

VIGILANTE

AVENGER

VIGILANTE TALENTS

Niveau 2

Niveau 4

Niveau 6

Niveau 8

Niveau 10

Niveau 12

Niveau 14

Niveau 16

Niveau 18

Niveau 20

VIGILANTE IDENTITY

Vigilante name



STARTLING APPEARANCE

Niveau 5 On a successful surprise attack, target is treated as flat-footed for your round and takes -4 to attack you.

FRIGHTENING APPEARANCE

On a successful surprise attack, opt to demoralise enemies.

Intimidate check DC = 10 + Hit dice + WIS

Niveau 11 Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC. Target is also frightened unless they pass a will save.

WILL SAVE DC

= 10 + (Vigilante Level ÷ 2) + CHA

STUNNING APPEARANCE

Niveau 17 On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.

VENGEANCE STRIKE

Spend up to five consecutive standard actions studying a target, each granting one of:

- Niveau 20
- ☐ +4 to attack
 - ☐ +3d6 damage
 - ☐ +2 to attack roll (affects critical range)

SOCIAL IDENTITY

Social name



DUAL IDENTITY

Knowledge checks of one of your identities do not reveal anything about the other, unless you have been unmasked.

Switching identity takes one minute, and must be done out of sight.

Your two alignments must be within 1 step of each other.

Attempts to scry on you only work if your current identity is one known to the caster.

SEAMLESS GUISE

If suspected while in your social identity, gain +20 to disguise checks to appear as a normal member of society.

SOCIAL CONNECTIONS

AMICAL ☐ ☐ ☐ ☐ ☐ HOSTILE

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SOCIAL

SOCIAL TALENTS

Niveau 1

Niveau 3

Niveau 5

Niveau 7

Niveau 9

Niveau 11

Niveau 13

Niveau 15

Niveau 17

Niveau 19