Marcus McNaught

Software Developer

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SKILLS

- 5 years experience with SQL and C#
- 3 year experience with Microsoft SQL server, Visual Dataflex, Git version control, .NET Core
- Academic experience with PHP, Python, Java and Javascript, HTML and CSS.
 I have also used project management methodologies in an academic setting, such as React and Prince2.
- Developing new software according to internal briefs. Making sure the code is easily readable and well documented.
- Supporting already developed software to fix bugs or add functionality. Updating relevant documentation when required.
- Unity real time engine in my own time, learning scripting in C#, game design, modeling and animation
- Always happy to learn new skills and revisit old ones

EXPERIENCE

Instanda, Cambridge (remote) - Software Engineer

July 2023 - Current

- Developing and maintaining features in the Instanda platform, a no code platform for insurers to build and deploy their websites.
- Collaborate with cross-functional teams to design and implement new features

- Debugging and resolving software defects
- Working in Agile and Scrum project management
- Jira for project management, tickets and time tracking

Bibliographic Data Services, Dumfries - Software Developer

September 2021 - PRESENT

- Building software by myself and part of a team to the requirements of internal users.
- Building upon feedback to strive for improvement.
- Producing clean concise code, and documenting new code and any changes made.
- Main tools used were Microsoft .NET C#, Visual Dataflex, Microsoft SQL server.

Welcome Break, Gretna - Sales Assisstant

November 2016 - September 2021

- Using sales skills to upsell products to customers and provide them their orders with a quick turnaround time
- Management experience, leading a team to be target driven and to brand standards.

EDUCATION

University of the West of Scotland, Dumfries (Remote) - Computer

Science

September 2020 - September 2021

Achieved an A grade in Computer Science, working diligently in my home (during the pandemic) and collaborating with the other members of my class to produce projects for assessment.

Dumfries and Galloway College, Dumfries - Computer Science

September 2018 - September 2020 (HNC-HND)

Achieved an A grade in both years, learning various skill such as taking the role of Project Manager, basics in cyber security, object orientated programming, procedural programming etc. Fulfilled the prerequisites to go straight into year 3 at university.

Carlisle College, Dumfries - Level 3 Gaming

September 2016 - September 2018 (BTEC Level 3)

Achieved an DDM grade learning skills such as 3d modelling, programming in c++, project management, game design ect. I wanted to continue with this route and focus on Game Development, but unfortunately the local opportunities were lacking, so I decided to go with Computer Science to compliment my already strong programming skills.