

DFA Level	

DFA
Level
Breath Weapon
Damage (d6)
Breath Effect

BREATH WEAPON

d6

From Level 10: ☐ 30ft. Cone or 60ft. Line

DFA
Level

$$\boxed{} = 10 + \left(\div 2 \right) + \text{CON}$$

(Redondear hacia abajo)

VARITAS

The figure consists of five horizontal bar charts, each representing a different cargo type (CARGAS). The y-axis for each chart is labeled 'CARGAS' and the x-axis is labeled '#'. The data is represented by a grid of squares, where each square represents a unit of cargo. The distribution of cargo types across the categories is as follows:

- Top Chart (CARGAS #):** The distribution is 3 units in the first category, 2 units in the second, 1 unit in the third, 2 units in the fourth, 1 unit in the fifth, 2 units in the sixth, 1 unit in the seventh, 2 units in the eighth, 1 unit in the ninth, and 2 units in the tenth.
- Second Chart (CARGAS #):** The distribution is 3 units in the first category, 2 units in the second, 1 unit in the third, 2 units in the fourth, 1 unit in the fifth, 2 units in the sixth, 1 unit in the seventh, 2 units in the eighth, 1 unit in the ninth, and 2 units in the tenth.
- Third Chart (CARGAS #):** The distribution is 3 units in the first category, 2 units in the second, 1 unit in the third, 2 units in the fourth, 1 unit in the fifth, 2 units in the sixth, 1 unit in the seventh, 2 units in the eighth, 1 unit in the ninth, and 2 units in the tenth.
- Fourth Chart (CARGAS #):** The distribution is 3 units in the first category, 2 units in the second, 1 unit in the third, 2 units in the fourth, 1 unit in the fifth, 2 units in the sixth, 1 unit in the seventh, 2 units in the eighth, 1 unit in the ninth, and 2 units in the tenth.
- Fifth Chart (CARGAS #):** The distribution is 3 units in the first category, 2 units in the second, 1 unit in the third, 2 units in the fourth, 1 unit in the fifth, 2 units in the sixth, 1 unit in the seventh, 2 units in the eighth, 1 unit in the ninth, and 2 units in the tenth.

Nivel	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Least	<div><div></div></div>																			
Lesser						<div><div></div></div>														
Greater											<div><div></div></div>									
Dark																<div><div></div></div>				
Invocations Known	1	1	2	2	2	3	3	4	4	4	5	5	6	6	6	7	7	8	8	8

Invocation Save DC = 10 + CHA + Equivalent Spell Level

_____ %

	Minimum	Good
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Breath Effect	Minimum DFA Level	Cool- Down Rounds
1		
2		
3		
4		
5		
6		
7		
8		

PERGAMINOS

POCIONES

[illegible]