FEATS, TRAITS AND SPECIAL ABILITIES

LEVELS

CLASSES	Nível
☐ 1	
☐ 2	
☐ 3	
☐ 4	
☐ 5	

Level Adjustment

EFFECTIVE CHARACTER LEVEL

Level Penalty -

Nível Bônus +

Conjurador Nível

ATTRIBUTES

	Modificador de Habilidade	Item Bônus	Temp Modifier
FOR	FOR		FOR
CON	CON		CON
DES	DES		DES
INT	INT		INT
SAB	SAB		SAB
CAR	CAR		CAR

BASE ATTACK BONUS: BBA

COMBAT MANEUVRE BONUS: BMC

COMBAT MANEUVRE DEFENCE: DMC

STATS

FEATS

Bonus | Basic Value | Stat | Stat | Valor | Valor | Buff | Nerf

Bonus | Basic Value | Stat | Stat | Valor | Valor | Buff | Nerf

Bonus | Basic Value | Stat | Stat | Valor | Valor | Buff | Nerf