	MES	MERIS	Nivel de Lanzador	×	CONJUROS	CONOCIDOS	<b>"</b> (
7		CONJUI					
Conjur	os CD Sal		uros _Conjut@spjuros Adicional	25		0	
	dos de Conju						
		0	CAR CAR			1	
<b>1</b>			7777				
		2	0000				
		3				2	
		4					
		5					
		6				3	
CD Sa	lv de Coniuro	= 10 + CAR + Niv					
		HYPNOTIC					
			arget's Will bonus.			4	
Nivel			Ends when either of you dies, target moves				
8		more than 30ft away, or you pick a new target. Target is unaware of the effect and will not remember unless you allow it.					
	-3					5	
Nivel	☐ Allure —	Penalty applies to	initiative and Perception.				
3		-	pplies to attack rolls.				
7	<ul> <li>Psychic Inception – Stare affects mindless creatures.</li> <li>Mind-affecting spells partially work:</li> </ul>						
11	+2 to any save and 50% miss change.					6	
15	Sapped Magic — Penalty applies to DC of target's spells and spell resistance.						
	☐ Sluggishness — Speed -5ft; penalty applies to Reflex.			,		N TRICKS	, i
19	19 ☐ Susceptibility — Penalty applied to target's Sense Motive, and to DC of Diplimacy and Intimidate against them.				KNOWI	N IRIGRS	
☐ Timidity — Penalty applies to damage rolls.			-	Nivel			
RULE MINDS				1			
Nivel Cast a successful enchantment on the target of your spell.				NC I			
20 If target fails an additional Will save (same DC, or 5 lower if target isn't humanoid), they are permanently enslaved.			are permanently enslaved.	Nivel 2			
Only one target may be enthralled at once.  MESMERIST TRICKS				_			
				Nivel			
As a standard action, touch a willing target to implant a trick.  USOS Mesmerist USOS				4			
AL DÍA Level Hoy							
= ( ÷ 2) + CAR				Nivel			
Nivel Nivel Nivel Nivel				6			
5 2 tricks 9 3 tricks 13 4 tricks 17 5 tricks							
×	C	ONSUMMA	TE LIAR	Nivel			
Bluff bonus + = Mesmerist				8			
Bluff	Donus		Level - Z				
Nivel	Deceive CASTER LEVEL Mesmerist CHECK DC Level			Nivel			
11	truth-detect magic.	ing	= 15 +	10			
×		TOWERIN	G EGO	Nivel			
Nivel	Nivel WILL BONUS 2 = CAR			12			
2							
TOUCH TREATMENT			ATMENT	Nivel			
	USOS AL	DÍA		14			
Nivel		= 3 + CA	AR				
3	Fascinated,	shaken		Nivel <b>16</b>			
6	Confused, d	azed, frightened,	sickened				
10	_	auseated, panicke	ed, stunned.	Nivel			
14	Break Encha			Nivel 18			
*		MENTAL PO	OTENCY •				
Nivel	HD LIMIT BONUS	' Mesmerist Level		Nivel			
5			Both HD limit	20			
			and total HD				