
TexVar - CheatSheet

October 26, 2015 - Sebastian Pech

Init

```
require("tVar/init.lua")
tVar.getVersion()
```

Input

```
tVar[[
a:=10
b:=a+10
A:={{10,2},{2,4},{7,3}}
--Output LaTeX
# Variable %%b%% has the value $$$b$$$
--Functions
f(x,\\sigma):=x^2+2^\\sigma
]]
tVar.intFile([string])
```

Global

```
tVar.numFormat = "%.6f"
tVar.mathEnviroment = "align"
tVar.debugMode = "off"
tVar.outputMode = "RES_EQ" --RES,
    RES_EQ, RES_EQ_N
tVar.numeration = true
tVar.decimalSeparator = "."
tVar.calcPrecision = 10
tVar.disableOutput = false
tVar.autocutZero = true
tVar.autoprint = true
tVar.coloredOuput = false
tVar.logInterp = false
tMat.texStyle = "mathbf"
tMat.eqTexAsMatrix = false
tVec.texStyle = "vec"

tPlot.steps = 0.01
-- Windows
tPlot.gnuplot_library=[["
```

```
WINDOWSPATH"]]]
-- Linux
tPlot.gnuplot_library="gnuplot"
tPlot.terminal = "pdf enhanced color
    font 'Helvetica,12'"
tPlot.FileExtension = "pdf"
```

New (without tVar[[]])

```
tVar:New(0.04,"r_{se}")
tVec:New({10,2,7},"v_{1}")
tMat:New({{10,2},{2,4},{7,4}},"A_2")
```

Output

```
[tVar]:print()
[tVar]:outRES_EQ_N(number[bool],
    enviroment[bool])
[tVar]:outRES_EQ([bool],[bool])
[tVar]:outRES([bool],[bool])
[tVar]:outEQ([bool],[bool])
[tVar]:out()
```

Set

```
[tVar]:setName([string])
[tVar]:setUnit([string])
[tVar]:clean(name[string])
```

Misc

```
[tVar]:bracR()
[tVar]:CRLF([string])
[tVar]:CRLFb([string])
[tVar]:copy()
tex.print([string])
```

Math

```
tVar.sqrt([tVar],[number])
tVar.PI
[tMat]:T()
[tMat]:Det()
[tMat]:Inv()
[tVec]:crossP()
```

Converted math functions:

```
[tVar].abs,[tVar].acos,[tVar].cos
[tVar].cosh,[tVar].asin,[tVar].sin
[tVar].sinh,[tVar].atan,[tVar].tan
[tVar].tanh,[tVar].ceil
[tVar].floor,[tVar].exp,[tVar].log
[tVar].log10,[tVar].rad,[tVar].deg
[tVar].atan2
```

Plot

```
tPlot:New([tPlot]present)

[tPlot].xlabel = "{/Symbol e}_c"
[tPlot].ylabel = "{/Symbol s}_c"
[tPlot].steps = 0.0001
-- define x axis and range
[tPlot].xtics = "0.001"
[tPlot].xrange = "[0:0.002]"
[tPlot].yrange = "[0:16]"
plotc.conf.size = "4cm,4cm"

[tPlot].add((fun|{{X1,Y1},{X2,Y2}}),
    title,style)
[tPlot].plot()
```

Basic Document with Package

```
\documentclass{article}
\usepackage{texvar}
\usepackage[fleqn]{amsmath}
\usepackage{graphicx}
\usepackage[left=2.5cm,right=2.5cm,
    top=2.5cm,bottom=2cm,
    includeheadfoot]{geometry}
\begin{document}
\begin{tVar}
-- INSERT TVAR CODE
\end{tVar}
\end{document}
```

Basic Document without Package

```
\documentclass{article}
\usepackage{luacode}
\usepackage[fleqn]{amsmath}
\usepackage{graphicx}
\usepackage[left=2.5cm,right=2.5cm,
  top=2.5cm,bottom=2cm,
  includeheadfoot]{geometry}
\begin{document}
\begin{luacode}
require("tVar/init.lua")
tVar[[
-- INSERT TVAR CODE
]]
\end{luacode}
\end{document}
```