

# WARDEN

(RANGER)

Ranger  
Level

Level  
Bonus

+

## MASTER OF TERRAIN

Nível ☐ FAVOURED TERRAIN +2 4 6 8 10

1 ☐ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐

15 ☐ ☐ ☐

20 ☐ ☐

Level **LIVE IN COMFORT**  
2 Take 10 on Survival checks in your favoured terrains  
If not in immediate danger, take 20

Level **TERRAIN BOND**  
4 **+2** Bonus to Perception, Survival and Stealth  
checks to allies in your favoured terrains  
Allies leave no trail and cannot be tracked (unless you  
want them to be) in your favoured terrains

Level **ABLE EXPLORER**  
5 Take the higher of two rolls on Acrobatics, Climb, Fly,  
Ride or Swim checks in your favoured terrains

Level **WILDERNESS WHISPERS**  
20 Take 20 on Initiative checks in your favoured terrains

## WILD EMPATHY

**EMPATIA COM A NATUREZA** Ranger  
**BÔNUS** Level Misc

= **CHA** +

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Ranger Survival  
Level Bonus

Track  = (  ÷ 2 ) +

## SPELLS

Level Ranger Caster  
4 Level - 3 = Level

Spell Save DC		Spells per day	=	Base Spells	+	Magias Bônus WIS
<input type="text"/>	1	<input type="text"/>		<input type="text"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="text"/>	2	<input type="text"/>		<input type="text"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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Spell Save DC = 10 + WIS + Spell Level

Concentration  = **WIS** +  Caster  
Level

## WANDS

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## PREPARED SPELLS

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## SCROLLS

## POTIONS