WILD SHAPE	Creature Type	Size Modifier
ABILITIES	ATTACKS	
Ability Item Temp Ability Score Bonus Bonus Modifier		
STR STR	Range Attack Bonus	Damage Critical
DEX DEX	ft sq	
CON		
Ability Modifier = (Total Ability Score - 10) ÷ 2	Range Attack Bonus	Damage Critical
COMBAT INITIATIVE BONUS Misc Initiative	ft sq	
INITIATIVE BONUS Misc Initiative		
SPEED Temp Speed	Range Attack Bonus	Damage Critical
ft sq ft sq	ft sq (
COMBAT MANOEUVRES		
COMBAT MANOEUVRE Size BONUS Modifier Misc	Range Attack Bonus	Damage Critical
CMB = sg g + STR + M +	ft sq	
COMBAT MANOEUVRE Dodge	e Deflection Base Модифика er Modifier Attack Bonus размер:	
CMD = 10 + STR + DEX +	+ + BAB +	+ +
ARMOUR CLASS	SA	VES
	ze difier Misc FORTITUDE SAVE	Base Misc Temp
AC = 10 + DEX + -	+ FORT = CON+	
FLAT-FOOTED ARMOUR CLASS	REFLEX SAVE	
AC = 10 / +	REF = DEX+	+
AC = 10 + DEX / -	POR	TRAIT
	<u></u>	
Temp AC Spell Resistance Damage Reduction		
AC		
SPECIAL ABILITIES	•	
		J

WILD SHAPE	Creature Type	M	Size odifier
ABILITIES	ATTACK	S	Į.
Ability Item Temp Ability Score Bonus Bonus Modifier			
STR STR	Range Attack Bonus	Damage Cri	tical
DEX DEX	ft sq		
CON			
Ability Modifier = (Total Ability Score - 10) ÷ 2	Range Attack Bonus	Damage Cri	tical
COMBAT	ft sq		
INITIATIVE BONUS Misc Initiative	It sy		
INIT = DEX+			
SPEED Temp Speed	Range Attack Bonus	Damage Cri	tical
ft sq ft sq	ft sq		
COMBAT MANOEUVRES			
COMBAT MANOEUVRE Size BONUS Modifier Misc	Range Attack Bonus	Damage Cri	tical
(CMB) = 2	ft sq		
COMBAT MANOEUVRE Dodge DEFENCE Modifie			orale onus
CMD = 10 + STR + DEX +	+ + BAB +	+ +	
ARMOUR CLASS	S	SAVES	,
	ize difier Misc FORTITUDE SAV		Temp
AC = 10 + DEX + -	+ FORT =CON+		
FLAT-FOOTED ARMOUR CLASS	REFLEX SAVE		
AC = 10 / + - 1	+ REF = DEX+	+ [
TOUCH ARMOUR CLASS	PO	RTRAIT	
AC = 10 + DEX / -	+ +	KIKAII	
Temp AC Spell Resistance Damage Reduction			
AC /			
SPECIAL ABILITIES	7		