

# DREAD NECROMANCER

Dread  
Necromancer  
Level  
Nível do Conjurador  
Nível de Bônus

## MAGIAS

Teste de Resistência CD Magias por dia Magias Base Bonus Spells CHA

	1				
	2				
	3				
	4				
	5				
	6				
	7				
	8				
	9				

Resistência a Magia CD = 10 + CAR + Nível da Magia

## FALHA ARCANA LIMIAR

% Spell failure does not apply to  
Dread Necromancer spells  
while wearing light armour.

## CD ATAQUE

Dread Necromancer  
Level

$$= 10 + ( \div 2 ) + \text{CAR}$$

Use this DC for the Negative Energy Burst will save,  
the Fear Aura will save,  
the Scabrous Touch fortitude save  
and the Enervating Touch removal save (Arredonda para Baixo)

## CHARNEL TOUCH

ENERGIA NEGATIVA  
DANO

DN  
Level

$$= 1d8 + ( \div 4 )$$

UNDEAD  
HEALING

DN  
Level

$$\text{pv} = 1 + ( \div 4 ) \text{ (Round down)}$$

## REBUKE UNDEAD

REBUKES PER DAY

Outros

Hoje

$$= 3 + \text{CAR} +$$

### 1 REBUKING CHECK

$$= d20 + \text{CAR}$$

### 2 TO REBUKE CREATURE MAX HIT DICE

Dread Necromancer  
Level

$$= ( \text{Rebuking Check} \div 3 ) + - 4$$

### 3 TO DESTROY CREATURE MAX HIT DICE

Dread Necromancer  
Level

$$= \div 2 \text{ (Arredonda para Baixo)}$$

### 4 CREATURES REBUKED TOTAL HIT DICE

Dread Necromancer  
Level

$$= 2d6 + \text{CAR} +$$

## MAGIAS CONHECIDAS

1	Bane Detectar Magia Infligir Ferimento Leve	Bestow Wound Detectar Mortos-Vivos Ray of Enfeeblement	Cause Fear Doom Invocar Mortos-Vivos I	Chill Touch Hide from Undead Undetectable Alignment
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2	Blindness / Deafness False Life Scare	Command Undead Gentle Repose Spectral Hand	Darkness Toque Fantasma Invocar Enxame	Death Knell Infligir Ferimentos Moderados Invocar Mortos-Vivos II
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3	Crushing Despair Ray of Exhaustion	Death Ward Speak with Dead	Halt Undead Invocar Mortos-Vivos I	Infligir Ferimento Sêrio Vampiric Touch
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4	Animar Morto Dissipar Magia Giant Vermin Invocar Mortos-Vivos IV	Bestow Curse Enervation Infligir Ferimento Crítico	Praga Evard's Black Tentacles Phantasmal Killer	Death Ward Fear Poison
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5	Blight Insect Plague Nightmare Undeath to Death	Cloudkill Lesser Planar Binding Oath of Blood Unhallow	Fire in the Blood Magic Jar Slay Living Waves of Fatigue	Greater Dispel Magic Infligir Ferimentos Leves em Massa Invocar Mortos-Vivos V
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6	Neblina Ácida Geas/Quest Planar Binding	Circle of Death Harm Waves of Exhaustion	Create Undead Infligir Ferimentos Moderados em Massa	Eyebite
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7	Controlar Mortos-Vivos Infligir Ferimentos Sêrios em Massa	destruição Song of Discord	Finger of Death Greater Harm Vile Death
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8	Create Greater Undead Infligir Ferimentos Críticos em Massa	EVAPORAÇÃO Symbol of Death
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9	Drenar Energia Wail of the Banshee	Imprison Soul Mass Harm	Plague of Undead
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## NEGATIVE ENERGY BURST

ENERGIA NEGATIVA  
DANO

DN  
Level

$$d4 =$$

## MENTAL BASTION

MENTAL BASTION  
BONUS

Bonus applies to resist  
sleep, stunning, paralysis,  
poison or disease.

## NEGATIVE ENERGY RESISTANCE

RESISTANCE  
BONUS

Bonus applies to resist  
energy drain, ability drain  
or inflict spells.

## ENERVATING TOUCH

NEGATIVE LEVELS  
PER DAY

DN  
Level

$$= ( 12 \text{ to } 16 \rightarrow \text{level} \div 2 : 17 \text{ to } 20 \rightarrow \text{level} )$$

## SCABROUS TOUCH

SCABROUS TOUCH PER DAY

$$=$$

## UNDEAD MASTERY

FOR E DEX BÔNUS

HIT DIE BONUS

$$+$$

$$+$$

MAX ANIMATE UNDEAD  
TOTAL HIT DICE

Nível do Conjurador

$$\text{hd} = ( 4 + \text{CAR} ) \times$$

MAX CONTROL UNDEAD  
TOTAL HIT DICE

Nível do Conjurador

$$\text{hd} = ( 2 + \text{CAR} ) \times$$

Negative Levels Today

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