BASTION OF GOOD SACRED SHIELD DER DOMÄNE **GEGNER** Paladin-Gegner **PRO TAG** stufe Paladin-Sonstiges Heute stufe (PALADIN) = (÷ 3 Paladin-Zauber-- 3 = (aufrunden) stufe stufe **ARMOUR** Paladin-BÖSES ENTDECKEN **BONUS** Allies within 10ft, not including yourself, stufe As a move action, detect evil in one creature or item within 60ft. only take half damage from your chosen foe. ÷ 4 Does not detect any other evil auras nearby **DIVINE GRACE** Stufe IMPROVED BASTION Stufe Bonus auf alle 11 Allies within 20ft, not including yourself, only take half damage from your chosen foe 2 Rettungswürfe Stufe PERFECT BASTION **AURA** 20 Allies within 20ft, including yourself, gain regeneration 10 against your chosen foe. **AURA OF COURAGE** Stufe **HANDAUFLEGEN** Immune to fear effects including magic 3 ANZAHL Paladin-Allies within 10ft get +4 to saves against fear effects. Heute verwendet PRO TAG Sonstiges **AURA OF RESOLVE** Stufe Immune to charm effects including magic. 8 Allies within 10ft get +4 to saves against charm effects. Stufe (abrunden) Stufe **AURA OF FAITH** 2 HEILT Paladin-14 Weapons considered Good aligned for overcoming DR. TREFFERPUNKTE stufe Sonstiges **AURA OF RIGHTEOUSNESS** Stufe Gain damage reduction 5/evil. W6 17 Immune to compulsion effects including magic. (abrunden) Allies within 10ft get +4 to saves against charm effects. **GNADEN** DIVINE HEALTH Stufe Stufe 3 Immune to all diseases including magic. 3 6 **HOLY SHIELD** Spend two of today's uses of Lay On Hands to channel 9 energy through your shield, protecting allies. Adjacent allies gain a shield bonus equal to your own. **12** Stufe This does not stack with their own shield bonus. 4 **DURATION** 15 = 3 + Runden 18 Stufe VORBEREITETE ZAUBER Allies within 10ft gain the shield bonus. 11 Stufe Allies within 20ft gain the shield bonus. 1 20 GÖTTLICHER BUND ANZAHL Paladin-Stufe PRO TAG stufe 2 5 = ((aufrunden) Nutzungen Paladin-DURATION stufe Heute 3 min Weitere Verbesserungen

