



# MERCIFUL HEALER

DER DOMÄNE

Kleriker-Stufe

Zauber-stufe

(KLERIKER)

## HEALING DOMAIN

Domäne

Heilung

Verliehene Fähigkeiten

Rebuke Death

Verliehene Fähigkeiten

Healer's Blessing

1	Stufe	Heal 1d4 + level (as touch) on anyone below Ohp. (3 + WIS per day)	all healing spells are "empowered" ie +50% healing	Stufe	6
	SG			SG	
	Einsetzbar pro Tag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Einsetzbar pro Tag	∞

## ZAUBER

RW gegen Zauber	Zauber pro Tag	= Grund-zauber	+ Bonuszauber
0	+1	+1	WE - 4 WE - 8 WE - 12
1	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9	+1	+1	<input type="checkbox"/> <input type="checkbox"/>

RW gegen Zauber (SG) = 10 + WE + Zaubergrad

Konzentration ☐ = WE + Zauber-stufe

Leichte Wunden	1W8 + Stufe	(1 - 5)	1	5
Mittelschw. Wunden	2W8 + Stufe	(3 - 10)	2	6
Schwere Wunden	3W8 + Stufe	(5 - 15)	3	7
Kritische Wunden	4W8 + Stufe	(7 - 20)	4	8
Heilkunde	10 × Stufe		6	9

## ENERGIE FOKUSSIEREN

Guter Kleriker ☐ Wunden heilen



Böser Kleriker ☐ Negative Energie fokussieren Wunden verursachen

### FOKUSSIEREN PRO TAG

☐ = 3 + CH + Sonst. Heute ☐☐☐☐☐

### ENERGIE WURF

☐ W6 = ( ☐ ÷ 2 ) + Sonst. (aufrunden)

### CHANNEL RANGE

30 m Radius um den Kleriker

Stufe	MERCIFUL HEALING	Targets
3	<input type="checkbox"/> Erschöpft <input type="checkbox"/> Shaken <input type="checkbox"/> Kränkelnd	1
6	<input type="checkbox"/> Dazed <input type="checkbox"/> Diseased <input type="checkbox"/> Wankend	2
9	<input type="checkbox"/> Cursed <input type="checkbox"/> Exhausted <input type="checkbox"/> Frightened <input type="checkbox"/> Nauseated <input type="checkbox"/> Poisoned	2
12	<input type="checkbox"/> Blind <input type="checkbox"/> Taub <input type="checkbox"/> Paralyzed <input type="checkbox"/> Betäubt	3

### Stufe TRUE HEALER

8 Instead of Merciful Healing, you may opt to reroll any 1s.

## VORBEREITETE ZAUBER

0	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
1	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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5	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9	Domänenzauber +1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>