

# SOUND STRIKER

Уровень Барда

(BARD)

## Заклинания

Заклинаний известно КС спасброска Заклинаний в день Базовых заклятий

		0							
		1							
		2							
		3							
		4							
		5							
		6							

КС спаса заклинания = 10 + CHA + Уровень заклятия

Концентрация = CHA + Уровень Заклинателя

## ARCANE SPELL FAILURE THRESHOLD

% Барды могут носить легкую броню без риска провалить заклинание

## BARDIC PERFORMANCE

ДЛИТЕЛЬНОСТЬ в ДЕНЬ Уровень Барда Прочее

rds = 2 + ( × 2 ) + CHA +

Rounds Today

## WILL SAVE DC

Уровень барда = 10 + ( ÷ 2 ) + CHA

Уровень 7 Begin or switch a bardic performance as a move action, rather than as a standard action.

## PERFORMANCES

### COUNTERSONG

Counter magical effects that depend on sound. Allies within 30ft use Performance roll in place of a saving throw

### DISTRACTION

Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw

FASCINATE Уровень Барда

MAX AUDIENCE = ÷ 3 (Округлять вверх)

### INSPIRE COURAGE

+ Bonus against charm and compulsion effects Bonus to attack and damage rolls

Уровень 3 WORDSTRIKE Уровень барда Damage to object = 1d4 + (or half that to a living target)

Уровень 6 WEIRD WORDS Damage to targets = 1d8 + CHA Affects a number of targets up to the Bard's Level

Уровень 8 DIRGE OF DOOM Cause enemies within 30ft to become shaken

Уровень 9 INSPIRE GREATNESS MAX AFFECTED 2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save

Уровень 12 SOOTHING PERFORMANCE Mass Cure Serious Wounds Removes the fatigued, sickened and shaken conditions

Уровень 14 FRIGHTENING TUNE Enemies are frightened and flee your performance

Уровень 15 INSPIRE HEROICS MAX AFFECTED + 4 to all saving throws + 4 to AC

Уровень 18 MASS SUGGESTION Suggest actions to already fascinated creatures

Уровень 20 DEADLY PERFORMANCE Cause an enemy to die of joy or sorrow

## Изученные заклинания

0

1

2

3

4

5

6

## BARDIC KNOWLEDGE

KNOWLEDGE BONUS Уровень Барда Прочее

= ( ÷ 2 ) + Apply this bonus to all knowledge skills Bards can use all knowledge skills untrained

## WELL-VERSED

Уровень 2 +4 Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects.

## VERSATILE PERFORMANCE

	Use bonus in place of...		Use bonus in place of...
<input type="checkbox"/> Act	Bluff, Disguise	<input type="checkbox"/> Oratory	Diplomacy, Sense Motive
<input type="checkbox"/> Comedy	Bluff, Intimidate	<input type="checkbox"/> Percussion	Handle Animal, Intimidate
<input type="checkbox"/> Dance	Acrobatics, Fly	<input type="checkbox"/> Sing	Bluff, Sense Motive
<input type="checkbox"/> Keyboard Instruments	Diplomacy, Intimidate	<input type="checkbox"/> String	Bluff, Diplomacy
<input type="checkbox"/> Other:		<input type="checkbox"/> Wind Instruments	Diplomacy, Handle Animal

## LORE MASTER

Уровень 5 TAKE 10 Unlimited uses per day TAKE 20 PER DAY Take 20 Today

## JACK OF ALL TRADES

Уровень 10 Use any skill as if you were trained

Уровень 16 All skills are considered class skills

Уровень 19 Able to take 10 on any skill