	ARCANIST Zauber-stufe			VORBEREITETE ZAUBER		
`*	Z	AUBER	<u> </u>			
Spells Prepared	RW gegen Zauber	Zauber pro Tag	= Grund-+Bonuszauber zauber			
Геригеи	0	pro rag	- 4			
	1					
	2					
	3			1 -		
	4					
	5					
	6					
	7			2 -		
	8					
	9					
RW ge	gen Zauber (SG) = 10	0 + IN + Zaube		3 -		
Konzer	ntration	= IN	Zauber- stufe			
ARKAN	IE ZAUBERPATZ	ER WAHRS	CHEINLICHKEIT			
	%			4 _		
		KPLOITS	x (			
Stufe						
1				5		
Stufe						
3						
Stufe				6		
5						
Stufe 7	7					
Stufe <b>9</b>				8		
			GREATER EXPLOITS			
Stufe 11			JALIALLIA LIAL LOLLO	9		
0: (						
Stufe 13				ARCANE RESER	VOIR	
Stufe				MAX Arcanist POINTS Level Sonstiges		
<b>15</b>				Pkt. = 3 + +	Arcane DDD DDD DDD Reservoir DDD DDD DDD	
Stufe				POINTS Arcanist PER DAY Level		
<b>17</b>				Pkt. = 3 + ( ÷ 2 )	Arcane reservoir starts fresh each day.	
Stufe				PRI. 3 (	nesn each day.	
19	S			Spend one arcane reservoir point when casting a spell to add 1 to either the caster level or the saving throw DC.		
				CONSUME SPELLS As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.		
				Stufe MAGICAL SUPREMACY  Cast a prepared spell by spending points equal to the spell level + 1.  Treat the caster level and saving throw DC as 2 higher.		