MESMERIST Уровень Заклинателя	Изученные заклинания
	!
Заклинания Заклинаний КС Заклинаний Базовыхнусных	0
T 7	NNTRIJABO
O CHA CHA	1
1 00	
2	
3	2
4	
5	3
6	
КС спаса заклинания = 10 + CHA + Уровень заклятия НУРNOTIC STARE	
Penalty to one target's Will bonus.	
Vnoneth Ends when either of you dies, target mo	
8 more than 30ft away, or you pick a new	arget.
Target is unaware of the effect and will remember unless you allow it.	
уровень□ Allure — Penalty applies to initiative and Perception	<u> </u>
3 Disorientation — Penelty applies to attack rolls.	
 Psychic Inception – Stare affects mindless creature Mind-affecting spells partially work: 	es.
+2 to any save and 50% miss change.	6
☐ Sapped Magic — Penalty applies to DC of target's	pells
☐ Sluggishness — Speed -5ft; penalty applies to Refl	
Susceptibility − Penalty applied to target's Sense	
and to DC of Diplimacy and Intimidate against then Timidity — Penalty applies to damage rolls.	Уровень
RULE MINDS	1
Уровень Cast a successful enchantment on the target of your If target fails an additional Will save (same DC, or 5 ld	spell.
if target isn't humanoid), they are permanently enslav	
Only one target may be enthralled at once.	
MESMERIST TRICKS	Уровень
As a standard action, touch a willing target to implant a trick USES Mesmerist	Δ
PER DAY Level	lses " day
-(· Z) · GIIA	□□□ Уровень
Уровень Уровень Уровень Уровень	6
5 2 tricks 9 3 tricks 13 4 tricks 17 5	tricks
CONSUMMATE LIAR	Уровень
Bluff bonus + = Mesmerist	÷ 2
Ecver	
VDOREH Deceive CHECK DC	merist _{Уровень}
truth-detecting magic.	10
	
TOWERING EGO	Уровень
Уровень WILL BONUS 2 = CHA	12
- OHA	
TOUCH TREATMENT	Уровень
USES PER DAY	
уровень = 3 + СНА	Уровень
3 Fascinated, shaken	16
6 Confused, dazed, frightened, sickened	
10 Cowering, nauseated, panicked, stunned. 14 Break Enchantment	Уровень
MENTAL POTENCY	18
HD LIMIT Mesmerist	
Уровень BONUS Level	Уровень
5 = ÷5 Both HI and to	