# BEGUILER

Zauber-stufe

Stufen-bonus +

## ZAUBER

| RW gegen Zauber | | Zauber pro Tag | = Grund-zauber | + Bonus-Zauber (IN / IN - 4 / IN - 8 / IN - 12) |
|---|---|---|---|---|
| | 0 | | | |
| | 1 | | | |
| | 2 | | | |
| | 3 | | | |
| | 4 | | | |
| | 5 | | | |
| | 6 | | | |
| | 7 | | | |
| | 8 | | | |
| | 9 | | | |

**ARKANE ZAUBERPATZER WAHRSCHEINLICHKEIT**

% Beguilers can wear light armour without risk of spell failure

## CLOAKED CASTING

RW gegen Zauber = 10 + IN + Zauber Level + Cloaked Casting Bonus

**ZAUBER SG BONUS** +

Ab Stufe 8: ☐ +2 to overcome Spell Resistance

Ab Stufe 20: ☐ Always overcome Spell Resistance

## ZAUBERSTÄBE

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## BEKANNTE ZAUBER

**0** □□□ □□□

Tanzende Lichter, Benommenheit, Magie entdecken, Geisterhaftes Geräusch
Message, Offen / Geschlossen, Magie lesen

**1** □□□ □□□ □□□ □

Person bezaubern, Sprühende Farben, Comprehend Languages, Geheimtüren entdecken
Disguise Self, Expeditious Retreat, Hypnotism, Mage Armour
Obscuring Mist, Rouse, Silent Image, Sleep
Undetectable Alignment, Whelm

**2** □□□ □□□ □□□ □

Blinding Colour Surge, Verschwimmen, Daze Monster, Detect Thoughts
Fog Cloud, Glitterdust, Hypnotic Pattern, Invisibility
Klopfen, Minor Image, Mirror Image, Misdirection
See Invisibility, Silence, Spinnenklettern, Stay the Hand
Touch of Idiocy, Vertigo, Whelming Blast

**3** □□□ □□□ □□□ □

Arcane Sight, Hellhören / Hellsehen, Crown of Veils
Deep Slumber, Dispel Magic, Standort vortäuschen, Glibness
Halt, Hast, Hesitate, Hold Person
Inevitable Defeat, Invisibility Sphere, Legion of Sentinals, Major Image
Nondetection, Slow, Einflüsterung, Vertigo Field
Zone of Silence

**4** □□□ □□□ □□□ □

Monster bezaubern, Confusion, Crushing Despair, Freedom of Movement
Greater Invisibility, Greater Mirror Image, Locate Creature, Mass Whelm
Phantom Battle, Rainbow Pattern, Solid Fog

**5** □□□ □□□ □□□

Break Enchantment, Dominate Person, Feeblemind, Friend to Foe
Hold Monster, Incite Riot, Mind Fog, Rary's Telepathic Bond
Seeming, Sending, Swift Etherealness

**6** □□□ □□□ □□□

Mächtige Magie bannen, Masseneinflüsterung, Mislead, Overwhelm
Repulsion, Shadow Walk, True Seeing, Veil

**7** □□□ □□□ □□□

Ethereal Jaunt, Greater Arcane Sight, Mass Hold Person, Mass Invisibility
Phase Door, Power Word Blind, Project Image, Spell Turning

**8** □□□ □□□ □□□

Demand, Discern Location, Mind Blank, Moment of Prescience
Power Word Stun, Schillerndes Muster, Screen

**9** □□□ □□□ □□□ □

Monster beherrschen, Etherealness, Foresight, Mass Hold Monster
Power Word Kill, Time Stop

## SCHRIFTROLLEN

## TRÄNKE