

Customisation

Points

ASTRAL SUIT

<input type="checkbox"/> Astral Skin	Nivel	Free customisations:
	1	Speed x 2, Nimble
	2	Evasión
<input type="checkbox"/> Astral Armour	12	Evasión Mejorada
	1	Brawn, Improved Damage
	2	Flexible Suit
<input type="checkbox"/> Astral Juggernaut	8	(astral armour is treated as a Masterwork Breastplate)
	1	Fortification, Hardy
	2	Stalwart
	7	(astral suit resembles and is treated as Full Plate)

PSIÓNICA

POWER POINTS

AL DÍA

Puntos

Base

Puntos

Adicionales

Racial

Misc

pts

=

+

+

+

Puntos Adicionales

Nivel de
Manifestador

=

INT

x

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2

(Redondear hacia abajo)

pts

ASTRAL REPAIR

Nivel

1

Repair an object 2hp as a standard action.

The 'broken' condition is removed when the object reaches at least half its total hit points.

Reducción de Daño

Nivel

2

2 / -

5

3 / -

10

4 / -

15

5 / -

20

6 / -

Astral
Suit

Racial

Misc

+

+

CUSTOMISATIONS

CUSTOMISATION
POINTS

Puntos

Base

Puntos

Adicionales

Misc

pts

=

+

+

RECONFIGURE

Nivel

3

Usos
al día

pts

=

INT

Uses today

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☐☐☐☐☐☐
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Aegis
Level

pts

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(

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2

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1

(Redondear hacia arriba)

AUGMENT SUIT

As a standard action, gain temporary customisation points

Nivel

4

Puntos
Adicionales

Aegis
Level

pts

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(

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4

)

(Redondear hacia abajo)

CANNIBALISE SUIT

Nivel

12

Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points.

This healing does not include temporary points.

You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Nivel

20

Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).

Spend two uses of Reconfigure to reset all customisations.

Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

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