WILD SHAPE

Creature Type _____

Size Modifier

ABILITIES

	Ability Score	Item Bonus	Temp Bonus	Ability Modifier
STR				STR
DEX				DEX
CON				CON

Ability Modifier = (Total Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS   Misc   Initiative

INIT = DEX + ___ ___ [ ]

SPEED   Temp Speed

[ ] ft sq   [ ] ft sq

COMBAT MANOEUVRES

COMBAT MANOEUVRE BONUS   Size Modifier   Misc

CMB = Base Attack + STR + 👤 + ___

COMBAT MANOEUVRE DEFENCE

		Dodge Modifier	Deflection Modifier	Base Attack Bonus	Модификатор размера	Misc	Morale Bonus
CMD	= 10 + STR + DEX +	+	+	BAB +	👤 +		+

ATTACKS

Range		Attack Bonus	Damage	Critical
	ft sq			

Range		Attack Bonus	Damage	Critical
	ft sq			

Range		Attack Bonus	Damage	Critical
	ft sq			

Range		Attack Bonus	Damage	Critical
	ft sq			

ARMOUR CLASS

			Natural Armour	Size Modifier	Misc
ARMOUR CLASS	AC	= 10 + DEX +	-	👤 +	
FLAT-FOOTED ARMOUR CLASS	AC	= 10	/ +	-	👤 +
TOUCH ARMOUR CLASS	AC	= 10 + DEX	/	-	👤 +

Temp AC   Spell Resistance   Damage Reduction

AC ___   ___   ___ / ___

SAVES

			Base	Misc	Temp
FORTITUDE SAVE	FORT = CON +	+		[ ]
REFLEX SAVE	REF = DEX +	+		[ ]

PORTRAIT

SPECIAL ABILITIES