SHAMAN Nivel de Lanzador	CONJUROS PREPARADOS				
SPIRIT			0		
		Spirit Magic +1			
., 1 6		Spirit Magic +1			
2 7 3 8 4 9			1		
3 8					
4 9		Spirit Magic +1			
5		3piiit Magic + 1			
pirit ability			2		
Nivel Greater spirit ability					
8 Nivel True spirit ability		Spirit Magic +1			
16					
Nivel Manifestation] ====		3		
20					
SPIRIT ANIMAL		Spirit Magic +1			
3 Deliver touch spells through your spirit animal.					
CONJUROS Casiuma Casiuma			4		
CD Salv Conjuros = Conjuros + Conjuros de Conjuros al Día = Base + Adicionales					
SAB SAB - 4 SAB - 8 SAB - 13		Spirit Magic + 1			
1 +1 +1 -					
2 +1 +1 000			5		
3 +1 +1 +1					
4 +1 +1 0000		Spirit Magic +1			
5 +1 +1 000			6		
6 +1 +1 000					
7 +1 +1 000					
8 +1 +1 00		Spirit Magic +1	7		
9 +1 +1 -1			•		
CD Salv de Conjuro = 10 + SAB + Nivel de Conjuro WANDERING SPIRIT					
ivel Spirit ability			8		
4	- 000	Spirit Magic + 1			
Greater spirit ability					
True spirit ability			9		
ivel Wandering hex	- 000	Spirit Magic + 1			
6			J		
Second wandering hex			-		
	HEXÁGONOS	CONOCIDOS			