

INTELLIGENT ITEM

EGO

EGO ITEM'S TOTAL EGO SCORE

Intelligent items with an ego 20 or more always consider themselves superior to any character.

In the event of a personality conflict, the wielder must make a will save against the item's ego, or the item becomes dominant.

CARACTERISTIQUES

	Valeur de Carac.	Bonus	Mod. de Carac.	Bonus Temp
INT	_____	_____	INT	_____
SAG	_____	_____	SAG	_____
CHA	_____	_____	CHA	_____

Modificateur de Caractéristique =
(Score Total de la Caractéristique - 10) ÷ 2

SENSES

- ☐ **EMPATHIE**
Item can communicate emotional intent.
- ☐ **SPEECH**
Item can talk in languages it knows.
- ☐ **TELEPATHIE** **+1**
Item can communicate with its wielder, regardless of language.
- SENSES** ☐ 9,00 ft ☐ 18m ☐ 120ft
 - ☐ Darkvision **+1**
 - ☐ Sens aveugle **+1**
- ☐ **READ LANGUAGES** **+1**
Item can read any language.
- ☐ **READ MAGIC** **+1**
Item can decipher magical writing.

LANGAGES

INTELLIGENT ITEM

Nom

Base magic item

Item value _____ po **+ EGO**

POWERS AND PURPOSE

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

Total ego bonus from item powers, dedicated powers, special purpose etc. **+ EGO**