PSIONICS EXPANDED Tactician	K	POUVOIRS CONNUS				
TACTICIA Planifestation	POUVOIRS CONNUS	Tactitian Level	POUVOIR MAX NIVEAU	POINTS DE P	POUMOIRestation Niveau	
COLLECTIVE		=			_ =	
MAXIMUM Tactician	Pouvoir				Niveau	Coût
MEMBERS Level	1				-	
If a member dies, make a Fortitude save (DC 15) or lose	3				-	
power points equal to their hit dice.	4					
Members must be within Medium range (100ft + 10ft per level).  Niveau  Niveau  Collective may cross plane					-	
15 19	6					
COORDINATED STRIKE  As a swift action, grant members a bonus against one foe.	7					
INSIGHT Tactician BONUS Level	8					
= ( + 3) ÷ 4	9					
SPIRIT OF MANY	11					
Niveau Network powers may manifest on any members, even those out of range or who would be immune.  Spend additional power points to affect more members.	12					
TELEPATHY	13				-	
Niveau Members can communicate without sharing a language.	14 15				-	
Members can borrow abilities as if they were touching.	16				-	
IMPROVED SHARE  Niveau May manifest 2 Shared powers at once	17					
5 Niveau 3 Shared powers 17 4 Shared powers	18					
COORDINATE	19				-	
6 Share a teamwork feat with any member as a free action						
if you have psionic focus and have line of sight and effec			STRATEGIES			
ECHO EFFECT  Niveau Copy magical and psionic effects between members.	UTILISATIONS PAR JOUR	Γ	Divers	Uses today		
8 This costs points equal to the caster or manifester level.  For 4 points, extend the effect to an extra target.	= 3	+ INT +				
SHARED KNOWLEDGE	Niveau					
Niveau  By expending psionic focus, try to manifest a power  known by any member. Must pass a spellcraft check	4					
(DC = 20 + spell level).						
PSIONIQUES	7 ——					
POINTS DE POUVOIRE Bonus PAR JOUR Points Points Racial Diver	'S					
= + + +	10					
Manifestation Points de Bonus Niveau	13 —					
= INT × ÷ (arrondi à l'inférie	ur)					
Points de Pouvoirs utilisés aujourd'hui	16 ———					
NIVEAUX DE POUVOIR  Pouvoir Coût Pouvoir Wild Surge	MA CTED CT	DATECICT				
Niveau Points Sauvegarde DD Save DC  O O	Niveau MASTER STI  20 Sacrifice two da equal to INT for	aily uses of Strategy or up to two minutes	to grant all allies an insigh s.	t bonus to attack, dan	nage, <b>AC</b> and	saves
1 1						_
2 4						
3 5						
4 7						
5 9						

6 11
Power Save DC = 10 + INT + Power Level