×	PHANTOM ABILITIES	MANIFESTATION
	Darkvision 60ft LINK	Fully manifesting a phantom takes 1 minute. Switching between forms takes 1 full round. Relling the phantom is a standard action until level 6.
Nivel <b>1</b>	Communicate over any distance as a free action. Spiritualist and Phantom magic item slots are shared.	ECTOPLASMIC INCORPOREAL
_	SHARE SPELLS Cast personal spells on the Phantom.	If more than 50 ft away, Spiritualist must concentrate to maintain solid form.  An incorporeal form that appears within 30ft.  Cannot be more than 50ft away.
Nivel	DELIVER TOUCH SPELLS When fully manifested and within 30ft. Phantom cannot hold a spell charge.	Cannot be more than 100ft away.  Cannot attack corporeal creatures, except to deliver touch spells.
Nivel A	MAGIC ATTACKS Slam attacks treated as magical.  ABILITY SCORE INCREASE	1 5/slashing 5 5/magic 10 10/magic 15 15/magic DEFLECTION BONUS CA = CAR
5 Nivel	MAGIC ATTACKS Slam attacks treated as aligned.	20 20/- Nivel INCORPOREAL FLIGHT 9 When incorporeal, fly speed 40ft (good).
10	ABILITY SCORE INCREASE	PHASE LURCH Able to pass through walls and obstacles.
Nivel 12	DELIVER TOUCH SPELLS When fully manifested and within 30ft	ATAQUES
*	CURRENT MANIFESTATION	Slam Attack × 2
	Ectoplasmic Incorporeal	Alcance Tipo Bon de Ataque Daño Crítico
_	Full Manifestation	, c
В	onded Manifestation   VELOCIDAD	Nivel Nivel Nivel Nivel
VEL(	OCIDAD Vel. de Vuelo Vel Temp	1 5 9 13 17 Misc
	30' 6 sq 40 ft 8 sq c	Daño <b>d6 d8 d10 2d6 2d8 + FUE +</b> Peq/Gde d4/d8 d6/2d6 d8/2d8 d10/3d6 2d6/3d8
*	MANIOBRAS DE CON	MBATE SALVACIONES
	MANIOBRA Bonificador de Mod OMBATE Ataque Base Tamaño Misc	SALVACIÓN DE FOR BASEZA Racial Misc Tem
BN	(Talliano Miso	FORT = CON+ + + +
$\overline{}$		SALVACIÓN REFLEJOS  d de Bonificador de Mod DEE = DES + + + +
	ORED A TEL	svío Ataque Base Tamaño Misc
DIV	1C = 10 + FUE + DES + +	+ BAB - + SALVACIÓN VOL VOL = SAB + + + +
DMC DESP		d de Bonificador de Mod svío Ataque Base Tamaño Misc   Evasión   Evasión   Aguante   Sentido de
DN	MC =10 + FUE / / +	+ BAB - Nivel DEVOTION
BM	C Temp DMC Temp Mod Condicionales	6 +4 morale bonus to Will saves against enchantment
+ 1	BMC +DMC	
	SALUD	×
NTOS	DE GOLPEridas ☐ Moribu	oundo☐ Estable No Letal ☐ Inconsciente
	рд	pg
A phar A phar	ntom is dismissed when it reaches negative hit points equal to ntom is normally summoned with the same hit points as before	its Constitution score. e; but if it was slain it has half its max hp.
<b>1.</b>	CLASE DE ARMAD	OURA EFECTOS
CIA		madura Mod Iatural Tamaño EVOLUCIONES Misc
	CA = 10 + DES + + +	+ 1 + +
CLA	SE DE ARMADURA DESPREVENIDO	
	CA = 10 / / + +	+ 🙌 + - +
	SE DE ARMADURA DE TOQUE  CA = 10 + DES + +	/ + + +
CA	Temp Resistencia a Conjuros Mod Condicionales	
+ (		
Redi	ucción Daño	
Notas		