

URBAN DRUID

Druid
Level _____

- 4

Druid
Level
Wild
Shape
Level

DEITY



DRUID

Druid Level		Nature Sense +2 to Knowledge (nature) and Survival
1	<input type="checkbox"/>	Wild Empathy Improve the attitude of an animal

2 ☐ **Woodland Stride**
Move through undergrowth at normal speed and taking no damage

Lorekeeper
+2 Diplomacy, Knowledge (local, history, nobility)

4	<input type="checkbox"/>	Resist Temptation
		+2 to saves against divination and enchantment
4	<input type="checkbox"/>	Wild Shape
		Become any small or medium animal

6 ☐ **A Thousand Faces**
Change appearance at will

9 ☐ **Mental Strength**
Immune to charm and compulsion effects

15 ☐ **Timeless Body**
No longer age, cannot be magically aged

SPELLS

Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
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	0			WIS
	1			<input type="checkbox"/> WIS -4
	2			<input type="checkbox"/> WIS -8
	3			<input type="checkbox"/> WIS -1
	4			<input type="checkbox"/>
	5			<input type="checkbox"/>
	6			<input type="checkbox"/>
	7			<input type="checkbox"/>
	8			<input type="checkbox"/>
	9			<input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration = **WIS** + Caster Level

NATURE BOND

☐ ANIMAL COMPANION ☒ DOMAIN

Granted Power

Granted Power

	Level		Level
DC		DC	
Uses per day	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Uses per day

WILD EMPATHY

**WILD EMPATHY
BONUS**

Druid Level

Misc

$$= \text{CHA} + \quad +$$

WILD SHAPE

Times per day

Times Today

PREPARED SPELLS

O

1

2

3

4

5

6

7

8

9

SCROLLS

POTIONS