AF	RC'	ΓIC DRUID	Druid Level	×	PREPARED	SPELLS	, (
		- 11	Wild Shape				
		Level	Level		o		
DEITY	7		COS CAME				
			24,000				

Druid		DRUID	*				
Level		Senso da Natureza +2 em Conhecimento (natu	reza) e em Sobrevivêno	ia	1		
1		Empatia com a Natureza Melhora a Atitude de um An	imal				
	_	Arctic Native	iiiidi				
2		Bonus in icy terrain					
3		Icewalking No movement penalty in icy	terrain		2		
,		Arctic Endurance					
4		Endure cold, immune to daz	zzling				
6		Forma Selvagem Torna-se qualquer animal médio ou pequeno					
9		Snowcaster					
		See normally in icy condition cast fire spells as cold spells			3		
13		Flurry form					
		Become a swirling colum of	snow				
15		Corpo Atemporal Não envelhece, ignora magi	ias de envelhecimento				
		SPELLS			4		
Spell		Spells _ Base	Bonus Spells				
Save D	C	per day Spell	s + 4 - 2 - 1 - 2				
		0	WIS				
		1			5		
		2	_				
		3					
		4	_				
		5	_		6		
		6	_				
		7	_				
		8	_				
		9	44		7		
Spell Sav	/e DC	= 10 + WIS + Spell Level					
Concentr	ation	= WIS +	Caster Level				
×		NATURE BOND			8		
		COMPANION DOMA	IN				
Animal Cor	npani	on's Name					
Creature Type					9		
				SCROLLS	T	POTIONS	*
		PATIA COM A NATU	REZA	50110225		10110110	
EMPATIA BÔNUS	A CO	M A NATUREZA Druid Leve	el Misc				
		= CHA +	+				
		ARCTIC NATIVE					
ARCTIC		—ARCIIC NATIVE	*				
BONUS		Druid Level					
		= ÷2					
Bonus to Ir	nitiativ	ye, Knowledge (geography), Pe	rception, Stealth				
and Surviv	ai Whi	le in aquatic terrains. WILD SHAPE	,				
	Tir	nes per day Time:	s Today				