# **Peh Hoe Khim Marcus**

+65-97768352 • marcuspeh@u.nus.edu • linkedin.com/in/marcuspeh • marcuspeh.github.io Performance-driven Computer Science undergraduate at National University of Singapore, with experience in Agile Software Development. Possess strong problem-solving, analytical and time management skills.

## **EDUCATION**

## **National University of Singapore (NUS)**

Aug 2020 - Present

- Bachelor of Computing in Computer Science (Honors)
- Expected Date of Graduation: Dec 2023
- CAP: 4.78/5.00 (Highest Distinction)

# WORK AND INTERNSHIP EXPERIENCES

# Google Singapore, Incoming Software Engineering Intern

May 2023 - Aug 2023

Jan 2023 - Present

- NUS Information Technology, Software Developer
  - Developed NUS event management portal with more than 10000 users
  - Hardened portal against potential attacks
  - Added extra features such as zoom integration and attendance tracking

## Roboto Coding Academy, Coding Instructor

Jul 2020 - Present

- Administered coding lessons for kids from age of 5 to 15 to ignite interest in coding
- Curated curriculum in Python, Html etc.
- Taught in schools such as Victoria School and Chung Cheng High School

## National University of Singapore, Teaching Assistant

Jan 2021 - Present

- Led more than 60 students towards active learning of Computer Science modules
- Mentored students by providing apt feedback to queries and assignments
- Conducted modules includes Programming Methodology I & II, Data Structures and Algorithms, and Software Engineering

# **GovTech, Software Engineering Intern**

May 2022 - Jul 2022, Dec 2022 - Jan 2023

- Reduced loading time of web page by 5% by removing unnecessary API calls
- Improved security by implementing Two-Factor Authentication
- Increased server query response time under load by 200x through API restructuring

## Reluvate Technologies, Software Engineering Intern

Nov 2021 - Jan 2022

- Established end to end web applications to house AI and Automation solutions
- Created backend APIs for a multi-national real-estate company
- Constructed Optical Character Recognition (OCR) to process pdf with more than 95% accuracy

#### **PROJECTS**

#### Markeet - Point of Sales (github.com/marcuspeh/markeet)

- Built a web-based Point-Of-Sales system to targets SMEs and customers in a team using *MongoDB*, *ExpressJs*, *ReactJs and Node.js* (*MERN*)
- Competed in the NUS Orbital Software Development Program to achieve Artemis (Distinction)
- Employed comprehensive end-to-end testing of primary user flows with *Cypress*

## Around the World in \$80 - Expense splitting (github.com/marcuspeh/Around The World In 80)

- Targets pain point of group travelers in splitting bills
- Use various software design pattern such as "command pattern" and "model, view, controller"
- Programmed in Java using JavaFx Library with 90% code coverage

## To Do Manager (github.com/marcuspeh/todo-manager)

- Handles creation of account and tracking of to-do task
- Ensures security by encrypting sensitive information using RSA
- Programmed with Node.js, Koa, Postgres for backend and Next.js for frontend

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# EXTRA-CURRICULA EXPERIENCE

#### JPM's Code for Good 2022 Hackathon

Oct 2022

- Built prototype for social good organization (SG Assist) to better serve constituents
- Consolidated ideas to formulate product features
- Streamline process of application for support / grant

# GIC's Code to Impact 2022 Hackathon

**Sep 2022** 

- Delivered an instrument tracking web application catered to business
- Added extra features such as cross checking of data and logging system
- Spearheaded team of 5 to win 2<sup>nd</sup> runner up

#### Hack&Roll 2022 Hackathon

Jan 2022

- Created expense splitting phone application to target pain point of group travel
- Developed backend in Django

# ADDITIONAL INFORMATION

- **Programming Languages:** Python, Java, C, C++, JavaScript, TypeScript, SQL
- Libraries & Frameworks: ReactJs, NextJs, Django, Flutter, React Native
- **Databases:** Postgres, SQLite, MongoDB
- Tools: Figma, Heroku, Vercel, Unix, Git
- Soft Skills: Leadership, Problem Solving, Team Player, Independent