| (| ر ر | ARRED Barbarian | × | | RAGE! | | | " (|
|--------------------|------------|---|---------------------------|-------------------|----------------------------------|---|-----------------|-----------------|
| - | | ARRED Barbarian Level | RAGE! DURATION PER DAY | N | Barbarian Level | Misc | | RAGE! TODAY |
| | | AGER! | | 2 + CON + (| × 2 |) + | | rds |
| `` | (BA | RBARIAN) BARBARIAN | Tus | | SCORE | CONSTITUTION SCORE | WILL SAVE | ARMOUR CLASS |
| Barbariar Level | n | DAIDARIAN | | | BONUS | BONUS | BONUS | PENALTY |
| 1 | | Terrifying Visage RAGE! | | ЯРОСТЬ! | 4 | 4 | 2 | -2 |
| 2 | | Tolerance | | БОЛЬШАЯ RAGE! | 6 | 6 | 3 | -2 |
| 3 | | Scarification +1 | Ability Modifier = | ЯРОСТЬ! | 8 | 8 | 4 | -2 |
| 5 | | Improved Tolerance | (Total Ability Sco | re - 10) ÷ 2 | STR | CON | | AC |
| 6 | | Scarification +2 | FATIGUED DURATION | RAGE! Duration | Штрав парамет Силы: -2 | ра Штрав парамет Ловкости: -2 | ра | |
| 7 | | Damage Reduction 1/– | | × 2 | STR | DHX | Cannot rage, r | |
| 9 | | Scarification +3 | rds - | | RAGE! POW | ERS | willie futigueu | · |
| 10 | | Damage Reduction 2/- | RAGE! powers | Barbarian | Misc | | | |
| 11 | | Greater RAGE! | KNOWN = | Level ÷ 2 | \ | | | |
| 12 | | Scarification +4 | | • 2 | | | | (Round down) |
| 13 | | Damage Reduction 3/- | 1 | | | | | |
| 14 | | Indomitable Will | | | | | | |
| 15 | | Scarification +5 | 2 | | | | | |
| 16 | | Damage Reduction 4/— | | | | | | |
| 17 | | Tireless RAGE! | 3 | | | | | |
| 18 | | Scarification +6 | | | | | | |
| 19 | | Damage Reduction 5/— | 4 | | | | | |
| 20 | | Mighty RAGE! | | | | | | |
| `` | | TERRIFYING VISAGE | 5 | | | | | |
| INTIMID BONUS | ATE | Barbarian Level | | | | | | |
| + | | ÷ 2 | 6 | | | | | |
| | | ls who are not members of barbarian tribes n barbarians, add this bonus to Diplomacy instead | | | | | | |
| DC BONU | | | 7 | | | | | |
| +1 | | Added to the DC of any fear effects you create | | | | | | |
| ` . | | TOLERANCE | 8 | | | | | |
| fa | | il a save against becoming nauseated, sickened, or exhausted, make a second save to negate | | | | | | |
| th_ | e effec | et at the start of your next turn | 9 | | | | | |
| sh | naken d | il a save against becoming dazed, frightened, or stunned, make a second save to negate | | | | | | |
| th th | e effec | et at the start of your next turn SCARIFICATION | 10 | | | | | |
| | LEED | DAMAGE RESISTANCE | | | | | | |
| 3 - | • | Subtracted from the bleed damage you take each round | 11 | | | | | |
| | | | | | | | | |
| | | | 12 | | | | | |
| | | | | | | | | |
| | | | 13 | | | | | |
| | | | | | | | | |
| | | | 14 | | | | | |