STREET Уровень Барда	Изученные заклинания
PERFORMER	
(BARD)	0
Заклинания 🗾	
Заклинаний КС Заклинаний_БазовБфусных заклят известно спасброска в день заклинаний ~ ~ ~	ий
о день заклинании 4 день заклинании 4 день	1
1 0000	
2	
3	
4	2
5	
6	
КС спаса заклинания = 10 + CHA + Уровень заклятия	3
Концентрация = СНА + Уровень	
Заклинат	еля
ARCANE SPELL FAILURE THRESHOLD _{OZ} Барды могут носить легкую броню без	
риска провалить заклинание BARDIC PERFORMANCE	4
DELATE DI LIOCTI VIDADALIA	
В ДЕНЬ Барда	
rds = 2 + (× 2) + CHA +	
Rounds OOO OOO OOO OOOO	5
WILL SAVE DC Уровнь барда	
=10+(÷2)+CHA	6
Уровень Begin or switch a bardic performance as a move action, 7 rather than as a standard action.	
PERFORMANCES	STREETWISE
DISTRACTION Country marical effects that depend on eight	STREETWISE Уровень Прочее Applies to • Bluff, Disquise and Knowledge (local)
Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw	ВОNUS • Sleight of Hand, Diplomacy, and Intimidate
FASCINATE Уровень MAX AUDIENCE Барда	• Diplomacy checks to gather information
= ÷3 (00000000000000000000000000000000000	GLADHANDLING
(Округлять вверх)	Earn double money from a public performance Use Bluff in place of Diplomacy to improve a creature's attitude for 1 minute; after that, their attitude worsens
DISAPPEARING ACT HIDDEN ALLIES Уровнь барда	well-versed
= (+1) ÷ 6	Уровень Bonus applies to saving throws against Bardic Performance, sonic
Allies are treated as invisible; cannot include yourself	and language-dependent effects. VERSATILE PERFORMANCE
Уровень НАRMLESS PERFORMER	Use bonus in place of Use bonus in place of
3 Enemies that fail a will save cannot attack the Bard Concentration allows a spell to affect a different target	☐ Act Bluff, Disguise ☐ Oratory Diplomacy, Sense Motive
УровеньSUGGESTION 6 Suggest actions to one already fascinated creature	☐ Comedy Bluff, Intimidate ☐ Percussion Handle Animal, Intimidate
6 Suggest actions to one already fascinated creature SponehbDIRGE OF DOOM	□ Dance Acrobatics, Fly □ Sing Bluff, Sense Motive □ Keyboard □ String Bluff, Diplomacy
8 Cause enemies within 30ft to become shaken	Instruments Diplomacy, Intimidate Wind Instruments Diplomacy, Handle Animal
Уровень MADCAP PRANK Blinded Dazzled Deafened	
9 Entangled Fall prone Nauseated	QUICK CHANGE
Уровень SOOTHING PERFORMANCE 12 Mass Cure Serious Wounds Removes the fatigued, sickened and shaken conditions	Уровень РЕК DAY Уровень Барда ТАКЕ 20 Уровень Барда Таке 10 on Bluff and Disguise checks Таке 20 on Bluff and Disguise checks (limited uses)
ypoBeHbFRIGHTENING TUNE 1.4 Engine are frightened and flee your performance	Use Bluff to create a diversion to hide as a swift action
14 Enemies are frightened and flee your performance YPOBEHLSLIP THROUGH THE CROWD	JACK OF ALL TRADES Уровень
15 Allies affected by Disappearing Act gain Greater Invisibility	10 Use any skill as if you were trained
Уровень MASS SUGGESTION 18 Suggest actions to already fascinated creatures	Уровень 16 All skills are considered class skills
Уровень DEADLY PERFORMANCE 20 Cause an enemy to die of joy or sorrow	Уровень 19 Able to take 10 on any skill