Aircraft Data for the Real-Time Flight Simulation

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Author: Marek M. Cel

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Notation

```
[1/rad] lift curve slope
           [-] wing aspect ratio
            [m] wing span
            [m] chord at wing root
c_r
            [m] chord at wing tip
\hat{c}, MAC
            [m] mean aerodynamic chord
C_D
            [-] drag coefficient
            [-] rolling moment coefficient
C_l
C_L
            [-] lift coefficient
C_m
            [-] pitching moment coefficient
C_n
            [-] yawing moment coefficient
C_Y
            [-] side force coefficient
            [-] k-\varepsilon turbulence model constant
C_{\mu}
d
            [m] fuselage diameter
D
            [N] drag
            [-] Oswald efficiency factor
e
i
            [rad] incidence angle
            [-] turbulence intensity
I
k
            [m^2/s^2] turbulence kinetic energy
L
            [N] lift
L
            [m] reference length scale
            [Pa] pressure
p
Re
            [-] Reynolds number
S
            [m<sup>2</sup>] wing area
V
            [m/s] velocity
            [rad] angle of attack
\alpha
            [rad] angle of sideslip
β
```

 $\begin{array}{lll} \lambda = \frac{c_t}{c_r} & \text{ [-] wing taper ratio} \\ \Lambda_{LE} & \text{ [rad] leading edge sweep angle} \\ \Lambda_{t/c} & \text{ [rad] sweep angle at maximum thickness} \\ \omega & \text{ [1/s] specific turbulence dissipation rate} \\ \frac{\partial \epsilon}{\partial \alpha} & \text{ [-] horizontal stabilizer downwash angle derivative with respect to the aircraft angle of attack} \end{array}$

Chapter 1

Geometric Parameters

1.1 Wing Basic Geometric Parameters

Aspect ratio is given by the following formula: [1]

$$A = \frac{b^2}{S} \tag{1.1}$$

Taper ratio is given by the following formula. [1]

$$\lambda = \frac{c_t}{c_r} \tag{1.2}$$

1.2 Mean Aerodynamic Chord

For tapper wing mean aerodynamic chord can be calculated using following formula: [2, 3]

$$\hat{c} = \frac{2}{3}c_r \frac{1+\lambda+\lambda^2}{1+\lambda} \tag{1.3}$$

For more complex shapes mean aerodynamic chord is given as follows: [4]

$$\hat{c} = \left(\int_{-\frac{b}{2}}^{\frac{b}{2}} (c(y))^2 dy \right) \div \left(\int_{-\frac{b}{2}}^{\frac{b}{2}} (c(y)) dy \right)$$
 (1.4)

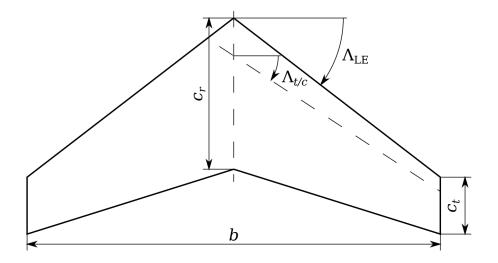


Figure 1.1: Wing basic geometric parameters

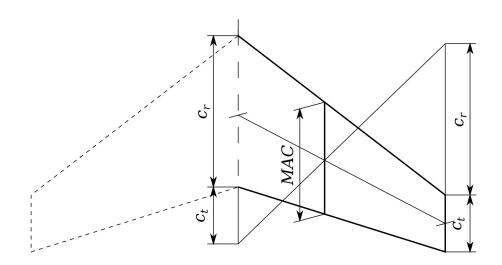


Figure 1.2: Mean aerodynamic chord

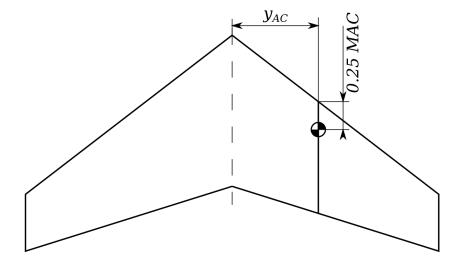


Figure 1.3: Wing aerodynamic center

1.3 Wing Aerodynamic Center

Position of wing aerodynamic center \vec{r}_{AC} is at 25% of the mean aerodynamic chord and its lateral coordinate is given by the following formula. [1, 2, 3, 5]

$$y_{AC} = \frac{b(1+2\lambda)}{6(1+\lambda)} \tag{1.5}$$

Chapter 2

Aerodynamic Characteristics

2.1 Aerodynamic Characteristics Approximation

2.1.1 Lift Coefficient Approximation

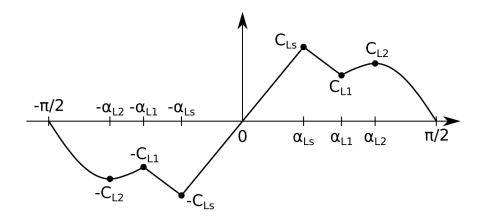


Figure 2.1: Lift coefficient approximation

Following approximation is used to get lift coefficient for the full range of angle of attack. [6]

Lift coefficient is given by the following expressions:

$$C_{L} = -\frac{\left(\alpha + \alpha_{L2}\right)\left(\alpha + \frac{\pi}{2}\right)}{\left(\alpha_{L1} - \alpha_{L2}\right)\left(\alpha_{L1} - \frac{\pi}{2}\right)} C_{L1} - \frac{\left(\alpha + \alpha_{L1}\right)\left(\alpha + \frac{\pi}{2}\right)}{\left(\alpha_{L2} - \alpha_{L1}\right)\left(\alpha_{L2} - \frac{\pi}{2}\right)} C_{L2}$$
for $-\frac{\pi}{2} \le \alpha \le -\alpha_{L1}$ (2.1)

$$C_L = \frac{C_{L1} - C_{Ls}}{\alpha_{L1} - \alpha_{Ls}} (\alpha + \alpha_{Ls}) - C_{Ls} \text{ for } -\alpha_{L1} < \alpha \le -\alpha_{Ls}$$
 (2.2)

$$C_L = \frac{C_{Ls}}{\alpha_{Ls}} \alpha \text{ for } -\alpha_{Ls} < \alpha < \alpha_{Ls}$$
 (2.3)

$$C_L = \frac{C_{L1} - C_{Ls}}{\alpha_{L1} - \alpha_{Ls}} \left(\alpha - \alpha_{Ls} \right) + C_{Ls} \text{ for } \alpha_{Ls} \le \alpha < \alpha_{L1}$$

$$(2.4)$$

$$C_{L} = \frac{\left(\alpha - \alpha_{L2}\right)\left(\alpha - \frac{\pi}{2}\right)}{\left(\alpha_{L1} - \alpha_{L2}\right)\left(\alpha_{L1} - \frac{\pi}{2}\right)} C_{L1} + \frac{\left(\alpha - \alpha_{L1}\right)\left(\alpha - \frac{\pi}{2}\right)}{\left(\alpha_{L2} - \alpha_{L1}\right)\left(\alpha_{L2} - \frac{\pi}{2}\right)} C_{L2}$$
for $\alpha_{L1} \le \alpha \le \frac{\pi}{2}$ (2.5)

2.1.2 Drag Coefficient Approximation

Following approximation is used to get drag coefficient for the full range of angle of attack. [6] Drag coefficient is assumed to be symmetric.

Drag coefficient is given by the following expressions:

$$C_{D} = \frac{(\alpha^{2} - \alpha_{D2}^{2})(\alpha^{2} - \alpha_{D1}^{2})}{\alpha_{D1}^{2}\alpha_{D2}^{2}}C_{D0} + \frac{(\alpha^{2} - \alpha_{D2}^{2})\alpha^{2}}{(\alpha_{D1}^{2} - \alpha_{D2}^{2})\alpha_{D1}^{2}}C_{D1} + \frac{(\alpha^{2} - \alpha_{D1}^{2})\alpha^{2}}{(\alpha_{D2}^{2} - \alpha_{D1}^{2})\alpha_{D2}^{2}}C_{D2}$$
for $-\alpha_{D2} \le \alpha \le \alpha_{D2}$ (2.6)

$$C_{D} = \frac{(\alpha - \alpha_{D3}) (\alpha - \alpha_{D4}) (\alpha - \frac{\pi}{2})}{(\alpha_{D2} - \alpha_{D3}) (\alpha_{D2} - \alpha_{D4}) (\alpha_{D2} - \frac{\pi}{2})} C_{D2}$$

$$+ \frac{(\alpha - \alpha_{D2}) (\alpha - \alpha_{D4}) (\alpha - \frac{\pi}{2})}{(\alpha_{D3} - \alpha_{D2}) (\alpha_{D3} - \alpha_{D4}) (\alpha_{D3} - \frac{\pi}{2})} C_{D3} + \frac{(\alpha - \alpha_{D2}) (\alpha - \alpha_{D3}) (\alpha - \frac{\pi}{2})}{(\alpha_{D4} - \alpha_{D2}) (\alpha_{D4} - \alpha_{D3}) (\alpha_{D4} - \frac{\pi}{2})} C_{D4}$$

$$+ \frac{(\alpha - \alpha_{D2}) (\alpha - \alpha_{D3}) (\alpha - \alpha_{D4})}{(\frac{\pi}{2} - \alpha_{D2}) (\frac{\pi}{2} - \alpha_{D4})} C_{D5}$$
for $-\frac{\pi}{2} \le \alpha < -\alpha_{D2}$ and $\alpha_{D2} < \alpha \le \frac{\pi}{2}$ (2.7)

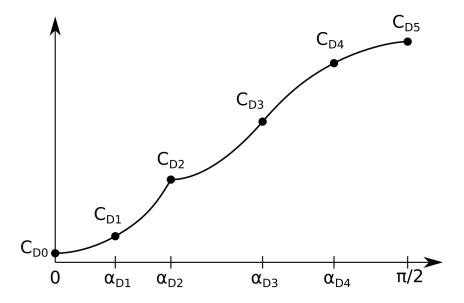


Figure 2.2: Drag coefficient approximation

Data available in [7] and [8] can be used to approximate aerodynamic characteristics outside linear range of the lift.

2.2 Finite Wing Aerodynamic Characteristics

Aerodynamic characteristics of the finite wing can be estimated within linear range of the lift.

Lift curve slope is given as follows: [2]

$$\frac{dC_L}{d\alpha} = \frac{2\pi A}{2 + \sqrt{4 + A^2 \left(1 + \tan^2 \Lambda_{t/c}\right)}}$$
(2.8)

The finite wing lift coefficient within linear range is given by the following formula: [2]

$$C_L = C_{L\alpha=0} + \frac{dC_L}{d\alpha}\alpha \tag{2.9}$$

The finite wing maximum lift coefficient is given by: [1]

$$C_{L,max} = 0.9C_{L,max\infty}\cos\Lambda_{t/c} \tag{2.10}$$

The finite wing drag coefficient is given as follows. [2]

$$C_D = C_{D0} + \frac{C_L^2}{\pi A e} \tag{2.11}$$

2.3 Horizontal Tail Incidence

Equilibrium of moments acting on an aircraft is given by the following equation:

$$r_{CG}mg + \frac{1}{2}\rho V^2 S\hat{c}C_m = l_h \frac{1}{2}\rho V^2 S_h C_{L,h}$$
 (2.12)

Horizontal stabilizer lift coefficient is given as follows:

$$C_{L,h} = \left(\alpha + i_h - \alpha \frac{\partial \epsilon}{\partial \alpha}\right) \frac{dC_{L,h}}{d\alpha}$$
 (2.13)

Where downwash derivative is given as: [9]

$$\frac{\partial \epsilon}{\partial \alpha} = \frac{2a}{\pi A} \tag{2.14}$$

Substituting equation (2.13) into (2.12) gives:

$$r_{CG}mg + \frac{1}{2}\rho V^2 S\hat{c}C_m = l_h \frac{1}{2}\rho V^2 S_h \left(\alpha + i_h - \alpha \frac{\partial \epsilon}{\partial \alpha}\right) \frac{dC_{L,h}}{d\alpha}$$
(2.15)

Solving this equation for horizontal tail incidence angle gives:

$$i_{h} = \frac{2r_{CG}mg + \rho V^{2}S\hat{c}C_{m}}{l_{h}\rho V^{2}S_{h}\frac{dC_{L,h}}{d\alpha}} - \alpha \left(1 - \frac{\partial \epsilon}{\partial \alpha}\right)$$
(2.16)

Equilibrium of forces acting on an aircraft in level flight is given by the following equation:

$$mg = \frac{1}{2}\rho V^2 SC_L \tag{2.17}$$

Aircraft lift coefficient is given as follows:

$$C_L = C_{L0} + \alpha \frac{dC_L}{d\alpha} \tag{2.18}$$

Substituting equation (2.18) into (2.17) gives:

$$mg = \frac{1}{2}\rho V^2 S \left(C_{L0} + \alpha \frac{dC_L}{d\alpha} \right)$$
 (2.19)

Solving this equation for angle of attack gives:

$$\alpha = \frac{2mg - \rho V^2 S C_{L0}}{\rho V^2 S \frac{dC_L}{d\alpha}}$$
(2.20)

Substituting equation (2.20) into (2.16) gives:

$$i_{h} = \frac{2r_{CG}mg + \rho V^{2}S\hat{c}C_{m}}{l_{h}\rho V^{2}S_{h}\frac{dC_{L,h}}{d\alpha}} - \frac{2mg - \rho V^{2}SC_{L0}}{\rho V^{2}S\frac{dC_{L}}{d\alpha}} \left(1 - \frac{\partial \epsilon}{\partial \alpha}\right)$$
(2.21)

2.4 Critical Angle of Attack

Equilibrium of forces acting on an aircraft in level flight is given by the following equation:

$$mg = \frac{1}{2}\rho V^2 \left(SC_L + S_h C_{L,h} \right)$$
 (2.22)

As conventional configuration airplanes have horizontal stabilizer negative incidence angle, it is assumed that horizontal stabilizer is within its lift linear range when maximum lift coefficient is reached.

$$mg = \frac{1}{2}\rho V^2 \left[SC_L + S_h \left(\alpha_{cr} + i_h - \alpha_{cr} \frac{\partial \epsilon}{\partial \alpha} \right) \frac{dC_{L,h}}{d\alpha} \right]$$
 (2.23)

Solving this equation for the maximum lift coefficient gives:

$$C_{L,max} = \frac{mg - \frac{1}{2}\rho V_{stall}^2 S_h \left(\alpha_{cr} + i_h - \alpha_{cr} \frac{\partial \epsilon}{\partial \alpha}\right) \frac{dC_{L,h}}{d\alpha}}{\frac{1}{2}\rho V_{stall}^2 S}$$
(2.24)

Assuming that maximum lift coefficient is within linear range:

$$C_{L,max} = C_{L0} + \alpha_{cr} \frac{dC_L}{d\alpha} \tag{2.25}$$

Substituting equation (2.25) into (2.24) gives:

$$C_{L0} + \alpha_{cr} \frac{dC_L}{d\alpha} = \frac{mg - \frac{1}{2}\rho V_{stall}^2 S_h \left(\alpha_{cr} + i_h - \alpha_{cr} \frac{\partial \epsilon}{\partial \alpha}\right) \frac{dC_{L,h}}{d\alpha}}{\frac{1}{2}\rho V_{stall}^2 S}$$
(2.26)

Solving this equation for critical angle of attack gives

$$\alpha_{cr} = \frac{2mg - \rho V_{stall}^2 \left(S_h i_h \frac{dC_{L,h}}{d\alpha} + SC_{L0} \right)}{\rho V_{stall}^2 \left[S \frac{dC_L}{d\alpha} + S_h \left(1 - \frac{\partial \epsilon}{\partial \alpha} \right) \frac{dC_{L,h}}{d\alpha} \right]}$$
(2.27)

Chapter 3

Mass and Inertia Data

3.1 Structure Groups Breakdown

Inertia tensor and center of mass coordinates can be estimated by breaking down empty aircraft into structure groups and then estimating their weights, inertia moments and coordinates, e.g. using aircraft drawing. [5]

3.2 OpenVSP

Mass Properties tool of the OpenVSP can be used to compute aircraft center of mass position and inertia tensor.

Chapter 4

Computational Fluid Dynamics

4.1 Tools

4.1.1 XFOIL

XFOIL is a program for the analysis of subsonic isolated airfoils developed at the Massachusetts Institute of Technology.

4.1.2 VSPAERO

VSPAERO is a combined vortex lattice method (VLM) and panel method solver integrated with OpenVSP, a parametric aircraft geometry tool developed at NASA Ames Research Center. VSPAERO can be used to compute aircraft aerodynamic characteristics within linear range of the lift. [10] OpenVSP allows users to fast create an aircraft 3D model by defining geometric parameters.

4.1.3 OpenFOAM

OpenFOAM is an open source software for computational fluid dynamics (CFD) originally created at Imperial College London. OpenFOAM contains various solvers intended to simulate different physical phenomena.

4.2 Workflow

4.2.1 XFOIL

Follow this steps to obtain airfoil characteristics. Notice that XFOIL commands are case sensitive. [11]

- 1. Open terminal and execute **xfoil** program. XFOIL command promt should start.
- 2. Read buffer airfoil from coordinate file with LOAD command e.g LOAD 2412.dat, or set NACA 4 or 5 digit airfoil with NACA command e.g. NACA 2412. Coordinate file is a simple text file which contains list of the 2D airfoil coordinate points starting at the trailing edge, progressing to the leading edge along the upper surface, and returning to the trailing edge along the lower surface.
- 3. Set number of panel nodes to at least 160 with PPAR command if necessary.
- 4. Enter operation mode with OPER command. OPERi indicates inviscid mode.
- 5. Enter viscous mode with Visc command.

 Enter Reynolds number for typical flight conditions. OPERv should appear.
- 6. Set Mach number for typical flight conditions with Mach command.
- 7. Specify output files with Pacc command.
- 8. Specify the angle of attack range and run computations with Aseq command.

4.2.2 VSPAERO

An appropriately define aircraft 3D model is needed to analyze. [12] Based on this model degenerated geometry file is generated for the vortex lattice method and surface triangulation file for the panel method.

VSPAERO can be run from within Analysis menu of the OpenVSP. Some additional setup should be done to start computations. Vortex lattice method or panel method solver should be chosen. Reference area, lengths and moment reference position should be specified to get correct results. Angle of attack range

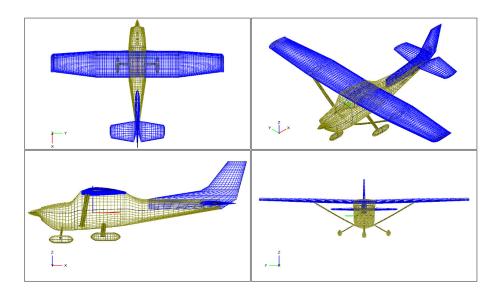


Figure 4.1: OpenVSP aircraft model

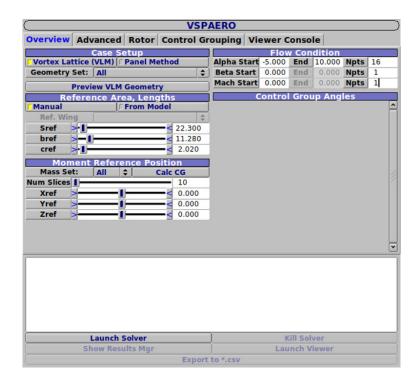


Figure 4.2: VSPAERO computations setup GUI

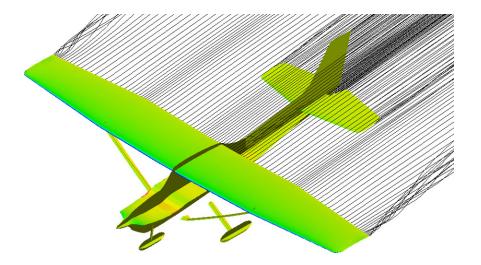


Figure 4.3: Wakes and pressure coefficient change distribution

should be specified for the linear range of the lift. Critical angle of attack can be calculated using formula (2.27). Mach number should be set to typical flight conditions.

VSPAERO Viewer and Results Manager can be used to visualize results. Computed aerodynamic characteristics are saved as plain text files, which are both easy to understand by a human and easy to read by a computer program.

4.2.3 OpenFOAM

Solver

OpenFOAM simpleFoam is a steady-state solver for incompressible, turbulent flow using SIMPLE (Semi-Implicit Method for Pressure Linked Equations) algorithm, which can be used to compute aircraft aerodynamic characteristics for the full range of angle of attack. [13, 14, 15]

SST $k-\omega$ Reynolds-Averaged Navier-Stokes (RANS) turbulence model is used.

${\bf Mesh-Control\ Volume}$

OpenFOAM blockMesh utility is used to create control volume mesh defined in system/blockMeshDict dictionary file as a mesh composed of hexahedral blocks.

The simplest case is when the control volume is defined by exactly one rectangular prisms.

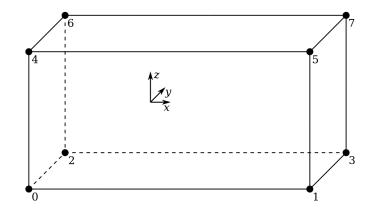


Figure 4.4: Basic control volume scheme

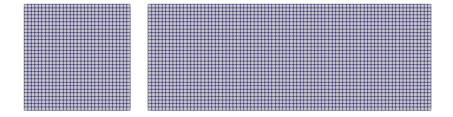


Figure 4.5: Basic control volume mesh

Dictionary file is listed below:

```
FoamFile
1
  {
2
                  2.0;
       version
3
       format
                  ascii;
4
       class
                  dictionary;
5
       object
                  blockMeshDict;
6
  }
8
  cv_x_min -20.0;
 cv_x_max
             60.0;
 cv_y_min -15.0;
```

```
12 cv_y_max
             15.0;
13 \text{ cv}_z\text{min} -15.0;
  cv_z_max
              15.0;
15
  convertToMeters 1.0;
17
  vertices
18
   (
19
     ( $cv_x_min $cv_y_min $cv_z_min )
20
     ( cv_x_max cv_y_min cv_z_min )
21
     ( $cv_x_min $cv_y_max $cv_z_min )
     ( $cv_x_max $cv_y_max $cv_z_min )
23
     ( cv_x_min cv_y_min cv_z_max )
24
     ( $cv_x_max $cv_y_min $cv_z_max )
     ( $cv_x_min $cv_y_max $cv_z_max )
26
     ( $cv_x_max $cv_y_max $cv_z_max )
27
  );
29
  blocks
30
    hex ( 0 1 3 2 4 5 7 6 ) ( 80 30 30 ) simpleGrading ( 1 1 1 )
32
  );
33
  edges
35
36
  );
37
38
  boundary
39
40
     inlet
41
42
       type patch;
43
       faces
44
45
          (0462)
46
       );
47
     }
49
     outlet
50
51
       type patch;
52
       faces
53
          (1375)
55
       );
56
57
58
     walls
59
```

```
60
        type patch;
61
        faces
62
63
            0 1 5 4 ) // left
65
            0 2 3 1 ) // bottom
66
            4 5 7 6 ) // top
68
69
   );
70
71
   mergePatchPairs
72
73
   );
```

Mesh – Simple Grading

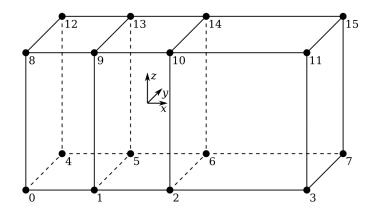


Figure 4.6: Graded control volume scheme

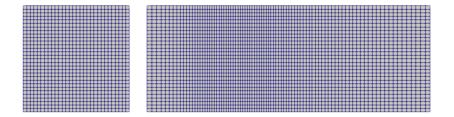


Figure 4.7: Graded control volume mesh

Grading is used to increase mesh resolution in regions of interest. Due to create graded control volume mesh it has to be divided into subdomains. Scheme of control volume mesh one dimension grading is presented below.

Dictionary file is listed below:

```
FoamFile
  {
2
     version
                2.0;
3
     format
                ascii;
4
     class
                dictionary;
5
     object
                blockMeshDict;
6
  }
8
            -20.0;
  cv_x_min
9
              60.0;
  cv_x_max
  cv_y_min
             -15.0;
11
  cv_y_max
              15.0;
12
             -15.0;
  cv_z_min
13
14
  cv_z_max
              15.0;
  s2_x_min
              -5.0;
15
  s2_x_max
              15.0;
16
17
  convertToMeters 1.0;
18
19
  vertices
20
^{21}
      $cv_x_min $cv_y_min $cv_z_min )
     ( $s2_x_min $cv_y_min $cv_z_min
23
       $s2_x_max $cv_y_min $cv_z_min
24
       $cv_x_max $cv_y_min
                              $cv_z_min
       $cv_x_min $cv_y_max
                             $cv_z_min
26
     ( $s2_x_min $cv_y_max
                             $cv_z_min
27
     ( $s2_x_max $cv_y_max
                             $cv_z_min
28
       $cv_x_max $cv_y_max
                             $cv_z_min
29
       $cv_x_min $cv_y_min
                             $cv_z_max
30
31
       $s2_x_min $cv_y_min
                             $cv_z_max
       $s2_x_max $cv_y_min $cv_z_max
32
     ( $cv_x_max $cv_y_min $cv_z_max
     ( $cv_x_min $cv_y_max $cv_z_max
34
     ( $s2_x_min $cv_y_max
                             $cv_z_max
35
       $s2_x_max $cv_y_max
                             $cv_z_max
      $cv_x_max $cv_y_max $cv_z_max
37
  );
38
  blocks
40
41
     hex (0)
                  5
                      4
                            9 13 12 ) ( 15 30 30 )
               1
                         8
```

```
simpleGrading ( 0.5\ 1.0\ 1.0 )
43
     hex ( 1 2 6 5 9 10 14 13 ) ( 30 30 30 )
44
       simpleGrading ( 1.0 1.0 1.0 )
45
     hex ( 2 3 7 6 10 11 15 14 ) ( 45 30 30 )
46
       simpleGrading ( 2.0 1.0 1.0 )
47
   );
48
49
   edges
50
   (
51
   );
52
   boundary
54
55
     inlet
56
57
       type patch;
58
       faces
59
60
          ( 0 8 12 4 )
61
62
       );
63
64
65
     outlet
66
       type patch;
67
       faces
68
69
          ( 3 7 15 11 )
70
71
       );
72
73
     walls
74
75
       type patch;
76
       faces
77
78
          // left
79
                   9
                        8)
80
          (
             0 1
          (
             1
                 2 10
                        9)
81
             2
                 3 11 10 )
          (
          // right
83
             4 12 13
                        5)
84
             5 13 14
          (
                        6)
85
             6 14 15
                        7)
86
             bottom
87
          (
             0
                 4
                    5
                        1)
88
          (
             1
                 5
                    6
                        2)
89
          (
             2
                 6
                    7
                        3 )
90
```

```
91
                9
                   10
93
               10
                  11
                       15
94
       }
96
    );
97
    mergePatchPairs
99
    (
100
    );
101
```

Mesh - Complex Grading

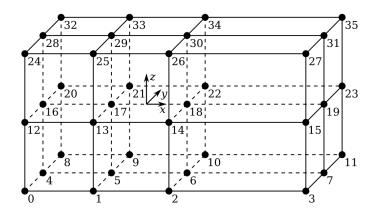


Figure 4.8: Complex graded control volume scheme

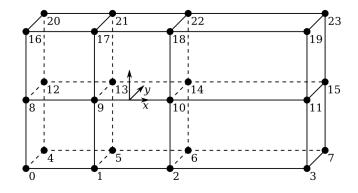


Figure 4.9: Symmetric control volume scheme

Scheme of complex control volume mesh grading is presented on figure 4.8.

For symmetric cases only half of the geometry can be considered to reduce computation time.

Dictionary file is listed below:

41

```
FoamFile
   {
2
                 2.0;
     version
3
                 ascii;
     format
     class
                 dictionary;
5
     object
                 blockMeshDict;
6
   }
7
8
  cv_x_min -20.0;
9
  cv_x_max
               60.0;
10
  cv_y_min -15.0;
11
   cv_y_max
               15.0;
12
   cv_z_min -15.0;
13
   cv_z_{max}
               15.0;
14
15
   s2_x_min
               -5.0;
16
   s2_x_max
               15.0;
17
18
   convertToMeters 1.0;
19
20
  vertices
^{21}
   (
22
     ( $cv_x_min
                           0.0 $cv_z_min )
23
     (
       $s2_x_min
                           0.0 $cv_z_min )
24
       $s2_x_max
                           0.0 \text{ } \text{cv}_z\text{min}
25
       $cv_x_max
                           0.0 $cv_z_min
     (
26
27
       $cv_x_min $cv_y_max $cv_z_min
     ( $s2_x_min $cv_y_max
                               $cv_z_min
28
       $s2_x_max $cv_y_max $cv_z_min
29
       $cv_x_max $cv_y_max
                               $cv_z_min
31
     (
       $cv_x_min
                          0.0
                                      0.0
     ( $s2_x_min
                          0.0
                                      0.0
                                           )
32
                           0.0
       $s2_x_max
                                      0.0)
     (
33
     (
       $cv_x_max
                           0.0
                                      0.0)
34
       $cv_x_min $cv_y_max
                                      0.0)
     (
35
       $s2_x_min $cv_y_max
                                      0.0
36
       $s2_x_max $cv_y_max
                                      0.0
37
     ( $cv_x_max $cv_y_max
                                      0.0)
38
     ( $cv_x_min
                          0.0 \text{ } \text{cv_z_max}
     ( $s2_x_min
                          0.0 $cv_z_max
40
       s2_x_max
                          0.0 $cv_z_max )
```

```
( $cv_x_max
                        0.0 $cv_z_max )
42
     ( $cv_x_min $cv_y_max $cv_z_max )
43
     ( $s2_x_min $cv_y_max $cv_z_max )
     ( $s2_x_max $cv_y_max $cv_z_max )
     ( $cv_x_max $cv_y_max $cv_z_max )
  );
47
48
  blocks
49
   (
50
     hex ( 0 1 5 4 8 9 13 12 ) ( 15 15 15 )
51
       {\tt simpleGrading~(~0.5~2.0~0.5~)}
     hex ( 8 9 13 12 16 17 21 20 ) ( 15 15 15 )
53
       simpleGrading ( 0.5\ 2.0\ 2.0 )
54
                         9 10 14 13 ) ( 30 15 15 )
     hex ( 1 2 6 5
       simpleGrading ( 1.0\ 2.0\ 0.5 )
56
     hex ( 9 10 14 13 17 18 22 21 ) ( 30 15 15 )
57
       simpleGrading (1.0 2.0 2.0)
58
     hex ( 2 3 7 6 10 11 15 14 ) ( 45 15 15 )
59
       simpleGrading ( 2.0 2.0 0.5 )
60
     hex ( 10 11 15 14 18 19 23 22 ) ( 45 15 15 )
       simpleGrading ( 2.0\ 2.0\ 2.0 )
62
  );
63
64
  edges
65
66
67
  );
68
  boundary
69
70
     inlet
71
72
       type patch;
73
       faces
74
75
            0 8 12
76
            8 16 20 12 )
         (
77
       );
78
79
80
     outlet
81
82
       type patch;
83
       faces
85
            3
               7 15 11 )
86
         ( 11 15 23 19 )
       );
88
     }
89
```

```
90
91
      sym
92
         type symmetryPlane;
93
         faces
94
95
           // left
96
           (
               0
                  1
                      98)
                  9 17 16 )
           (
               8
98
                  2 10
           (
               1
                         9)
99
           (
               9 10 18 17 )
100
               2
                 3 11 10 )
101
           ( 10 11 19 18 )
102
         );
103
      }
104
105
      walls
106
107
         type patch;
108
         faces
109
110
           // right
111
                         5)
           (
             4 12 13
112
           ( 12 20 21 13 )
113
              5 13 14
           (
                          6)
114
           ( 13 21 22 14 )
115
                     15
               6 14
                         7)
116
           ( 14 22 23 15 )
117
118
           // bottom
119
           (
               0 4 5
                          1 )
120
                  5
                          2)
           (
               1
                      6
121
               2
                  6
                      7
                          3)
122
           // top
124
           ( 16 17 21 20 )
125
           ( 17 18 22 21 )
126
           ( 18 19 23 22 )
127
         );
128
      }
129
   );
130
131
   mergePatchPairs
132
   (
133
   );
134
```

Mesh - Aircraft Geometry Model

OpenVSP can be used to create aircraft 3D model and export it to STL. OpenFOAM snappyHexMesh utility is used to combine control volume mesh with aircraft geometry model. Volume near aircraft geometry can be refined due to achieve better results. Meshing parameters are specified in system/snappyHexMeshDict file.

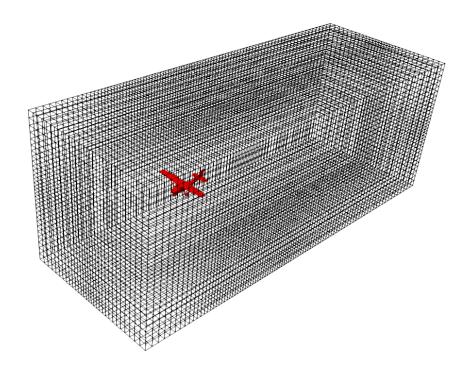


Figure 4.10: OpenFOAM complete mesh

Initial and Boundary Conditions

The inlet boundary conditions are given as follows. [16]

$$k = \frac{3}{2} (IV)^2 \tag{4.1}$$

$$k = \frac{3}{2} (IV)^2$$
 (4.1)
 $\omega = \frac{k^{0.5}}{C_{\mu}L}$

Where: [14, 15, 17, 18, 19]

$$I = 0.16Re^{-1/8} (4.3)$$

$$C_{\mu} = 0.09$$
 (4.4)

Control

Notice that, as this is a steady-state simulation, time should be treated rather as iteration parameter rather than as a physical time. Maximum number of iterations in set system/controlDict dictionary file, endTime is a maximum number of iterations when deltaT is 1.

Solution

Case solving is terminated when pressure, velocity, turbulent kinetic energy and specific turbulence dissipation rate initial residual of the field equations falls below threshold values defined in residualControl dictionary in system/fvSolution file.

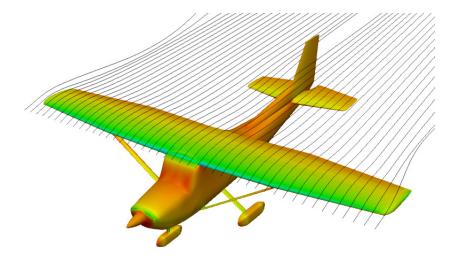


Figure 4.11: Streamlines and kinematic pressure distribution

If divergent or unstable behavior is observed decreasing under-relaxation factors defined in relaxationFactors dictionary in system/fvSolution file may improve solution convergence.

Physical quantity	Under-Relaxation Factor
Kinematic pressure	0.2 - 0.3
Velocity	0.5 - 0.7
Turbulent kinetic energy	0.5 - 0.7
Turbulence dissipation rate	0.5 - 0.7

Table 4.1: Commonly used under-relaxation factors [19, 20]

4.3 Results

4.3.1 XFOIL

XFOIL computations results, compared to the data available in [7] and [8], are shown in figures 4.12, 4.13 and 4.14.

4.3.2 VSPAERO

VSPAERO computations results, compared to the OpenFOAM computations results, are shown in figures 4.15, 4.16 and 4.17.

4.3.3 OpenFOAM

OpenFOAM computations results, compared to the data available in [21], are shown in figures 4.18 and 4.19.

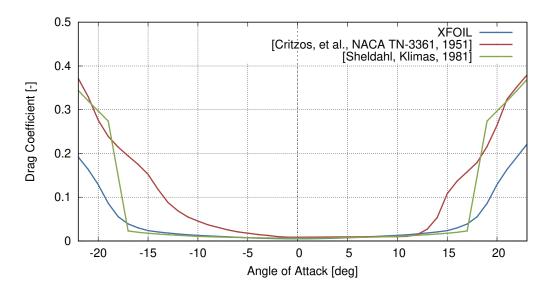


Figure 4.12: NACA 0012 drag coefficient

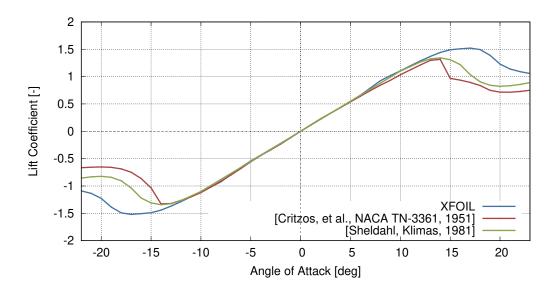


Figure 4.13: NACA 0012 lift coefficient

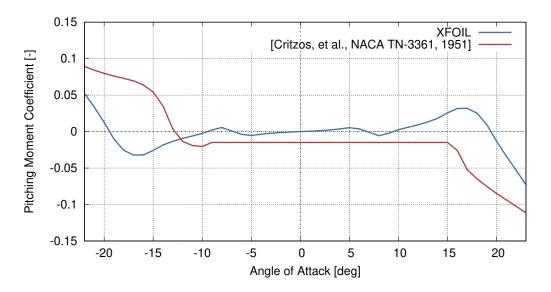


Figure 4.14: NACA 0012 pitching moment coefficient

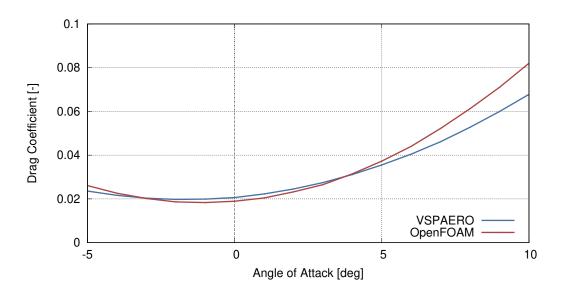


Figure 4.15: P-51 drag coefficient

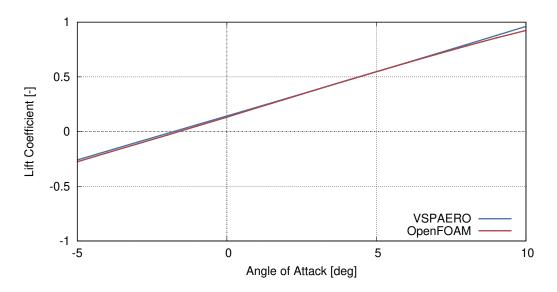


Figure 4.16: P-51 lift coefficient

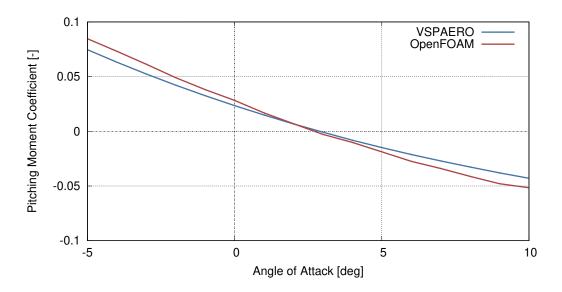


Figure 4.17: P-51 pitching moment coefficient

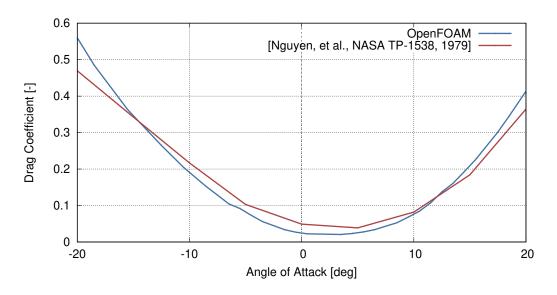


Figure 4.18: F-16 drag coefficient

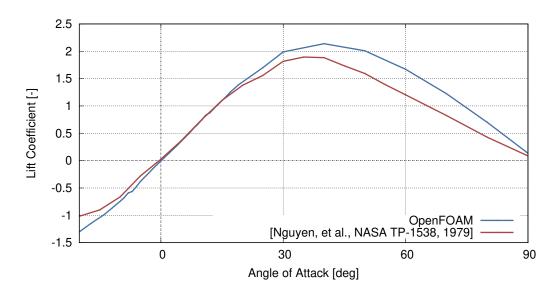


Figure 4.19: F-16 lift coefficient

Chapter 5

System Identification

System identification can be defined as the deduction of system characteristics from measured data. [22] Process of system identification includes performing identification experiment to obtain data, determining an appropriate form of the model and estimating the unknown parameters of the model with some statistically based method. [23]

5.1 Least Squares Method

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