





Ultimate Frisbee as a sport



**Business mission** 



Product presentation



Technical insights





#### First organized tournament

Eight teams took part in the first National Collegiate Championships [Yale Univeristy]

1975



#### **World Games**

included as a medal sport

2001



???



1968

Joel Silver
introduced his idea of Ultimate
Frisbee to the Columbia High
School student council

1983

First World Ultimate Championship

Gothenburg, Sweden

#### **Ultimate USA:**

• 100.000+ active players

### **Ultimate Germany:**

10.000+ active players

### Problem we solved!



Source: https://statto.app/

Tactical positions of the players must be recorded manually by taping on the corresponding location of the pitch.

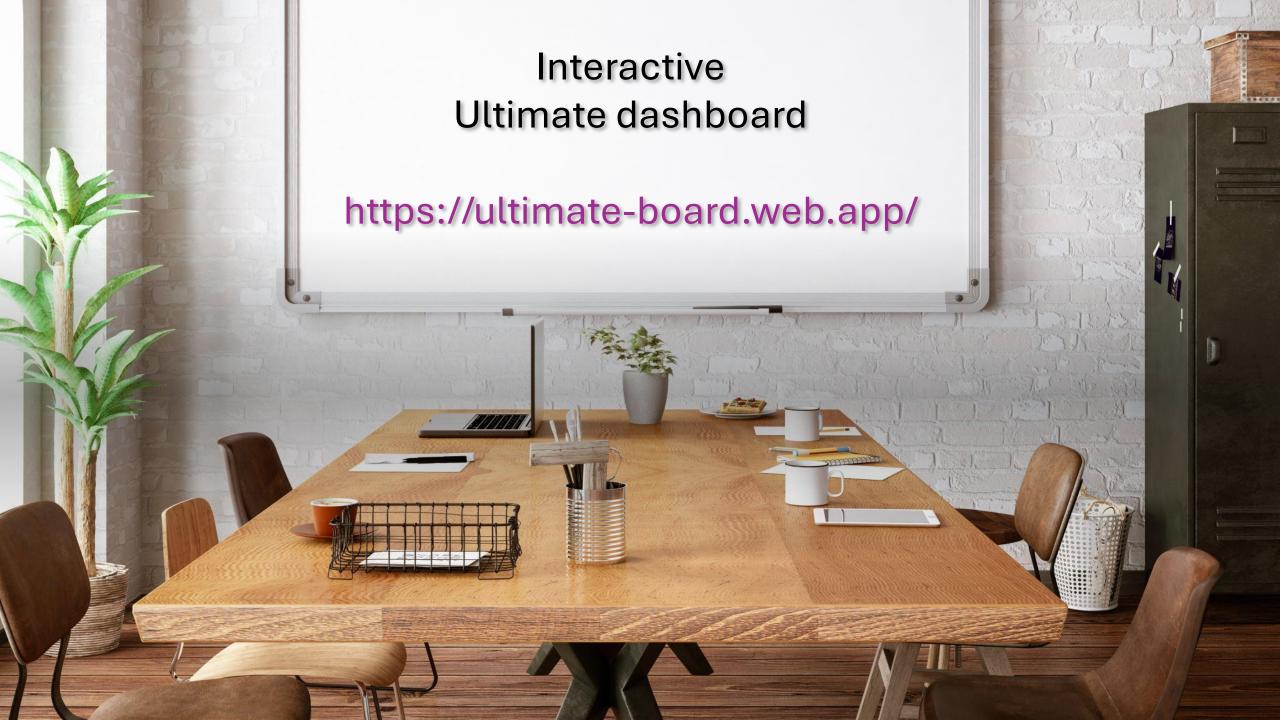


We automated this step using computer vision and Al











# Technical Insights

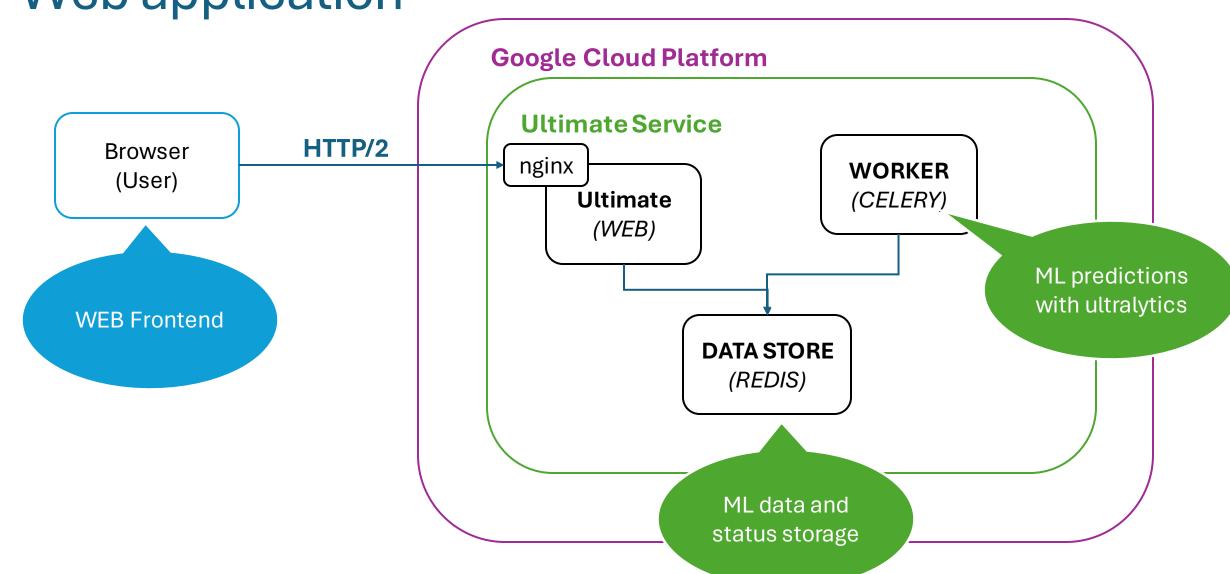
### **PART I: Web application:**

structure and deployment

### **PART II: Data Science/ML:**

- 1. Player and disc detection
- 2. Field outline detection
- 3. Perspective transformation
- 4. Team detection

Web application



## YOLOv8 object detector

Training data

- Video footage of 4 games
  - Event: Club nationals
  - Year: 2021
  - Recorded by: Benson

- Supervised Learning
  - 200 labeled training images
  - 40 labeled test images



Machine Vs Condors 2021 Club Nationals Pool Play



PoNY Vs The Killjoys 2021 Club Nationals Pool Play

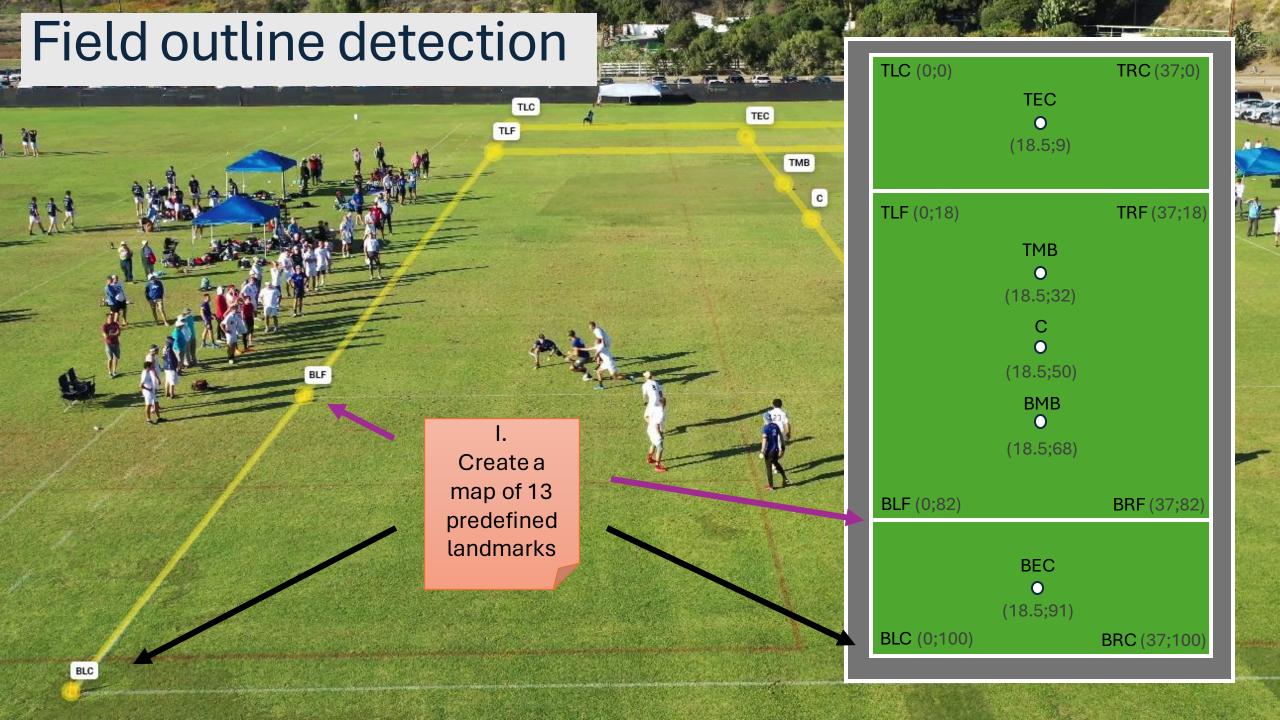


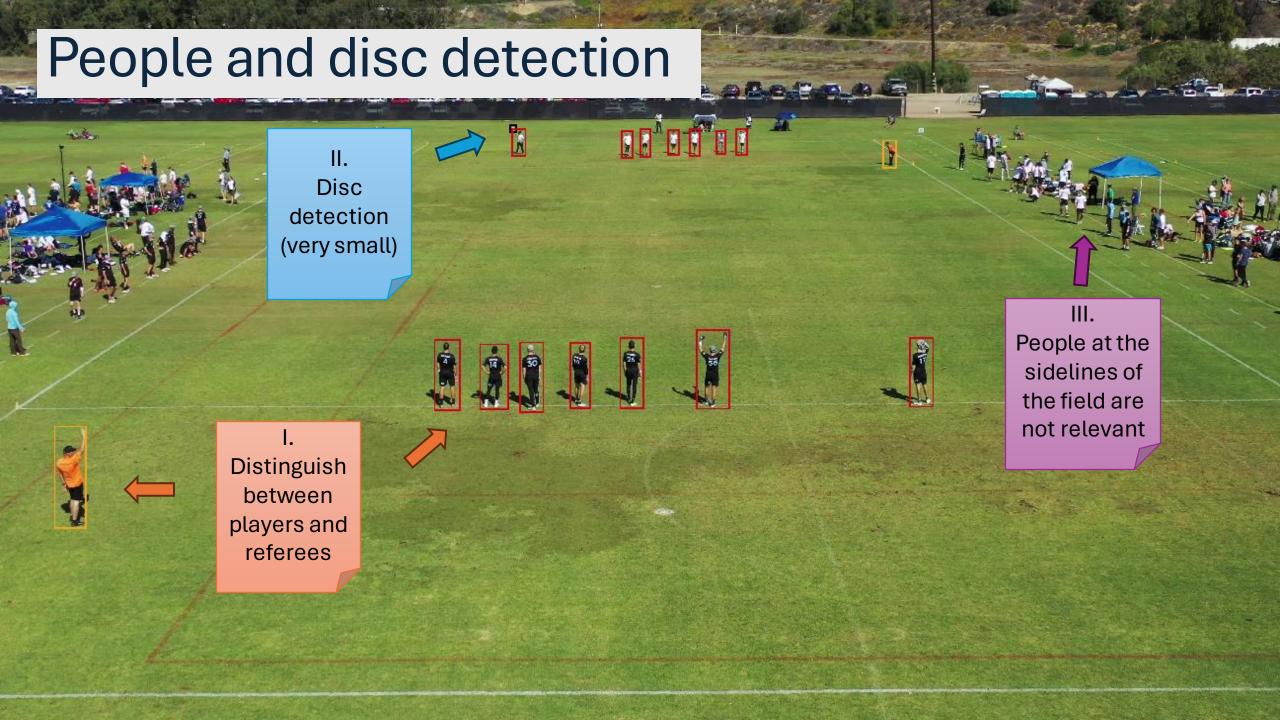
Sockeye Vs Rhino Slam 2021 Club Nationals Pool Play



Sub Zero Vs PoNY 2021 Club Nationals Pool Play

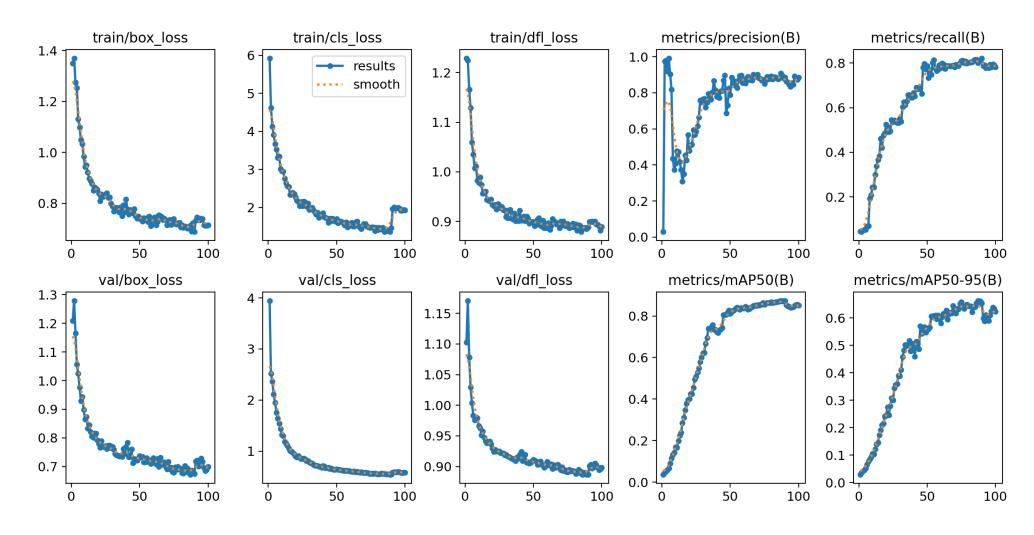
Source: https://vimeo.com/user95184899





# YOLOv8 object detector

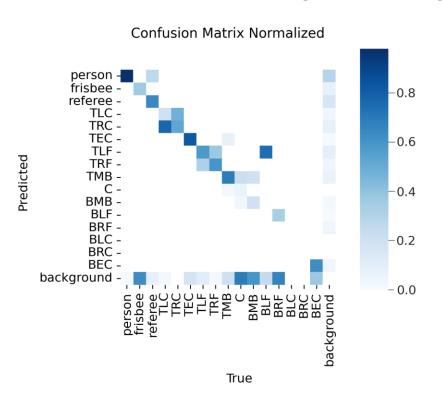
Training - Losses and quality metrics



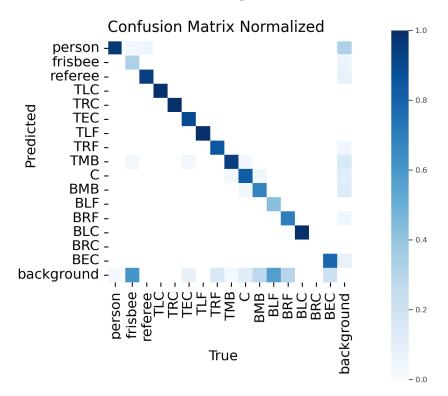
### YOLOv8 object detector

### Results

### **Confusion matrix (test data)**



### **Confusion matrix (validation data)**

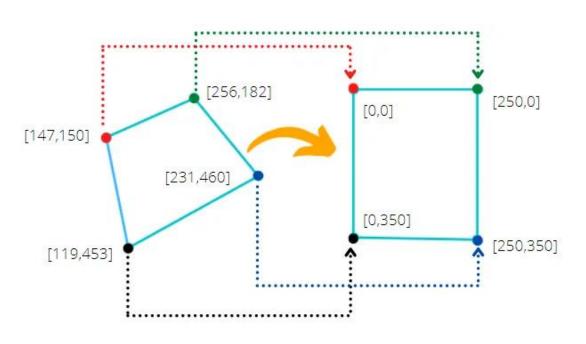


### How to generate a bird's-eye view tactical map?

### **Perspective transformation**

- 1. Select 4 best fitting landmarks
- 2. Get target coordinates for all selected landmarks
- 3. Calculate transformation matrix
- 4. Map all pixels on target space

### **Example**



https://thinkinfi.medium.com/warp-perspective-and-transform-opencv-python-fbfd12560158



https://github.com/marcwagn/ultimate\_analytics







Marc Wagner

