



```
visit(b); colour[b] ← GREY;  
choose GREY b; c is WHITE neighbour of b;  
    colour[c] ← GREY; pred[c] ← b;  
choose GREY c; d is WHITE neighbour of c;  
    colour[d] ← GREY; pred[d] ← c;  
no more WHITE nodes:  
    colour[d] ← BLACK;  
    colour[c] ← BLACK;  
    colour[b] ← BLACK;
```