

Warmage
Level

| SPELLS | | | | |
|------------------|---|-------------------|------------------|---|
| Spell Save DC | | Spells per day | = Base Spells | + Bonus Spells CHA |
| | 1 | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 2 | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 3 | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 4 | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 5 | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 6 | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 7 | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 8 | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 9 | | | <input type="checkbox"/> <input type="checkbox"/> |

Spell Save DC = 10 + CHA + Spell Level

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| Warmages can use light armour and shields without penalty. From level 8, this includes medium armour. |
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WARMAGE EDGE

EXTRA DAMAGE

INT

| KNOWN SPELLS | | | | |
|--------------|--|--|--|--|
| 0 | Acid Splash | Disrupt Undead | Light | Ray of Frost |
| 1 | Accuracy Hail of Stone Lesser Orb of Fire True Strike | Burning Hands Lesser Orb of Acid Lesser Orb of Sound | Chill Touch Lesser Orb of Cold Magic Missile | Fist of Stone Lesser Orb of Electricity Shocking Grasp |
| 2 | Blades of Fire Flaming Sphere Scorching Ray | Continual Flame Ice Knife Shatter | Fire Trap Melf's Acid Arrow Whirling Blade | Fireburst Pyrotechnics |
| 3 | Fire Shield Ice Storm Sleet Storm | Fireball Lightning Bolt Stinking Cloud | Flame Arrow Poison | Gust of Wind Ring of Blades |
| 4 | Blast of Flame Orb of Cold Orb of Sound | Contagion Orb of Electricity Phantasmal Killer | Evard's Black Tentacles Orb of Fire Shout | Orb of Acid Orb of Force Wall of Fire |
| 5 | Arc of Lightning Greater Fireburst | Cloudkill Mass Fire Shield | Cone of Cold Prismatic Ray | Flame Strike |
| 6 | Acid Fog Disintegrate Tenser's Transformation | Blade Barrier Fire Seeds | Chain Lightning Otiluke's Freezing Sphere | Circle of Death |
| 7 | Delayed Blast Fireball Mordenkainen's Sword | Earthquake Prismatic Spray | Finger of Death Sunbeam | Firestorm Waves of Exhaustion |
| 8 | Greater Shout Prismatic Wall | Horrid Wilting Scintillating Pattern | Incendiary Cloud Sunburst | Polay Ray |
| 9 | Elemental Swarm Wail of the Banshee | Implosion Weird | Meteor Swarm | Prismatic Sphere |

SCROLLS

POTIONS

| WANDS | |
|-----------|--|
| | |
| CHARGES # | |
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| CHARGES # | |
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| CHARGES # | |
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| CHARGES # | |
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| CHARGES # | |