	Бонусных заклятий
0			
1			
2			
3			
4			
5			
6			

КС спас заклинания = 10 + CHA + Уровень заклятия

Концентрация = CHA + Уровень Заклинателя

ARCANE SPELL FAILURE THRESHOLD

%

Барды могут носить легкую броню без риска провалить заклинание

BARDIC PERFORMANCE

ДЛИТЕЛЬНОСТЬ в ДЕНЬ: Уровень Барда: Прочее:

$$\text{rds} = 2 + (\text{Уровень Барда} \times 2) + \text{CHA} + \text{Прочее}$$

Rounds Today:

WILL SAVE DC

Уровень барда

$$\text{Will Save DC} = 10 + (\text{Уровень барда} \div 2) + \text{CHA}$$

Уровень 7: Begin or switch a bardic performance as a move action, rather than as a standard action.

PERFORMANCES

RALLYING CRY

Rally dispirited allies. Allies within 30ft use your Intimidate roll in place of a saving throw against fear, every turn.

DISTRACTION

Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw.

FASCINATE

Уровень

MAX AUDIENCE

Барда

$$\text{MAX AUDIENCE} = \text{Уровень Барда} \div 3 \quad (\text{Округлять вверх})$$

INSPIRE COURAGE

+

Bonus against charm and compulsion effects
Bonus to attack and damage rolls

INSPIRE COMPETENCE

Уровень

3

+

BLADETHIRST

Уровень

Уровень

6

$$\text{BLADETHIRST} = (\text{Уровень} \div 3) - 1 \quad (\text{Округлять к меньшему})$$

Enhancement bonus to one weapon or natural weapon

DIRGE OF DOOM

Уровень

8

Cause enemies within 30ft to become shaken

INSPIRE GREATNESS MAX AFFECTED

Уровень

9

2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save

SOOTHING PERFORMANCE

Уровень

12

Mass Cure Serious Wounds
Removes the fatigued, sickened and shaken conditions

FRIGHTENING TUNE

Уровень

14

Enemies are frightened and flee your performance

INSPIRE HEROICS MAX AFFECTED

Уровень

15

+ 4 to all saving throws
+ 4 to AC

MASS BLADETHIRST

Уровень

18

+4 to 2 allies, +3 to 3, +2 to 4 or +1 to more than 4

DEADLY PERFORMANCE

Уровень

20

Cause an enemy to die of joy or sorrow

0

1

☐ ☐ ☐
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2

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Бонусные черты

Уровень

1

☐ Arcane Strike

DAMAGE BONUS

+

= 1 +

(

Уровень

Заклинателя

÷ 5

)

2

☐ Combat Casting

+4 to Concentration checks to cast a spell defensively or while grappled

6

☐ Disruptive

+4 DC to enemies casting defensively within your threatened area

10

☐ Spellbreaker

Enemies that fail their check to cast defensively in your treated area provoke attacks of opportunity

14

☐ Penetrating Strike

Bypass up to 5 points of damage reduction (not including damage reduction without a type)

18

☐ Greater Penetrating Strike

Bypass up to 10 points of damage reduction (or 5 for damage reduction without a type)

ARCANE BOND

Уровень

5

BONDED OBJECT

ARCANE ARMOUR

Уровень

10

Medium Armour Proficiency

Cast spells in medium armour with no risk of spell failure

Уровень

16

Heavy Armour Proficiency

Cast spells in heavy armour with no risk of spell failure