Tell		JPERSTITIOUS Level Level	RAGE! DURATION PER DAY	KAGL! Barbarian Level	Misc		RAGE! TODAY
Billaturian Love STRENTH CONSTITUTION WILL ALMOUR SCORE SCO				/) +		
Sixth Sense +1 Sixth Sense +2 Sixth Sense +3 Some task of the sense +4 Sixth Sense +5 Sixth Sense +5 Sixth Sense +6 Sixth Sens	Barbar Leve	ian el Fast Movement	ius	STRENTH SCORE	SCORE	SAVE	ARMOUR CLASS
MOYYMAR POCTE 8 8 4 2	2		ярость!	4	4	2	-2
Ability Modifier * (Total Ability Score - 10) + 2 Contact	3	☐ Sixth Sense +1	—————————————————————————————————————	6	6	3	-2
Ability Medifier ** (Total Ability Medifier ** (Total Ability Score ** 10) + 2	5	☐ Improved Uncanny Dodge	могучая ЯРОСТЬ!	8	8	4	-2
FATIGUED 9	_	☐ Sixth Sense +2		STR	CON		AC
9 Sixth Sense +3 10 Darkvision 60ft 11 Greater MGE! 12 Sixth Sense +4 13 Scent 14 Indomitable Will 15 Sixth Sense +5 16 Blindsense 30ft 17 Tireless MGE! 18 Sixth Sense +6 19 Blindsight 30ft 20 Mighty KAC!! SIXTH SENSE Level SIXTH SENSE Level 14 Level SIXTH SENSE Level To as equivous an anomal in dim light Can see twice as far as normal in dim light Can see twice as far as normal in dim light Can see windows any nonth right as clearly as during the day Level Level Level Level Level Can see windows any nonth right as clearly as during the day Level Durkvision 60ft REEN SENSES Level Level Level Can see windows any nonth right as clearly as during the day Level Can see windows any light at all 10 Darkvision 50ft REEN SENSES Level Level Can see windows any send windows Durkvision 50ft REEN SENSES Level Darkvision 50ft Sent 30ft Level Darkvision 50ft Angel POWERS RAGE! POWERS MAGE! POW	7	☐ Low-light Vision		Штрар парама	гра Штрар парамот	na	''
Tell	9	☐ Sixth Sense +3					run or oborgo
AGE! POWERS Barbarian RNOWN Level	10	☐ Darkvision 60ft	rds = × 2	STR	DHX		
12 Sixth Sense +4 KNOWN Level Missu 13 Seent = (11	□ Greater RAGE!		RAGE! Pow	ERS		<i>x</i> (
14	12	☐ Sixth Sense +4		Misc			
14 Indomitable Will 15 Sixth Sense +5 16 Blindsense 30ft 17 Tireless KACE! 18 Sixth Sense +6 19 Blindsight 30ft 20 Mighty KACE! SIXTH SENSE Level SENSE Level 3 +	13	□ Scent	= (÷ 2	2)+			(Round down)
15 Sixth Sense +5 16 Blindsense 30ft 17 Tircless RAG!! 18 Sixth Sense +6 19 Blindsight 30ft 20 Mighty RAG! SIXTH SENSE SIXTH Barbarian SENSE Level 3 + =	14	☐ Indomitable Will	1				(Hourid down)
17	15	☐ Sixth Sense +5					
17	16	☐ Blindsense 30ft	2				
19	17	☐ Tireless RAGE!					
SIXTH SENSE SIXTH Barbarian SENSE Level Sense Sens	18	☐ Sixth Sense +6	2				
SIXTH SENSE SIXTH Barbarian SENSE Level 3	19	□ Blindsight 30ft					
SIXTH SENSE SIXTH Barbarian Level The sense of a soft of the strong surprise rounds SENSE SENSE Low-light Vision Can see twice as far as normal in dim light Can see outdoors on a moonlit night as clearly as during the day Low-light vision is colour vision Can see without any light at all Darkvision 60ft Level Can see without any light at all Darkvision is black and white Scent 30ft Detect enemies, determine direction as a move action Track creatures using Survival Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple	20	□ Mighty RAGE!					
SENSE Level 3	*		4				
Bonus to initiative and AC during surprise rounds KEEN SENSES Low-light Vision Can see twice as far as normal in dim light Can see outdoors on a moonlit night as clearly as during the day Low-light vision is colour vision Darkvision 60ft Can see without any light at all Invisible objects are still invisible Darkvision is black and white Scent 30ft Level Detect enemies, determine direction as a move action Track creatures using Survival Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple	Laval						
Level Can see twice as far as normal in dim light Can see twice as far as normal in dim light Can see outdoors on a moonlit night as clearly as during the day Low-light vision is colour vision Darkvision 60ft Level Can see without any light at all Invisible objects are still invisible Darkvision is black and white Scent 30ft Level Detect enemies, determine direction as a move action Track creatures using Survival Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple		÷ 3	<u> </u>				
Can see twice as far as normal in dim light Can see outdoors on a moonlit night as clearly as during the day Low-light vision is colour vision Darkvision 60ft Can see without any light at all Invisible objects are still invisible Darkvision is black and white Scent 30ft Detect enemies, determine direction as a move action Track creatures using Survival Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple	×	KEEN SENSES	6				
Level Can see without any light at all Invisible objects are still invisible Darkvision is black and white Scent 30ft Detect enemies, determine direction as a move action Track creatures using Survival Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple		 Can see twice as far as normal in dim light Can see outdoors on a moonlit night as clearly as during the day 	7				
Level 13 Detect enemies, determine direction as a move action Track creatures using Survival Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple		Can see without any light at all Invisible objects are still invisible	8				
		Detect enemies, determine direction as a move action Track creatures using Survival Range of 30ft, or 60ft downwind, 15ft upwind;	9				
Level Notice things you cannot see Needs a line of sight to the target		Blindsense 30ft Notice things you cannot see Needs a line of sight to the target	10				
• Targets have total concealment (50% miss chance) Blindsight 30ft			11				
Can see through invisibility, concealment and even magical darkness Cannot see colours, cannot read invisible writing Does not work while deafened Works underwater but not in a vacuum		magical darkness • Cannot see colours, cannot read invisible writing • Does not work while deafened	12				
43			12				
<u>13</u>			1)				
14			14				