

# OATHBOUND PALADIN



OF

Nível de  
Paladino

Nível de  
Paladino - 3 = Conjurador  
Nível

## DETECT EVIL

As a move action, detect evil in one creature or item within 60ft.  
Does not detect any other evil auras nearby.

## DIVINE GRACE

Nível  
2

CAR

Bonus to all  
saving throws

## AURA

Nível  
3

### AURA OF PURITY

+4 to saves against spells and effects from aberrations.  
Allies within 10ft get +1 to these saves.

Nível  
8

### AURA OF RESOLVE

Immune to charm effects including magic.  
Allies within 10ft get +4 to saves against charm effects.

Nível  
14

### AURA OF FAITH

Weapons considered Good aligned for overcoming DR.

### AURA OF RIGHTEOUSNESS

Nível  
17

Gain damage reduction 5/evil.  
Immune to compulsion effects including magic.  
Allies within 10ft get +4 to saves against charm effects.

## DIVINE HEALTH

Nível  
3

Immune to all diseases including magic.

## CHANNEL POSITIVE ENERGY

Nível  
4

Channelling positive energy uses up two of today's  
uses of Lay On Hands.

### ENERGIA ROLAGEM

Nível de  
Paladino

Outros

$$\boxed{\phantom{00}} d6 = \left( \phantom{00} \div 2 \right) + \phantom{00}$$

(Arredonda para Cima)

### VONTADE CD DE RESISTÊNCIA

Nível de  
Paladino

$$\boxed{\phantom{00}} = 10 + \left( \phantom{00} \div 2 \right) + \text{CAR}$$

(Arredonda para Baixo)

## DIVINE BOND

Nível  
5

☐ SPECIAL MOUNT ☐ BONDED WEAPON

Tipo

☐ Summoned  
Today

Enhancements

## CLEANSING FLAME

Nível  
11

Spend two uses of Smite Evil to ignite your weapon with a  
cleansing flame for 1 minute, forcing aberrations within  
20ft to take -4 to attack, and granting allies within 20ft  
a +2 to saving throws against aberrations.

## MAGIAS

Teste de Resistência CD	Magias por dia	=	Base Magia	+	Bonus Spells CHA
1					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Resistência a Magia CD = 10 + CAR + Nível da Magia

Concentração

$$\boxed{\phantom{00}} = \text{CAR} + \phantom{00}$$

Conjurador  
Nível

# Oath against Corruption

VOW

## CODE OF CONDUCT

Hunt aberrations and do not allow them to roam freely or harm others.  
Destroy them if you can, or banish them if you cannot.

## SMITE EVIL

FOES

PER DAY

Nível de  
Paladino

Outros

Foes  
Today

$$\boxed{\phantom{00}} = \left( \phantom{00} \div 3 \right) + \phantom{00} \text{ (Arredonda para Cima)}$$

☐☐  
☐☐

ATTACK  
BONUS

Outros

$$+ \boxed{\phantom{00}} = \text{CAR} + \phantom{00}$$

DEFLECTION  
BONUS

Outros

$$+ \boxed{\text{CA}} = \text{CAR} + \phantom{00}$$

A successful strike with smite evil  
bypasses damage reduction.

Smiting damage bonus applies double for the  
first successful strike against evil outsiders,  
evil dragons and the undead.

DAMAGE  
BONUS

Nível de  
Paladino

Outros

$$+ \boxed{\phantom{00}} = \phantom{00} + \phantom{00}$$

EVIL DAMAGE  
BONUS

Nível de  
Paladino

Outros

$$+ \boxed{\phantom{00}} = \left( \phantom{00} \times 2 \right) + \phantom{00}$$

## LAY ON HANDS

USOS  
POR DIA

Nível de  
Paladino

Outros

Hoje

$$\boxed{\phantom{00}} = \left( \phantom{00} \div 2 \right) + \text{CAR} + \phantom{00}$$

(Arredonda para Baixo)

☐☐☐☐  
☐☐☐☐

Nível  
2

HEALING  
HIT POINTS

Nível de  
Paladino

Outros

$$\boxed{\phantom{00}} d6 = \left( \phantom{00} \div 2 \right) + \phantom{00} \text{ (Arredonda para Baixo)}$$

Nível

MERCIES

3

12

6

15

9

18

## MAGIAS PREPARADAS

☐☐☐ True strike

☐☐☐

☐☐☐

1

☐☐☐

☐☐☐

☐☐☐

☐☐☐ Acute sense

☐☐☐

☐☐☐

2

☐☐☐

☐☐☐

☐☐☐

☐☐☐ Touch of idiocy

☐☐☐

☐☐☐

3

☐☐☐

☐☐☐

☐☐☐

☐☐☐ Spell immunity

☐☐☐

☐☐☐

4

☐☐☐

☐☐☐

☐☐☐

## CAST INTO THE VOID

On a successful strike with Smite Evil,  
aberrations may be banished to a remote  
place for at least a century.

Nível  
20

On using Channel Positive Energy or Lay  
On Hands, heal the maximum possible.

VONTADE  
CD DE RESISTÊNCIA

Nível de  
Paladino

$$\boxed{\phantom{00}} = 10 + \left( \phantom{00} \div 2 \right) + \text{CAR}$$