| SPIRITUALIST neeur de Sort  |   |  |   | SORTS CONNUS  |                     |  |   |
|---|---|--|---|---|---------------------|--|---|
| `   | SORTS   |  |   |   |                     |  |   |
| Sorts Sort  | Sorts   | Bas@orts supplémentain   | res   |   |                     |  |   |
| Connus DD sauvegarde  | par jour  | Sorts 4 80 C   |   |   | 1                   |  |   |
|   | 0   | SAG<br>SAG<br>SAG<br>SAG   |   |   |                     |  |   |
|   | 1 7777  |  |   |   |                     |  |   |
|   | 2   |  |   |   |                     |  |   |
|   | 3 0000  |  |   |   | <b>2</b>            |  |   |
|   | 4 000   |  |   |   |                     |  |   |
| !   | 5   |  |   |   |                     |  |   |
|   | 6   |  |   |   |                     |  |   |
| DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort   |   |  |   |   |                     |  |   |
| PHANTOM   |   |  |   |   |                     |  |   |
| SHARED CONSCIOUSNESS While the phantom isn't manifested, Skill Focus (+3 / +6 if you have 10 ranks) to two skills:  |   |  |   |   |                     |  |   |
|   |   |  |   |   |                     |  |   |
|   |   |  |   |   |                     |  | 5 |
|   |   |  |   |   |                     |  |   |
| +4 to saving throws against mind-affecting effects,   |   |  |   |   |                     |  |   |
| and on failing may shunt the effect to the phantom.   |   |  |   |   |                     |  |   |
| Niveau +8 to saving throws against mind-affecting effects.  |   |  |   | 6   |                     |  |   |
| 12 To saving throws against mind uncoding effects.  |   |  |   |   |                     |  |   |
| ETHERIC TETHER  A phantom is dismissed when it reaches negative hp equal to its Constitution score, but this can be prevented by sacrificing your own hit points. |   |  | BONDED MANIFESTATION  |   |                     |  |   |
|   |   |  | As a swift action, manifest aspects of your phantom in your own body. |   |                     |  |   |
|   |   |  | Niveau  | ROUNDS Spiritualist   |                     | Utilisation  |   |
| BONDED SENSI  |   |  | 3   | PER DAY Level   |                     | Aujourd'hui  |   |
| As a standard action, share the phantom's senses.  Niveau ROUNDS Spiritualist Utilisation   |   |  |   | trs = +3  | 3                   |  |   |
| 2 PER DAY   | Spiritualist<br>Level   | Utilisation<br>Aujourd'hui   |   | ROUNDS Spiritualist   |                     |  |   |
| trs =   |   | Niveau   | PER DAY Level   | \ .   |                     |  |   |
|   |   |  | 17 trs = ( × 2) + 3   |   |                     |  |   |
| 10 Always share phantom's senses when manifested.   |   |  |   | ECTOPLASMIC INCORPOREAL   |                     |  |   |
| SPIRITUAL INTERFERENCE  |   |  |   | +4. Shield bonus to AC, which applies to  |                     | Shroud of insubstantial mist grants concealment                                  |   |
| ECTOPLAS  |   | INCORPOREAL  |   | incorporeal attacks.  |                     | against ranged attacks.  |   |
| Niveau +2 Shield bonus  | to AC and +   | +2 Circumstance bonus to saves against mindaffecting effects when within 30ft. | Niveau  | 2 × ectoplasmic tendrils can manipu   |                     | Niveau   |   |
|   | ance bonus to<br>when within  |  | 8   | or attack as a standard or swift action using ectoplasmic manifested phantom's stats: |                     | 8 Melee and unarmed attacks gain ghost touch.                                    |   |
| reach.  |   |  |   | ·   | Dégâts              | Niveau As a standard action, become invisible until                              |   |
| +4 To AC and sa   | ves +   | 4 Bonus to saves against   |   |   |                     | 13 your next turn.   |   |
| Niveau <b>4</b>   |   | mind-affecting effects.  |   |   |                     | Niveau   |   |
| +2 For allies   | +   | 2 For allies   | Niveau  | +6 Armour bonus to AC.  |                     | 18 Become incorporeal, fly (30 ft, good)   |   |
| PHANTOM RECALL  |   |  | 13  |   |                     |  |   |
| vour mind.  | phantom to yo   | ur side or return it to  | Niveau<br>18  | As a full round action, attack all foes   |                     |  |   |
| 6   | anifestation at   | the same time, at the cost   |   | Take the better of two attack rolls, a that for all attacks.                          | and use<br>Critique |  |   |
| of 1 round of use.  |   |  |   | Confirm up to one critical.   |                     |  |   |
|   | CONSCIOUSNESS<br>t's emotional focus bonus (skills and saves)<br>n phantom is not manifested. |  |   |   | ×                   |  |   |
| even when phantor   |   |  | *   |   |                     | ABILITIES  |   |
| Niveau SPIRITUAL BOI  | PND<br>p is transferred to phantom instead.   |  | Niveau  | DETECT UNDEAD First Second  |                     | nce of an undead aura.<br>er of auras, and strongest. Risk of being overwhelmed. |   |
|   |   |  | 5   |   |                     | yth and location of each undead aura.  |   |
| Niveau EMPOWERED (  | CONSCIOUS   | NESS   |   | CALM SPIRIT   |                     |  |   |
| While phantom is r  |   | t manifested, spiritualist is immune   | Niveau  | Calm an agitated haunt or ghost. Re   | equires a caste     | r level check. Aujourd'hui   |   |
| to mind-affecting effects and possession.   |   |  | 7   | Niveau Twice a day Niveau Thri  | ice a dav           | veau Four times a day  |   |
|   |   |  | Nine -  |   |                     | -7   |   |
|   |   |  | Niveau<br>9   | SEE INVISIBILITY See invisibility for 10 minutes.                                     |                     | <b>∆</b> ujourd'hui  |   |
|   |   |  |   | CALL SPIRIT Summon a specific spirit. The difficuand whether you have a physical con  |                     | n how well you know the individual 🕒 ujourd'hui                                  |   |