

# GUARDIAN

Rango  
Mitico

## HARD TO KILL

Quando a meno di 0pf, stabilizza sempre senza dover fare un tiro sulla

Don't die until negative hp equals double your constitution score.

## SURGE

Rango Spend one use of mythic power to add to any d20

- 1 ☐ d6  
4 ☐ d8  
7 ☐ d10  
10 ☐ d12

## Punti Abilità

Rango Bonus to ability scores

- 2 ☐ +2  
4 ☐ +2  
6 ☐ +2  
8 ☐ +2  
10 ☐ +2

FOR INT  
DES SAG  
COS CAR

## AMAZING INITIATIVE

BONUS  
INIZIATIVA

Rango  
Mitico

Rango  =

Spend one use of mythic power to take an additional standard action

## RECUPERATION

Rango Recover all hit points with 8 hours rest

- 3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

## MYTHIC SAVING THROWS

Rango On a successful saving throw against a non-mythic effect, suffer no effects.

- 5 Saving throws against mythic effects are unaffected.

## FORZA DI VOLONTA'

Rango Spend one use of mythic power to reroll any d20, or force a foe to reroll, even after the result is revealed.

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## INARRESTABILE

Spend one use of mythic power to end any one of:

- Rango ☐ ☐ ☐  
8 ☐ ☐ ☐  
• Sanguinamento • Accecato • Confuso  
• Cowering • Dazed • Dazzled  
• Assordato • Entangled • Exhausted  
• Fascinated • Affaticato • Frightened  
• Nauseato • Panicked • Paralizzato  
• Shaken • Sickened • Staggered  
Confuso

## IMMORTAL

Rango If you are killed return to life 24 hours later, regardless of the condition of your body. You do not regain any limited daily abilities.

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This does not apply if you were killed by a coup-de-grace or critical hit by a mythic enemy, or an epic weapon.

Rango Can only be permanently killed by a coup-de-grace or critical hit with an artefact.

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## LEGENDARY HERO

Rango Regain one use of mythic power per hour.

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## TRUE DEFENDER

Rango Damage from attacks by non-mythic enemies is halved. This is applied after all other reductions.

- 10 Once a round, when an enemy makes a successful critical hit, regain one use of mythic power.

## GUARDIAN'S CALL

costituzione (i danni da sanguinamento si applicano ugualmente).

## MYTHIC POWER

POWER  
al GIORNO

Rango  
Mitico

Extra

= 3 + (  × 2 ) +

Uses Today ☐☐☐ ☐☐☐ ☐☐☐

## PATH ABILITIES

Rango

1

2

3

4

5

6

7

8

9

10

PATH ABILITIES

MYTHIC FEATS

Rango

1

3

5

7

9