	CHAMPION Mityczi		`			СНА	MPION'S STRIKE		
``	HARD TO KILL	m !	Г						
	elow Ohp, always stabilise without needing to		-						
constitu	ution check (though bleed damage still count	s).	-	. ,					
Nie umi	ierasz, dopóki wartość twoich negatywnych p		Voje	J podwo	ojonej budowie.				
Poziom Spend one use of mythic power to add to any d20			``			M	YTHIC POWER	* (	
	_ 16			POWER Mityczny PER DAY Poziom Dodatkowe					
4	□ k8					+ (		Użyć	
*	□ k10 □ K12					,		Dziś	
WARTOŚĆ ATRYBUTU				ŚCIEŻKI ZDOLNOŚCI					
Poziom	Premia do wartości atrybutu			Poziom <b>1</b>					
2	□ +2	INT							
4 6	□ +2 □ +2 ZR	RZT		2					
8	□ +2 BD	CHA							
10	□ +2			3 -					
<b>X</b>	AMAZING INITIATIVE INICJATYWA Mityczny	<b>#</b>		) -					
	PREMIA Poziom		Į						
Poziom 2	=		Ι	4 -					
	Spend one use of mythic power to take an ad	lditional	IOŚC						
×	standard action  RECUPERATION	<b>"</b>	OCL	5 -					
	Przywrzeż wczystkie nw no 9 godzinach odn		ZI ZI						
2	Spend one use of mythic power to regain hal	ŚCIEŻKI ZDOLNOŚCI	6 -						
\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	maximum hit points and use of any limited d  MYTHIC SAVING THROW		ŞC						
	On a supposeful saving throw against a non-			7 -					
<b>5</b>	effect, suffer no effects.	-		1					
Saving throws against mythic effects are unaffected.  SIŁA WOLI									
	Spend one use of mythic power to reroll any		8 -						
6 force a foe to reroll, even after the result is revealed.									
``	NIEPOWSTRZYMANY			9					
	Spend one use of mythic power to end any one of:  • Bleed • Blind • Confused								
	• Cowering • Dazed • Dazzle			10 -					
Poziom 8	<ul><li>Deafened</li><li>Entangled</li><li>Fascinated</li><li>Fatiqued</li><li>Fright</li></ul>		1						
	• Nauseated • Panicked • Paraly	sed		_					
	<ul><li>Shaken</li><li>Sickened</li><li>Stagge</li><li>Stunned</li></ul>	ered							
,	NIEŚMIERTELNY	*							
	If you are killed return to life 24 hours later, r			-					
9	daily abilities.	,							
	This does not apply if you were killed by a co or critical hit by a mythic enemy, or an epic w	up-de-grace veapon.		-					
	Can only be permanently killed by a coup-de	<u> </u>							
10 critical hit with an artefact.				oziom_ <b>1</b>					
```	LEGENDARY HERO		1						
Poziom 10	Regain one use of mythic power per hour.			3 -					
LEGENDARY CHAMPION									
When an attack against a non-mythic creature misses,									
	you may reroll once. Once per round, if your roll a natural 20, regain one use			5 -					
	of mythic power.		MYTHIC FEATS						
				7 -					
			l						
				9 -					