

ALCHIMIA

CD TS
Estratti

Estratti
al giorno

=

Estratti
base

+

INT - 4
INT - 8
INT - 12

1

2

3

4

5

6

CD Estratti = 10 + INT + Livello Estratto

SCOPERTE

SCOPERTE
KNOWN

Livello
Alchimista

Varie

$$\boxed{} = \left(\boxed{} \div 2 \right) + \boxed{} \quad (\text{per difetto})$$

1

2

3

4

5

6

7

8

9

10

11

12

RESISTENZA al VELENO

RESISTENZA al VELENO BONUS TS TEMPRA

+

Livello

10

☐ Immune a tutti i veleni

POZIONI COMUNI

ESTRATTI

1

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HEALING SALVE

HEALING
POINTS

Livello
Alchimista

$$\boxed{} d6 = \boxed{} \div 2$$

Apply a healing salve or potion as a move action.

Apply a healing salve to self as a swift action.

Using a healing salve counts as one use of your bombs for today.

Livello

18

☐ Instant Alchemy

Craft any alchemical item as a full round action

Apply a healing salve as a swift action

BOMBE

d6 +

DANNO BASE

$$\left(\boxed{} \div 2 \right)$$

(per eccesso)

Danno Spargimento

+

m

Raggio
Spargimento

INT

BOMBE
PER DAY

Livello
Alchimista

Varie

$$\boxed{} = \boxed{} + INT + \boxed{}$$

CD TIRI
SALVEZZA

Livello
Alchimista

$$\boxed{} = 10 + \left(\boxed{} \div 2 \right) + INT$$

Usa questa CD per TS Riflessi contro
spargimento, TS temprà per le scoperte etc.

(per difetto)

Bombe oggi

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