WITCHGUARD Nível de Ranger			ESTILO DE COMBATE				
		de Bônus +					
			Nível d Range				
*	INIMIGO FAVORI		2				
Nível 1	■ BÔNUS DE INIMIGO FAVOR	RITO 4 6 8 10		<u> </u>			
5			6	† 			
10			10	P			
15			14				
			18	O talento bônus de ranger pode ser adquirido sem os pre-requisitos, mas são aplicados apenas quando não estiver vestindo armadura pesada.			
TERRENO FAVORITO			``	DEFEND CHARGE			
Nível	O BÔNUS DE TERRENO FAVOR		Nível	Once per day, this bond allows the witchguard to s	pen	d a mov	e action to grant an adjacent spellcaster a +2
3			4	dodge bonus to AC and a +2 circumstance bonus t			
8			5	Increase previous bonuses by +2 at 5th level and at every 5 levels after that.			
13			7	May use Defend Charge an addional time per day at 7th level and every 3 levels after that.			
18			,	MAGIAS P			
	EMPATIA COM A NAT				141	PAR	
EMPA BÔNU	ATIA COM A NATUREZA Nível d S Range				1		
	= CAR +	+					
Use in	place of Diplomacy to improve the atti	tude of an animal					
*	Rastrear				2		
	Nível de Ranger	Sobrevivênc Bônus	ıа———				
Rastr	ear = (÷ 2) +					
*	MAGIAS	,			3		
Nível 4	Níve Niv eel do C Ranger	onjurador					
	Resistência CD Magias por di <u>a</u> Magias	Başe Magias Bônus					
	_	SAB			4		
	2						
	3		` .	PATRON SPELLS		*	TALENTO BÔNUS
	4		Patron			Nível	BODYGUARD
Test	e de Resistência CD = 10 + SAB + Nível		Nível		-	3	When an adjacent ally is attacked, you may use an attack of opportunity to attempt the aid
Conce	entração = SAB	→ Nível do		dor			another action to improve only your ally's AC.
7	VARINHAS		4				IN HARM'S WAY While using the aid another action to improve an
	VARIIVIIAS		6		_	Nível 7	adjacent ally's AC, you can intercept a successful attack against that ally as an immediate action,
	CARGAS		8			*	attack against that any as an immediate action, taking full damage from that attack and any associated effects (bleed, poison, etc.). A creature cannot benefit from this feat more than once per
	0					_	attack.
	CARGAS			PERGAMINHOS		\	POÇÕES
	CARGAS						
	CARGAS						
	g			-			
	CARGAS						