Waldläufer- stufe	VORBEREIT	ETE ZAUBER
WARDEN		
(WALDLÄUFER)		1
MASTER OF TERRAIN		
Stufe O BEVORZUGTES GELÄNDE +2 4 6 8 10		
1		2
5		
10	000	000
15		3
20		
Stufe LIVE IN COMFORT Take 10 on Survival checks in your favoured terrains		
2 Take 10 on Survival checks in your favoured terrains If not in immediate danger, take 20		4
TERRAIN BOND Stufe Bonus to Perception, Survival and Stealth		
checks to allies in your favoured terrains		
Allies leave no trail and cannot be tracked (unless you want them to be) in your favoured terrains		
Stufe ABLE EXPLORER		
Take the higher of two rolls on Acrobatics, Climb, Fly, Ride or Swim checks in your favoured terrains		
Stufe WILDERNESS WHISPERS 20 Take 20 on Initiative checks in your favoured terrains		
TIEREMPATHIE		
TIEREMPATHIE Waldläufer-		
BONUS stufe Sonstiges = CH + +		
Wie Diplomatie, aber verbessert die Einstellung eines Tieres		
SPUREN LESEN		
Waldläufer- Überlebenskunst stufe Bonus		
Spuren lesen = (÷ 2) +		
(
Stufe Waldläufer 3 = Zauber-		
4 stufe stufe		
RW gegen Zauber = Grund- + Bonuszauber Zauber pro Tag = zauber + WE		
1		
2		
3 0000		
4 6666		
RW gegen Zauber (SG) = 10 + WE + Zaubergrad		
Konzentration = WE + Zauber- stufe		
ZAUBERSTÄBE		
# 000000000000000000000000000000000000	SCHRIFTROLLEN *	TRÄNKE
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