

Incarnate Level

Meldshaper Level

Bon Nivel

INCARNATE

INCARNUM

ESSENTIA POOL

Base Essentia

Racial Bonus

Misc

=

+

+

ESSENTIA CAPACITY PER SOULMELD

Meldshaper Level

Expanded Capacity

Misc

=

(

÷ 6

)

+

+

(Redondear abajo)

Desde Nivel 3: ☐ Capacity + 1

Desde nivel 15: ☐ Capacity + 2

MAX SOULMELDS

= The lower of:

Puntuación Constitución

Soulmeld Allowance

- 10

INCARNATE

| Incarnate Level | Extended Capacity | Incarnum Radiance | Rapid Meldshaping |
|-----------------|-------------------|-------------------|-------------------|
| 1 | | | |
| 2 | | | |
| 3 | +1 | 1/día | |
| 4 | | | |
| 5 | | | 1/día |
| 6 | | | |
| 7 | | | |
| 8 | | 2/day | |
| 9 | | | |
| 10 | | | |
| 11 | | | 2/day |
| 12 | | | |
| 13 | | 3/day | |
| 14 | | | |
| 15 | +2 | | |
| 16 | | | |
| 17 | | | 3/day |
| 18 | | 4/day | |
| 19 | | | |
| 20 | | | |

INCARNUM RADIANCE

RADIANT USES PER DAY

Incarnate Level

1/día

1/día

=

(

+

2

)

÷ 5

(Redondear abajo)

DURATION ROUNDS

= 3 +

CON

(Mínimo 1)

RADIANCE BONUS:

Incarnate Level

=

(

÷ 5

)

×

Alignment Bonus

(Redondear abajo)

☐ AC +1

☐ Speed +10 ft

☐ Melee Attack +1

☐ Melee Damage +2

SOULMELDS

SOULMELD SHAPES PER DAY

CHAKRA BINDS

Incarnate Level

2

4

9

14

16

19

Invested Essentia

Soulmeld Save DC

Crown

Pies

Manos

Brazos

Brow

Hombros

Garganta

Cintura

Corazón

Soul

1

Propiedades

2

Propiedades

3

Propiedades

4

Propiedades

5

Propiedades

6

Propiedades

7

Propiedades

8

Propiedades

9

Propiedades

10

Propiedades

11

Propiedades

Misc

Soulmeld Save DC = 10 + Invested Essentia + SAB +

OBJETOS MÁGICOS

Propiedades

Propiedades

Propiedades

Propiedades

Propiedades

Propiedades

You cannot wear a magical item over a chakra with a bound soulmeld.