Verfügbare Javascripts

1	efStandard.js	. 1
2	efServerProcess.js	. 2
	efDlgParams.js	
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1 efStandard.js

```
function getSearchParam(sName) //extracts per javascript an url-parameter
function glScreenWidth() //get screen-width#
function glScreenHeight() //get screen-height
function MsgBox(sText, sType)
//displays a messagebox; possible values for sType are "INFO", "ERROR",
"WARNING"
function bConfirm(sText, sType)
function bIsNetscape()
function bIsIE()
function bSupportsActiveX()
function bIsWindows()
function gTranslateIntoEntities(toTranslate) ///ä to &auml...
function gsResolveEntities(s) //reverse gTranslateIntoEntities;
function gHideDiv(oDiv)
function gShowDiv(oDiv)
function efConfirm(sPrompt) //confirm-box
function gAdd_DocumentMouseDown(theFunc, bAddBefore) {
function gRemove_DocumentMouseDown(theFunc) {
function gAdd_DocumentMouseMove(theFunc, bAddBefore) {
function gRemove_DocumentMouseMove(theFunc) {
function gAdd_DocumentKeyPress(theFunc, bAddBefore) {
function gRemove_DocumentKeyPress(theFunc) {
function gAdd_DocumentResize(theFunc, bAddBefore) {
function gRemove_DocumentResize(theFunc) {
//----function to add an element in front in an array------
function mAddInFrontOfArray(oArray, oElement) {
```

2 efServerProcess.js

3 efDlgParams.js

4 efWindows.js

```
function gReturnModalResult(sResult)
function gsShowWindow(sURL, bModal)
function gResizeTo(lWidth, lHeight)
function gMoveTo(lX, lY)
function gWindowMaximize()
function gPosWindowDefault()
function glWindowWidth()
function glWindowHeight()
```