Assignment 2

COMP 302 Programming Languages and Paradigms

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Q1 [25 points] Inductive proofs (Hand in your proofs as a pdf file q1.pdf).

```
type 'a tree = Empty | Node of 'a * 'a tree * 'a tree
```

Q1.1 [10 points]. Consider the following program reflect which swaps *every* pair of children (not just the first pair).

```
let rec reflect t = match t with
| Empty -> Empty
| Node (x,left,right) -> Node (x, reflect right, reflect left)
Prove reflect (reflect t)= t.
```

Q1.2 [15 points]. Below we give two functions which both compute the overall size of a tree. The second function, called size', computes the size of a tree tail-recursively using an accumulator.

```
let rec size m = match m with
  | Empty -> 0
  | Node(x, left, right) -> 1 + size left + size right

let rec size' m acc = match m with
  | Empty -> acc
  | Node(x, left, right) -> size' left (size' right (1 + acc))

Prove that for all m:'a tree, size m = size' m 0.
```

- Q2 [60 points] Fun with trees.
 - Q2.1 [10 points]

Implement a function create_tree: ('a * 'b)list -> ('a * 'b)tree which when given a list of entries consisting of key and data creates a binary tree storing all the entries, i.e. it repeatedly inserts the entries into an empty tree.

You can rely on the function insert e t which we wrote in class. Recall its type: insert: 'a * 'b -> ('a * 'b)tree -> ('a * 'b)tree.

Use fold_left: ('a -> 'b -> 'a)-> 'a -> 'b list -> 'a to traverse the list of entries and insert them one by one into a tree. fold_left is a library function and it behaves as follows:

List.fold_left f e [b1; ...; bn] returns f (... (f (f e b1)b2)...)bn.

Q2.2 [10 points]

Implement a function tree_map: ('a -> 'b)-> 'a tree -> 'b tree which when given a function f and a tree applies f to all the entries in the tree.

Q2.3 [5 points]

We want to delete the data from a tree which stores key - data pairs, i.e. implement a function delete_data: ('a * 'b)tree -> 'a tree.

Note that if the initial tree was a binary search tree the resulting tree is still a binary search tree of the same shape. Use the function function tree_mapp to write your function delete_data.

Q2.4 [15 points]

Intuitively, the fold-function on lists replaces every :: by f and nil by an initial element e in a list. In this question, you are asked to implement an analogous function for trees.

The function tree_fold: ('a * 'b * 'b -> 'b)-> 'b -> 'a tree -> 'b expects a function f:('a * 'b * 'b -> 'b) together with an initial element e and a tree t and replaces each leaf with e and each node by the application of the three argument function f.

For example, given the following tree

Q2.5 [20 points]

The tree_fold function allows us to express many programs which traverse trees elegantly in one line.

- (a) Re-implement the function size : 'a tree -> int which given a binary tree returns the number of nodes in the tree using tree_fold. (5 points)
- (b) Implement the function reflect: 'a tree -> 'a tree which given a binary tree swaps the left and the right child using tree_fold. Note your function should swap *every* pair of children (not just the first pair). (5 points)
- (c) Implement inorder: 'a tree -> 'a list which given a binary tree returns a list of all entries in order using tree_fold (10 points)

Q3 [15 points] Power generation.

Write a function pow_series: int -> int list -> (int -> int) which computes the power series. Given a constant c and a list of coefficients a_0, \ldots, a_k return a function:

$$f(x) = a_0 + a_1 * (x - c)^1 + a_2 * (x - c)^2 + ... + a_k * (x - c)^k$$

Note that the function you return should be independently meaningful, i.e. it should contain only calls to pow, addition, subtraction or multiplication, but no other functions. Stage your function properly!