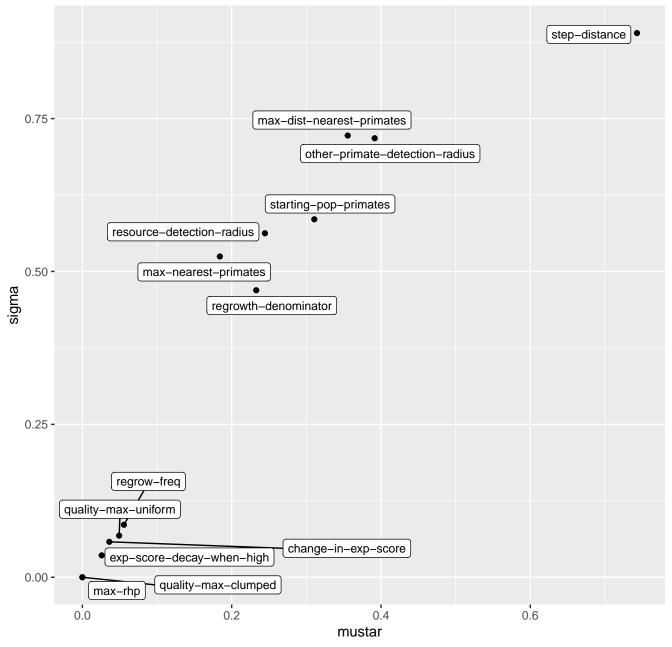
MEE, Exp Uniform Init. dir-cons-index-attacks_mean resource-detection-radius max-dist-nearest-primates starting-pop-primates 0.6 regrow-freq max-nearest-primates step-distance 0.2 quality-max-uniform other-primate-detection-radius regrowth-denominator change-in-exp-score exp-score-decay-when-high 0.0 max-rhp quality-max-clumped 0.2 0.3 0.0 0.1

mustar

MEE, Exp Uniform Init. dir-cons-index-avoids_mean



MEE, Exp Uniform Init. dir-cons-index-wins_mean resource-detection-radius max-dist-nearest-primates starting-pop-primates 0.6 regrow-freq max-nearest-primates step-distance 0.2 quality-max-uniform other-primate-detection-radius regrowth-denominator change-in-exp-score exp-score-decay-when-high 0.0 max-rhp quality-max-clumped 0.2 0.3 0.0 0.1 mustar

MEE, Exp Uniform Init. foraging-efficiency-time_mean step-distance 0.6 -0.4 max-dist-nearest-primates regrowth-denominator starting-pop-primates 0.2 change-in-exp-score regrow-freq resource-detection-radius other-primate-detection-radius quality-max-uniform max-nearest-primates 0.0 exp-score-decay-when-high max-rhp quality-max-clumped 0.2 0.8 0.6 0.0 0.4 mustar

MEE, Exp Uniform Init. n-interactions_mean starting-pop-primates • 6000 regrowth-denominator step-distance quality-max-uniform 4000 max-dist-nearest-primates resource-detection-radius other-primate-detection-radius 2000 regrow-freq change-in-exp-score max-nearest-primates exp-score-decay-when-high quality-max-clumped 0 max-rhp 2000 4000 6000 mustar

MEE, Exp Uniform Init. proportion-attacking_mean step-distance 0.3 resource-detection-radius max-nearest-primates regrow-freq 0.2 starting-pop-primates max-dist-nearest-primates regrowth-denominator 0.1 quality-max-uniform other-primate-detection-radius change-in-exp-score exp-score-decay-when-high quality-max-clumped 0.0 max-rhp 0.2 0.8 0.0 0.4 0.6 mustar