

PSIONICS EXPANDED

DREAD

Dread Level

Manifester Level

DREAD TALENTS

1 \_\_\_\_\_

2 \_\_\_\_\_

FEARSOME INSIGHT

INTIMIDATE  
BONUS

Dread  
Level

= (  ÷ 2 ) (Round down, min 1)

DEVASTATING TOUCH

FEAR  
DAMAGE = d6 +

Dread  
Level

Level 3 **CHANNEL TERROR**  
Choose to replace the devastating touch damage with the effects of one terror

AURA OF FEAR

Level 3 Foes within 10ft take -4 on saving throws against fear  
Foes within 10ft lose any immunity to fear

Level 7 **IMMERSED IN FEAR**  
Immune to fear, psionic or otherwise

SHADOW TWIN

Shadow twin must stay within 30ft at all times

Level 11 **SHADOW TWIN** =  **DURATION**  **Dread Level**

If any creature within 30ft of either self or twin is shaken, frightened or panicked, both self and twin get a full round.

Level 15 Shadow twin must stay within 100ft at all times  
If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of *Form of Doom*

19 Shadow twin must stay within 400ft at all times

PSIONICS

POWER POINTS  
PER DAY

Base  
Points

Bonus  
Points

Racial

Misc

=  +  +  +

Bonus Points

Manifester  
Level

= **CHA** ×  ÷ 2 (Round down)  
Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0	<input type="text"/>	<input type="text"/>
1	1	<input type="text"/>	<input type="text"/>
2	4	<input type="text"/>	<input type="text"/>
3	5	<input type="text"/>	<input type="text"/>
4	7	<input type="text"/>	<input type="text"/>
5	9	<input type="text"/>	<input type="text"/>
6	11	<input type="text"/>	<input type="text"/>

Power Save DC = 10 + **CHA** + Power Level

POWER LEVELS

Become a native outsider

Level 15 Damage resistance 10 / psionic

15 Turn ethereal at will

Use *Nightmare Form* at will

TERROR

TERRORS  
PER DAY

Bonus  
Points

Uses today

=  + **CHA**

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☐☐☐☐☐

1 \_\_\_\_\_

2 \_\_\_\_\_

3 \_\_\_\_\_

4 \_\_\_\_\_

5 \_\_\_\_\_

6 \_\_\_\_\_

7 \_\_\_\_\_

8 \_\_\_\_\_

9 \_\_\_\_\_

10 \_\_\_\_\_

KNOWN POWERS

POWERS  
KNOWN

Dread  
Level

MAX POWER  
LEVEL

POWER POINTS  
MAX COST

Manifester  
Level

=   =

Power Level Cost

1 \_\_\_\_\_

2 \_\_\_\_\_

3 \_\_\_\_\_

4 \_\_\_\_\_

5 \_\_\_\_\_

6 \_\_\_\_\_

7 \_\_\_\_\_

8 \_\_\_\_\_

9 \_\_\_\_\_

10 \_\_\_\_\_

11 \_\_\_\_\_

12 \_\_\_\_\_

13 \_\_\_\_\_

14 \_\_\_\_\_

15 \_\_\_\_\_

16 \_\_\_\_\_

17 \_\_\_\_\_

18 \_\_\_\_\_

19 \_\_\_\_\_

20 \_\_\_\_\_