# **Peh Hoe Khim Marcus**

+65-97768352 • marcuspeh@u.nus.edu • linkedin.com/in/marcuspeh Portfolio: marcuspeh.github.io

A self-motivated, hardworking undergraduate at National University of Singapore, majoring in Computer Science with a GPA of 4.72. Creative and strong problem-solving and analytical skills. Looking for software engineering internship from 9/1/23 - 6/5/23 (PT) and 7/5/23 - 8/8/23 (FT)

## **EDUCATION**

## **National University of Singapore (NUS)**

Aug 2020 - Present

- Bachelor of Computing in Computer Science (Honors)
- Expected Date of Graduation: May 2024
- GPA: 4.72/5.00

## Serangoon Junior College (SRJC)

Jan 2016 - Dec 2017

- GCE A-Level Rank points: 83
- Awarded Edusave Award for Achievement, Good Leadership and Service
- Given SRJC Distinction Academic Award

# WORK AND INTERNSHIP EXPERIENCES

## **GovTech, Software Engineering Intern**

May 2022 - Jul 2022

- Developed platform to crowdsource sentiments from members of public
- Improved security by implementing Two-Factor Authentication
- Speed up API response time under load to 0.5% of original time

## Reluvate Technologies, Software Engineering Intern

Nov 2021 - Jan 2022

- Established end to end web applications to house AI and Automation solutions
- Created backend APIs for a multi-national real-estate company
- Developed Optical Character Recognition (OCR) to process pdf

## **NUS, Teaching Assistant**

Jan 2021 - Present

- Took charge and led students towards active learning of Computer Science modules
- Mentored students by providing apt feedback to queries and assignments
- Conducted modules: CS1010X Programming Methodology I, CS2030S Programming Methodology II, CS2040S Data Structures and Algorithms

# Roboto Coding Academy, Coding Instructor

Jul 2020 - Present

- Administered coding lessons for kids from age of 5 to 15 to ignite interest in coding
- Curated curriculum in Python, Html etc.
- Taught in prestigious schools such as Victoria School and Chung Cheng High School

#### **PROJECTS**

## **Markeet - Point of Sales (github.com/marcuspeh/markeet)**

- Built a web-based Point-Of-Sales system to targets SMEs and customers in a team
- Constructed a 3-tier application (frontend, backend, database) with technologies such as *MongoDB*, *Express.js*, *React.js and Node.js* (*MERN*)
- Incorporated a telegram bot to queries from data base using *Python*

# Around the World in \$80 - Expense splitting (github.com/marcuspeh/Around\_The\_World\_In\_80)

- Developed a brown field project with documentation in a team of 5
- Use various software design pattern such as "command pattern" and "model, view, controller"
- Programmed in *Java* using JavaFx Library

# 2048 Solver (github.com/marcuspeh/2048solver)

- Created a solver for 2048 game, utilizing Monte-Carlo algorithm
- Achieved an overall of 94% win rate
- Programmed in *Python*

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# CO\_CURRICULA EXPERIENCE

#### **Student Councillor, Elected Councillor**

Mar 2016 - Jun 2017

- Proposed ideas and raised concerns faced by student body in order to improve wellbeing of studying in school
- Coordinated events such as president's challenge and freshman orientation camp
- Organized engagement sessions to gather opinions and feedback from student body

## **House Committee, House Captain**

Jun 2016 - Jun 2017

- Initiated bonding 6 classes under my charge as well as preparing for inter-house events in order to win championship house title
- Headed a committee of over 60 to organize and prepare for orientation camp and open house, planned for logistics, manpower and publicity
- Facilitated inter-house bonding games and engagement sessions to increase student involvement and house pride

# ADDITIONAL INFORMATION

- **Programming Languages:** Python, Java, C, C++, Dart, JavaScript, TypeScript
- Libraries & Frameworks: ReactJs, NextJs, Django, Flutter, Junit, Pandas, Tensorflow
- **Databases:** Postgres, SQLite, MongoDB
- Tools: Figma, Heroku, Unix, Git
- Soft Skills: Leadership, Problem Solving, Independent