

Peh Hoe Khim Marcus

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Performance-driven Computer Science undergraduate at National University of Singapore, with experience in Agile Software Development. Possess strong problem-solving, analytical and time management skills.

EDUCATION

National University of Singapore (NUS)	Aug 2020 - Present
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- Bachelor of Computing in Computer Science (Honors)
- Expected Date of Graduation: Dec 2023
- CAP: 4.78/5.00 (Highest Distinction)

WORK AND INTERNSHIP EXPERIENCES

Google Singapore, Incoming Software Engineering Intern	May 2023 – Aug 2023
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NUS Information Technology, Software Developer	Jan 2023 - Present
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- Developed NUS event management portal with more than 10000 users
- Hardened portal against potential attacks
- Added extra features such as scheduled email reminder

National University of Singapore, Teaching Assistant	Jan 2021 - Present
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- Led more than 60 students towards active learning of Computer Science modules
- Mentored students by providing apt feedback to queries and assignments
- Conducted modules includes Programming Methodology I & II, Data Structures and Algorithms, and Software Engineering

Roboto Coding Academy, Coding Instructor	Jul 2020 - Present
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- Administered coding lessons for kids from age of 5 to 15 to ignite interest in coding
- Curated curriculum in Python, Html etc.
- Taught in schools such as Victoria School and Chung Cheng High School

GovTech, Software Engineering Intern	May 2022 - Jul 2022, Dec 2022 - Jan 2023
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- Reduced loading time of web page by 10% by removing unnecessary API calls
- Improved security by implementing Two-Factor Authentication
- Increased server query response time under load by 200x through API restructuring

Reluvate Technologies, Software Engineering Intern	Nov 2021 - Jan 2022
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- Established end to end web applications to house AI and Automation solutions
- Created backend APIs for a multi-national real-estate company
- Constructed Optical Character Recognition (OCR) to process pdf with more than 95% accuracy

PROJECTS

Markeet - Point of Sales (github.com/marcuspeh/markeet)

- Built a web-based Point-Of-Sales system to targets SMEs and customers using *MongoDB, ExpressJs, ReactJs* and *Node.js (MERN)*
- Competed in the NUS Orbital Software Development Program to achieve Artemis (Distinction)
- Employed comprehensive end-to-end testing of primary user flows with *Cypress*

Around the World in \$80 - Expense splitting (github.com/marcuspeh/Around_The_World_In_80)

- Targets pain point of group travelers in splitting bills
- Use various software design pattern such as "command pattern" and "model, view, controller"
- Programmed in *Java* using JavaFx Library with 90% code coverage

To Do Manager (github.com/marcuspeh/todo-manager)
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- Handles creation of account and tracking of to-do task
- Ensures security by encrypting sensitive information using RSA
- Programmed with *Node.js, Koa, Postgres* for backend and *Next.js* for frontend

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EXTRA-CURRICULA EXPERIENCE

JPM's Code for Good 2022 Hackathon

Oct 2022

- Built prototype for social good organization (SG Assist) to better serve constituents
- Consolidated ideas to formulate product features
- Streamline process of application for support / grant

GIC's Code to Impact 2022 Hackathon

Sep 2022

- Delivered an instrument tracking web application catered to business
- Added extra features such as cross checking of data and logging system
- Spearheaded team of 5 to win 2nd runner up

Hack&Roll 2022 Hackathon

Jan 2022

- Created expense splitting phone application to target pain point of group travel
- Developed backend in Django

ADDITIONAL INFORMATION

- **Programming Languages:** Python, Java, C, C++, JavaScript, TypeScript, SQL
- **Libraries & Frameworks:** ReactJs, NextJs, Django, Flutter, React Native
- **Databases:** Postgres, SQLite, MongoDB
- **Tools:** Figma, Heroku, Vercel, Unix, Git
- **Soft Skills:** Leadership, Problem Solving, Team Player, Independent