SYNTHESIST
Niveau de
Lanceur de Sort ☐

(SUMMONER)

SUMMONER

Summoner Level			Summon Monster
1	☐ {	Fused Eidolon / Fused Link	I
2	☐	Bond Senses	
3	☐	-	II
4	☐	Shielded meld	
5	☐	-	III
6	☐	Maker's jump	
7	☐	-	IV
9	☐	-	V
10	☐	Aspect	
11	☐	-	VI
12	☐	Greater shielded meld	
13	☐	-	VII
14	☐	Life bond	
15	☐	-	VIII
16	☐	Split forms	
17	☐	-	IX
18	☐	Greater aspect	
19	☐	Gate	
20	☐	Twin eidolon	

FUSED EIDOLON

Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

FUSED LINK
Niveau **1**
As a free action, sacrifice your own hit points to prevent damage that would reduce eidolon's hit points to zero.

MAKER'S JUMP
Cast *dimension door* as a spell-like ability.

UTILISATIONS
Niveau **6**
PAR JOUR
Synthesist Level

☐ = (──── ÷ 6)

☐☐
☐ Uses today

SHIELDED MELD
Niveau **4** **+ 2** Shield bonus to armour class and circumstance bonus to saving throws.
12 **+ 4**

SPLIT FORMS
As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

ROUNDS
Niveau **16**
PER DAY
Synthesist Level

☐ = ────

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☐☐☐☐☐☐☐
☐☐☐ ☐☐☐ Rounds today

SORTS CONNUS

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SORTS

Sorts Connus	Sort DD sauvegarde		Sorts par jour	=	Base Sorts	+	Sorts supplémentaires
		0					CHA - 4 / CHA - 8 / CHA - 12
		1					☐☐☐☐
		2					☐☐☐☐
		3					☐☐☐
		4					☐☐☐
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		6					☐☐☐
		7					☐☐☐
		8					☐☐☐
		9					☐☐☐

DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort

RISQUE D'ÉCHEC DES SORTS PROFANES

☐ %

BAGUETTES

CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ / ☐☐☐☐☐ ☐☐☐
CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ / ☐☐☐☐☐ ☐☐☐
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PARCHEMINS

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POTIONS

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