

Ninja Niveau

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N.	NINJA	<b>"</b> (
Ninja Niveau	C	
1	Poison Use Attaque Sournoise	Ninja
2	□ <b>{</b> Ki Pool Ninja Tricks	Trick
3	□ No Trace	
4	☐ Esquive instinctive	
6	☐ Light Steps	-
8	☐ Esquive instinctive supérieure	
10	☐ Master Tricks	
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		URNOISE
77777	CLUC	CILICIOI

Hidden Master

BONUS DE DÉGÂTS Ninja D'ATTAQUE SOURNONIVE au

20

Divers

d6

(arrondi au supérieur)

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Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.  $\label{eq:continuous} % \begin{center} \end{center} % \be$ 

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

¥	NO TRACE	
NO TRACE BONUS	Ninja Niveau	Divers
+	= (÷3	) +(arrondi à l'inférieur)

No Trace bonus is added to:

- the DC of a Survival check to track the Ninja;
- Disguise skill checks
- opposed Stealth checks while stationary

×		Réserve de	ki	x l
RESERVE DE KI CAPACITE	Ninja Level		Divers	
=	( ÷2)	+ CHA +		
	(arrondi à l'inférieur)	Ki Pool		

= ( ÷ 2 ) + CHA +	
(arrondi à l'inférieur) Ki Pool	
Treat any jump check as if from a running start As long as you have at least one ki point	Ki cost
Make one additional attack when making a full attack	1
Increase your move speed by 20ft for one round	1
+4 insight bonus to Stealth checks for one round	1
Niveau Hidden Master: cast Greater Invisibility as a standard action  20 Trade sneak attack dice for ability score damage	3
NINJA TRICKS	,
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