Marcus Thorström

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Chalmers University of Technology, Gothenburg, Sweden **EDUCATION**

> Master of Science (M.S.) in Software Engineering Sep 2015 - Sep 2017 Bachelor of Science (B.S.) in Computer Engineering Sep 2012 – Jun 2015

• Calculated GPA: 3.32

• Thesis: A tour with Google Glass (Swedish)

WORK Volvo Cars Corporation, Gothenburg, Sweden

Technical planning (98110) Jun 2016 - Aug 2016 **EXPERIENCE**

· Build scripts for Excel to be used in planning

• Learned to use VBA for Excel.

Lindholmen Science Park, Gothenburg, Sweden

PC-/IT-Support Nov 2013 - Nov 2015

 Planning and expansion of the corporate network • Support employees with Mac and PC related issues

Sigma Technology, Gothenburg, Sweden

Thesis Work Mar 2015 - Jun 2015

· Bachelor thesis with Google Glass

Qalixa Solutions AB, Gothenburg, Sweden

Software Developer Jun 2014 – Aug 2014

 Worked with developing their iOS Application • Learned to work with Scrum in a real life project

• Learned Objective-C

LANGUAGES Swedish: Native language.

English: Fluent (speaking, reading, writing).

PROGRAMMING Java: Comfortable (Used through Bachelors programme at Chalmers)

> C#: Intermediate MySql: Intermediate

Objective-C & Swift (iOS): Intermediate

Oracle: Intermediate PHP: Novice/Intermediate Java Script: Intermediate NodeJS: Intermediate AngularJS 1: Intermediate VBA for Excel: Intermediate

Python: Intermediate Erlang: Novice

INTERESTS Learning new programming languages, quad-copters, spending time with friends.

PROJECTS

Sigma Programming Challenge

Apr 2016 - Dec 2016

Build an application for testing programmers online by doing small tasks.

- Languages used: NodeJS for backend, AngularJS for for frontend.
- Techniques learned: Web-design, Continuous deployment

A tour with Google Glass (B.S Thesis)

Mar 2015 – Jun 2015

In my thesis my co-writer and i developed an application for Google Glass to give guided tours in an office

- Containing: Google Glass application, web-server + managing page
- Languages used: Java (Google Glass), C# + .NET (web-server + managing page)
- Techniques learned: Scrum, dealing with a product owner

iOS projects

Created some iOS applications to learn swift and further iOS development.

• Velocity Aug 2015

App for measuring the speed of the user in km/h, m/s, mp/h and knots • BRFKalkylatorn

Oct 2015

App used to do calculations on the annual report of local housing cooperative

Pling Jan 2015 – Mar 2015

University project, created a delivery-system with local biking delivery company

- Containing: Android Application, Web Page, Database
- · Languages used: Java, Java script, MySQL, PHP
- Techniques learned: Scrum, requirement engineering (working with a customer) and version control (GIT)

Needy! Sep 2014 – Oct 2014

University course in software engineering working with Volvo trucks creating Android application for truck drivers

- · Languages used: Java
- Techniques learned: Scrum and version control (GIT)