

# INVESTIGATOR

Nivel de Investigador

## ALQUIMIA

CD Salv de Extractos

Extractos al día

= Extractos Base

+

INT - 4  
INT - 8  
INT - 12

1

2

3

4

5

6

CD Salv de Extractos = 10 + INT + Nivel del Extracto

## INSPIRATION

INSPIRATION  
PER DAY

Nivel de Investigador

Misc

$$\boxed{\phantom{00}} = \left( \frac{\phantom{00}}{\phantom{00}} \div 2 \right) + \text{INT} + \text{Inspiration today}$$

Add 1d6 to any skill check  
Including skill checks on which you take 10 or 20 **1pt**

Add 1d6 to Knowledge, Linguistics or Spellcraft  
Provided you have one rank in the skill **0pt**

Add 1d6 to one attack roll **2pt**

Add 1d6 to one saving throw **2pt**

Nivel Inspiration bonus is now 2d6

**20** Apply the Inspiration bonus to any skill check.

## TRAMPAS

Locate traps  $\boxed{\phantom{00}} = \frac{\text{Percepción}}{\text{Nivel de Investigador}} + \left( \frac{\phantom{00}}{\phantom{00}} \div 2 \right)$

Disable traps  $\boxed{\phantom{00}} = \frac{\text{Inutilizar Mecanismo}}{\text{Nivel de Investigador}} + \left( \frac{\phantom{00}}{\phantom{00}} \div 2 \right)$

TRAP  
SENSE

Nivel de Investigador

Nivel **3**  $\boxed{\phantom{00}} = \frac{\phantom{00}}{\phantom{00}} \div 3$  (Redondear hacia abajo)

Bonus to reflex saves and AC against traps.

## POISON LORE

Cannot accidentally poison yourself.

Spend a minute examining a poison to identify it with

Nivel **2** Knowledge (nature) or Knowledge (arcana).

DC = the poison's saving throw DC.

Spend a minute to neutralise a poison with Craft (alchemy).

DC = the poison's saving throw DC.

## RESISTENCIA A VENENOS

Nivel **2** +2 to all saving throws against poison

**5** +4 to all saving throws against poison

**8** +6 to all saving throws against poison

**11** Inmune a todos los venenos

## KEEN RECOLLECTION

Nivel **3** Attempt any knowledge skill check untrained.

## STUDIED COMBAT

Study foe as a move action to increase attack and damage.

INSIGHT  
BONUS

Nivel de Investigador

$$\boxed{\phantom{00}} = \frac{\phantom{00}}{\phantom{00}} \div 2 \text{ (Redondear hacia abajo)}$$

Nivel **4** To study the same foe within 24 hours, spend 1 inspiration.

STUDIED  
STRIKE

Nivel de Investigador

$$\boxed{\phantom{00}} \text{ d6} = \left( \frac{\phantom{00}}{\phantom{00}} \div 2 \right) - 1 \text{ (Redondear hacia abajo)}$$

This damage bonus is not multiplied by critical hits.

You must be able to see your target clearly.

## EXTRACTOS

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## INVESTIGATOR TALENTS