	Hanger		COIVID	AISIYLE	,
RANGER	Level Level		TWO-WEAPON FIGHTING		
	Bonus	Ranger Level	☐ Double Slice Add your full STR to dama☐ Improved Shield Bash Use Shield Bash		
FAVOURED ENEMI	ES ,	2	Quick Draw Draw your weapon as a free		bolius to AC
Level FAVOURED ENEMY BONUS 1	+2 4 6 8 10		Two-weapon Fighting Penalty for wielding		
5		6 Improved Two-weapon Fighting Second attack with your off-hand weapon Two-weapon Defence +1 shield bonus to AC for using two weapons (+2 if fighting defensively)			
10		10	Greater Two-weapon Fighting Third atta	,	•
15		Two-weapon Rend If you hit with both weapons, do an extra 1d10 + (STR × 1½) damage Ranger bonus feats can be taken without the normal pre-requisites,			
20		18	but only apply when not wearing heavy armou		
FAVOURED TERRAL	INS .	Level		ER'S BOND	,
Level O FAVOURED TERRAIN BONU	JS +2 4 6 8	4	SHARE FAVOURED ENEMY		L COMPANION
3		SHAR DURA	E FAVOURED ENEMY TION Misc	Name	
8			rds = WIS +	Creature type	
13			(WIS minimum 1)	·	Pangar Devil-1
18 WILD EMPATHY		As a mo	ove action, share half your Favoured Enemy against a single target with all allies within 30 f	t	Ranger - 3 = Druid Level
Бонус Дикого сопереживания Ranger		``		RED SPELLS	
BONUS Level	Misc			000	
Use in place of Diplomacy to improve the attitu				1	
TRACK	ade of all allillal				
Ranger Level	Survival Bonus			2 000	
	÷ 2) +				
SPELLS					
Level Ranger	Caster			3 🗆 🗆	
4	Level				
Spell Spells = Base Save DC per day Spells	е Бонусные закляти s WIS	"H			
1	_			4 000	
2]		
3		~			
Spell Save DC = 10 + WIS + Spell Level					
	Caster				
Concentration = W1S	Level				
WANDS	*	J			
			COROLLO		DOWNON
CHARGES		X	SCROLLS	*	POTIONS
CHARGES					
CHARGES					
; UUU					
GHARGES					