

SOULKNIFE

Nivel de
manifestador

ENHANCEMENT RESERVA

ENHANCEMENT BONUS

A diagram illustrating the calculation of the maximum bonus. It shows a box with a plus sign (+) labeled "Soulknife Level" below it. An arrow points from this box to another box with a plus sign (+) labeled "Máximo +5" below it. A second arrow points from the "Soulknife Level" box down to the arrow connecting the two boxes, indicating addition. Finally, an arrow points from the "Máximo +5" box to the right, labeled "Coste Puntos" below it.

PSYCHIC STRIKE

PSYCHIC STRIKE CAPACITY

Soulknife
Level

$$\boxed{\text{d8}} = \left(\text{LEVEL} + 1 \right) \div 4 \quad (\text{Redondear hacia abajo})$$

Nivel 3 Imbuing a weapon with a psychic strike charge requires a move action, or a swift action if you lose psionic focus. Psychic strike is discharged on any attack you choose to use it, whether successful or not.





DESENVAINADO RÁPIDO

Nivel 5 Manifest your mind blade as a free action, once per round. (More often when using the Multiple Throw blade skill)

MIND BLADE MASTERY

Nivel 20 No longer need a will save to maintain your mind blade in a null psionics field. A blade still loses its enhancement bonus. Change the configuration of you mind blade as a full-round action, resetting any penalties from Fluid Form.

MIND BLADE

Blade Shape	Small	Damage: Medio	Large	Strength Multiplier	Thrown Range
 Arma ligera  Dual light weapons	1d4	1d6	1d8		20 ft ft 4 c
 One-handed weapon	1d6	1d8	2d6		15 ft ft 3 c
 Arma a dos manos	1d10	2d6	3d6	1½	10 ft ft 2 c *

Damage type:

- ☐ Perforante
- ☐ Slashing
- ☐ Bludgeoning

Changing blade shape or damage type requires a full-round action

* Requires the Two Handed Throw blade skill

DAMAGE

Dice Strength Multiplier Enhancement Bonus Psychic Strike Misc

d + (FUE ×) + + d8 +

ATAQUE BONUS

Bonus Ataque Base	Enhancement Bonus	Misc
BAB	+ FUE	+

Default critical range
19-20, x2 |

Alcance	Tipo	Bon de Ataque	Daño	Crítico
1	C		d +	×

THROW MIND BLADE

ATAOUE BONUS

Bonus Ataque Base	Enhancement Bonus	Misc
BAB	+	+
DES	+	+

Default damage type
Slashing

Alcance	Tipo	Bon de Ataque	Daño	Crítico
1	C		d +	x

BLADE SKILLS

Nivel 2

Nivel 4

Nivel 6

Nivel 8

Nivel **10**

Nivel **12**

Nivel **14**

Nivel

16

Nivel **18**

Nivel **20**