psiai	nics	unleas	Soulknife		×			MIND E	BLADE				*
				22	Blade			Dotit	Dégâts:	Large	Strength Multiplier	Thro	
20	ul	KIII	anifestation Niveau		Shape Light weapo	n 🗆 Dual lic	tht waanans	Petit 1d4	Moyen 1d6	Large 1d8	Multiplier	20 ft	
7	MINI	RI ADE EN	HANCEMEN	T			Jiit weapons						
ENHANG			ENHANCEME		□ One-handed			1d6	1d8	2d6		15 ft	
POOL			BONUS		☐ Arme à deux	mains		1d10	2d6	3d6	11/2	10 ft	2 sq *
+	_		- +		Damage type:				\downarrow	* Require	es the Two H		
Soulknife			Maximum +5	Coût	□ Piercing		DEGAT	S	۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰۰	trength E	nhancement	Devehie	
Level		*		Points	☐ Slashing ☐ Bludgeoning		Dice			ultiplier	Bonus	Strike	Divers
5		Defending		1	Changing blade sh			+(S]	r ×) +	+	d8	+
5		Distance		1	type requires a ful					´			
5		Flaming		1	ATTAQUE BO								
5		Frost Ghost touch		1	Base Attack Bonus		Enhancement Bonus	Divers					
5		Keen		1	/	L CTD	+ +						ritical range
5		Chanceux		1	BBA	+ STR						19-20, ×2	' <u> </u>
		Merciful		1	Portée	Туре			us d'atta	TILE	Dégâts		Critique
5		Mighty cleaving	1	1					ius u uttu	Juc	d00 +	$\neg \vdash$	×
5		Psychokinetic	3	1	m	cases					400 +		
		Shock		1	THROW MIND BLADE								
5		Sundering 1			ATTAQUE DO			It damage ty					
5		Vicious		1	ATTAQUE BO Base Attack	NUS	Enhancement		Slashi		PC		
7		Anarchic		2	Bonus		Bonus	Divers					
7		Axiomatic		2	ВВА	+ DEX	+ +						
7		Collision		2	()				!		\downarrow		\downarrow
7		Flaming burst		2	Portée	Туре		Bon	us d'atta	que	Dégâts		Critique
7		Sacré		2	m cas	ses		(d00 +		×
7		Icy burst		2	<u></u>								
7		Mindcrusher		2	Ĭ.		1	BLADE S	SKILL	S			×
7		Psychokinetic b	ourst	2	Niveau								
7		Shocking burst		2	2								
7		Suppression		2	Niveau								
7		Unholy		2	4								
7		Wounding		2									
9		Bodyfeeder		3	Niveau								
9		Mindfeeder		3									
9		Soulbreaker		3	Niveau								
12		Brilliant energy		4	8								
15		Coup de grace		5	Niveau								
					10								
					Niveau								
•		PSYCHIC S	STRIKE	*	12								
PSYCHI	C STRI	KE Soulknife			Niveau								
CAPACI		Level) .		14								
	d8 =	+	1) ÷ 4 (arro	ndi à l'inférie									
Imbuing a weapon with a psychic strike charge requires a Niveau move action, or a swift action if you lose psionic focus.					Niveau								
3 Ps	ychic str	ike is discharged	on any attack you	c rocus. choose to									
use it, whether successful or not.					Niveau								
ARME EN MAIN Niveau Manifest your mind blade as a free action, once per round.					18								
			a free action, once Multiple Throw blac		Niveau								
MIND BLADE MASTERY					20								
No	lonaer r	eed a will save to	maintain vour min	d blade in a									
20 Ch	ange the	configuration of	till loses its enhand you mind blade as es from Fluid Form.	a full-round									