

COMBINAISON ASTRALE

	Niveau	Free customisations:
<input type="checkbox"/> Astral Skin	1	Speed × 2, Nimble
	2	Evasion
	12	Evasion Améliorée
<input type="checkbox"/> Astral Armour	1	Brawn, Improved Damage
	2	Flexible Suit
	8	(astral armour is treated as a Masterwork Breastplate)
<input type="checkbox"/> Astral Juggernaut	1	Fortification, Hardy
	2	Stalwart
	7	(astral suit resembles and is treated as Full Plate)

PSIONIQUES

POINTS DE POUVOIR
PAR JOUR

Base Points Bonus Points Racial Divers

$$\boxed{\text{pts}} = \boxed{\text{Base Points}} + \boxed{\text{Bonus Points}} + \boxed{\text{Racial}} + \boxed{\text{Divers}}$$

Points de Bonus

Manifestation
Niveau

$$\boxed{\text{pts}} = \boxed{\text{INT}} \times \boxed{\text{Manifestation Niveau}} \div 2 \text{ (arrondi à l'inférieur)}$$

pts

ASTRAL REPAIR

Niveau 1 Repair an object 2hp as a standard action. The 'broken' condition is removed when the object reaches at least half its total hit points.

REDUCTION DES DEGATS

Niveau	Base Points	Astral Suit	Racial	Divers
2	2 / -			
5	3 / -			
10	4 / -			
15	5 / -			
20	6 / -			

CUSTOMISATIONS

CUSTOMISATION
POINTS

Base Points Bonus Points Divers

$$\boxed{\text{pts}} = \boxed{\text{Base Points}} + \boxed{\text{Bonus Points}} + \boxed{\text{Divers}}$$

RECONFIGURE

Niveau	<div>pts</div>	=	INT	Utilisation/jour																		
3	Utilisations par jour		Aegis Level	<table> <tr><td></td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td></td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td></td><td></td><td></td><td></td><td></td><td></td></tr> </table>																		
	<div>pts</div>	=	(÷ 2) - 1																		
				(arrondi au supérieur)																		

AUGMENT SUIT

As a standard action, gain temporary customisation points

Niveau	Bonus Points	Aegis Level
4	$\boxed{\text{pts}} = \left(\boxed{\text{pts}} \div 4 \right)$	(arrondi à l'inférieur)

CANNIBALISE SUIT

Niveau 12 Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points. This healing does not include temporary points. You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Niveau 20 Suit cannot be forcibly dispelled (but still does not function inside a null psionic field). Spend two uses of Reconfigure to reset all customisations. Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

Customisation

Points

1

2

3

4

5

6

7

8

9

10

11

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