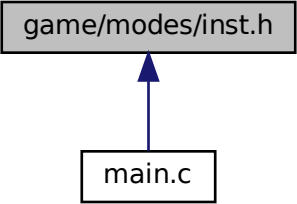


game/modes/inst.h



```
graph BT; main_c[main.c] --> inst_h[game/modes/inst.h]
```

A diagram illustrating a dependency. At the bottom is a white rectangular box with a black border containing the text 'main.c'. A blue arrow points vertically upwards from the top center of this box to the bottom center of a gray rectangular box with a black border at the top. The gray box contains the text 'game/modes/inst.h'.

main.c