*	PHANTOM ABILITIES	MANIFESTATION								
	Darkvision 60ft LINK	Fully manifesting a phantom takes 1 minute. Switching between forms takes 1 full round. Relling the phantom is a standard action until level 6.								
Nivel 1	Communicate over any distance as a free action. Spiritualist and Phantom magic item slots are shared.	ECTOPLASMIC If more than 50 ft away, Spiritualist must concentrate to maintain solid form.					INCORPOREAL An incorporeal form that appears within 30ft. Cannot be more than 50ft away.			
	SHARE SPELLS Cast personal spells on the Phantom.									
Nivel	DELIVER TOUCH SPELLS		t be more than				not be more the not attack corp	•	s, except t	o deliver
3	When fully manifested and within 30ft. Phantom cannot hold a spell charge.		Reducción	de Daño		touc	h spells.			
Nivel	MAGIC ATTACKS Slam attacks treated as magical.	1 5	5/slashing 5/magic				FLECTION NUS			
Nivel	ABILITY SCORE INCREASE	10	10/magic				CA =	CAR		
5		15 20	15/magic 20/-			Nive	INCORPO	REAL FLIG	HT	
Nivel	MAGIC ATTACKS Slam attacks treated as aligned.		SE LURCH			9	When incor	poreal, fly spe	ed 40ft (go	ood).
	ABILITY SCORE INCREASE		pass through	walls and obst	acles.					
Nivel 12	DELIVER TOUCH SPELLS When fully manifested and within 30ft	*				ATAQUE	S			
*	CURRENT MANIFESTATION	Sla	m Attack	× 2						
	Ectoplasmic Incorporeal Full Manifestation	Alcano	e	Tipo		Bon de	Ataque	Daño		Crítico
В	Sonded Manifestation		' (;						×
``	VELOCIDAD .		Nivel 1	Nivel		vel Nive 9 1 3				
VELO	OCIDAD Vel. de Vuelo Vel Temp	Da		d8		10 2d	-		UE +	Misc
30	pies 6 sq 40 ft 8 sq ' c	Peq /				2d8 d10/			UL T	
PONI	MANIOBRAS DE CON	/IBAT	E			<u> </u>		ACIONES Racial	Misc	Tem
BONI	US MANIOBRA Bonificador de Mod de Ataque Base Tamaño Misc					SALVACIÓN -	SAVE		• IVIISC	Telli
BN	IC = FUE + BAB - 1 +					FORT = C	ON+			Т_
	ENSA MANIOBRA Mod de Mod		Bonificador de	Mod de			ES +	+	+	+
DEFE		vío •	Ataque Base	Tamaño	Misc	SALVACIÓN	VOL			
DN			DAD .			VOL = SA	AB +	+	+	+
DMC CMD	Mod Des		Bonificador de Ataque Base	Mod de Tamaño	Misc	☐ Evasión ☐	Evasión Mejorada	☐ Aguante	☐ Sent	ido de rampas
RE	VENUO+ FUE / / +	+	BAB -	· 🙌 +	-	Nivel DEVOT	ION			
ВМО	C Temp. DMC Temp. Mod Condicionales					6 +4 moral	e bonus to Wil	l saves agains	t enchantn	nent
+ 1	BMC +DMC									
×	SALUD				-					
NTOS	DE GOLPEridas Moribu	ındo <u></u> E	stable No L	etal 🏻 Inc	onsciente					
	pg		pg		pg					
	ntom is dismissed when it reaches negative hit points equal to ntom is normally summoned with the same hit points as before			s half its max	hp.					
×	CLASE DE ARMAD	URA			" (×	EF.	ECTOS		
CLAS		nadura atural	Mod de Tamaño EV	OLUCIONES	Misc					
	CA = 10 + DES + + +	+	· 👬 +	+						
	SE DE ARMADURA DESPREVENIDO									
	EA = 10 / ++	+	+ 11	+						
	SE DE ARMADURA TOQUE		3							
	= 10 + DES + +	/ +	<u> </u>	+						
T-1	Temp Resistencia a conjuros Mod Condicionales									
_	CA ucción Daño									
neu										
Notas										