DOBET RAMO		SF	IADOWCASTER	×			PATHS & MYSTERIES	<i>#</i> (
CH. C.	3012		17			Path	Mystery Level	Uses per day
TOIL Y	-		Shadowcaster Level			1	#	
A	×		/	ory .	_			
*		SI	HADOWCASTER •	Category	Szkoła	2	#	
		Jamentals Myste		Ca	SZ	3		
Shadov Caster	٧ ,	amen *	iles					
Level	FUN	Jamental's					#	
1	3	1	☐ Apprentice paths					
2		2	□ Bonus feats				#	
3		3	☐ Umbral sight (darkvision 30ft)	l			#	
	,		a ombrar orgine (adrikviolon cort)					
4	4	4	☐ Sustaining shadow (eat 1 meal /week)				#	
5		5	Sustaining snadow (eat 1 mear/week)				#	
6		6						
7		7	☐ Initiate paths ☐ Apprentice paths as spell-like abilities	_			#	
8	5	8	Apprentice patris as spen like abilities					
9		9						
10		10	☐ Sustaining shadow (sleep 1 hour /day)				#	
11		11	☐ Umbral sight (see in darkness 60ft)				#	
12	6	12	_ c.i.b.a. e.g.i. (eee iii aaiiiiisee eeii)	_				
			☐ Master paths					
13		13	☐ Initiate paths as spell-like abilities				#	
			☐ Apprentice paths as supernatural abilities				#	
14		14	☐ Unlimited use of fundamentals					
15		15	☐ Sustaining shadow	_				
			(immune to poison and disease)				#	
16	7	16					#	
17		17						
18		18		_	_		#	
19		19						
20	8	20	☐ Sustaining shadow					
			(no need to breathe, eat or sleep)				#	
``		FI	UNDAMENTALS *	(#	
			Uses per day					
1			#					
2			#				#	
				1			#	
3			#	-				
4			#					
5			#				#	
6			#				#	
7			#				#	
8			#	_			#	
9			#					
10								
			#				#	
11			#				#	
12			#					
*			ATRYBUTY					
			,ral				#	
			Spells Spelliffer Substitutes				#	
			Shells Spellines Superines				#	
Affasta	l bu an	+ii.	field $\sqrt{}$					
Affected								
			of opportunity \checkmark				#	
Subject			ance √ √				#	
Can be							#	
			nponents √					
nequire	s suma						#	
			UTY PREMIOWE				#	
BONUS FEATS			Known Paths				#	
LLAIS								
		_ = _	🗜 2 (Zaokrąglane w d	ół)			#	
				-				
							#	