APOTHECARY
(ALCHEMIST)

Alchémiste Niveau ☐

ALCHIMIE

Extract Save DC		Extracts per day	=	Base Extracts	+	INT	INT - 4	INT - 8	INT - 12
	1					☐	☐	☐	☐
	2					☐	☐	☐	☐
	3					☐	☐	☐	
	4					☐	☐	☐	
	5					☐	☐		
	6					☐	☐		

Extract Save DC = 10 + INT + Extract Level

DISCOVERIES

DISCOVERIES KNOWN

Alchémiste Niveau   Divers

☐ = (____ ÷ 2) + ____

(arrondi à l'inférieur)

1
2
3
4
5
6
7
8
9
10
11
12

RÉSISTANCE AU POISON

POISON RESISTANCE FORTITUDE SAVE BONUS

+ ☐

Niveau **10**   ☐ Immunité à tous les poisons

MUNDANE POTIONS

EXTRACTS

1
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐

2
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐

3
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐

4
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐

5
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐

6
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐

HEALING SALVE

HEALING POINTS

Alchémiste Niveau

___ d6 = ____ ÷ 2

Apply a healing salve or potion as a move action.
Apply a healing salve to self as a swift action.

Using a healing salve counts as one use of your bombs for today.

Niveau **18**   ☐ Instant Alchemy

Craft any alchemical item as a full round action
Apply a healing salve as a swift action

BOMBS

d6 + ____

BASIC DAMAGE

OTHER DAMAGE

Bombs Today
☐☐☐☐☐
☐☐☐☐☐
☐☐☐☐☐
☐☐☐☐☐

Alchémiste Niveau

(____ ÷ 2)   INT

(arrondi au supérieur)

BOMBS PER DAY   Alchémiste Niveau   Divers

____ = ____ + INT + ____

SPLASH DAMAGE

____ +

____ m Splash radius

SAVING THROW DC   Alchémiste Niveau

____ = 10 + (____ ÷ 2) + INT

(arrondi à l'inférieur)

Use this DC for Splash reflex saves, Discovery fortitude saves etc.