

ASTRAL SUIT

	Livello	Free customisations:
<input type="checkbox"/> Astral Skin	1	Velocità x 2, Nimble
	2	Eludere
	12	Eludere migliorato
<input type="checkbox"/> Astral Armour	1	Brawn, Improved Damage
	2	Flexible Suit
	8	(astral armour is treated as a Masterwork Breastplate)
<input type="checkbox"/> Astral Juggernaut	1	Fortification, Hardy
	2	Stalwart
	7	(astral suit resembles and is treated as Full Plate)

PSIONICI

POWER POINTS al GIORNO

Punti Base	Punti Bonus	Razziale	Varie
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punti

=

+

+

+

Punti Bonus

=

INT

×

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2

(per difetto)

ASTRAL REPAIR

Livello 1

Repair an object 2hp as a standard action. The 'broken' condition is removed when the object reaches at least half its total hit points.

DAMAGE REDUCTION

Livello		Astral Suit	Razziale	Varie
2	2 / -			
5	3 / -			
10	4 / -			
15	5 / -			
20	6 / -			

CUSTOMISATIONS

CUSTOMISATION POINTS

Punti Base	Punti Bonus	Varie
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punti

=

+

+

RECONFIGURE

punti

=

INT

Uses today

Livello 3

Usi al giorno

Aegis Level

punti

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(

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2

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-

1

(per eccesso)

AUGMENT SUIT

As a standard action, gain temporary customisation points

Punti Bonus	Aegis Level
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punti

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4

)

(per difetto)

CANNIBALISE SUIT

Livello 12

Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points. This healing does not include temporary points. You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).

Livello 20

Spend two uses of Reconfigure to reset all customisations. Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

Customisation	Points
1	
2	
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4	
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26	