

Artificer  
Level

Caster  
Level

## INVENTIONS

Invention Save DC = 10 + INT + Spell Level  
Invention time = 4 hours per spell level

## Artificer

$$\boxed{\phantom{000}} = 1 + \left( \frac{\phantom{000}}{\phantom{000}} \div 2 \right) \quad (\text{Round up})$$

**DC 15** To use an invention crafted by someone else

**DC 20** To use an invention when its uses are spent  
rising 1 each time it's used

**DC 25** To use several magical effects at once  
plus the number of effects

## CRAFT MAGIC ITEM

**DC 20** To create a magical item  
plus required caster level

**DC 20** To create magical item with metamagic  
plus 3× modified caster level

## SALVAGE

When deconstructing a wand with some spent charges, the value recovered is an equivalent fraction of the cost of the wand.

## WANDS

[illegible]

ARTIFICER

## BONUS FEATS

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- ☐ Empower Spell **+2**    ☐ Heighten Spell    ☐ Quicken Spell **+4**    ☐ Still Spell **+1**
- ☐ Enlarge Spell **+1**    ☐ Magical Aptitude    ☐ Silent Spell **+1**    ☐ Widen Spell **+3**
- ☐ Extend Spell **+1**    ☐ Maximise Spell **+3**    ☐ Skill Focus

Metamagic feats apply a spell level increase

## MATERIALS

[illegible]

## MAGIC ITEMS

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## SCROLLS

[illegible]

## POTIONS

This image shows a single sheet of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page. There are approximately 20 lines visible. The paper has a slight shadow on its right side, suggesting it's resting on a surface.