# ASSASSIN
## PRESTIGE CLASS

## ASSASSIN

| Assassin Level | | | Sneak Attack |
|---|---|---|---|
| 1 | ☐ | Death attack / Poison use | 1d6 |
| 2 | ☐ | Schivare | |
| 3 | ☐ | | 2d6 |
| 4 | ☐ | Hidden weapons / True death | |
| 5 | ☐ | Schivare prodigioso migliorato | 3d6 |
| 6 | ☐ | Quiet death | |
| 7 | ☐ | | 4d6 |
| 8 | ☐ | Nascondersi in piena vista | |
| 9 | ☐ | Swift death | 5d6 |
| 10 | ☐ | Angel of death | |

## ATTACCO FURTIVO

**DANNO FURTIVO**
BONUS

Assassin

Other Classes

[ ] d6 = _____ d6 + _____ d6

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

## HIDE IN PLAIN SIGHT

Livello 8 — Use stealth even while being observed. May hide within 10ft of any shadow (except your own).

## DEATH ATTACK

Study a victim for 3 rounds before making a sneak attack with a melee weapon within 3 rounds. Victim may be either killed or paralysed.

**TEMPRA**
CD SALVEZZA

Assassin Level

[ ] = 10 + _____ + INT

**PARALYSIS**
DURATION = 1d6 + Assassin Level

### TRUE DEATH

Victims slain by a Death Attack cannot be revived by magic without a caster level check (or first casting Remove Curse).

Livello 4

**CASTER**
LEVEL DC

Assassin Level

[ ] = 15 + _____

### QUIET DEATH

Livello 6 — On killing a victim during a death attack on a surprise round, may make a stealth check to avoid being identified and disguise that the attack has taken place.

### SWIFT DEATH

Livello 9 — Once a day, make a death attack without taking time to study your victim first. Must still sneak attack.

### ANGEL OF DEATH

Livello 10 — Once a day, make a death attack which causes your victim to crumble to dust, preventing resurrection.

## POISON

Trained in the use of poison. Cannot accidentally poison yourself when applying poison to a blade.

Livello 2

**FORTITUDE**
BONUS

Assassin Level

[ ] = _____ ÷ 2

## HIDDEN WEAPONS

Livello 4

**SLEIGHT OF HAND**
BONUS

Assassin Level

[ ] = _____