

WIZARD

Caster
Level

Level
Bonus

SPELL SCHOOLS

SPECIALITY SCHOOL

OPPOSED SCHOOLS

Spells from your opposed schools cost two slots to prepare.

ARCANE BOND

☐ FAMILIAR☐ **BONDED OBJECT**

SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Specialist Spell	+	Bonus Spells
	0							INT - 12
	1					□		INT - 11
	2					□		INT - 10
	3					□		INT - 9
	4					□		INT - 8
	5					□		INT - 7
	6					□		INT - 6
	7					□		INT - 5
	8					□		INT - 4
	9					□		INT - 3

Spell Save DC = 10 + INT + Spell Level

Concentration

$$= \text{INT} +$$
Caster
Level

ARCANE SPELL FAILURE THRESHOLD

%

SCROLLS

POTIONS

WANDS

CHARGES

CHARGES

CHARGES

PREPARED SPELLS

O

1

2

3

4

5

6

7

8

9