

game/game.h



```
graph TD; A[game/game.h] --> B[stdint.h]
```

A diagram showing a dependency. A gray rectangular box at the top contains the text 'game/game.h'. A blue arrow points vertically downwards from the bottom center of this box to the top center of a white rectangular box below it. The white box contains the text 'stdint.h'.

stdint.h