DATTIE COLLT Niveau :		STYLE DE COMBAT
DATILE SCOUT	<u>:</u>	
(RODEUR)	Rôdeur Niveau	T
ENNEMIS JURÉS	2	7
Niveau BONUS CONTRE LES ENNEMIS JURÉS +2 4		
1	6	<u></u>
20	, ——	
RONNIE SUPLES ENVIRONMENTS DE PRÉDILECTION .	10	T
Niveau O BONUS SUR LES ENVIRONNEMENTS DE PR	18	Les dons supplémentaires du rôdeur peuvent être pris sans satisfaire les prérequis,
8	7	mais ne s'appliquent pas lorsque le personnage porte une armure lourde.  PACTE DU CHASSEUR
	Niveau	PARTAGER ENNEMI JURE
	4	DURATION Divers
18		trs = SAG + (SAG minimum 1)
Niveau Tour  Allies gain +2 bonus to Initiative in the area	As a mov	e action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft
Tour Allies sain 12 hanus Developing Steelth and	-	SORTS PREPARES
2 Survival checks in the area		
Tour Not hampered by difficult terrain; Take 10 on Climb and Swim, even in a hurry		<b>1</b>
2 Survival checks in the area  Tour Not hampered by difficult terrain; 3 Take 10 on Climb and Swim, even in a hurry  BONUS Rôdeur DURATION Niveau Bonus applies in a 60 ft radius area centred on yourself  Niveau PERFECT ADVANTAGE		
DURATION Niveau Bonus applies in a		
mins = 60 ft radius area centred on yourself		<b>2</b>
Niveau PERFECT ADVANTAGE		
Gain the above bonuses in just one round		
Niveau INFILTRATION  10 Once a day, pick an extra favoured terrain for one hour.		3 💴
EMPATHIE SAUVAGE		
BONUS Rôdeur BONUS Niveau Divers		
= CHA + +		<b>4</b>
Utiliser à la place de Diplomatie pour améliorer l'attitude d'un anim	al	
Utiliser à la place de Diplomatie pour améliorer l'attitude d'un anim	al	SUPERIOR TACTICS
	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Niveau Bonus	al	Once per day, rearrange your party's initiatives after they've been rolled
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur - 2 Niveau de	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2) +  SORTS  Niveau Rôdeur 3 Liveau de Niveau Lanceur de Sort	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur - 2 Niveau de	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2) +  SORTS  Niveau Rôdeur 3 Niveau de Niveau Lanceur de Sort  Sort Sorts Base Bonus Spells	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur 3 Niveau de Niveau Lanceur de Sort  DD sauvegarde Sorts = Base + Bonus Spells SAG	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur 3 Niveau de Niveau Lanceur de Sort  DD sauvegarde Sorts = Base Par jour = Sorts + SAG  1	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur 3 Liveau de Niveau Lanceur de Sort  DD sauvegarde Sorts = Base + Bonus Spells SAG  1	Niveau	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur 3 Niveau de Niveau de Sort  Sort Sorts Base Par jour = Base Sorts + Bonus Spells  DD sauvegarde par jour = Sorts + SAG  1	Niveau 15	Once per day, rearrange your party's initiatives after they've been rolled  Initiative bonus for yourself and allies within
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur Miveau de Niveau de Sort  Sort Sorts Base Sorts + Bonus Spells SAG  1	Niveau 15	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau A Rôdeur A Niveau de Niveau de Sort  Sort DD sauvegarde par jour = Base Sorts + Bonus Spells SAG  1	Niveau 15	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur Miveau de Niveau de Sort  Sort Sorts Base Sorts + Bonus Spells SAG  1	Niveau 15	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out
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TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur 3 Miveau de Niveau Lanceur de Sort  Sort Sorts = Base + Bonus Spells Par jour = Sorts + SAG  1	Niveau 15  de- de gr de Sort	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur Miveau de Niveau Lanceur de Sort  Sort Sorts Base Bonus Spells Sorts  DD sauvegarde par jour Sorts Sorts  DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort  Concentration = SAG +  Niveau Lanceur  BAGUETTES	Niveau 15  de r de Sort	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur Miveau de Niveau Lanceur de Sort  Sort Sorts Base Bonus Spells Sorts  DD sauvegarde par jour Sorts Sorts  DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort  Concentration = SAG +  Niveau Lanceur  BAGUETTES	Niveau 15  de r de Sort	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau A Rôdeur A Niveau de Niveau Lanceur de Sort  Sort Sorts Base Bonus Spells Sorts  DD sauvegarde par jour Sorts Sorts  1 2 3 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	Niveau 15  de r de Sort	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out
TRACK  Rôdeur Survie Bonus  Traquer = ( ÷ 2 ) +  SORTS  Niveau Rôdeur Miveau de Niveau Lanceur de Sort  Sort Sorts Base Bonus Spells Sorts  DD sauvegarde par jour Sorts Sorts  DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort  Concentration = SAG +  Niveau Lanceur  BAGUETTES	Niveau 15  de- r de Sort	Once per day, rearrange your party's initiatives after they've been rolled  +2  Initiative bonus for yourself and allies within an area you've already scouted out