Psionics Expanded
Marksman

Marksman Level

Nível de Manifestação

ESTILO DE COMBATE

Nível 2	Style technique
Nível 3	Style skill
Nível 3	Style mantra
Nível 4	
Nível 8	
Nível 12	
Nível 16	
Nível 20	

PSIONICS

POWER POINTS PER DAY = Base Points + Pontos Bônus + Racial + Outros

Bonus Points — Nível de Manifestação

= SAB × ÷ 2 (Arredonda para Baixo)

Power Points used today

NÍVEIS DE PODER

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + **WIS** + Power Level

EVADE ARROWS

Nível 2 **DODGE BONUS** = (Marksman Level + 2) ÷ 4

TALENTO BÔNUS

Nível 5	
Nível 8	
Nível 11	
Nível 14	
Nível 17	
Nível 20	

KNOWN POWERS

POWERS KNOWN | **MAX POWER LEVEL** | **POWER POINTS MAX COST** = Nível de Manifestação

	Poder	Nível	Custo
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			

WIND READER

As a swift action while maintaining psionic focus, add your **WIS** bonus to ranged attack rolls.

USOS POR DIA = 3 + Marksman Level + Outros

Uses today

FAVOURED WEAPON

Nível 2

- ☐ **Bows:** composite longbow, composite shortbow, longbow and shortbow
- ☐ **Crossbows:** double crossbow, hand crossbow, heavy crossbow, light crossbow, repeating heavy crossbow and repeating light crossbow
- ☐ **Spears:** javelin, lance, pilum, shortspear, spear and trident
- ☐ **Thrown:** blowgun, bolas, boomerang, chakram, club, dagger, dart, halfling sling staff, javelin, light hammer, net, shortspear, shuriken, sling, spear, starknife, throwing axe, trident and wooden stake

COMPETENCE BONUS = (Marksman Level + 2) ÷ 4 + Outros

COVER FIRE

Nível 4

Fire an arrow into a square (AC 10) to distract an enemy instead of doing damage. If enemy fails a reflex save, they're staggered for one round. A confirmed critical does normal damage.

DODGE BONUS = 10 + DES + (Marksman Level ÷ 2)

DISENGAGE

Nível 7

When moving out of a threatened square, expend psionic focus to add **WIS** to Acrobatics rolls to evade attacks of opportunity. Move at full speed without increasing Acrobatic rolls.

DEFENSIVE SHOT

Nível 13

Make ranged attacks without proviking attacks of opportunity.

RANGED SPECIALIST

Nível 19

Critical multiplier is one higher.
If you have the Far Shot feat, suffer no penalty for range increments instead.