

Caster
Level

Summoner Level		Summoner Monster
1	<input type="checkbox"/> Eidolon Life Link	I
2	<input type="checkbox"/> Bond Senses	
3	<input type="checkbox"/> -	II
4	<input type="checkbox"/> Shield ally	
5	<input type="checkbox"/> -	III
6	<input type="checkbox"/> Maker's call	
7	<input type="checkbox"/> -	IV
8	<input type="checkbox"/> Transposition	
9	<input type="checkbox"/> -	V
10	<input type="checkbox"/> Aspect	
11	<input type="checkbox"/> -	VI
12	<input type="checkbox"/> Greater shield ally	
13	<input type="checkbox"/> -	VII
14	<input type="checkbox"/> Life bond	
15	<input type="checkbox"/> -	VIII
16	<input type="checkbox"/> Merge forms	
17	<input type="checkbox"/> -	IX
18	<input type="checkbox"/> Greater aspect	
19	<input type="checkbox"/> Gate	
20	<input type="checkbox"/> Twin eidolon	

Spells Known	Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
1	13	2		2		0
2	14	3		3		0
3	15	4		4		0
4	16	5		5		0
5	17	6		6		0
6	18	7		7		0
7	19	8		8		0
8	20	9		9		0
9	21	10		10		0
10	22	11		11		0
11	23	12		12		0
12	24	13		13		0
13	25	14		14		0
14	26	15		15		0
15	27	16		16		0
16	28	17		17		0
17	29	18		18		0
18	30	19		19		0
19	31	20		20		0
20	32	21		21		0
21	33	22		22		0
22	34	23		23		0
23	35	24		24		0
24	36	25		25		0
25	37	26		26		0
26	38	27		27		0
27	39	28		28		0
28	40	29		29		0
29	41	30		30		0
30	42	31		31		0
31	43	32		32		0
32	44	33		33		0
33	45	34		34		0
34	46	35		35		0
35	47	36		36		0
36	48	37		37		0
37	49	38		38		0
38	50	39		39		0
39	51	40		40		0
40	52	41		41		0
41	53	42		42		0
42	54	43		43		0
43	55	44		44		0
44	56	45		45		0
45	57	46		46		0
46	58	47		47		0
47	59	48		48		0
48	60	49		49		0
49	61	50		50		0
50	62	51		51		0
51	63	52		52		0
52	64	53		53		0
53	65	54		54		0
54	66	55		55		0
55	67	56		56		0
56	68	57		57		0
57	69	58		58		0
58	70	59		59		0
59	71	60		60		0
60	72	61		61		0
61	73	62		62		0
62	74	63		63		0
63	75	64		64		0
64	76	65		65		0
65	77	66		66		0
66	78	67		67		0
67	79	68		68		0
68	80	69		69		0
69	81	70		70		0
70	82	71		71		0
71	83	72		72		0
72	84	73		73		0
73						

		0			CHA	CHA - 4	CHA - 8	CHA - 1
		1			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		2			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		3			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		4			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		5			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		6			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		7			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		8			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
		9			<input type="checkbox"/>	<input type="checkbox"/>		

Spell Save DC = 10 + **CHA** + Spell Level

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ЗАРЯДОВ

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ЗАРЯДОВ

A 3x10 grid of squares. The first three columns contain a 3x3 block of squares. The fourth column contains one square in the middle row. The next three columns contain a 3x3 block of squares. The sixth column contains one square in the middle row. The next three columns contain a 3x3 block of squares. The ninth column contains one square in the middle row. The tenth column is empty.

O

1

2

3

4

5

6

POTIONS

SCROLLS

POTIONS