# SAMURAI 侍

Samurai Level ☐

## ORDER

### EDICTS

### Habilidades

☐ Nível 2 _____

☐ Nível 8 _____

☐ Nível 15 _____

## CHALLENGE

**CHALLENGES PER DAY**

☐ = ( _____ ÷ 3 ) + _____

Samurai Level    Outros

**(Arredonda para Cima)**

Challenges Today ☐☐☐ ☐☐☐

**DANO CORPO A CORPO BÔNUS**

☐ = _____ + _____

Samurai Level    Outros

Take -2 penalty to AC against any enemy except challenged target

☐ Nível 11 — **HONOURABLE STAND**
Once per day, while fighting a challenge:
· immune to being shaken, frightened or panicked
· remain conscious below 0 hp
· may spend one use of Resolve to reroll any save.
**Nível 16:** Duas vezes por dia

☐ Nível 12 — **DEMANDING CHALLENGE**
Challenged target suffers -2 penalty to AC against any target other than you.

☐ Nível 20 — **LAST STAND**
Once per day, while fighting a challenge:
· all weapons (except criticals) do minimum damage
· remain conscious and not staggered below 0 hp
· cannot be killed by weapons except by target

### SAMURAI ORDER — CHALLENGE ABILITY

## BANNER

☐ Nível 5

⤵ = _____ ÷ 5
Samurai Level

**(Arredonda para Baixo)**

Bônus de Ataque [ _____ + ] = _____

Saving Throw Bonus [ _____ + ] = _____ + 1

☐ Nível 14 [ + 2 ] Bonus to saves against charm and compulsion effects

## MONTARIA

Nome

Tipo da Criatura        Velocidade Montado

m    m²

## RESOLVE

**RESOLVE USES PER DAY**

☐ = ( _____ ÷ 2 ) + _____

Samurai Level    Outros    Resolve Today ☐☐☐☐ ☐☐☐☐ ☐☐☐☐

**(Arredonda para Cima)**

Regain one use of Resolve when you defeat the target of a Challenge

**DETERMINED** — Recover from being fatigued, shaken or sickened
**Level 8:** recover from being exhausted, frightened, nauseated or staggered

**RESOLUTE** — Take the better of two rolls on a Fortitude or Will save

**IMPARÁVEL** — Immediately stabilise and remain conscious (but staggered)

☐ Nível 9 — **GREATER RESOLVE** — Convert a confirmed critical hit to a standard hit

☐ Nível 17 — **TRUE RESOLVE** — Spend all remaining resolve (at least 2) to avoid death

## WEAPON EXPERTISE

☐ Nível 3 — Draw selected weapon as an immediate action:
☐ Katana  ☐ Naginata  ☐ Wakizashi  ☐ Longbow
+2 to confirm critical hits with selected weapon