

(EXPLORADOR)

Bon
de Nivel



BON DE ENEMIGO PREDILECTO 4 6 8 10

Nivel **■ BON DE ENEMIGO PREDILECTO** 4 6 8 10

1	■ □ □ □ □
5	□ □ □ □ □
10	□ □ □ □
15	□ □ □
20	□ □

BON DE TERRENO PREDILECTO 2 4 6 8

Nivel ☐ **BON DE TERRENO PREDILECTO** 2 4 6 8

3	■ □ □ □
8	□ □ □ □
13	□ □ □
18	□ □

BONUS DE EMPATÍA SALVAJE

Nivel de Explorador	Misc
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$$\boxed{} = \text{CAR} + + $$

Usar en lugar de Diplomacia para mejorar la actitud de un animal

Nivel de Explorador	Bon de Supervivencia
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	10

Rastrear = (\div 2) +

Nivel 4 Nivel de Explorador - 3 = Nivel de Lanzador

Nivel 4 Nivel de Explorador - 3 = Nivel de Lanzador

CD Salv de Conjuntos		Conjuntos al Día	=	Conjuntos Base	+ Conjuntos Adicionales SAB
	1				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	4				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

$$\text{CD Salv de Conjuo} = 10 + \text{SAB} + \text{Nivel de Conjuo}$$

Concentración = SAB + Nivel de Lanzador

MOUNTED COMBAT

Nivel de Explorador	<input type="checkbox"/> Mounted Combat	Once a round, make a Ride check to negate a hit against your mount
	<input type="checkbox"/> Mounted Archery	Half the penalty for firing while moving: -2 and -4 rather than -4 and -8
2	<input type="checkbox"/> Ride-By Attack	Continue moving after a charge, up to double your move speed
	<input type="checkbox"/> Trick Riding	Ignore Ride checks of CD 15; no penalty for riding bareback; use Mounted Combat twice

6 ☐ **Mounted Shield** Add your shield bonus to mount's CA, and to Mounted Combat

☐ **Spirited Charge** Double melee damage when charging (triple with a lance)

10

- ☐ **Mounted Skirmisher** Move and make a full-round set of attacks
- ☐ **Unseat** Charge with a lance and bull rush to knock opponent down

Las dotes adicionales de explorador pueden ser tomadas sin los prerrequisitos normales, pero sólo se aplican cuando no se lleva armadura pesada

Nombre

Tipo de criatura

Nivel de Explorador (- 3 until level 12) = Effective Druid Level

TEMPORARY

PUNTOS GOLPE Nivel Explorador Misc

pg = +

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	2	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	3	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	4	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

CARGAS	#
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A visual representation of the number 34 using 34 small squares arranged in three groups of 10 and one group of 4.

CARGAS

CARGAS

A number line from 0 to 100. The line is marked every 10 units (0, 10, 20, 30, 40, 50, 60, 70, 80, 90, 100). Above the line, there are boxes for tens and ones. The number 34 is represented by 3 tens blocks and 4 ones blocks.

CARGAS

CARGAS	#
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POCIONES

[illegible]