

# Aircraft Data

## for the Real-Time Flight Simulation

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# Notation

$a = \frac{dC_L}{b^2 \frac{d\alpha}{b^2}}$	[1/rad] lift curve slope
$A = \frac{b}{S}$	[-] wing aspect ratio
$b$	[m] wing span
$c_r$	[m] chord at wing root
$c_t$	[m] chord at wing tip
$\hat{c}, MAC$	[m] mean aerodynamic chord
$C_D$	[-] drag coefficient
$C_l$	[-] rolling moment coefficient
$C_L$	[-] lift coefficient
$C_m$	[-] pitching moment coefficient
$C_n$	[-] yawing moment coefficient
$C_Y$	[-] side force coefficient
$C_\mu$	[-] k- $\varepsilon$ turbulence model constant
$d$	[m] fuselage diameter
$D$	[N] drag
$e$	[-] Oswald efficiency factor
$i$	[rad] incidence angle
$I$	[-] turbulence intensity
$k$	[m <sup>2</sup> /s <sup>2</sup> ] turbulence kinetic energy
$L$	[N] lift
$L$	[m] reference length scale
$p$	[Pa] pressure
$Re$	[-] Reynolds number
$S$	[m <sup>2</sup> ] wing area
$V$	[m/s] velocity
$\alpha$	[rad] angle of attack
$\beta$	[rad] angle of sideslip

$\lambda = \frac{c_t}{c_r}$	[-] wing taper ratio
$\Lambda_{LE}$	[rad] leading edge sweep angle
$\Lambda_{t/c}$	[rad] sweep angle at maximum thickness
$\omega$	[1/s] specific turbulence dissipation rate
$\frac{\partial \epsilon}{\partial \alpha}$	[-] horizontal stabilizer downwash angle derivative with respect to the aircraft angle of attack



# Chapter 1

## Geometric Parameters

### 1.1 Wing Basic Geometric Parameters

Aspect ratio is given by the following formula: [1]

$$A = \frac{b^2}{S} \quad (1.1)$$

Taper ratio is given by the following formula. [1]

$$\lambda = \frac{c_t}{c_r} \quad (1.2)$$

### 1.2 Mean Aerodynamic Chord

For taper wing mean aerodynamic chord can be calculated using following formula: [2, 3]

$$\hat{c} = \frac{2}{3} c_r \frac{1 + \lambda + \lambda^2}{1 + \lambda} \quad (1.3)$$

For more complex shapes mean aerodynamic chord is given as follows: [4]

$$\hat{c} = \left( \int_{-\frac{b}{2}}^{\frac{b}{2}} (c(y))^2 dy \right) \div \left( \int_{-\frac{b}{2}}^{\frac{b}{2}} (c(y)) dy \right) \quad (1.4)$$

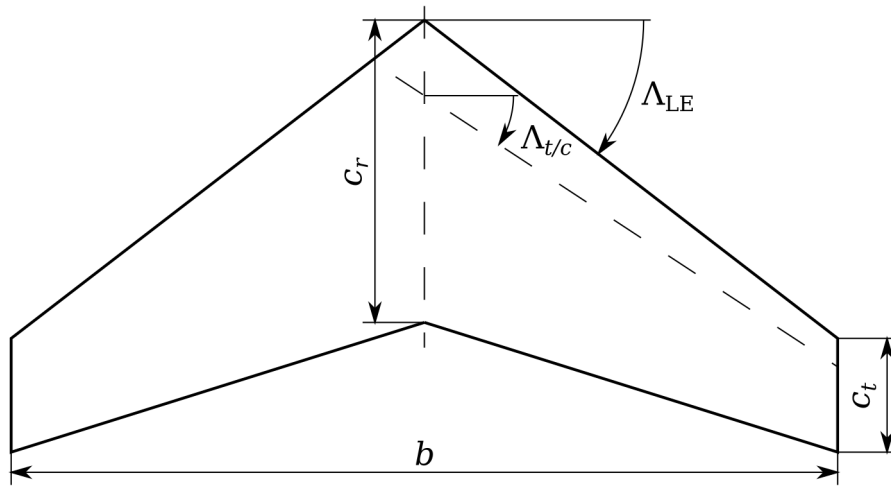


Figure 1.1: Wing basic geometric parameters

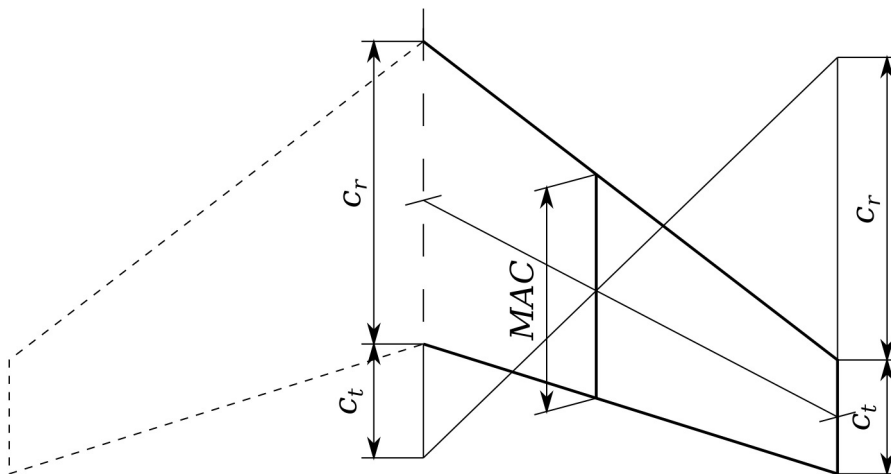


Figure 1.2: Mean aerodynamic chord

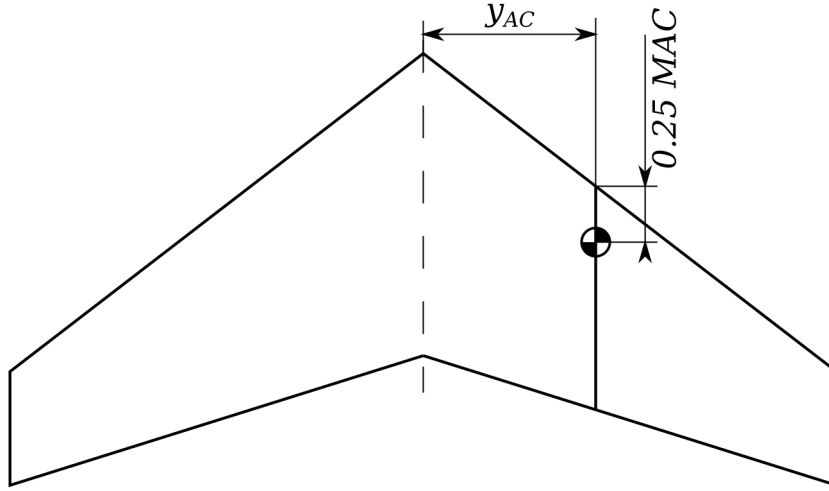


Figure 1.3: Wing aerodynamic center

### 1.3 Wing Aerodynamic Center

Position of wing aerodynamic center  $\vec{r}_{AC}$  is at 25% of the mean aerodynamic chord and its lateral coordinate is given by the following formula. [1, 2, 3, 5]

$$y_{AC} = \frac{b(1 + 2\lambda)}{6(1 + \lambda)} \quad (1.5)$$

# Chapter 2

## Aerodynamic Characteristics

### 2.1 Aerodynamic Characteristics Approximation

#### 2.1.1 Lift Coefficient Approximation

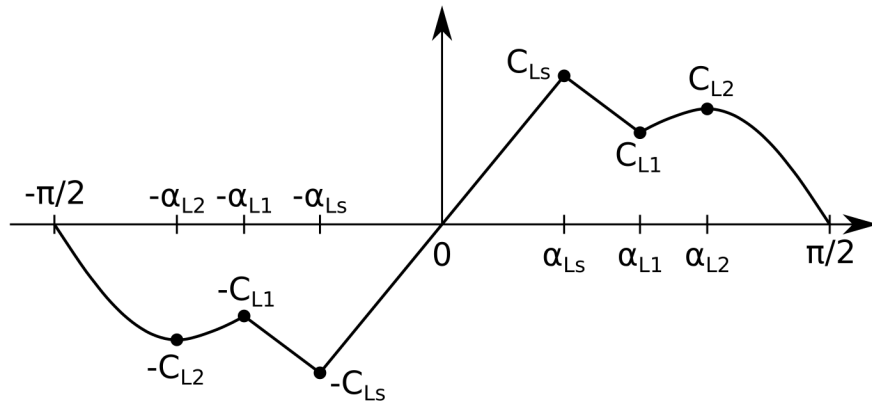


Figure 2.1: Lift coefficient approximation

Following approximation is used to get lift coefficient for the full range of angle of attack. [6]

Lift coefficient is given by the following expressions:

$$C_L = -\frac{(\alpha + \alpha_{L2}) \left(\alpha + \frac{\pi}{2}\right)}{(\alpha_{L1} - \alpha_{L2}) \left(\alpha_{L1} - \frac{\pi}{2}\right)} C_{L1} - \frac{(\alpha + \alpha_{L1}) \left(\alpha + \frac{\pi}{2}\right)}{(\alpha_{L2} - \alpha_{L1}) \left(\alpha_{L2} - \frac{\pi}{2}\right)} C_{L2} \quad \text{for } -\frac{\pi}{2} \leq \alpha \leq -\alpha_{L1} \quad (2.1)$$

$$C_L = \frac{C_{L1} - C_{Ls}}{\alpha_{L1} - \alpha_{Ls}} (\alpha + \alpha_{Ls}) - C_{Ls} \quad \text{for } -\alpha_{L1} < \alpha \leq -\alpha_{Ls} \quad (2.2)$$

$$C_L = \frac{C_{Ls}}{\alpha_{Ls}} \alpha \quad \text{for } -\alpha_{Ls} < \alpha < \alpha_{Ls} \quad (2.3)$$

$$C_L = \frac{C_{L1} - C_{Ls}}{\alpha_{L1} - \alpha_{Ls}} (\alpha - \alpha_{Ls}) + C_{Ls} \quad \text{for } \alpha_{Ls} \leq \alpha < \alpha_{L1} \quad (2.4)$$

$$C_L = \frac{(\alpha - \alpha_{L2}) \left(\alpha - \frac{\pi}{2}\right)}{(\alpha_{L1} - \alpha_{L2}) \left(\alpha_{L1} - \frac{\pi}{2}\right)} C_{L1} + \frac{(\alpha - \alpha_{L1}) \left(\alpha - \frac{\pi}{2}\right)}{(\alpha_{L2} - \alpha_{L1}) \left(\alpha_{L2} - \frac{\pi}{2}\right)} C_{L2} \quad \text{for } \alpha_{L1} \leq \alpha \leq \frac{\pi}{2} \quad (2.5)$$

### 2.1.2 Drag Coefficient Approximation

Following approximation is used to get drag coefficient for the full range of angle of attack. [6] Drag coefficient is assumed to be symmetric.

Drag coefficient is given by the following expressions:

$$C_D = \frac{(\alpha^2 - \alpha_{D2}^2) (\alpha^2 - \alpha_{D1}^2)}{\alpha_{D1}^2 \alpha_{D2}^2} C_{D0} + \frac{(\alpha^2 - \alpha_{D2}^2) \alpha^2}{(\alpha_{D1}^2 - \alpha_{D2}^2) \alpha_{D1}^2} C_{D1} + \frac{(\alpha^2 - \alpha_{D1}^2) \alpha^2}{(\alpha_{D2}^2 - \alpha_{D1}^2) \alpha_{D2}^2} C_{D2} \quad \text{for } -\alpha_{D2} \leq \alpha \leq \alpha_{D2} \quad (2.6)$$

$$\begin{aligned} C_D = & \frac{(\alpha - \alpha_{D3}) (\alpha - \alpha_{D4}) \left(\alpha - \frac{\pi}{2}\right)}{(\alpha_{D2} - \alpha_{D3}) (\alpha_{D2} - \alpha_{D4}) \left(\alpha_{D2} - \frac{\pi}{2}\right)} C_{D2} \\ & + \frac{(\alpha - \alpha_{D2}) (\alpha - \alpha_{D4}) \left(\alpha - \frac{\pi}{2}\right)}{(\alpha_{D3} - \alpha_{D2}) (\alpha_{D3} - \alpha_{D4}) \left(\alpha_{D3} - \frac{\pi}{2}\right)} C_{D3} + \frac{(\alpha - \alpha_{D2}) (\alpha - \alpha_{D3}) \left(\alpha - \frac{\pi}{2}\right)}{(\alpha_{D4} - \alpha_{D2}) (\alpha_{D4} - \alpha_{D3}) \left(\alpha_{D4} - \frac{\pi}{2}\right)} C_{D4} \\ & + \frac{(\alpha - \alpha_{D2}) (\alpha - \alpha_{D3}) (\alpha - \alpha_{D4})}{\left(\frac{\pi}{2} - \alpha_{D2}\right) \left(\frac{\pi}{2} - \alpha_{D3}\right) \left(\frac{\pi}{2} - \alpha_{D4}\right)} C_{D5} \\ & \quad \text{for } -\frac{\pi}{2} \leq \alpha < -\alpha_{D2} \text{ and } \alpha_{D2} < \alpha \leq \frac{\pi}{2} \quad (2.7) \end{aligned}$$

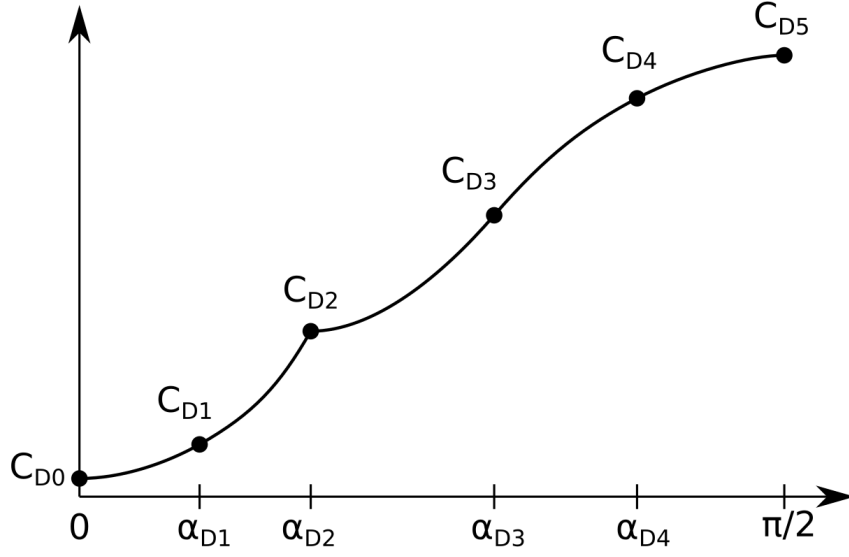


Figure 2.2: Drag coefficient approximation

Data available in [7] and [8] can be used to approximate aerodynamic characteristics outside linear range of the lift.

## 2.2 Finite Wing Aerodynamic Characteristics

Aerodynamic characteristics of the finite wing can be estimated within linear range of the lift.

Lift curve slope is given as follows: [2]

$$\frac{dC_L}{d\alpha} = \frac{2\pi A}{2 + \sqrt{4 + A^2 (1 + \tan^2 \Lambda_{t/c})}} \quad (2.8)$$

The finite wing lift coefficient within linear range is given by the following formula: [2]

$$C_L = C_{L\alpha=0} + \frac{dC_L}{d\alpha} \alpha \quad (2.9)$$

The finite wing maximum lift coefficient is given by: [1]

$$C_{L,max} = 0.9C_{L,max\infty} \cos \Lambda_{t/c} \quad (2.10)$$

The finite wing drag coefficient is given as follows. [2]

$$C_D = C_{D0} + \frac{C_L^2}{\pi A e} \quad (2.11)$$

## 2.3 Horizontal Tail Incidence

Equilibrium of moments acting on an aircraft is given by the following equation:

$$r_{CG}mg + \frac{1}{2}\rho V^2 S \hat{c} C_m = l_h \frac{1}{2}\rho V^2 S_h C_{L,h} \quad (2.12)$$

Horizontal stabilizer lift coefficient is given as follows:

$$C_{L,h} = \left( \alpha + i_h - \alpha \frac{\partial \epsilon}{\partial \alpha} \right) \frac{dC_{L,h}}{d\alpha} \quad (2.13)$$

Where downwash derivative is given as: [9]

$$\frac{\partial \epsilon}{\partial \alpha} = \frac{2a}{\pi A} \quad (2.14)$$

Substituting equation (2.13) into (2.12) gives:

$$r_{CG}mg + \frac{1}{2}\rho V^2 S \hat{c} C_m = l_h \frac{1}{2}\rho V^2 S_h \left( \alpha + i_h - \alpha \frac{\partial \epsilon}{\partial \alpha} \right) \frac{dC_{L,h}}{d\alpha} \quad (2.15)$$

Solving this equation for horizontal tail incidence angle gives:

$$i_h = \frac{2r_{CG}mg + \rho V^2 S \hat{c} C_m}{l_h \rho V^2 S_h \frac{dC_{L,h}}{d\alpha}} - \alpha \left( 1 - \frac{\partial \epsilon}{\partial \alpha} \right) \quad (2.16)$$

Equilibrium of forces acting on an aircraft in level flight is given by the following equation:

$$mg = \frac{1}{2}\rho V^2 S C_L \quad (2.17)$$

Aircraft lift coefficient is given as follows:

$$C_L = C_{L0} + \alpha \frac{dC_L}{d\alpha} \quad (2.18)$$

Substituting equation (2.18) into (2.17) gives:

$$mg = \frac{1}{2}\rho V^2 S \left( C_{L0} + \alpha \frac{dC_L}{d\alpha} \right) \quad (2.19)$$

Solving this equation for angle of attack gives:

$$\alpha = \frac{2mg - \rho V^2 S C_{L0}}{\rho V^2 S \frac{dC_L}{d\alpha}} \quad (2.20)$$

Substituting equation (2.20) into (2.16) gives:

$$i_h = \frac{2r_{CG}mg + \rho V^2 S \hat{c}C_m}{l_h \rho V^2 S_h \frac{dC_{L,h}}{d\alpha}} - \frac{2mg - \rho V^2 S C_{L0}}{\rho V^2 S \frac{dC_L}{d\alpha}} \left( 1 - \frac{\partial \epsilon}{\partial \alpha} \right) \quad (2.21)$$

## 2.4 Critical Angle of Attack

Equilibrium of forces acting on an aircraft in level flight is given by the following equation:

$$mg = \frac{1}{2}\rho V^2 (S C_L + S_h C_{L,h}) \quad (2.22)$$

As conventional configuration airplanes have horizontal stabilizer negative incidence angle, it is assumed that horizontal stabilizer is within its lift linear range when maximum lift coefficient is reached.

$$mg = \frac{1}{2}\rho V^2 \left[ S C_L + S_h \left( \alpha_{cr} + i_h - \alpha_{cr} \frac{\partial \epsilon}{\partial \alpha} \right) \frac{dC_{L,h}}{d\alpha} \right] \quad (2.23)$$

Solving this equation for the maximum lift coefficient gives:

$$C_{L,max} = \frac{mg - \frac{1}{2}\rho V_{stall}^2 S_h \left( \alpha_{cr} + i_h - \alpha_{cr} \frac{\partial \epsilon}{\partial \alpha} \right) \frac{dC_{L,h}}{d\alpha}}{\frac{1}{2}\rho V_{stall}^2 S} \quad (2.24)$$



Assuming that maximum lift coefficient is within linear range:

$$C_{L,max} = C_{L0} + \alpha_{cr} \frac{dC_L}{d\alpha} \quad (2.25)$$

Substituting equation (2.25) into (2.24) gives:

$$C_{L0} + \alpha_{cr} \frac{dC_L}{d\alpha} = \frac{mg - \frac{1}{2}\rho V_{stall}^2 S_h \left( \alpha_{cr} + i_h - \alpha_{cr} \frac{\partial \epsilon}{\partial \alpha} \right) \frac{dC_{L,h}}{d\alpha}}{\frac{1}{2}\rho V_{stall}^2 S} \quad (2.26)$$

Solving this equation for critical angle of attack gives

$$\alpha_{cr} = \frac{2mg - \rho V_{stall}^2 \left( S_h i_h \frac{dC_{L,h}}{d\alpha} + S C_{L0} \right)}{\rho V_{stall}^2 \left[ S \frac{dC_L}{d\alpha} + S_h \left( 1 - \frac{\partial \epsilon}{\partial \alpha} \right) \frac{dC_{L,h}}{d\alpha} \right]} \quad (2.27)$$

# Chapter 3

## Mass and Inertia Data

### 3.1 Structure Groups Breakdown

Inertia tensor and center of mass coordinates can be estimated by breaking down empty aircraft into structure groups and then estimating their weights, inertia moments and coordinates, e.g. using aircraft drawing. [5]

### 3.2 OpenVSP

Mass Properties tool of the OpenVSP can be used to compute aircraft center of mass position and inertia tensor.

# Chapter 4

## Computational Fluid Dynamics

### 4.1 Tools

#### 4.1.1 XFOIL

XFOIL is a program for the analysis of subsonic isolated airfoils developed at the Massachusetts Institute of Technology.

#### 4.1.2 VSPAERO

VSPAERO is a combined vortex lattice method (VLM) and panel method solver integrated with OpenVSP, a parametric aircraft geometry tool developed at NASA Ames Research Center. VSPAERO can be used to compute aircraft aerodynamic characteristics within linear range of the lift. [10] OpenVSP allows users to fast create an aircraft 3D model by defining geometric parameters.

#### 4.1.3 OpenFOAM

OpenFOAM is an open source software for computational fluid dynamics (CFD) originally created at Imperial College London. OpenFOAM contains various solvers intended to simulate different physical phenomena.

## 4.2 Workflow

### 4.2.1 XFOIL

Follow this steps to obtain airfoil characteristics. Notice that XFOIL commands are case sensitive. [11]

1. Open terminal and execute `xfoil` program.  
XFOIL command prompt should start.
2. Read buffer airfoil from coordinate file with `LOAD` command e.g `LOAD 2412.dat`, or set NACA 4 or 5 digit airfoil with `NACA` command e.g. `NACA 2412`.  
Coordinate file is a simple text file which contains list of the 2D airfoil coordinate points starting from the trailing edge, progressing to the leading edge along the upper surface, and returning to the trailing edge along the lower surface. It is also known as University of Illinois (UIUC) or Selig's airfoil file format.
3. Set number of panel nodes to at least 160 with `PPAR` command if necessary.
4. Enter operation mode with `OPER` command. `OPERi` indicates inviscid mode.
5. Enter viscous mode with `Visc` command.  
Enter Reynolds number for typical flight conditions. `OPERv` should appear.
6. Set Mach number for typical flight conditions with `Mach` command.
7. Specify output files with `Pacc` command.
8. Specify the angle of attack range and run computations with `Aseq` command.

### 4.2.2 VSPAERO

An appropriately define aircraft 3D model is needed to analyze. [12] Based on this model degenerated geometry file is generated for the vortex lattice method and surface triangulation file for the panel method.

VSPAERO can be run from within Analysis menu of the OpenVSP. Some additional setup should be done to start computations. Vortex lattice method or panel method solver should be chosen. Reference area, lengths and moment

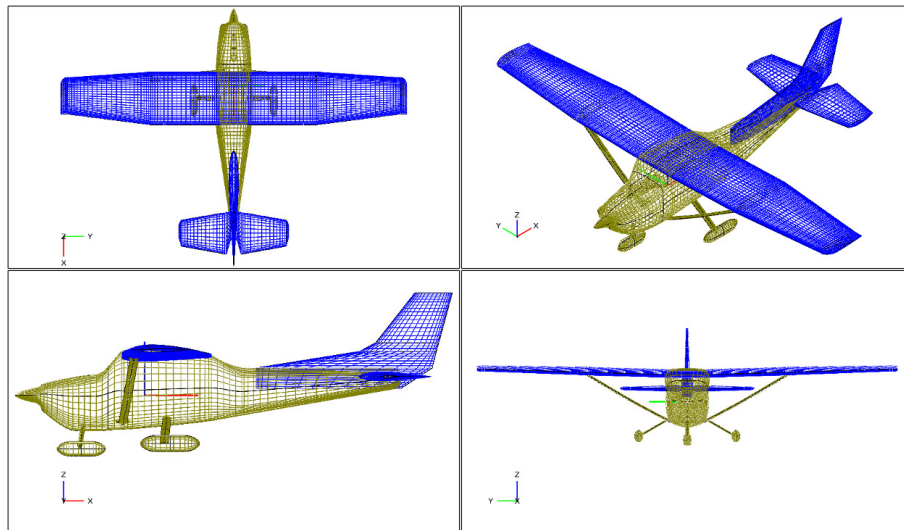


Figure 4.1: OpenVSP aircraft model

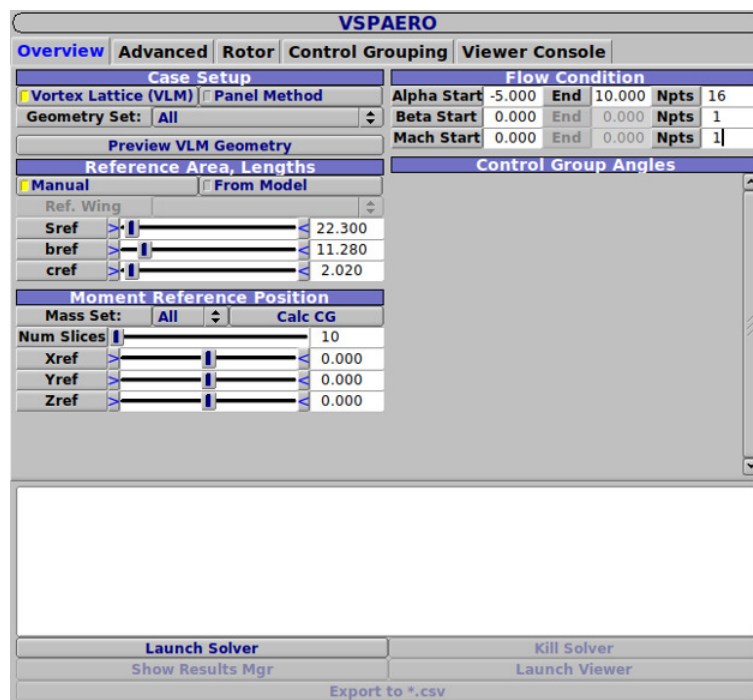


Figure 4.2: VSPAERO computations setup GUI

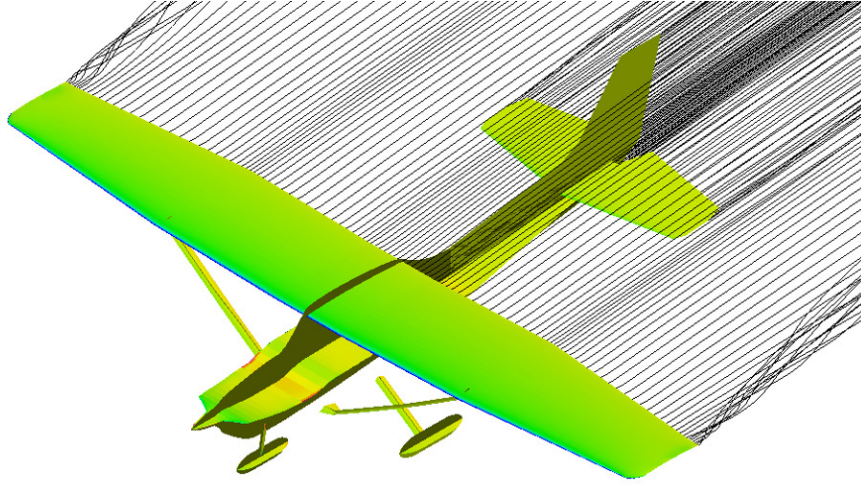


Figure 4.3: Wakes and pressure coefficient change distribution

reference position should be specified to get correct results. Angle of attack range should be specified for the linear range of the lift. Critical angle of attack can be calculated using formula (2.27). Mach number should be set to typical flight conditions.

VSPAERO Viewer and Results Manager can be used to visualize results. Computed aerodynamic characteristics are saved as plain text files, which are both easy to understand by a human and easy to read by a computer program.

### 4.2.3 OpenFOAM

#### Solver

OpenFOAM `simpleFoam` is a steady-state solver for incompressible, turbulent flow using SIMPLE (Semi-Implicit Method for Pressure Linked Equations) algorithm, which can be used to compute aircraft aerodynamic characteristics for the full range of angle of attack. [13, 14, 15]

SST  $k-\omega$  Reynolds-Averaged Navier-Stokes (RANS) turbulence model is used.

## Mesh – Control Volume

OpenFOAM `blockMesh` utility is used to create control volume mesh defined in `system/blockMeshDict` dictionary file as a mesh composed of hexahedral blocks.

The simplest case is when the control volume is defined by exactly one rectangular prisms.

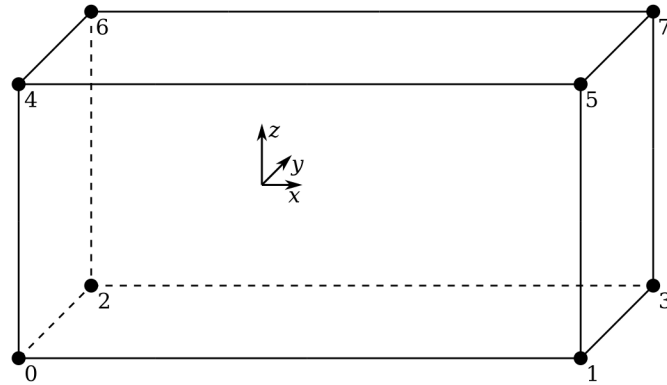


Figure 4.4: Basic control volume scheme

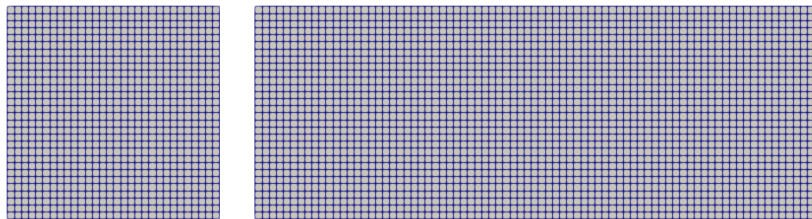


Figure 4.5: Basic control volume mesh

Dictionary file is listed below:

```
1 FoamFile
2 {
3     version      2.0;
4     format       ascii;
5     class        dictionary;
6     object       blockMeshDict;
7 }
8
9 cv_x_min -20.0;
10 cv_x_max 60.0;
11 cv_y_min -15.0;
```

```

12 cv_y_max 15.0;
13 cv_z_min -15.0;
14 cv_z_max 15.0;
15
16 convertToMeters 1.0;
17
18 vertices
19 (
20   ( $cv_x_min $cv_y_min $cv_z_min )
21   ( $cv_x_max $cv_y_min $cv_z_min )
22   ( $cv_x_min $cv_y_max $cv_z_min )
23   ( $cv_x_max $cv_y_max $cv_z_min )
24   ( $cv_x_min $cv_y_min $cv_z_max )
25   ( $cv_x_max $cv_y_min $cv_z_max )
26   ( $cv_x_min $cv_y_max $cv_z_max )
27   ( $cv_x_max $cv_y_max $cv_z_max )
28 );
29
30 blocks
31 (
32   hex ( 0 1 3 2 4 5 7 6 ) ( 80 30 30 ) simpleGrading ( 1 1 1 )
33 );
34
35 edges
36 (
37 );
38
39 boundary
40 (
41   inlet
42   {
43     type patch;
44     faces
45     (
46       ( 0 4 6 2 )
47     );
48   }
49
50   outlet
51   {
52     type patch;
53     faces
54     (
55       ( 1 3 7 5 )
56     );
57   }
58
59   walls

```



```

60  {
61      type patch;
62      faces
63      (
64          ( 0 1 5 4 ) // left
65          ( 2 6 7 3 ) // right
66          ( 0 2 3 1 ) // bottom
67          ( 4 5 7 6 ) // top
68      );
69  }
70 );
71
72 mergePatchPairs
73 (
74 );

```

---

## Mesh – Simple Grading

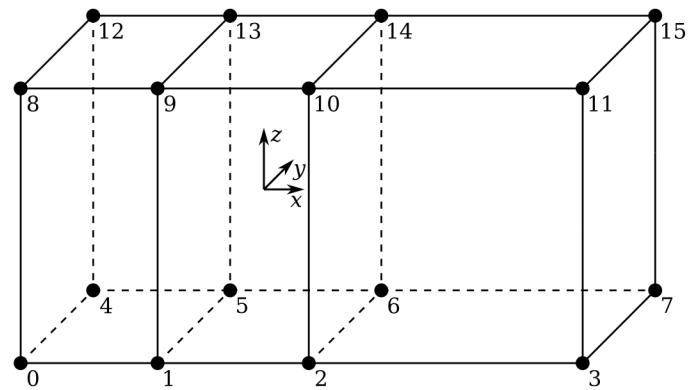


Figure 4.6: Graded control volume scheme

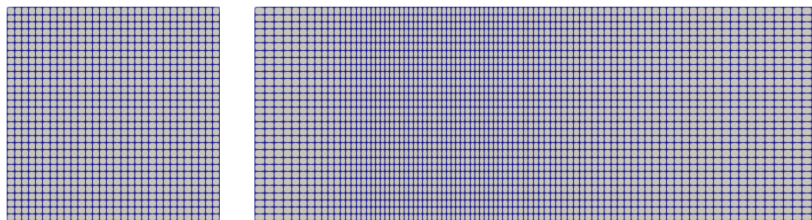


Figure 4.7: Graded control volume mesh

Grading is used to increase mesh resolution in regions of interest. Due to create graded control volume mesh it has to be divided into subdomains. Scheme of control volume mesh one dimension grading is presented below.

Dictionary file is listed below:

---

```

1 FoamFile
2 {
3     version      2.0;
4     format       ascii;
5     class        dictionary;
6     object       blockMeshDict;
7 }
8
9 cv_x_min -20.0;
10 cv_x_max 60.0;
11 cv_y_min -15.0;
12 cv_y_max 15.0;
13 cv_z_min -15.0;
14 cv_z_max 15.0;
15 s2_x_min -5.0;
16 s2_x_max 15.0;
17
18 convertToMeters 1.0;
19
20 vertices
21 (
22     ( $cv_x_min $cv_y_min $cv_z_min )
23     ( $s2_x_min $cv_y_min $cv_z_min )
24     ( $s2_x_max $cv_y_min $cv_z_min )
25     ( $cv_x_max $cv_y_min $cv_z_min )
26     ( $cv_x_min $cv_y_max $cv_z_min )
27     ( $s2_x_min $cv_y_max $cv_z_min )
28     ( $s2_x_max $cv_y_max $cv_z_min )
29     ( $cv_x_max $cv_y_max $cv_z_min )
30     ( $cv_x_min $cv_y_min $cv_z_max )
31     ( $s2_x_min $cv_y_min $cv_z_max )
32     ( $s2_x_max $cv_y_min $cv_z_max )
33     ( $cv_x_max $cv_y_min $cv_z_max )
34     ( $cv_x_min $cv_y_max $cv_z_max )
35     ( $s2_x_min $cv_y_max $cv_z_max )
36     ( $s2_x_max $cv_y_max $cv_z_max )
37     ( $cv_x_max $cv_y_max $cv_z_max )
38 );
39
40 blocks
41 (
42     hex ( 0 1 5 4 8 9 13 12 ) ( 15 30 30 )

```

```

43     simpleGrading ( 0.5 1.0 1.0 )
44     hex ( 1 2 6 5 9 10 14 13 ) ( 30 30 30 )
45     simpleGrading ( 1.0 1.0 1.0 )
46     hex ( 2 3 7 6 10 11 15 14 ) ( 45 30 30 )
47     simpleGrading ( 2.0 1.0 1.0 )
48 );
49
50 edges
51 (
52 );
53
54 boundary
55 (
56     inlet
57     {
58         type patch;
59         faces
60         (
61             ( 0 8 12 4 )
62         );
63     }
64
65     outlet
66     {
67         type patch;
68         faces
69         (
70             ( 3 7 15 11 )
71         );
72     }
73
74     walls
75     {
76         type patch;
77         faces
78         (
79             // left
80             ( 0 1 9 8 )
81             ( 1 2 10 9 )
82             ( 2 3 11 10 )
83             // right
84             ( 4 12 13 5 )
85             ( 5 13 14 6 )
86             ( 6 14 15 7 )
87             // bottom
88             ( 0 4 5 1 )
89             ( 1 5 6 2 )
90             ( 2 6 7 3 )

```

```

91         // top
92         ( 8 9 13 12 )
93         ( 9 10 14 13 )
94         ( 10 11 15 14 )
95     );
96 }
97 );
98
99 mergePatchPairs
100 (
101 );

```

---

## Mesh – Complex Grading

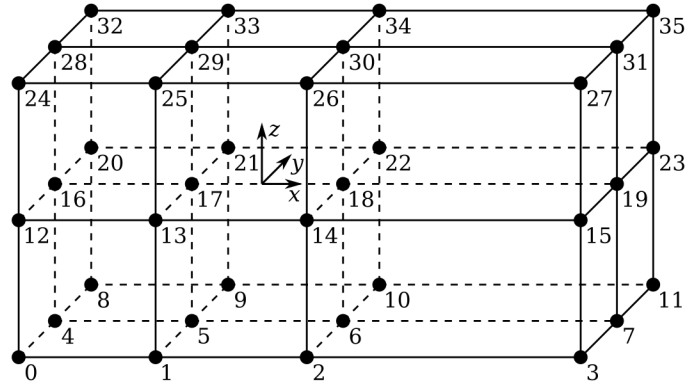


Figure 4.8: Complex graded control volume scheme

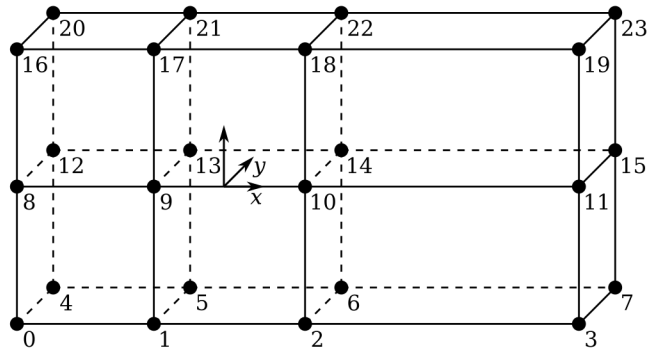


Figure 4.9: Symmetric control volume scheme

Scheme of complex control volume mesh grading is presented on figure 4.8.

For symmetric cases only half of the geometry can be considered to reduce computation time.

Dictionary file is listed below:

---

```

1 FoamFile
2 {
3     version      2.0;
4     format       ascii;
5     class        dictionary;
6     object       blockMeshDict;
7 }
8
9 cv_x_min -20.0;
10 cv_x_max 60.0;
11 cv_y_min -15.0;
12 cv_y_max 15.0;
13 cv_z_min -15.0;
14 cv_z_max 15.0;
15
16 s2_x_min -5.0;
17 s2_x_max 15.0;
18
19 convertToMeters 1.0;
20
21 vertices
22 (
23     ( $cv_x_min      0.0 $cv_z_min )
24     ( $s2_x_min      0.0 $cv_z_min )
25     ( $s2_x_max      0.0 $cv_z_min )
26     ( $cv_x_max      0.0 $cv_z_min )
27     ( $cv_x_min $cv_y_max $cv_z_min )
28     ( $s2_x_min $cv_y_max $cv_z_min )
29     ( $s2_x_max $cv_y_max $cv_z_min )
30     ( $cv_x_max $cv_y_max $cv_z_min )
31     ( $cv_x_min      0.0      0.0 )
32     ( $s2_x_min      0.0      0.0 )
33     ( $s2_x_max      0.0      0.0 )
34     ( $cv_x_max      0.0      0.0 )
35     ( $cv_x_min $cv_y_max      0.0 )
36     ( $s2_x_min $cv_y_max      0.0 )
37     ( $s2_x_max $cv_y_max      0.0 )
38     ( $cv_x_max $cv_y_max      0.0 )
39     ( $cv_x_min      0.0 $cv_z_max )
40     ( $s2_x_min      0.0 $cv_z_max )
41     ( $s2_x_max      0.0 $cv_z_max )
42     ( $cv_x_max      0.0 $cv_z_max )
43     ( $cv_x_min $cv_y_max $cv_z_max )

```

```

44     ( $s2_x_min $cv_y_max $cv_z_max )
45     ( $s2_x_max $cv_y_max $cv_z_max )
46     ( $cv_x_max $cv_y_max $cv_z_max )
47 );
48
49 blocks
50 (
51     hex ( 0 1 5 4 8 9 13 12 ) ( 15 15 15 )
52     simpleGrading ( 0.5 2.0 0.5 )
53     hex ( 8 9 13 12 16 17 21 20 ) ( 15 15 15 )
54     simpleGrading ( 0.5 2.0 2.0 )
55     hex ( 1 2 6 5 9 10 14 13 ) ( 30 15 15 )
56     simpleGrading ( 1.0 2.0 0.5 )
57     hex ( 9 10 14 13 17 18 22 21 ) ( 30 15 15 )
58     simpleGrading ( 1.0 2.0 2.0 )
59     hex ( 2 3 7 6 10 11 15 14 ) ( 45 15 15 )
60     simpleGrading ( 2.0 2.0 0.5 )
61     hex ( 10 11 15 14 18 19 23 22 ) ( 45 15 15 )
62     simpleGrading ( 2.0 2.0 2.0 )
63 );
64
65 edges
66 (
67 );
68
69 boundary
70 (
71     inlet
72     {
73         type patch;
74         faces
75         (
76             ( 0 8 12 4 )
77             ( 8 16 20 12 )
78         );
79     }
80
81     outlet
82     {
83         type patch;
84         faces
85         (
86             ( 3 7 15 11 )
87             ( 11 15 23 19 )
88         );
89     }
90
91     sym

```

```

92     {
93         type symmetryPlane;
94         faces
95         (
96             // left
97             ( 0 1 9 8 )
98             ( 8 9 17 16 )
99             ( 1 2 10 9 )
100            ( 9 10 18 17 )
101            ( 2 3 11 10 )
102            ( 10 11 19 18 )
103        );
104    }
105
106    walls
107    {
108        type patch;
109        faces
110        (
111            // right
112            ( 4 12 13 5 )
113            ( 12 20 21 13 )
114            ( 5 13 14 6 )
115            ( 13 21 22 14 )
116            ( 6 14 15 7 )
117            ( 14 22 23 15 )
118
119            // bottom
120            ( 0 4 5 1 )
121            ( 1 5 6 2 )
122            ( 2 6 7 3 )
123
124            // top
125            ( 16 17 21 20 )
126            ( 17 18 22 21 )
127            ( 18 19 23 22 )
128        );
129    }
130 );
131
132 mergePatchPairs
133 (
134 );

```

---

## Mesh – Aircraft Geometry Model

OpenVSP can be used to create aircraft 3D model and export it to STL. OpenFOAM `snappyHexMesh` utility is used to combine control volume mesh with aircraft geometry model. Volume near aircraft geometry can be refined due to achieve better results. Meshing parameters are specified in `system/snappyHexMeshDict` file.

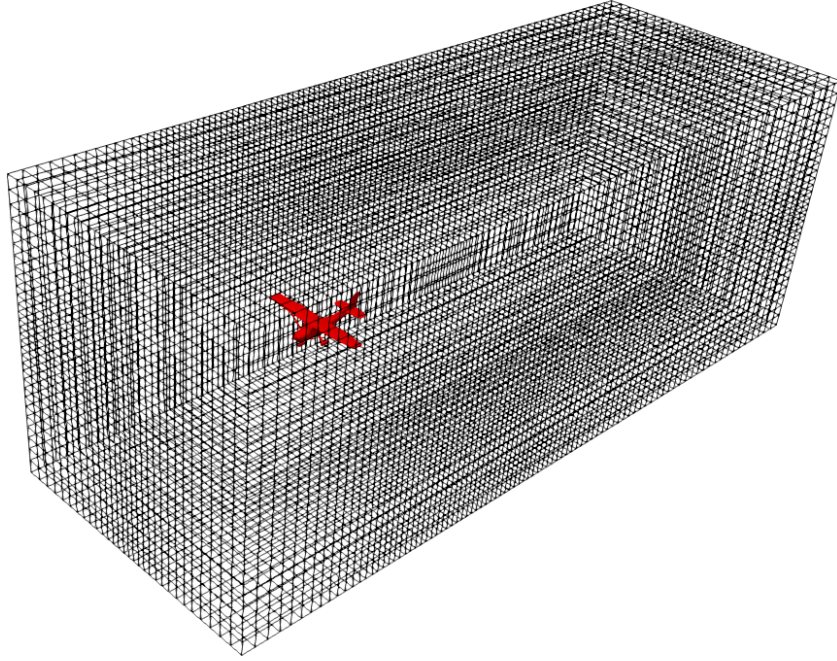


Figure 4.10: OpenFOAM complete mesh

## Initial and Boundary Conditions

The inlet boundary conditions are given as follows. [16]

$$k = \frac{3}{2} (IV)^2 \quad (4.1)$$

$$\omega = \frac{k^{0.5}}{C_\mu L} \quad (4.2)$$



Where: [14, 15, 17, 18, 19]

$$I = 0.16Re^{-1/8} \quad (4.3)$$

$$C_\mu = 0.09 \quad (4.4)$$

## Control

Notice that, as this is a steady-state simulation, time should be treated rather as iteration parameter rather than as a physical time. Maximum number of iterations in set `system/controlDict` dictionary file, `endTime` is a maximum number of iterations when `deltaT` is 1.

## Solution

Case solving is terminated when pressure, velocity, turbulent kinetic energy and specific turbulence dissipation rate initial residual of the field equations falls below threshold values defined in `residualControl` dictionary in `system/fvSolution` file.

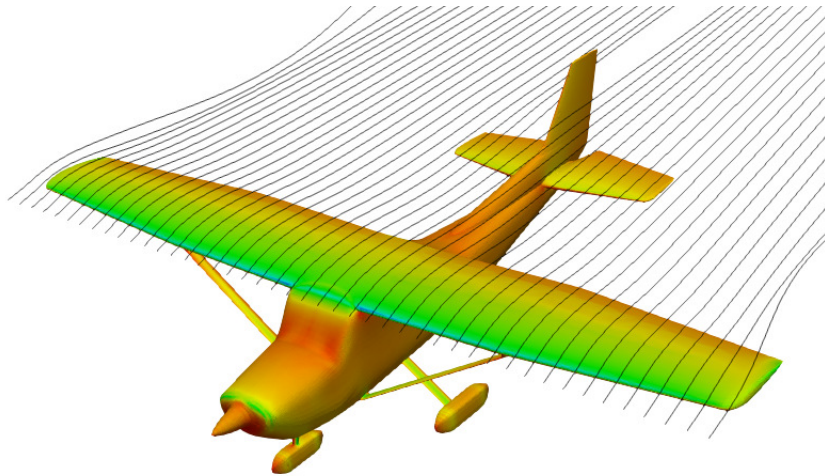


Figure 4.11: Streamlines and kinematic pressure distribution

If divergent or unstable behavior is observed decreasing under-relaxation factors defined in `relaxationFactors` dictionary in `system/fvSolution` file may improve solution convergence.

Physical quantity	Under-Relaxation Factor
Kinematic pressure	0.2 – 0.3
Velocity	0.5 – 0.7
Turbulent kinetic energy	0.5 – 0.7
Turbulence dissipation rate	0.5 – 0.7

Table 4.1: Commonly used under-relaxation factors [19, 20]

## 4.3 Results

### 4.3.1 XFOIL

XFOIL computations results, compared to the data available in [7] and [8], are shown in figures 4.12, 4.13 and 4.14.

### 4.3.2 VSPAERO

VSPAERO computations results, compared to the OpenFOAM computations results, are shown in figures 4.15, 4.16 and 4.17.

### 4.3.3 OpenFOAM

OpenFOAM computations results, compared to the data available in [21], are shown in figures 4.18 and 4.19.

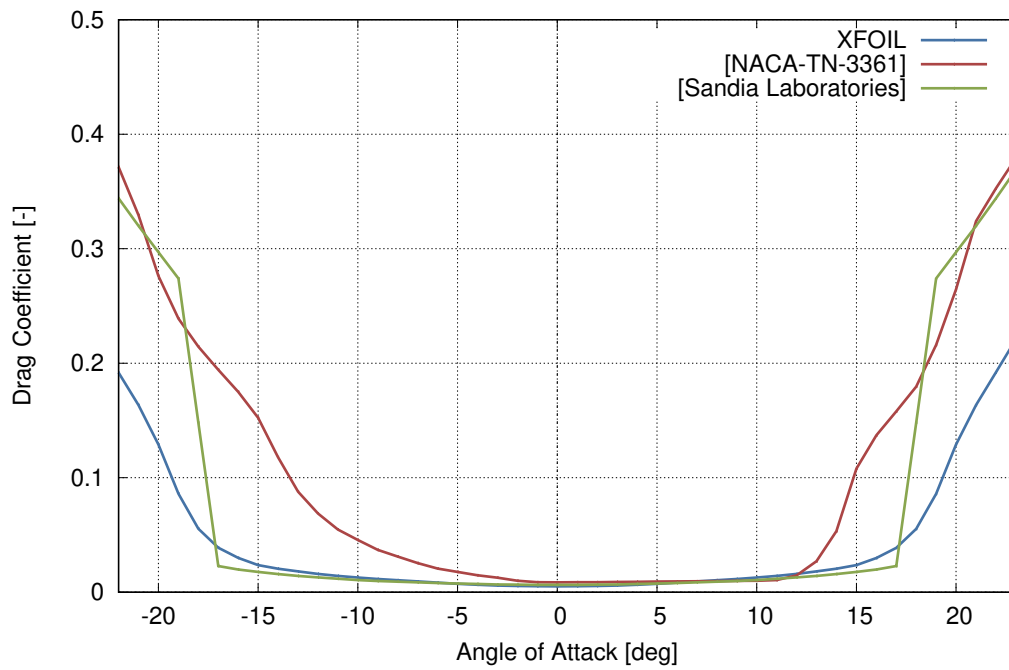


Figure 4.12: NACA 0012 drag coefficient

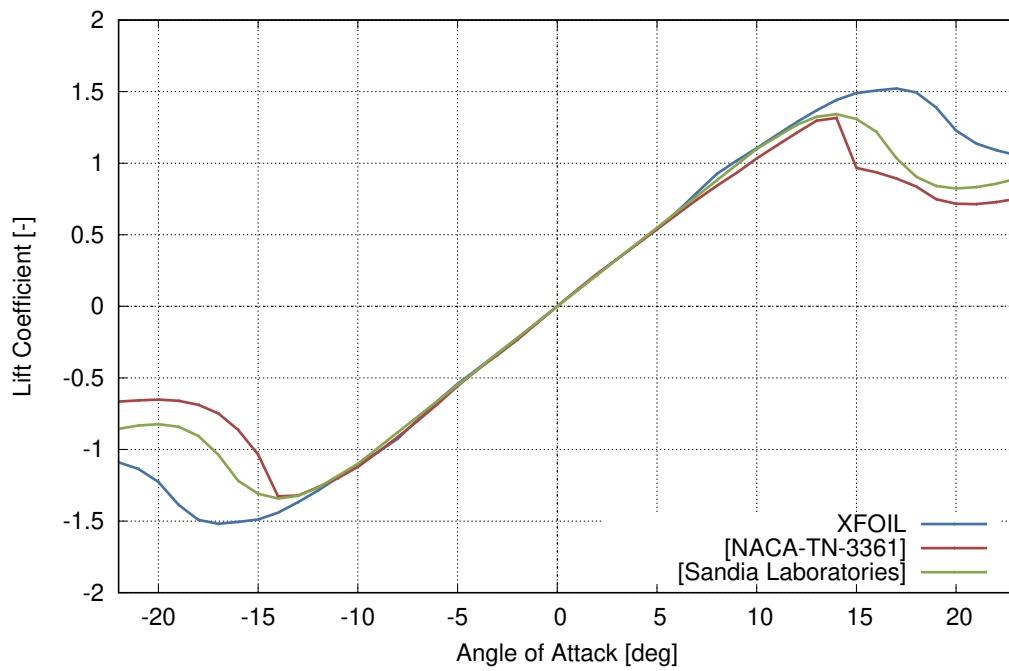


Figure 4.13: NACA 0012 lift coefficient

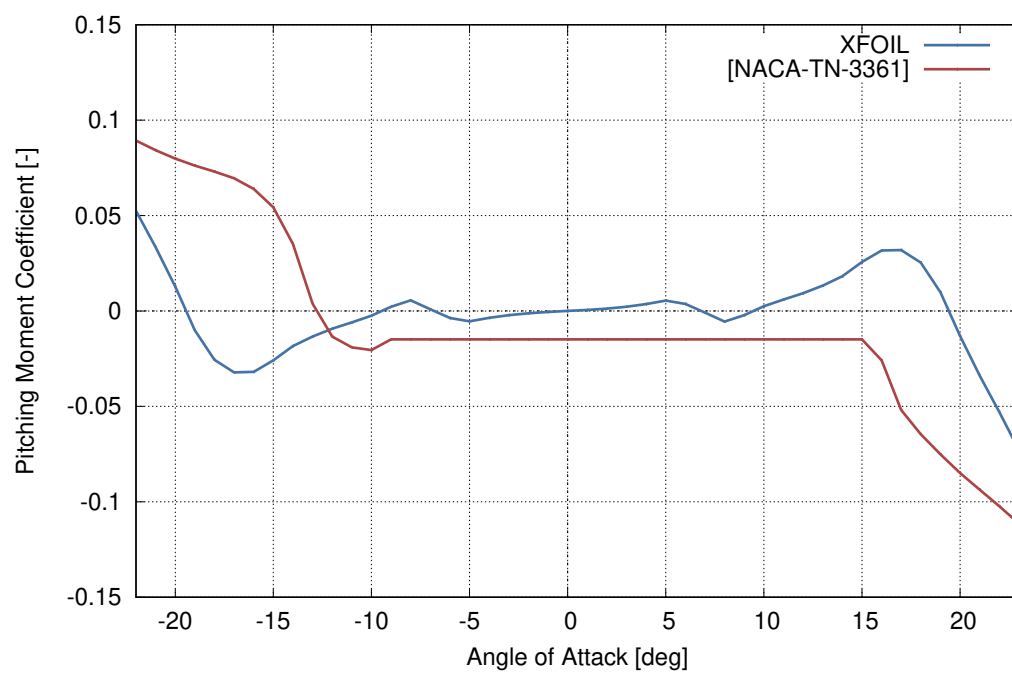


Figure 4.14: NACA 0012 pitching moment coefficient

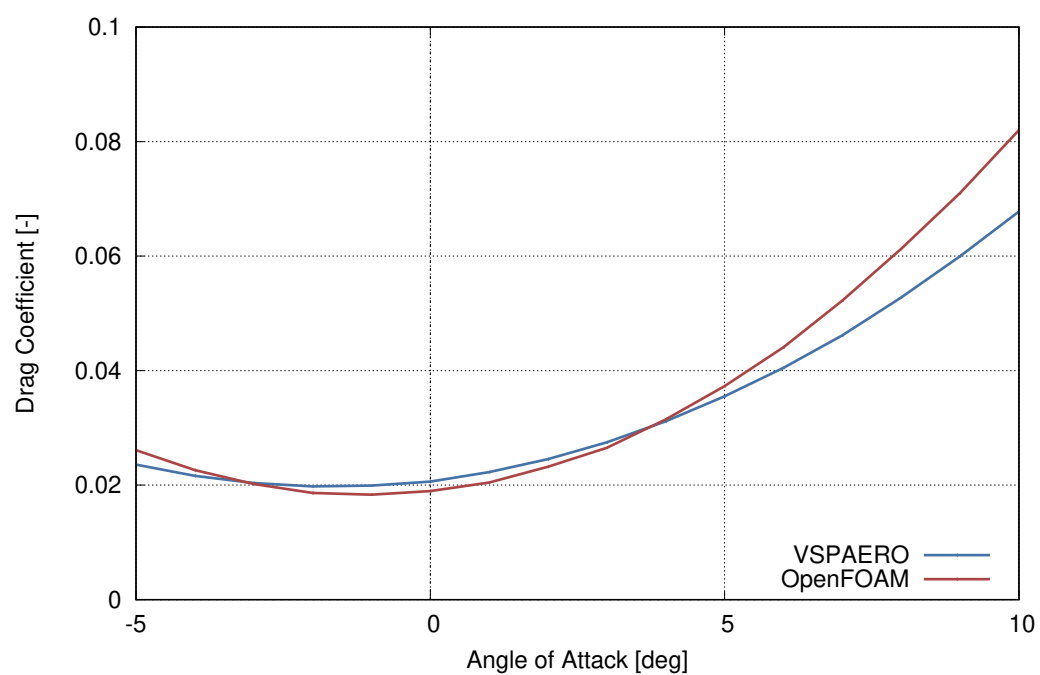


Figure 4.15: P-51 drag coefficient

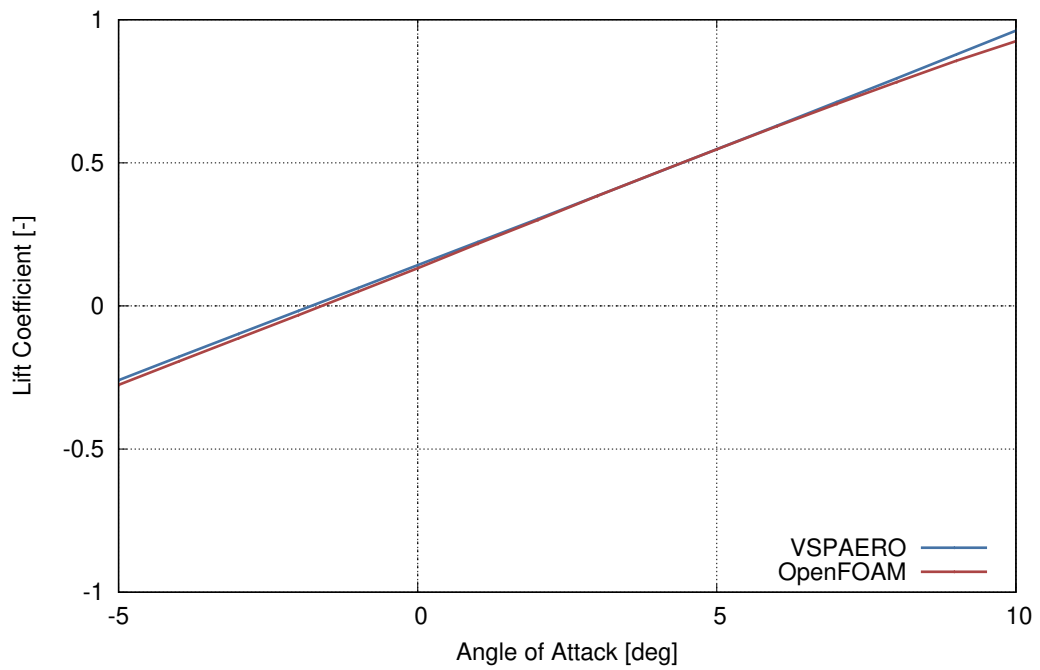


Figure 4.16: P-51 lift coefficient

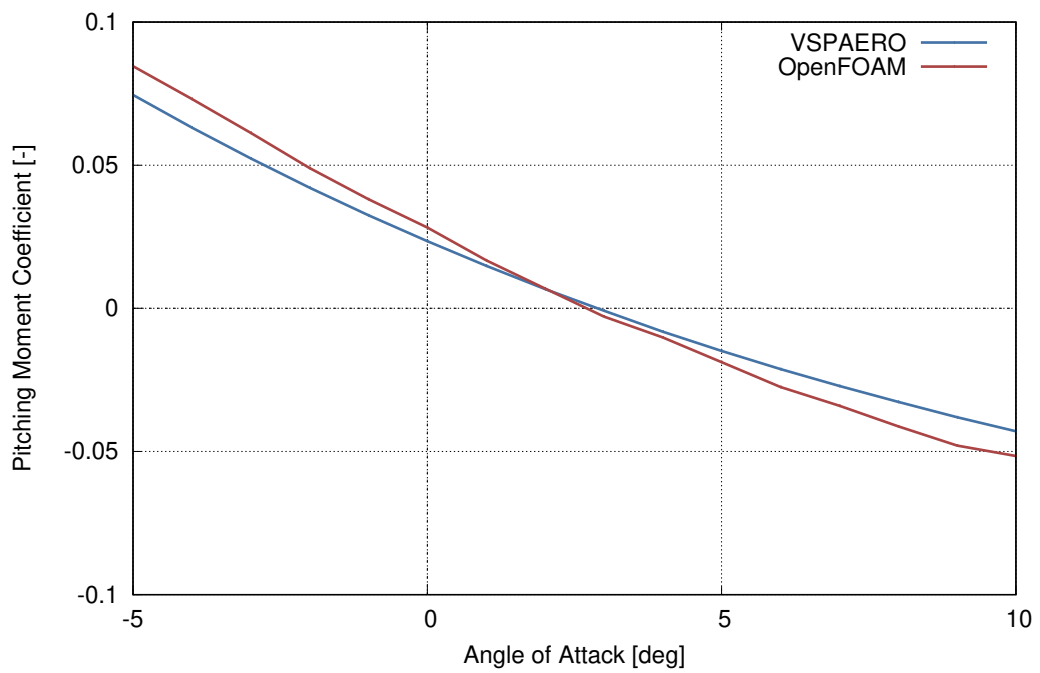


Figure 4.17: P-51 pitching moment coefficient

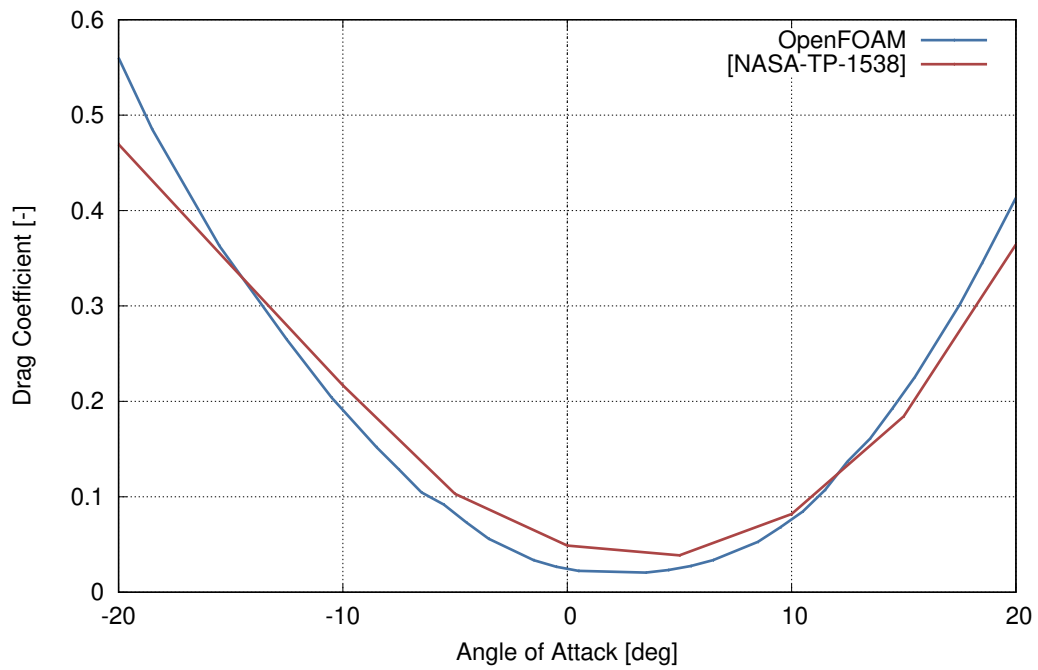


Figure 4.18: F-16 drag coefficient

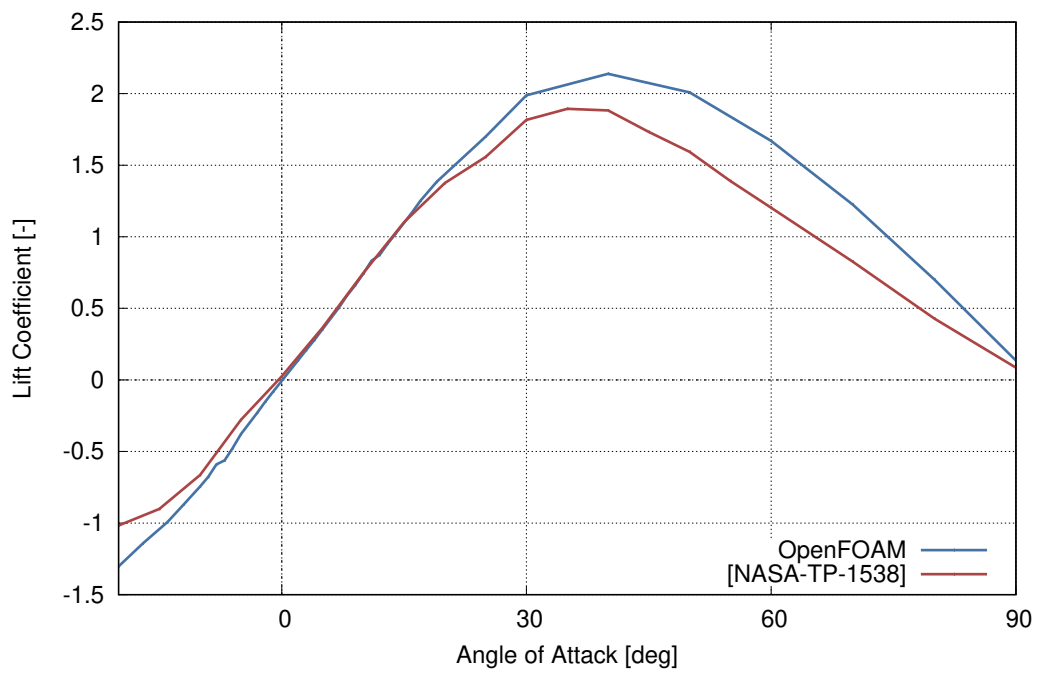


Figure 4.19: F-16 lift coefficient

# Chapter 5

## System Identification

System identification can be defined as the deduction of system characteristics from measured data. [22] Process of system identification includes performing identification experiment to obtain data, determining an appropriate form of the model and estimating the unknown parameters of the model with some statistically based method. [23]

### 5.1 Linear Regression

Least squares approximation is probably the most common method of the linear regression and it can be used to approximate the solution of overdetermined systems.

Parameters of line given by the following equation:

$$y = ax + b \tag{5.1}$$

best fitting to the data set of  $n$  points is given as follows:

$$a = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2} \quad (5.2)$$

$$b = \bar{y} - a\bar{x} \quad (5.3)$$

Where:

$$\bar{x} = \frac{\sum_{i=1}^n x_i}{n} \quad (5.4)$$

$$\bar{y} = \frac{\sum_{i=1}^n y_i}{n} \quad (5.5)$$

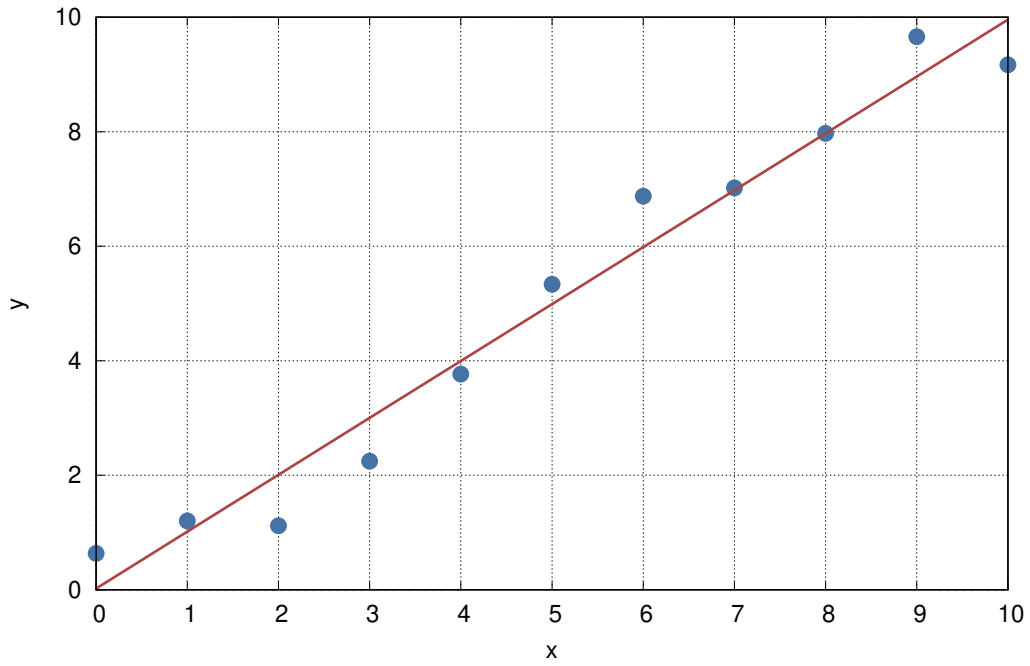


Figure 5.1: Linear Least Squares



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