EALCONED		anger Level	COMBAT STYLE						
FALCONER		Level +							_
(RANGER)		onus	Ranger Level	P					_
FAVOURED EN			2						
Level <b>TAVOURED ENEMY B</b>									
5		1-0-0-0	10	T					_
10		<u> </u>	14 18						
15		]		Ranger bonus feats can be taken without the	ho norm	nal nra-raguicitas			_
20		)—O		but only apply when not wearing heavy arn	nour.	iai pre-requisites	,		
FAVOURED TE						S BOND			*
Level O FAVOURED TERRAIN			Level <b>1</b> Name		evel <b>4</b>	ull hit points		Druid Level	
8			Bird of p	rev tyne					
13			bild of p	геу туре					
18				Roam DC 15 The bird roams and forages on its own, and	d vatura	o at a set time			
TRACK				Distract DC 20					
Ranger Level		Survival Bonus		The bird flutters distractingly around an en <b>Swooping Charge</b> DC 20	nemy. Or	n a successful at	tack, the enemy is sl	naken.	
	÷ 2 ) +	Dollus	Level <b>6</b>	The bird flies to a high vantage point, then 2d4 damage from a bite, with a ×4 critical	next ro	und makes a cha	rge attack. If succes	sful, this deals	
SPELLS			``			SPELLS	o otaggerea for a for		-
Level Ranger	r C	aster							
Level		Level Dânus			1				
Spell Spells = Bas Save DC per day = Spel									
1		7777							
2 3 4 Spell Save DC = 10 + WIS + Spell Level  Concentration = WIS		+ Caster Level			2				
					_				
					3				
					_				
					_ 4				
WAND		, (					Dominava		
CHARGES			_	SCROLLS		) <b>x</b>	POTIONS		-
CHANGES									