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Marcus McBride

Greater Los Angeles, CA

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SUMMARY

Greetings! I'm Marcus, a full-stack software engineer with **5+ years of experience** building performant, user-focused apps for startups and SaaS platforms. I led the development of a Twitch+Spotify chatbot to boost real-time community engagement by 40%. I designed a backend at Coverland to **cut page load times by 50%**, **improving conversions by 20%**. At NumberOneAI, I **scaled a UI to support 100+ concurrent ML tasks**, **increasing usage by 30%**. I thrive in collaborative teams and care deeply about clean code and great UX. Ask me about the squirrels I feed every day!

KEY SKILLS

- Frontend & UX: React, TypeScript, Tailwind, SCSS, Material-UI, Next.js, Redux, Figma, Responsive Design,

Pixel-Perfect UI, D3.js, Desktop Apps (Electron),

- Backend & Data: Node.js, Python, Flask, GraphQL, PostgreSQL, MySQL, Supabase, Strapi, GCP, AWS, Docker,

Twitch & Spotify API, Cloud Platforms (GCP, AWS), AI Agent Integration,

- DevOps & Automation: CI/CD (Jenkins, GitLab, Vercel), Serverless, ETL, Web Scraping, OAuth, Webpack, GitHub

Actions

Testing & QA: Jest, PyTest, E2E Testing, Integration Testing, TDD, Self-QA

- Collaboration: Agile, Cross-Functional Teams, Mentorship, UX/UI Alignment, Product Thinking,

Documentation, Live Streaming,

EXPERIENCE

Full Tilt Media LLC, Software Engineer (Costa Mesa, CA)

Jan 2024 - Present

A boutique development agency specializing in real-time desktop and web applications for content creators and broadcast markets.

- Built npChatbot, a Twitch+Spotify Electron desktop app, boosting stream dwell time by 20%.
- Built real-time scraping pipeline (Node.js + Twitch API) processing 2K+ tracks/min for collaborative music curation.
- Reduced manual deployment time by 66% with automated Electron CI/CD via Electron-Forge + Apple Dev tools.
- Designed the **Spotify** integration with input from **Twitch Development**, enabling users to create live collaborative playlists, **driving average stream dwell time by 20%.**
- Stack: Electron, React, Node.js, Twitch API, Spotify API, TypeScript, CSS

Coverland, Software Engineer (Norwalk, CA)

Sep 2023 - Jan 2024

A direct-to-consumer automotive eCommerce brand focused on custom vehicle covers and accessories

- Replaced Magento backend with Strapi + Supabase CMS, cutting page load from 2.4s to 1.2s, increasing conversions 11% in 30 days.
- Improved product search performance 3x, resulting in 20% boost in campaign-specific conversions.
- Authored Node-based ETL scripts to streamline product data ops.
- Migrated front end to Next.js ISR, cutting build times 40% and improving SEO.
- Stack: Next.js, Node.js, Strapi, Supabase, GraphQL, Vercel

NumberOneAI, Software Engineer (Newport Beach, CA)

Aug 2022 - Jun 2023

An early-stage AI/ML analytics startup (~18 employees, \$13M funding) building real-time predictive tooling and data visualization platforms for enterprise and research markets

- Re-engineered client SPA (React + Redux) to handle high-volume WebSocket streams, enabling real-time analytics for up to 5GB data sets.
- Designed automated Jest & PyTest suites, enabling coverage of 75% and cutting production defects by over 50%.
- Integrated D3 and custom TS components to visualize model drift, adding key data visuals for user insights...
- Improved client-side performance to handle data sets at scale with support for real-time analysis of 100+ concurrent training tasks
- Stack: React, Redux, Next.js, GCP, Jest, Python

Rivers Casino, Software Engineer (Remote)

Dec 2021 - Feb 2022

A large land-based casino operation (~1,278 employees) under Rush Street Gaming, generating \$300M+ in annual revenue in certain locations and serving gaming & entertainment markets

- Built a live music display system for in-house displays using Node and Twitter APIs, enabling auto-tweets and seamless visual now-playing integrations throughout key zones within the property
- Built an automated Node.js service that syncs DJs' live setlists to 20+ on-site LED walls and social feeds in <300 ms.
- Integrated Twitter API and custom web-scraper, **boosting guest song-request engagement 3x** during marquee events.
- Handed off a fully documented codebase to the in-house IT team, reducing future vendor cost by an estimated 40%.
- Stack: Node.js, Twitter API, Web Scraping, Data Streaming, Real-Time Data

JamTraxx Media, Project Analyst & Consultant (Remote)

Aug 2020 - Nov 2021

A small broadcast production and syndication firm (\$10M-\$50M revenue) distributing content to 200+ radio stations

- Supplied weekly programming analytics and insights to enable a 15% boost in audience retention across key markets
- Successfully launched the brand's Retro streaming channel via the iHeartRadio app (November 2020)

Verys, Software Engineer (Santa Ana, CA)

Oct 2019 - Jun 2020

Software consultancy serving gaming and media clients; worked on a gaming client's live commerce platform (Zenimax is part of **Bethesda Softworks**)

- Full-stack developer for the Zenimax BAM team (<u>elderscrolls.com</u>)
- Integrated and updated external service APIs (Avalara, Twitch, Payment APIs) to maintain proper asset implementation & compliance within the site checkout and user entitlement processes
- Successfully completed new UI assets and launched the Greymoor title's player account enhancements and upgrades remotely with our extended engineering team.
- Routinely coordinated with our remote QA group & local dev team in an agile environment to facilitate long-term tasks and goals.
- Stack: Ruby/Rails, SQL, Docker, Jira, Confluence, Jenkins, GitLab

Early Career Highlights, Product / Project Management & Media Analytics

Nov 1998 - Aug 2019

- Shipped syndicated radio content for JamTraxx Media to 200+ stations, lifting average time-spent-listening 25% while successfully launching three new product lines.
- Maintained **99.3%** data-quality rate as Senior Media Analyst at Mediabase, underpinning Billboard chart reporting and boosting client confidence in our core data product.

EDUCATION

University Of California, Irvine - Web Development Boot Camp University Of California, Irvine - Data Analytics Boot Camp Ohio University - Broadcast Engineering