

Shaman  
LevelDruid  
Level

### Wild Empathy

Improve the attitude of an animal

**Totem Transformation**  
Adopt an aspect of your totem creature

**Resist Nature's Lure**  
+4 to saves against the fey and plants

**Totemic Summons**  
Summon your totem creature as a standard action, with extra temporary hit points

**15** ☐ **Timeless Body**  
No longer age, cannot be magically aged

Spell  
Save DC

$$\text{Spells per day} = \text{Base Spells} + \text{Bonus Spells}$$

	0			WIS
	1			<input type="checkbox"/> WIS - 4
	2			<input type="checkbox"/> WIS - 8
	3			<input type="checkbox"/> WIS - 1
	4			<input type="checkbox"/>
	5			<input type="checkbox"/>
	6			<input type="checkbox"/>
	7			<input type="checkbox"/>
	8			<input type="checkbox"/>
	9			<input type="checkbox"/>

$$\text{Spell Save DC} = 10 + \text{WIS} + \text{Spell Level}$$

Concentration  = **WIS** + Caster Level

☐ ANIMAL COMPANION ☒ DOMAIN

### Granted Power

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[illegible]

**WILD EMPATHY**  
**BONUS**

Druid Level

Misc

$$\boxed{\phantom{0000}} = \text{CHA} + \phantom{0000} + \phantom{0000}$$

+4 when using Wild Empathy with your totem creature

## Times per day

Times Today

Level +2 to wild shape into your totem creature, -2 otherwise

## PREPARED SPELLS

O

1

2

3

4

5

6

7

8

9

## SCROLLS

## POTIONS