*	PHANTOM ABILITIES	MANIFESTATION								
	Darkvision 60ft LINK	Fully manifesting a phantom takes 1 minute. Switching between forms takes 1 full round. Relling the phantom is a standard action until level 6.								
Nivel 1	Communicate over any distance as a free action. Spiritualist and Phantom magic item slots are shared.		ECTOPLASMIC				INCORPOREAL			
-	SHARE SPELLS Cast personal spells on the Phantom.	If more than 50 ft away, Spiritualist must concentrate to maintain solid form.				e An incor	An incorporeal form that appears within 30ft.			
	DELIVER TOUCH SPELLS	Cannot be more than 100ft away.					Cannot be more than 50ft away.			
Nivel	When fully manifested and within 30ft. Phantom cannot hold a spell charge.	Nivel Reducción de Daño				Cannot attack corporeal creatures, except to deliver touch spells.				
Nivel	MAGIC ATTACKS	1 5/	'slashing				DEFLECTION BONUS			
4	Slam attacks treated as magical.	 5 5/magic 10 10/magic 15 15/magic 20 20/- 				CA = CAR Nivel INCORPOREAL FLIGHT				
Nivel 5	ABILITY SCORE INCREASE									
Nivel	MAGIC ATTACKS Slam attacks treated as aligned.	PHASE				9 V	hen incorporeal,	fly speed 40ft	(good).	
10	ABILITY SCORE INCREASE			valls and obst	acles.					
Nivel 12	DELIVER TOUCH SPELLS When fully manifested and within 30ft	*			A'	ΓAQUES				
` .	CURRENT MANIFESTATION	Slam	Attack	× 2						
	Ectoplasmic Incorporeal	Alcance		Tipo		Bon de Ataq	ue	Daño	Crítico	
F	Full Manifestation Bonded Manifestation Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph Graph		' C						×	
	VELOCIDAD		Nivel	Nivel	Nivel	Nivel	Nivel			
VELO	OCIDAD Vel. de Vuelo Vel Temp		1	5	9	13	17		Misc	
30	pies 6 sq 40 ft 8 sq ' c	Daño Peg / Gd	d6 le d4/d8	d8 d6/2d	d10 l6 d8/2d8	2d6 d10 / 3d6	2d8 2d6/3d8	+ FUE	+	
	MANIOBRAS DE COMBATE SALVACIONES									
	MANIOBRA Bonificador de Mod				SAL	VACIÓN FOI		Racial Mis	c Tem	
_	OMBATE Ataque Base Tamaño Misc				FO	RT = CON	+ +	+	+	
BN					SAL	VACIÓN REI	LEJOS			
	ENSA MANIOBRA Mod de Mod OMBATE Bequiva Des		ificador de ique Base	Mod Tamaño	Misc	F = DES	+ +	+	+	
DN		+	BAB -	* +		VACIÓN VOI				
DMC		\	ificador de	Mod	VC	E SAB	+ +	+	+	
	PREVENIDO Des		ique Base	Tamaño	Misc 🗆 E	vasión 🗆 Eva Me	sión 🗆 Agua jorada		entido de s trampas	
DN	AC = 10 + FUE / / +	+	BAB -	+		DEVOTION				
BM0	C Temp. DMC Temp. Mod Condicionales				6	+4 morale bo	nus to Will saves	against encha	ntment	
+1	BMC +DMC									
``	SALUD				#					
NTOS	DE GOLPEridas ☐ Moribu	ındo <u></u> Esta	ble No Le	etal 🔲 Inc	onsciente					
	pg		pg		pg					
A phai	ntom is dismissed when it reaches negative hit points equal to ntom is normally summoned with the same hit points as before	its Constitu	tion score.	half ite may						
A pilai	CLASE DE ARMAD	,	is sidili it ilde	man its max	iip.	-	EFECTO)S		
	Mod de Mod de Arn	nadura	Mod	NUMBO	M.		DIDOIC			
	SE DE ARMADORA	atural T	amaño EVC	ILUCIONES	Misc					
	CA = 10 + DES + + + +		TI*.	······· +						
	SE DE ARMADURA DESPREVENIDO CA = 10 / / + +	+	å +	+						
	SE DE ARMADURA TOQUE		.TI'.	· · · · ·						
	CA = 10 + DES + +	/ +	+	+						
	Temp Resistencia a conjuros Mod Condicionales									
_	CA									
Red	ucción Daño									
Notas	\$									