Marcus Ho

Software Engineering Technology Student

CONTACT INFORMATION

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SKILL SET

C#
AngularJS
Node.js
Express
MongoDB
Java
HTML
CSS
JavaScript
Bootstrap4
Git & Github
Oracle SQL
UNIX/Linux
Object Oriented Programming
Software Development Life Cycle (SDLC)
Unified Modeling Language (UML)
Scrum
Extreme Programming (XP Framework)
Project Management
Jira
Functional requirement Specifications
Requirement analysis & gathering
MS Visio
MS Office

ACADEMIC HISTORY

Centennial College

Software Engineering Technology Co-op Advanced Diploma
- Expected graduation: December 2022
- Cumulative GPA: 4.34/4.5
- Related courses: Web Application Development, C# Programming, OOP Engineering, Agile Methodologies, Unix/Linus Operating Systems

University of Macau

BBA in e-Business
- September 2011 - June 2015

PERSONAL SUMMARY

Software Engineering student who is a
- problem solver
- team worker
- fast learner
Studying to become a full-stack developer
4 years as an IT Project Analyst with proficient experiences in
- Software Development Life Cycle (SDLC)
- Unified Modeling Language (UML)
- Agile Methodology
- Extreme Programming (XP Framework)
- Waterfall Methodology

CAREER SUMMARY

Peer Tutor

Centennial College | January 2020 – August 2020
- Tutored fellow students in the areas of C# OOP programming, Client-side development, Oracle SQL, and Agile Methodologies
- Assisted tutees to achieve academic goals
- Analyzed and assessed tutee's performance and difficulty

Senior Project Analyst

Pacific International Alliance (Macau) Limited | February 2018 - July 2019
- Gathered and analyzed requirements from internal/external stakeholders
- Managed projects using waterfall methodology
- Developed user guides for newly developed products
- Leaded team to achieve project goals in a timely manner
- Demonstrated excellent communication skills in a team environment

Project Analyst

Laxino Systems Limited, Macau | June 2015 – January 2018
- Gathered and analyzed requirements from internal stakeholders
- Developed Functional Specifications using UML and Visio
- Developed and performed Functional test cases
- Managed small to medium game development projects using Jira
- Demonstrated excellent communication skills in a team environment