EIDGEBUNDENER PALADIN) (
DER DOMÄNE Paladin-	Oàth	against Say	Jageru	
Stufe stufe stufe	vow	0	200	
stufe - 3 - stufe				
BÖSES ENTDECKEN As a move action, detect evil in one creature or item within 60ft.	<u> </u>			
Does not detect any other evil auras nearby.				
HOLY REACH	CODE OF CONDUCT			
Stufe Spend one use of Smite Evil to extend the reach of your	Always heed the call of a community in danger from savages.			
2 weapon by 5ft for 1 minute.	Be the first in line	Be the first in line to defend a settlement and the last to retreat:		
ALIDA OF COLIDACE		BÖSES NIEDERSTRECKEN		
Stufe Immune to fear effects including magic.	GEGNER Paladin- Gegner			
Allies within 10ft get +4 to saves against fear effects. AURA OF RESOLVE	PRO TAG stuf	Sonstiges	Heute	
Immune to charm effects including magic.		aufrunc		
Allies within 10ft get +4 to saves against charm effects. Stufe AURA OF FAITH	ANGRIFF BONUS	Sonstiges ABLENKUNG BONUS	Sonstiges	
14 Weapons considered Good aligned for overcoming DR.	+ = CH	+ + RK =	CH +	
AURA OF RIGHTEOUSNESS				
Stufe Gain damage reduction 5/evil. 17 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects.	Ein erfolgreicher Angriff mit Böses niederstrecken umgeht jedwede Schadensreduzierung Beim ersten niederstreckenden Angriff gegen einen bösen bösen Drachen oder Untoten wird der Bonus Böses niederstrecken verdoppelt			
DIVINE HEALTH	SCHADEN Paladin- BONUS stufe	SCHADEN GEO Sonstiges BONUS	GEN BÖSES _n - stufe Sonstiges	
Stufe Immune to all diseases including magic.	+ =		: (× 2) +	
CHANNEL POSITIVE ENERGY				
Stufe Positive Energie fokussieren verbraucht zwei	ANZAHL Paladin-			
4 Anwendungen des Handauflegens	PRO TAG		nstiges Heute verwendet	
NERGIE Paladin- VURF stufe Sonstiges	= (÷2)+ CH +		
W6 = (Stufe 2	(abrunden)		
(aufrunden)	HEILT TREFFERPUNKTE	Paladin- stufe Sonstiges		
VIL Paladin- G RETTUNGSWURF stufe	W6 = (÷ 2) +	(abrunden)	
= 10 + (÷ 2) + CH	Stufe GNADEN		(ubrunuch)	
(abrunden)		12		
GÖTTLICHER BUND	6	6 15		
Stufe REITTIER WAFFE				
p\$	9 18			
Heute beschworen	VORBEREITETE ZAUBER □ □ □ Deathwatch □ □ □		.R	
Weitere Verbesserungen		1 000		
	□ □ □ Protection from a			
HODDEDDEAVED		2 □ □ □		
HORDEBREAKER When you hit an evil creature with an attack of				
Stufe opportunity, deal an extra 1d6 damage.	□ □ □ Hast			
When using Holy Reach, make extra attacks of opportunity equal to CHA.		3 000		
ZAUBER)		
RW gegen Zauber pro Tag = Grund-zauber + Bonuszauber CH	□ □ □ Divine power			
1				
2 0000		т		
3	K	HOLY CHAMPION		
4	Increase damage reduc	ction to 10/evil.		
RW gegen Zauber (SG) = 10 + CH + Zaubergrad	The effect of Smite Evil	successfully hit an outsider, that outsider is I ends after this attack.	s subject to Banishment.	
Conzentration = CH + Zauber-stufe		tive Energy or Lay On Hands, heal the maxi	mum possible amount.	