PALADIN ASSERMENTE		
DE Niveau	Oàth agains	st Corruption_
Gradin de Paladin Niveau → Niveau de	vow	
Niveau de de Paladin Lanceur de Sort		
As a move action, detect evil in one creature or item within 60ft.		
Does not detect any other evil auras nearby.		
DIVINE GRACE	CODE OF CONDUCT	
Niveau CHA Bonus to all saving throws	Hunt aberrations and do not allow them to roam freely or harm others.	
AURA	Destroy them if you can, or banish them if you cannot:	
Niveau AURA OF PURITY	CHÂTIM	ENT DU MAL
44 to saves against spells and effects from aberrations.  Allies within 10ft get +1 to these saves.	ENNEMIS Niveau PAR JOUR de Paladin Div	Ennemis /ers Aujourd*buj
Niveau AURA OF RESOLVE	= ( ÷ 3) +	Adjourd ful
8 Immune to charm effects including magic. Allies within 10ft get +4 to saves against charm effects.	ATTAQUE	(arrondi au supérieur)
Niveau AURA OF FAITH	BONUS Divers	BONUS Divers
<b>14</b> Weapons considered Good aligned for overcoming DR.	(+ )= CHA +	+ CA = CHA +
AURA OF RIGHTEOUSNESS  Niveau Gain damage reduction 5/evil.	A successful strike with smite evil	Les dommages de Châtiment sont doublés pour le
17 Immune to compulsion effects including magic.	bypasses damage reduction.	premier coup touché contre les extérieurs mauvais, dragons mauvais et morts vivants.
Allies within 10ft get +4 to saves against charm effects.  DIVINE HEALTH	DOMMAGES Niveau	BONUS AUX DOMMAIGES
Niveau	BONUS de Paladin Divers	CONTRE LE MAL de Paladin Divers
3 Immune to all diseases including magic.	+ = +	+ = ( × 2 ) +
Niveau Constant Reserved to the state of the	TIMIT TO A MY COLO	ON DES MAINS
4 Concentrer l'energie positive utilise deux utilisations quotid d'Imposition des Mains	iennes UTILISATIONS Niveau de Paladin	Divers Utilisations aujourd'hui
ENERGIE Niveau	= ( ÷ 2 )	+ CHA +
JET de Paladin Divers	Niveau (arrondi à l'inférieur)	
d6 = ( + 2 ) + (arrondi au supérieur)	SOINS Niveau HIT POINTS de Paladin	Divers
VOLONTE Niveau SAVE DC de Paladin	d6 = ( ÷2)	+ (arrondi à l'inférieur)
= 10 + ( ÷ 2 ) + CHA	Niveau GRACE	(arrondi a rimeneur)
(arrondi à l'inférieur)	3	12
LIEN DIVIN	6	15
Niveau □ MONTURE SPECIAL□ ARME LIÉE	0	18
5	9 SORTS	PREPARES
Type Convoqués Aujourd'hui	□ □ □ True strike	
Améliorations		1 000
	□ □ □ Acute sense	
	000	2
CLEANSING FLAME		
Spend two uses of Smite Evil to ignite your weapon with a Niveau cleansing flame for 1 minute, forcing aberrations within	□□□ Touch of idiocy	
20ft to take -4 to attack, and granting allies within 20ft a +2 to saving throws against aberrations.		3
SORTS		
Sort Sorts = BaseSorts supplémentaires DD sauvegarde par jour = Sorts CHA	□ □ □ Spell immunity	000
		4
1 0000		4
2 0000		000
	CAST IN	T
2 0000 3 0000	On a successful strike with Smite Evil, Niveau aberrations may be banished to a remote	TO THE VOID  OLONTE Niveau
3 0000	On a successful strike with Smite Evil, aberrations may be banished to a remote place for at least a century.	TO THE VOID