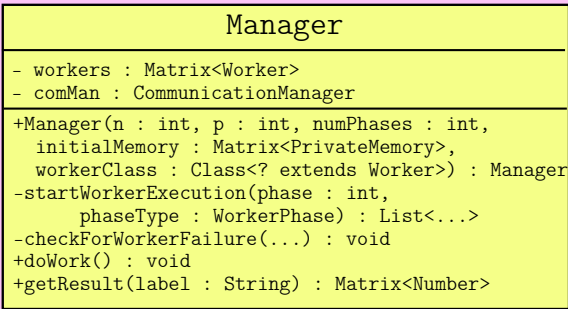
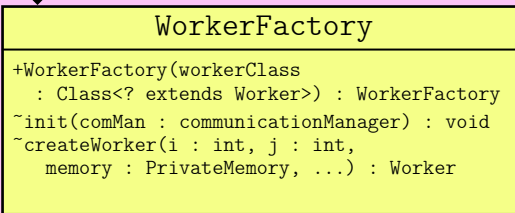


Parallel system simulation

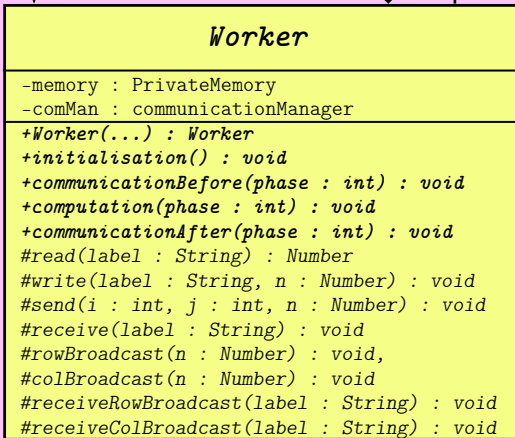
Work management



Uses the factory to create the workers

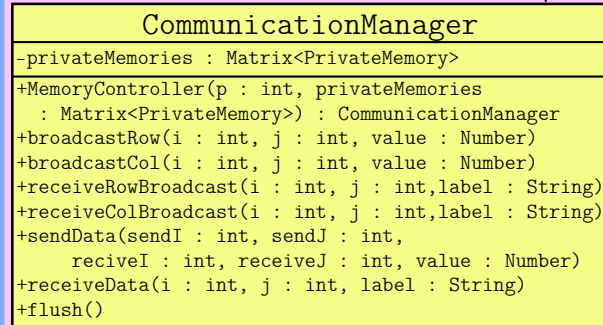


Instantiate objects of some specified class that implements the Worker interface



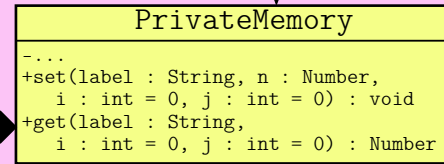
Calls flush() after managing each communication phase.

Memory model



Defines message-passing interface using the communication manager's communication methods

Modifies worker's private memory during execution of flush()



Implements the algorithm by overriding the four phases, having access to:

```
* this.i, this.j, this.n, this.p
* read(...)
* write(...)
* send(...)
* receive(...)
* broadcastRow(...)
* broadcastCol(...)
* receiveRowBroadcast(...)
* receiveColBroadcast(...)
```

FoxOtto

...

GeneralisedFoxOtto