## Ranger **COMBAT STYLE URBAN** Level **RANGER** Ranger FAVOURED ENEMIES Level +2 4 6 8 **■ FAVOURED ENEMY BONUS** 2. Level 1 5 6 10 $\Box$ 10 $\Box$ 15 Ranger bonus feats can be taken without the normal pre-requisites, 18 20 but only apply when not wearing heavy armour. **FAVOURED COMMUNITIES HUNTER'S BOND** Level O COMMUNITY BONUS +2 4 6 8 □ SHARE FAVOURED ENEMY □ ANIMAL COMPANION 4 3 Name SHARE FAVOURED ENEMY 8 **DURATION** Misc WIS + 13 Creature type rds 18 (WIS minimum 1) As a move action, share half your Favoured Enemy Ranger Druid - 3 = Level Never slowed by difficult terrain in these communities Level Level bonus against a single target with all allies within 30 ft 7 Move through local citizens as if they were allies PREPARED SPELLS Level Use Stealth in place of Disguise in these communities **12** If successful, you blend into the crowd 1 000 **WILD EMPATHY** WILD EMPATHY Ranger Misc Level = CHA + 2 Use in place of Diplomacy to improve the attitude of an animal **TRACK** Ranger Survival Level Bonus ÷2) Track SPELLS Level Ranger Caster 3 = Level Level Spell Spells Bonus Spells Base Save DC Spells per day 2 3 4 Spell Save DC = 10 + WIS + Spell Level Caster = WIS + Concentration Level WANDS **SCROLLS POTIONS**