SPIRITUALIST incantatore		×	INCANTESIMI CONOSCIUTI			
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CD Salvezza Inc. = 10 + SAG + Liv. Incantesimo						
PHANTOM						
SHARED CONSCIOUSNESS While the phantom isn't manifested, Skill Focus (+3 / +6 if you have 10 ranks) to two skills:			4			
				5		
	+4 to saving throws against				300 	
and on failing may shunt the effect to the phantom.			6			
Livello 12	+8 to saving throws against	mind-affecting effects.				
ETHERIC TETHER						
A phantom is dismissed when it reaches negative hp equal to its Constitution score, but this can be prevented by sacrificing your			BONDED MANIFESTATION As a swift action, manifest aspects of your phantom in your own body.			
	t points.		Livello	ROUNDS Spiritualist	Uses	
	BONDED SENSES As a standard action, share the phantom's senses. ROUNDS Spiritualist Uses		3	PER DAY Level	Today	
Livello				r =+3		
2	PER DAY Level	Today	Livello 17	ROUNDS PER DAY Spiritualist Level (× 2) + 3		
Livello	Always share phantom's senses when manifested.			ECTOPLASMIC INCORPOR		
	SPIRITUAL INTERFERENCE			+4 Shield bonus to AC, which applies to	Shroud of insubstantial mist grants concealment	
	ECTOPLASMIC	INCORPOREAL		incorporeal attacks.	against ranged attacks.	
Livello 4	+2 Shield bonus to AC and circumstance bonus to all saves when within	+2 Circumstance bonus to saves against mind-affecting effects when	Livello 8	2 × ectoplasmic tendrils can manipulate objects or attack as a standard or swift action using ectoplasmic manifested phantom's stats:	Elivello Melee and unarmed attacks gain ghost touch.	
	reach.	within 30ft.		Bonus di attacco Danno	Livello As a standard action, become invisible until 13 your next turn.	
Livello 12	+4 To AC and saves	+4 Bonus to saves against mind-affecting effects.			Livello	
	+2 For allies	+2 For allies	Livello 13	+6 Armour bonus to AC.	18 Become incorporeal, fly (30 ft, good)	
Livello 6	PHANTOM RECALL Instantly call your phantom to your side or return it to your mind. Activate bonded manifestation at the same time, at the cost of 1 round of use.		Livello 18	As a full round action, attack all foes in range. Take the better of two attack rolls, and use that for all attacks. Critico	-	
Livello	Gain spirit's emotional focus bonus (skills and saves) even when phantom is not manifested. SPIRITUAL BOND			Confirm up to one critical.		
10			`	SPELL-LIF	KE ABILITIES	
Livello			DETECT UNDEAD First round Presence of an undead aura. Livello Coond yourd Number of auro and etypograph Project Proje			
14			4		mber of auras, and strongest. Risk of being overwhelmed. ength and location of each undead aura.	
Livello 20	While phantom is not manifested spiritualist is immune		Livello 7	CALM SPIRIT Calm an agitated haunt or ghost. Requires a cas Livello 11 Twice a day Thrice a day	ster level check. Oggi Livello Four times a day	
			Livello 9	SEE INVISIBILITY See invisibility for 10 minutes.	□ Oggi	
			Livello 16	CALL SPIRIT Summon a specific spirit. The difficulty depends and whether you have a physical connection.	s on how well you know the individual	