# Code Vulnerabilities & Attacks: Classic Buffer Overflow

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- Injection
  - Back to O.S. (again)
  - Overflows
  - Buffer Overflow Attack
  - Mitigations
  - Looking Forward
- 2 Conclusion
  - Exercises
  - Closing Remarks

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Back to O.S. (again)

# ABIs and Calling Conventions (CCs)

- How parameters are passed.
- The order they are passed.
- Where they are passed.

# Calling Conventions (CCs)

- cstd: Arguments on the stack, on the reverse order.
- **x64**: Arguments on registers.
- syscalls: Syscall number on eax.

# **Concept Definitions**

### Application Binary Interface (ABI)

"Uma definição da interface entre módulos de *software*, tais como entre códigos e o sistema operacional. Uma ABI especifica uma *calling convention*."

#### Calling Convention (CC)

"Uma definição de como trechos de código são chamados, incluindo a ordem, localização, e a restauração dos parâmetros."

Back to O.S. (again)

#### Stack Frame

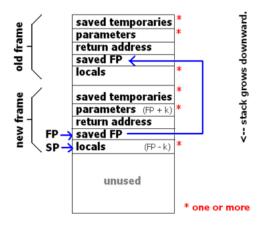


Figure: Stack Frame

<sup>&</sup>lt;sup>0</sup>https://tinyurl.com/hhq934r

Back to O.S. (again)

#### Stack Frame

#### Definition

"Uma definição de contexto de função de forma temporária."

#### Overflows

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# A basic overflow example

```
int main(int argc, char *argv[])
{
  int a = 10;
  char str[4];
  scanf("%s",str);
  printf("%d\n",a);
  return 0;
}
```

Code 1: Variable overflow (Hypothetic code).

Overflows

#### In Practice.

```
marcus@tux:/tmp$ ./variable overflow.bin
a
10
marcus@tux:/tmp$ ./variable overflow.bin
aa
10
marcus@tux:/tmp$ ./variable_overflow.bin
aaa
10
marcus@tux:/tmp$ ./variable overflow.bin
aaaa
marcus@tux:/tmp$ ./variable overflow.bin
aaaaa
97
marcus@tux:/tmp$ ./variable_overflow.bin
aaaab
98
```

Figure: Variavle overflow in practice.

Overflows

# Telling the truth.

#### Implementation a bit harder.

- Compiler optimizations.
- Stack smashing mitigation.

#### Try to implement.

- How to put variables together?
- Which compiler flags to use?

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## Vulnerable code

```
int main(int argc, char *argv[])
{
   char str[32];
   strcpy(str,argv[1]);
   return 0;
}
```

Code 2: Vulnerable code (Hypothetic).

# For fun and for profit

.oO Phrack 49 Oo.

Volume Seven, Issue Forty-Nine

File 14 of 16

BugTraq, r00t, and Underground.Org bring you

by Aleph One
aleph1@underground.org

Figure: Aleph One's article.

<sup>0</sup>http://phrack.org/issues/49/14.html

# A typical payload

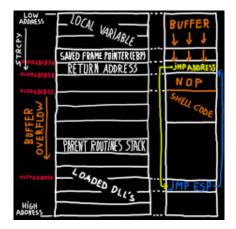


Figure: Buffer overflow payload structure

<sup>&</sup>lt;sup>0</sup>https://tinyurl.com/y9dornpu

Buffer Overflow Attack

#### Shellcodes



Twitter Profile
GitHub Profile
Google+
Profile

Profile
Linkedin
Profile

PRSS feeds

Email

#### Shellcodes database for study cases

- Windows sp3 (Tr) calc.exe Shellcode 53 bytes by ZoRLu
- Windows sp3 (Tr) cmd.exe Shellcode 42 bytes by ZoRLu
- Windows sp3 (Tr) cmd.exe Shellcode 52 bytes by ZoRLu
   Windows Sp3 (Tr) cmd.exe Shellcode 52 bytes by ZoRLu
- Windows Xp Pro SP3 Fr (calc.exe) 31 Bytes by agix
- Windows XP PRO SP3 Full ROP calc shellcode by b33f
- Windows xp pro sp3 (calc) 57 bytes by cr4w/3r
   Windows win32/xp pro sp3 MessageBox shellcode 11 bytes by d3c0der
- Windows win32/xp pro sp3 MessageBox snellcode 11 bytes by d3cude
- Windows download & exec shellcode 226 bytes+ by darkeagle
- Windows Shellcode Checksum Routine by dilital1
- Windows IsDebuggerPresent ShellCode (NT/XP) 39 bytes by ex-pb
- Windows PEB method (9x/NT/2k/XP) 29 bytes by loco
- Windows connectback, receive, save and execute shellcode by loco
   Windows Bind Shell (NT/XP/2000/2003) 356 bytes by metasploit
- Windows Bind Shell (N1/XP/2000/2003) 356 bytes by metasploit
   Windows Control Admin Management (NTC/Di0000) 204 bytes by metasploit
- Windows Create Admin User Account (NT/XP/2000) 304 bytes by metasploit
- Windows Vampiric Import Reverse Connect 179 bytes by metasploit
- Windows PEB method (9x/NT/2k/XP) by oc192
- Windows eggsearch shellcode 33 bytes by oxff
- . Windows XP-sp1 portshell on port 58821 116 bytes by silicon
- Windows XP SP3 addFirewallRule by sinn3r

Figure: Shellcode Repository.

<sup>0</sup>http://shell-storm.org/shellcode/

# Concept Definitions

#### Buffer

"Região **contígua** de memória, de tamanho **limitado**, utilizada para armazenamento **temporário**."

#### **Buffer Overflow**

"Exceder a capacidade de armazenamento de um buffer."

#### **Buffer Overflow Attack**

"Utilizar-se de um *buffer overflow* para alterar **intencionalmente** o estado de um programa."

## **Concept Definitions**

#### Payload

"Conteúdo de preenchimento do *buffer* em um ataque do tipo *overflow*"

#### Shellcode

"Conjunto de instruções que compõem um payload"

#### NOP

"Uma operação que não altera estados"

#### NOP Sled

"Sequência de NOPs que compõem um payload"

Buffer Overflow Attack

#### **Buffer Overflow Classification**

## **Types**

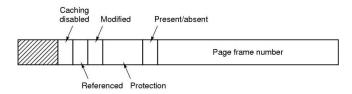
- Stack-based.
- Heap-based.

# Mitigations Topics

- Injection
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# No eXecutable (NX) pages

#### Page tables entry



Page frame number depends on size of physical memory.

Present/absent: entry is valid Protection: three bits RWX

Figure: Page protection bits

<sup>0</sup>https://tinyurl.com/y8wodhn2

Mitigations

# Back to O.S (again!!)

#### Libs and permissions

```
marcus@malware-lab:~/Documentos/aula-ROP$ cat /proc/self/maps
                                                                          /bin/cat
00400000-0040c000 r-xp 00000000 08:05 11022740
0060b000-0060c000 r--p 0000b000 08:05 11022740
                                                                           /bin/cat
0060c000-0060d000 rw-p 0000c000 08:05 11022740
                                                                           /bin/cat
00d56000-00d77000 rw-p 00000000 00:00 0
                                                                           heap1
7f3411e47000-7f3412121000 r--p 00000000 08:05 9052298
                                                                           /usr/lib/locale/locale-archive
7f3412121000-7f34122e1000 r-xp 00000000 08:05 20189578
                                                                          /lib/x86 64-linux-anu/libc-2.23.so
7f34122e1000-7f34124e1000 ---p 001c0000 08:05 20189578
                                                                          /lib/x86 64-linux-gnu/libc-2.23.so
                                                                          /lib/x86 64-linux-qnu/libc-2.23.so
7f34124e1000-7f34124e5000 r--p 001c0000 08:05 20189578
7f34124e5000-7f34124e7000 rw-p 001c4000 08:05 20189578
                                                                          /lib/x86 64-linux-qnu/libc-2.23.so
7f34124e7000-7f34124eb000 rw-p 00000000 00:00 0
                                                                          /lib/x86 64-linux-anu/ld-2.23.so
7f34124eb000-7f3412511000 r-xp 00000000 08:05 20189562
7f34126ca000-7f34126ef000 rw-p 00000000 00:00 0
7f3412710000-7f3412711000 r--p 00025000 08:05 20189562
                                                                          /lib/x86 64-linux-gnu/ld-2.23.so
7f3412711000-7f3412712000 rw-p 00026000 08:05 20189562
                                                                          /lib/x86 64-linux-gnu/ld-2.23.so
7f3412712000-7f3412713000 rw-p 00000000 00:00 0
7ffea5db9000-7ffea5dda000 rw-p 00000000 00:00 0
                                                                          [stack]
```

Figure: Memory mapping and protection

Looking Forward

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# Still overflowing

```
int main(int argc, char *argv[])
{
  int a = 10;
  char str[4];
  scanf("%s",str):
  printf("%d\n",a);
  return 0;
}
```

Code 3: Variable overflow (Hypothetic).

# **Concept Definitions**

#### Program Hijacking

- Variable Hijacking: "Alterar uma variável que controla um estado".
- Instruction Hijacking: "Inserção de instruções para alterar o estado".
- Control Flow Hijacking: "Uso das técnicas anteriores para alterar o estado".

# Challenge

How to avoid control flow hijacking?

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Exercises

## Challenge

# How to implement a simple buffer overflow payload?

#### Closing Remarks

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Closing Remarks

#### Conclusion

# Questions?

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