PSIONICS EXPANDED Vitalist Level	VITALIST METHOD	
VİTALİST Poziom Poziom Poziom	Method	
	Extra power	
AXIMUM Vitalist	—	
EMBERS Level		
= INT lub	Poziom Vitalist's Touch	
a member dies, make a Fortitude save (DC 15) or lose wer points equal to their hit dice.	2	
embers must be within Medium range (100ft + 10ft per level)		
ziom Unlimited range Poziom Collective may cross plar	nes Poziom Swift Aid	
DLLECTIVE HEALING stribute healing between members.	Poziom Vitalist's Expertise	
HEALTH SENSE	Poziom Master Vitalist	
ziom As a swift action, learn the health of members. DC 15 Heal check to learn if any members are suffering	20	
from poison or disease.	ZNANE MOCE	
SPIRIT OF MANY	MOCE MAKSYMALNA MOC PUNKTY MOCY	
Ziom Network powers may manifest on any members, even those out of range or who would be immune. Spend additional power points to affect more members	ZNANE POZIOM MAKSYMALNY	Mániféstującego =
TELEPATHY	Moc	Poziom Kosz
3 Members can communicate without sharing a language Members can borrow abilities as if they were touching.		
REQUEST AID	3	
ziom Members can request healing as a standard action; vita can grant the request as a free action. Or vitalist can he any member as a standard action.	alist eal 4	
Spend up to your level in power points, each healing 3h	·	
HEALTH SENSE Heal check to stablise a dying member or heal wounds	6	
that inflict a movement penalty.	7 — 8	
HEALTH SENSE	^	
Heal check to stablise a dying member or heal wounds that inflict a movement penalty.	10	
ziom HEALTH SENSE	11	
.2 Heal check to treat a poisoned member. ziom HEALTH SENSE	EXTRA	
L7 Heal check to treat a diseased member.	TRANSFER WOUNDS	
PSIONIKA	Touch a target to heal their injuries, and take equivalent non-lethal damage yourself.	
JNKTY MOCY Bazowe Premiowe A DZIEŃ Punkty Punkty	Vitalist UŻYCIA nne HEALING Level NA DZIEŃ	Uses toda
= + + +	k6 = ÷3 =3+ RZT	
	(Zaokrąglane w górę)	
Poziom kty Premiowe Manifestującego	STEAL HEALTH	
- 7777	MAX Vitalist Cannot take a target below 0l Poziom HEALTH Level Cannot take from members o	
Punkty Mocy zużyte dzisiaj	3 Gain no healing from targets	
. amely most subject about	than nam of vitalist level.	
	Poziom Steal health as a ranged touch attack within 30ft	
POZIOMY MOCY	STEAL LIFE	
Poziomy Koszt ST Rz. Obr. Wild Surge Mocy na Moc Save DC	FORTITUDE Vitalist DC Level	
0 0	Poziom $= 10 + RZT + (\div 2)$	
1 1	Gain 5hp for each of the target's hit dice.	
2 4	Cannot steal life from members of the collective, or targets with more than 140 total h	t points.
3 5		
4 7		
5 9		

Power Save DC = 10 + **WIS** + Power Level