

PSIONICS EXPANDED

Tactician Level

Nível de Manifestação

TACTICIAN

COLLECTIVE

MAXIMUM MEMBERS

Tactician Level

= INT ou ÷ 2

If a member dies, make a Fortitude save (DC 15) or lose power points equal to their hit dice.

Members must be within Medium range (100ft + 10ft per level).

Nível 15 Unlimited range

Nível 19 Collective may cross planes

COORDINATED STRIKE

As a swift action, grant members a bonus against one foe.

INSIGHT BONUS

Tactician Level

= ( + 3 ) ÷ 4

SPIRIT OF MANY

Nível 2

Network powers may manifest on any members, even those out of range or who would be immune.

Spend additional power points to affect more members.

TELEPATHY

Nível 3

Members can communicate without sharing a language.

Members can borrow abilities as if they were touching.

IMPROVED SHARE

Nível 5

May manifest 2 Shared powers at once

Nível 11 3 Shared powers

Nível 17 4 Shared powers

COORDINATE

Nível 6

Share a teamwork feat with any member as a free action, if you have psionic focus and have line of sight and effect.

ECHO EFFECT

Nível 8

Copy magical and psionic effects between members. This costs points equal to the caster or manifest level.

For 4 points, extend the effect to an extra target.

SHARED KNOWLEDGE

Nível 14

By expending psionic focus, try to manifest a power known by any member. Must pass a spellcraft check (DC = 20 + spell level).

PSIONICS

POWER POINTS PER DAY

Base Points

Pontos Bônus

Racial

Outros

= + + +

Bonus Points

Nível de Manifestação

= INT × ÷ 2 (Arredonda para Baixo)

Power Points used today

NÍVEIS DE PODER			
Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + INT + Power Level

KNOWN POWERS			
POWERS KNOWN	Tactician Level	MAX POWER LEVEL	POWER POINTS MAX COST
Poder			Nível Custo
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			
13			
14			
15			
16			
17			
18			
19			
20			

STRATEGIES

USOS POR DIA

Outros

Uses today

= 3 + INT +

Nível 4

7

10

13

16

19

MASTER STRATEGIST

Nível 20

Sacrifice two daily uses of Strategy to grant all allies an insight bonus to attack, damage, AC and saves equal to INT for up to two minutes.