WARPRIEST Warpriest Level	SACRED WEAPON / ARMOUR				#
DE	Sacred Weapon	s	incl	udes deity's favoured weapon and any focus wea	pons
Nível do Conjurador	<u> </u>				
BLESSINGS	Warpriest $\overset{?}{\otimes}$	Dano da Arma Melhorias da Arm peq / gde d6	a Armour	☐ Brilliant energy☐ Defending	+4 +1
Blessing Blessing	Level &	peq / gde	Enhancement	□ Disruption	+2
	1 =	d6 d4/d8		☐ Flaming	+1
Minor Power Minor Power	3 ■			Frost	+1
	4	+1		☐ Axiomatic ☐ Merciful	+2 +1
	5	d8		Ghost touch	+1
Major Power Major Power		d6 / 2d6		METOTO Axiomatic Merciful Merciful	+2
Nível — — — — — — — — — — — — — — — — — — —	6		+1	Anarchic S D Vicious	+2
	7 8	+2	1	- Mighty alcoying	+1
Teste de CD Nível	9 ■	• 2		Unholy	+2
= 10 + (÷ 2) + SAB		d10	_	हु 🗆 Spell storing	+1
Uses per day Nível	10	d8 / 2d8	+2	Significant Signi	+1
= 3 ÷ (÷ 2)	12	+3		Resistência a energia Normal (10 pts)	+1
MAGIAS	13		+3	☐ Improved (20 pts)	+4
este de Resistência CD Magias por di <u>a</u> Magias Base Magias Bônus	15 ■	2d6 d10 / 3d6		Greater (30 pts) Fortificar: Light (25%)	+5
4 % E	16	+4	+4	☐ Moderate (50%)	+3
O SAB	18 ■	-		Heavy (75%)	+5
1 7777	19		+5	Spell resistance: 13 pts 15 pts 17 pts 19 pts	+2 +3
2	20	2d8 +5		☐ 17 pts	+4
3	N	2d6/3d8 M/	AGIAS PREI		+5
4 000		1/12	IOIAO I KL	IAIADAS	
5 0			0		
6					
Teste de Resistência CD = 10 + SAB + Nível da Magia	- 000				
Concentração = SAB +					
,					
Light Wounds 1d8 + Nível (1 - 5) 1 5 Ferimentos Moderadas 8 + Nível (3 - 10) 2 6 7 Ferimentos Sérios 3d8 + Nível (5 - 15) 9 3 7			1		
Light Wounds 1d8 + Nivel (1 - 5) 1 5 5 5 5 5 5 5 5 5					
S					
Ma A B					
	,				
FERVOUR *			2		
Nível Infligir ou curar ferimentos com o toque Good Warpriest Figure 2					
Curar Ferimentos Infligir Ferimentos					
Harm Undead CURA MORTO Canalizar Energia Positiva Channel Negative Energy					
FERVOUR Warpriest					
PER DAY Level Outros			3		
$= (\div_2) + SAB +$	- 000				
CURAR / DANO Warpriest					
Level					
d6 = (-1) ÷ 3					
Spend one use of Fervour to cast a prepared spell which targets			4		
only yourself as a swift action with no somatic component.					
CANALIZAR ENERGIA					
Nível Spend two uses of Fervour to channel energy					
VONTADE Warpriest					
CD DE RESISTÊNCIA Level Outros			5		
=10+(÷2)+SAB+					
ASPECT OF WAR					
For one minute, use your level as your Base Attack Bonus,			6		
Nível gain damage reduction 10/—, move at full speed regardless 20 of armour or encumberance, and blessings do not count					
against your daily total.					