HUNTER Hunter Level	MAGIAS CONHECIDAS							
MAGIAS								
Magias Teste de Magias <sub>=</sub> Base <sub>+</sub> Magias Bônus				o				
ConhecidaBesistência CD por dia Magia								
O SAB								
1 0,000								
2				1				
4 777								
5 000								
6				2				
Teste de Resistência CD = 10 + SAB + Nível da Magia								
Concentração = SAB + Conjurad Nível	lor							
FALHA ARCANA LIMIAR								
Hunters can wear light armour without risking				3				
spell failure.								
COMPANHEIRO ANIMAL								
Animal Companion's Name								
Tipo da Criatura								
Nível IMPROVED EMPATHIC LINK								
4 See through animal companions' eyes as a swift action								
(but Hunter is blinded while maintining this connection).				5				
Nível Nível Nível BONUS TRICKS 7 13 19 Animal companion learns another trick, in								
addition to the tricks gained for druid level.								
Nível RAISE ANIMAL COMPANION				-				
10 Not restricted to your own animal companion.  Take a negative level for 24 hours.				6				
Nível SPEAK WITH MASTER								
11 Talk with your animal companion as if using a common								
language. Others cannot understand you.	×			ANIMAL FO	CUS		*	
Nível GREATER EMPATHIC LINK			apply an animal focus to		r	<b>DURAÇÃO</b> POR DIA	Hunter Level	
14 Range of empathic link increased to 10 miles. Communicate telepathically within 1 mile.			n. They do not need to be anion's focus has no dura			_	Level	
PERÍCIAS						rds -		
Improve the attitude of a wild animal as if using Diplomacy.	Self Anim	al anion	<u>e</u> <u>1</u>	8 Nivel	<u>e</u> 12	<u> </u>		
Take -4 penalty to influce a magical beast.		anion	Visão no Escuro 18m			Blindsense	10ft	
Wild Empathy = CAR + Hunter Level		ear	+2 Constitution	+4 Constit		+6 Constitu		
Level		ull	+2 Strength	+4 Strengt		+6 Strength		
Nível Hunter <b>2</b> Survival Level		alcon	+4 Perception	+6 Percep		+8 Percepti		
Rastrear = +( ÷2)		rog	+4 Swim and jump	+6 Swim a	nd jump	+8 Swim an	d jump	
nuotreui ( 2)		lonkey	+4 Climb	+6 Climb		+8 Climb		
Nível SWIFT TRACKER		louse	Evasão		Improv	ed evasion		
8 Track at normal speed with no penalty, or at twice normal speed with only -10 penalty.		wl	+4 Stealth	+6 Stealth		+8 Stealth		
TALENTO BÔNUS		nake	+2 AoO attack and A	C +4 AoO at	tack and AC	+6 AoO atta	ck and AC	
Nível		tag	+5ft Speed	+10ft Spec	ed	+20ft Speed	l	
2 Precise shot 🗆 Outflank		iger	+2 Dexterity	+4 Dexteri	ty	+6 Dexterity	1	
3	_	Volf	Scent 10ft	Scent 20ft		Scent 30ft		
6	Nível	nnly two	aspects to yourself, and	two to your animal	compaion			
	-0			,				
9								
12		17 Creatures of the same approximate type as any of your current animal foci will not willingly attack you unless attacked first or magically compelled.						
15				MASTER HU	NTFR			
18					VILI			
Teamwork feats are granted to animal companion as well.  As a standard action, swap the most recent teamwork feat.		Nível Track at full speed with no penalty.  20 Each day apply one animal focus to yourself in addition to the above.						
As a standard action, swap the most recent teamwork feat.	~	,						
woodland stride								

Nível Hunter and animal companion may move through any sort of undergrowth without slowing down or taking damage.