

MAGUS

Poziomy
Maga

Poziom
Czarującego

ARCANE POOL

ARCANE POOL
CAPACITY

Poziomy
Maga

Inne

$$\boxed{\text{ptk}} = \left(\boxed{\text{ptk}} \div 2 \right) + \text{INT} + \boxed{\text{ptk}}$$

(zaokrąglane w dół, min 1)

WZMOCNIENIE BRONI

MAX WEAPON
WZMOCNIENIE

Poziomy
Maga

$$+ \boxed{\text{ptk}} = \boxed{\text{ptk}} \div 4$$

(Zaokrąglane w górę)

Poziomy
Maga

Koszt
Wzmocnienia

Weapon enhancements are powered from your Arcane Pool

ENHANCEMENT

5	+1	<input type="checkbox"/> Flaming	<input type="checkbox"/> Zimno	<input type="checkbox"/> Ostrość	<input type="checkbox"/> Shock
9	+2	<input type="checkbox"/> Flaming burst	<input type="checkbox"/> Icy burst	<input type="checkbox"/> Shocking burst	
13	+3	<input type="checkbox"/> Speed			
17	+4	<input type="checkbox"/> Dancing			
	+5	<input type="checkbox"/> Vorpai			

CZARY

ST Rzutu Obronnego	Czary na dzień	=	Czary Bazowe	+ Premiowe Czary
0				INT - 4 INT - 8 INT - 12
1				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

ST Rzutu Obronnego = 10 + INT + Poziom Czar

ARCANE SPELL FAILURE
THRESHOLD

ARKANY MAGUSA

ARCANA
KNOWN

Poziomy
Maga

Arcane
Pool Cost

$$\boxed{\text{ptk}} = \boxed{\text{ptk}} \div 3$$

$$\boxed{\text{ptk}} = \boxed{\text{ptk}}$$

$$\boxed{\text{ptk}} = \boxed{\text{ptk}}$$

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BRON

$$-2 \text{ Spell Combat Attack Penalty} + \boxed{\text{ptk}} \text{ Wzmocnienie} \boxed{\text{ptk}} \text{ Premia do ataku} \boxed{\text{ptk}} \text{ Obrażenia} \boxed{\text{ptk}} \text{ Krytyk}$$

DEFENSIVE CASTING

$$- \boxed{\text{ptk}} \text{ Defensive Casting Attack Penalty} \boxed{\text{ptk}} \text{ Maximum Penalty} \text{ Koncentracja } \boxed{\text{ptk}} = \text{INT} + \boxed{\text{ptk}} + \boxed{\text{ptk}} + 2$$

Poziom 8 Premia

Poziom 14 Defensive Casting Bonus is double the Attack Penalty taken

Automatic success on casting defensively

Poziom 20 When casting a spell and attempting a melee attack against the same target, choose one of:

+2 Premia do Ataku +2 Spell Save DC Bonus +2 to overcome target's spell resistance

PRZYGOTOWANE CZARY

0					
1					
2					
3					
4					
5					
6					

SPELL RECALL / KNOWLEDGE POOL

Poziom 4	Spell Recall Reprepare any spell already cast today	Arcane Pool Cost	=	Poziom Czar	+ Dostosowanie z Metamagii
Poziom 7	Pula Wiedzy Prepare any Magus spell as if known	Arcane Pool Cost	=	1 pt	
Poziom 11	Improved Spell Recall Reprepare any spell already cast today	Arcane Pool Cost	=	(Poziom Czar \div 2) + Dostosowanie z Metamagii	
	Improved Spell Recall Prepare any known spell as a swift action	Arcane Pool Cost	=	Poziom Czar (nie może używać metamagii)	