

Investigator
Level

ALCHEMY

Extract Save DC = 10 + INT + Extract Level

INSPIRATION

Misc

Level 20 Inspiration bonus is now 2d6
Apply the Inspiration bonus to any skill check.

TRAPS

| | | | | | | | | |
|---|-----------------------|---|-----------------------|---|----------|--------------|--|--|
| | TRAP SENSE | | Investigator Level | | | | | |
| Level | | | | | | | | |
| 3 | | = | | ÷ | 3 | (Round down) | | |
| Bonus to reflex saves and AC against traps. | | | | | | | | |

POISON LORE

| Level | POISON RESISTANCE |
|-------|--|
| 2 | +2 to all saving throws against poison |
| 5 | +4 to all saving throws against poison |
| 8 | +6 to all saving throws against poison |
| 11 | Immune to all poisons |

KEEN RECOLLECTION

This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.

EXTRACTS

[illegible]