

Artificer  
Level

+

Artificer Level **+ 2 =**

Caster  
Level

## INFUSIONS

Learning a new infusion requires a Spellcraft check with DC 20 + Spell Level

CRAFT RESERVE

pts	<p>Craft Reserve points can be spent in place of XP when crafting magic items.</p> <p>Point are completely replenished each level; unspent points are lost.</p>
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## ARTIFICER KNOWLEDGE BONUS

Artificer  
Level

NT +

## WANDS

## CHARGES

## CHARGES

## CHARGES

## CHARGES

A 3x10 grid of squares. The first three columns are a solid 3x3 block. The fourth column has one square in the middle row. The next three columns are a solid 3x3 block. The sixth column has one square in the middle row. The next three columns are a solid 3x3 block. The tenth column has one square in the middle row.

## CHARGES

## CHARGES

## CHARGES

## CHARGES

A visual representation of the number 15 using three groups of 5 objects each, arranged in a 3x5 grid.

## CHARGES

## CHARGES

## KNOWN INFUSIONS

2	Align Weapon	Armour Enhancement	Bear's Endurance
	Bull's Strength	Cat's Grace	Chill Metal
	Eagle's Splendour	Fox's Cunning	Heat Metal
	Inflict Moderate Damage	Owl's Wisdom	Repair Moderate Damage
	Toughen Construct	Weapon Augmentation, Lesser	

4	Construct Energy Ward, Greater	Globe of Invulnerability, Lesser	Inflict Critical Damage
	Item Alteration	Iron Construct	Minor Creation
	Repair Critical Damage	Rusting Grasp	Shield of Faith, Legion's
	Weapon Augmentation		

6	Blade Barrier	Disable Construct	Globe of Invulnerability
	Hardening	Move Earth	Total Repair
	Wall of Iron	Weapon Augmentation, Greater	

## SCROLLS

This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and extend across the width of the page. There are no margins, text, or other markings on the paper.

## POTIONS

This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and extend across the width of the page. There are no margins, text, or other markings on the paper.