

# Near-memory & In-Memory Detection of Fileless Malware

Marcus Botacin<sup>1</sup>

<sup>1</sup>Texas A&M University (TAMU)  
botacin@tamu.edu

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# Agenda

- 1 Introduction
- 2 Proposed Solution
- 3 Evaluation
- 4 Conclusions

## 1 Introduction

## 2 Proposed Solution

### 3 Evaluation

## 4 Conclusions

0x0. What is the most concerning type of malware these days?

## Fileless malware on the news

LILY HAY NEWMAN 02.09.17 07:22 PM

## Say Hello to the Super-Stealthy Malware That's Going Mainstream

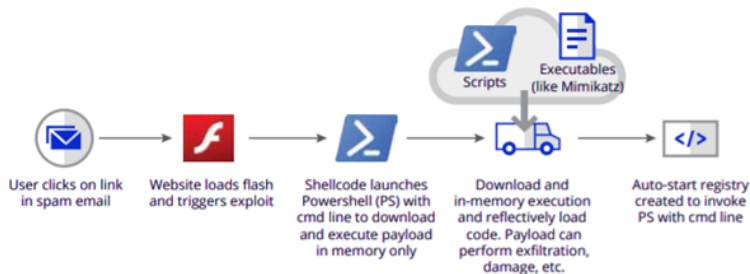
**Figure:** **Source:** <https://www.wired.com/2017/02/say-hello-super-stealthy-malware-thats-going-mainstream/>

# New malware works only in memory, leaves no trace

**Figure: Source:** <https://www.cyberscoop.com/kaspersky-fileless-malware-memory-attribution-detection/>

## 0x1. How do fileless malware work?

## Fileless malware infection chain



**Figure Source:** <https://www.trellix.com/en-us/security-awareness/ransomware/what-is-fileless-malware.html>

0x2. How hard is to go fileless?



# Fileless malware generation tools

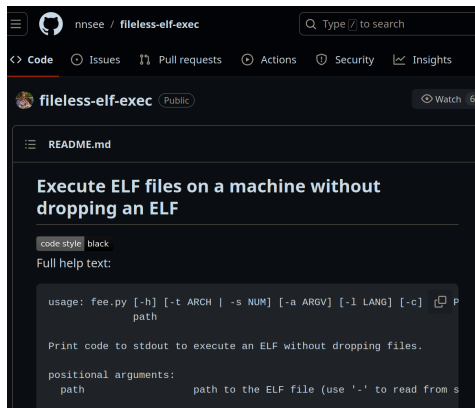


Figure: Source: <https://github.com/nnsee/fileless-elf-exec>

0x3. Is this a real threat?

## Fileless malware in the wild

```
1 import ctypes, os, base64, zlib
2 l = ctypes.CDLL(None)
3 s = l.syscall
4 c = base64.b64decode(b'eNrsvX1cVOX3OH4HGBZFZ3CLzI')
5 e = zlib.decompress(c)
6 f = s(319, '', 1)
7 os.write(f, e)
8 p = '/proc/self/fd/%d' % f
9 os.execl(p, 'smd', {})
```

Figure: Source: <https://www.wiz.io/blog/pyloose-first-python-based-fileless-attack-on-cloud-workloads/>

0x4. Are current AVs ready for that?

# A Drawback for Current Security Solutions

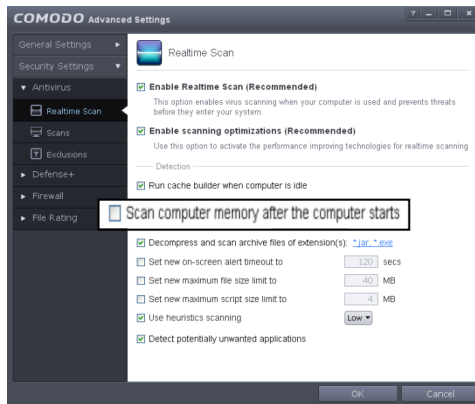
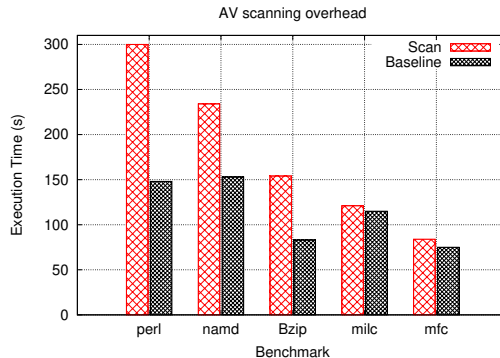


Figure: Default policy is not to scan memory.

0x5. Why not to scan all the time?

# The Cost of Scanning Memory



**Figure:** In-memory AV scans worst-case and best-case performance penalties.

0x6. Where does this overhead come from?



## 0x6.1 How do we detect malware?

# Publication



**Figure: Source:**

<https://www.sciencedirect.com/science/article/pii/S0167404821003242>

# AV Detection Mechanisms

**Table: Deobfuscation Functions.** Not all techniques are applied to entire payloads.

Technique	XOR			BASE64			RC4			Embedding/Carving		
Mode	Sig.	RT	OD	Sig.	RT	OD	Sig.	RT	OD	Sign.	RT	OD
Avast		X	X	✓	X	✓		X	X		X	X
MalwareBytes		X	X	✓	X	X		X	X		X	X
VIPRE		X	X	✓	X	X		X	X		X	X
Kaspersky		X	X	✓	✓	✓		X	X		X	X
TrendMicro		X	X	✓	X	X		X	X		X	X

# Signatures as the Detection Mechanism

```
1  if(IsDebuggerPresent()){  
2      evade()
```

Code 1: C code

```
1  mov  eax, [fs:0x30]  
2  mov  eax, [eax+0x2]  
3  jne  0 <evade>
```

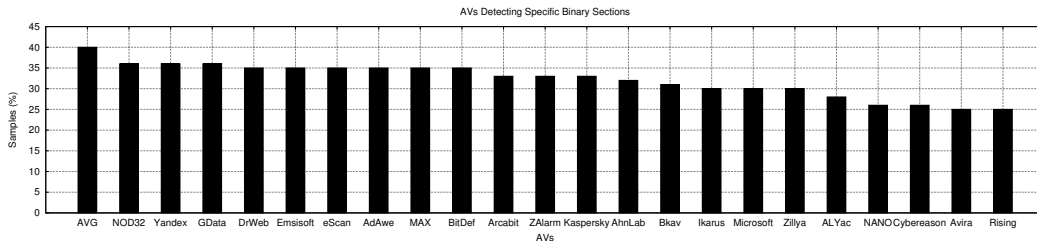
Code 2: ASM code

```
1  64 8b 04 25 30 00 00  
2  67 8b 40 02  
3  75 e1
```

Code 3: Instructions Bytes

## 0x6.1.1 Are signatures still widely-used?

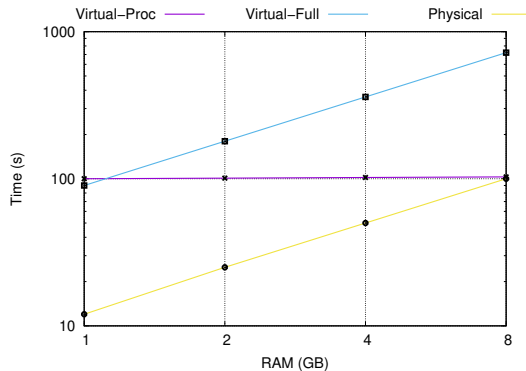
# Signature Prevalence



**Figure: Signature Prevalence.** Around a third of the AV's detections are based on specific section's contents.

0x6. Where does this overhead come from?

# Memory Dumping Techniques



**Figure:** Memory dump time for distinct software-based techniques and memory sizes.



0x7. Is there a way to eliminate this performance cost?

# Publication

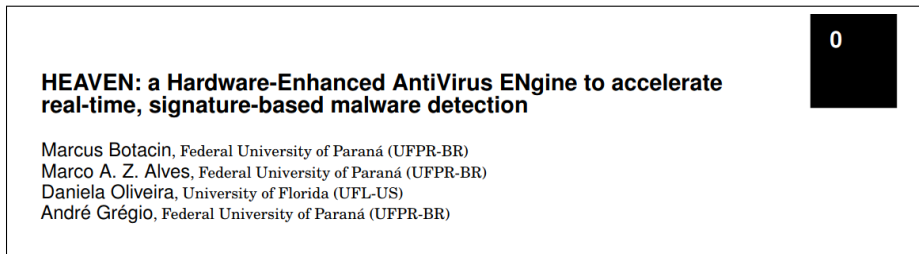


Figure: **Source:**

<https://www.sciencedirect.com/science/article/abs/pii/S0957417422004882>

# Understanding Malware Detection Tasks

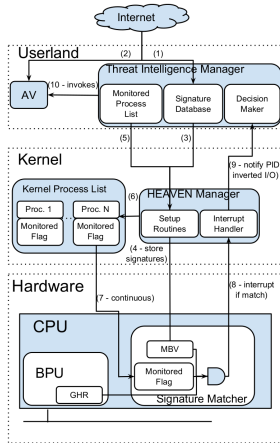
## Monitoring

- **You need to know:** When to inspect.

## Classifying

- **You need to know:** What to inspect.

# Hardware-Enhanced AntiVirus Engine (HEAVEN)



## 2-level Architecture

Do not fully replace AVs, but add efficient matching capabilities to them.

0x8. Why not using existing hardware?

## Can't We Rely on Page Faults?

**Table: Blocking on Page Faults.** The performance impact is greater as more complex is the applied detection routine.

Benchmark	Cycles	PF	5K	10K	20K	30K
perf	187G	1,8M	4,74%	9,48%	18,96%	28,44%
mcf	69G	375K	2,72%	5,45%	10,89%	16,34%
milc	556G	1,2M	1,05%	2,10%	4,21%	6,31%
bzip	244G	170K	0,35%	0,69%	1,38%	2,08%
namd	491G	325K	0,33%	0,66%	1,32%	1,98%

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# Publication

RESEARCH-ARTICLE

## Near-Memory & In-Memory Detection of Fileless Malware



**Authors:**  [Marcus Botacin](#),  [André Grégio](#),  [Marco Antonio Zanata Alves](#) [Authors Info & Affiliations](#)

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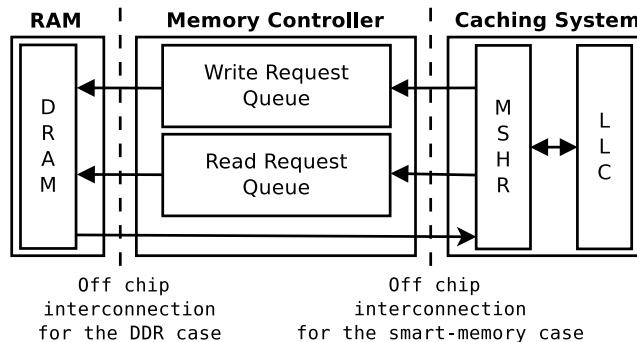
Figure: **Link:** <https://dl.acm.org/doi/10.1145/3422575.3422775>



# 0x9. How does the memory work?

What can we explore?

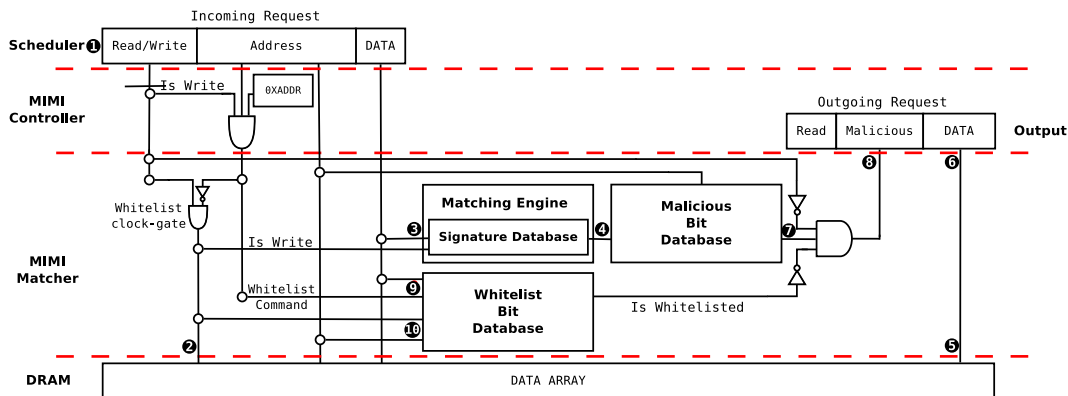
# Observing Memory Accesses Patterns



**Figure: Write-to-Read window.** Read requests originated from the MSHR might overlap other memory-buffered read requests for any address, but must not overlap previous memory-buffered write requests for the same address.

0xA. How does the hardware detector look like?

# Malware Identification based on Near- and In-Memory Evaluation (MINI-ME)



**Figure: MINI-ME Architecture.** MINI-ME is implemented within the memory controller.

0xB. How does the software know about hardware detections?

# Handling Notifications via Page Faults

```
1 void __do_page_fault(...) {  
2     // Original Code  
3     if (X86_PF_WRITE) ...  
4     if (X86_PF_INSTR) ...  
5     // Added Code  
6     if (X86_MALICIOUS) ...
```

**Code 4: Modified PF handler.** Malicious bit is set when suspicious pages are mapped.

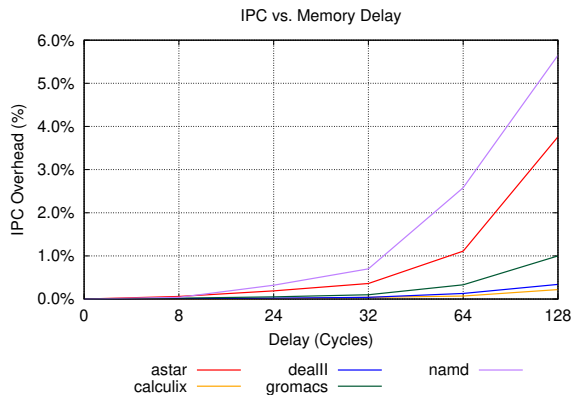
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0xC. How many CPU cycles can we delay?



# How Much Performance Overhead is Acceptable?



**Figure: MINI-ME database overhead.** Delays of up to 32 cycles impose less than 1% of IPC overhead.

0xD. What signature size should we use?

# Signature Size Definition

**Table: Signature Generation.** Signatures (%) detected as false positives for each signature size and memory dump size.

		Memory Size			
Signature Size	8 B	8.65%	9.92%	10.18%	11.45%
	16 B	3.06%	3.32%	3.32%	3.32%
	32 B	0.00%	0.00%	0.00%	0.00%
	64 B	0.00%	0.00%	0.00%	0.00%

0xE. Which storage type should we use?

# Matching Mechanism Definition

**Table: Matching Techniques.** FP rates for multiple signature sizes and techniques.

		Signature size			
		8 B	16 B	32 B	64 B
<b>Match. Tech.</b>	<b>Dir. Mapped Table</b>	8.33%	3.15%	0.00%	0.00%
	<b>Signature Tree</b>	8.33%	3.15%	0.00%	0.00%
	<b>Bloom Filter</b>	8.41%	3.47%	0.00%	0.00%

0xF. What scan policy should we use?

# Matching Policies Definition

**Table: Scan Policies.** FP rate for multiple signature sizes and policies.

		Signature size			
		8 B	16 B	32 B	64 B
Scan Policy	Whole Memory	8.33%	3.15%	0.00%	0.00%
	Mapped Pages	0.06%	0.01%	0.00%	0.00%
	Whitelist	0.00%	0.00%	0.00%	0.00%
	Code-Only	0.01%	0.00%	0.00%	0.00%

$0xF+1$  (OOB). Is it better than a software-based, on-access AV?





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# Conclusions

## Challenges & Lessons

- Fileless malware is a growing hard-to-detect class of threats.
- Traditional AntiViruses (AVs) impose significant performance overhead to perform memory scans.
- In-memory and Near-memory AVs helps reducing AV's performance overheads.
- The more complex the matching mechanism, the greater the performance overhead.
- MINI-ME as platform for future developments.

## Questions & Comments.

### Contact

- **botacin@tamu.edu**
- **@MarcusBotacin**

### Additional Material

- <https://github.com/marcusbotacin/In.Memory>
- <https://marcusbotacin.github.io/>

### Looking Ahead

- I'm looking for PhD students!