SPELL BOOK

Spell Level

Spell Level

School

Casting time — Duration ☐☐☐☐☐ ☐☐☐☐☐

Range: ☐ Close ☐ Medium ☐ Long | Area / Target

Saving throw — Spell **Y** / Resistance **N**

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School

Casting time — Duration ☐☐☐☐☐ ☐☐☐☐☐

Range: ☐ Close ☐ Medium ☐ Long | Area / Target

Saving throw — Spell **Y** / Resistance **N**

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School

Casting time — Duration ☐☐☐☐☐ ☐☐☐☐☐

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Saving throw — Spell **Y** / Resistance **N**

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School

Casting time — Duration ☐☐☐☐☐ ☐☐☐☐☐

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School

Casting time — Duration ☐☐☐☐☐ ☐☐☐☐☐

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Saving throw — Spell **Y** / Resistance **N**

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School (second column, repeated five times)

Casting time — Duration ☐☐☐☐☐ ☐☐☐☐☐

Range: ☐ Close ☐ Medium ☐ Long | Area / Target

Saving throw — Spell **Y** / Resistance **N**

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SAVING THROW

0	1	2	3	4	5	6	7	8	9

Saving throw = 10 + Casting Stat + Spell Level

SPELL RANGE

CLOSE RANGE	MEDIUM RANGE	LONG RANGE
25'+ 5' × (Level ÷ 2)	100'+ 10' × Level	400'+ 40' × Level
m m²	m m²	m m²

Concentração [ ] = Casting Stat + Conjurador Nível

INT ☐
SAB ☐
CAR ☐

Caster Levels