

ARCANE ARCHER

CLASE DE PRESTIGIO

Nivel de Lanzador

Arcane Archer Level

ARCANE ARCHER		
Arcane Archer Level		Spellcaster Level
1	<input type="checkbox"/> Enhance arrows	
2	<input type="checkbox"/> Imbue arrow	+1
3	<input type="checkbox"/>	+2
4	<input type="checkbox"/> Seeker arrow	+3
6	<input type="checkbox"/> Phase arrow	+4
7	<input type="checkbox"/>	+5
8	<input type="checkbox"/> Hail of arrows	+6
10	<input type="checkbox"/> Arrow of death	+7

ENHANCE ARROWS

Add magical properties to non-magical arrows as you fire them.

- Nivel
- Bon
- 1
- +1 enhancement (does not stack)
- 3
- Flaming, frost or shock
- 5
- Double the range increment
- 7
- Flaming burst, icy burst or shocking burst
- 9
- Anarchic, axiomatic, holy or unholy



IMBUE ARROW

- Nivel
- Place an area spell on an arrow and fire as a standard action.
- 2
- The spell's area will be centred wherever the arrow lands.

SEEKER ARROW

- Nivel
- Fire one arrow at a known target as a standard action.
- 4
- It will travel round corners and obstacles to hit the target, if at all possible. Negates cover and concealment.

PHASE ARROW

- Nivel
- Fire one arrow at a known target as a standard action.
- 6
- It will travel through non-magical obstacles to hit the target. Negates cover, concealment, shields and armour.

HAIL OF ARROWS

Fire one arrow at each target within range, all at your highest attack bonus.

Nivel

8

MAX ARROWS PER ROUND

Arcane Archer Level

+ =

ARROW OF DEATH

Take one day to craft a slaying arrow.

Nivel

10

CD SALV VOLUNTAD

CD = 20 + CAR

This arrow can only be fired by you, and lasts up to 1 year.