# **ARCANE ARCHER**

#### CLASSE DE PRESTIGE

		Arcane	
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ARCANE ARCHER				
Arcane Archer Level			Spellcaster Level	
1		Enhance arrows		
2		Imbue arrow	+1	
3			+2	
4		Seeker arrow	+3	
6		Phase arrow	+4	
7			+5	
8		Hail of arrows	+6	
10		Arrow of death	+7	

### **ENHANCE ARROWS**

Add magical properties to non-magical arrows as you fire them.

#### Niveau Bonus

- +1 enhancement (does not stack)
- 3 Flaming, frost or shock
- 5 Double the range increment
- 7 Flaming burst, icy burst or shocking burst
- 9 Anarchic, axiomatic, holy or unholy



# IMBUE ARROW

Niveau Place an area spell on an arrow and fire as a standard action.

2 The spell's area will be centred wherever the arrow lands.

### **SEEKER ARROW**

Fire one arrow at a known target as a standard action.

4 It will travel round corners and obstacles to hit the target, if at all possible. Negates cover and concealment.

# PHASE ARROW

Niveau

Fire one arrow at a known target as a standard action.

6 It will travel through non-magical obstacles to hit the target.
Negates cover, concealment, shields and armour.

### HAIL OF ARROWS

Fire one arrow at each target within range, all at your highest attack bonus.

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Niveau MAX ARROWS PER ROUND

Archer Level

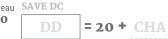


# ARROW OF DEATH

Take one day to craft a slaying arrow.

#### VOLONTE

Niveau 10



This arrow can only be fired by you, and lasts up to 1 year.