

```
pip install customtkinter
```

```
import customtkinter
```

```
customtkinter.set_appearance_mode("dark") # Modes: "system", "dark", "light"
```

```
customtkinter.set_default_color_theme("dark-blue") # Themes: "blue", "green", "dark-blue"
```

```
app = customtkinter.CTk()
```

```
app.geometry("500x350")
```

```
app.title("Data visualizer")
```

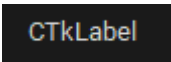
```
app.mainloop() # End of the script
```

```
-----  
frame = customtkinter.CTkFrame(master=root_tk, width=200, height=200)
```

```
frame.pack(padx=60, pady=20, fill="both", expand=True)  
-----
```

```
label = customtkinter.CTkLabel(app, text="CTkLabel", fg_color="transparent")
```

```
label.pack(padx=10, pady=12)
```

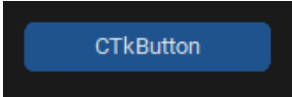
A dark rectangular widget with the text "CTkLabel" in a light blue font.

```
-----  
def button_event():
```

```
    print("button pressed")
```

```
button = customtkinter.CTkButton(app, text="CTkButton", command=button_event)
```

```
button.pack(padx=10, pady=12)  
-----
```

A blue rectangular button with rounded corners and the text "CTkButton" in white.

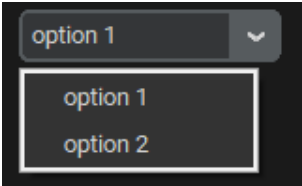
```
def combobox_callback(choice):
```

```
    print("combobox dropdown clicked:", choice)
```

```
combobox = customtkinter.CTkComboBox(app, values=["option 1", "option 2"], command=combobox_callback)
```

```
combobox.set("option 1")
```

```
combobox.pack(padx=10, pady=12)  
-----
```

A dark rectangular widget with a dropdown menu. The dropdown is open, showing two options: "option 1" and "option 2".

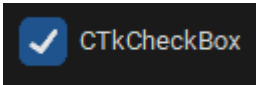
```
def checkbox_event():
```

```
    print("checkbox toggled, current value:", check_var.get())
```

```
check_var = customtkinter.IntVar(value=1)
```

```
checkbox = customtkinter.CTkCheckBox(app, text="CTkCheckBox", command=checkbox_event,  
                                  variable=check_var, onvalue=1, offvalue=2)
```

```
checkbox.pack(padx=10, pady=12)  
-----
```

A dark rectangular widget with a blue checkmark icon and the text "CTkCheckBox" in light blue.

```
entry = customtkinter.CTkEntry(app, placeholder_text="CTkEntry")
```

```
entry.pack(padx=10, pady=12)
```

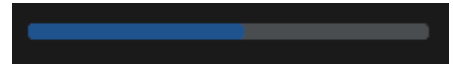


```
progressbar = customtkinter.CTkProgressBar(app, orientation="horizontal")
```

```
progressbar.start()
```

```
progressbar.stop()
```

```
progressbar.pack(padx=10, pady=12)
```



```
def radiobutton_event():
```

```
    print("radiobutton toggled, current value:", radio_var.get())
```

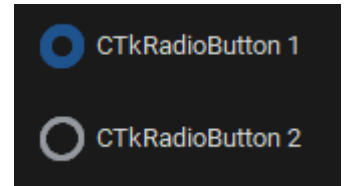
```
radio_var = customtkinter.IntVar(value=0)
```

```
radiobutton_1 = customtkinter.CTkRadioButton(app, text="CTkRadioButton 1",  
                                              command=radiobutton_event, variable= radio_var, value=1)
```

```
radiobutton_2 = customtkinter.CTkRadioButton(app, text="CTkRadioButton 2",  
                                              command=radiobutton_event, variable= radio_var, value=2)
```

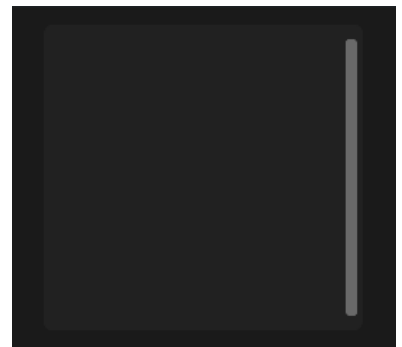
```
radiobutton_1.pack(padx=10, pady=12)
```

```
radiobutton_2.pack(padx=10, pady=12)
```



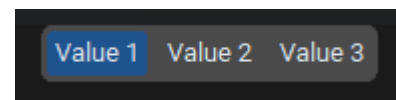
```
scrollable_frame = customtkinter.CTkScrollableFrame(app, width=200, height=200)
```

```
scrollable_frame.pack(padx=10, pady=12)
```



```
def segmented_button_callback(value):
```

```
    print("segmented button clicked:", value)
```



```
segemented_button_var = customtkinter.StringVar(value="Value 1")
```

```
segemented_button = customtkinter.CTkSegmentedButton(app, values=["Value 1", "Value 2", "Value 3"],  
                                                       command=segmented_button_callback,  
                                                       variable=segemented_button_var)
```

```
segemented_button.pack()
```

```
def slider_event(value):
```

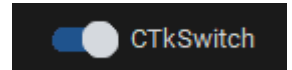
```
    print(value)
```

```
slider = customtkinter.CTkSlider(app, from_=0, to=100, command=slider_event)
```

```
slider.pack(padx=10, pady=12)
```



```
def switch_event():  
    print("switch toggled, current value:", switch_var.get())
```



```
switch_var = customtkinter.StringVar(value="on")  
  
switch = customtkinter.CTkSwitch(app, text="CTkSwitch", command=switch_event,  
                                variable=switch_var, onvalue="on", offvalue="off")  
  
switch.pack(padx=10, pady=12)
```

---

```
tabview = customtkinter.CTkTabview(master=app)  
  
tabview.pack(padx=20, pady=20)  
  
tabview.add("tab 1") # add tab at the end  
tabview.add("tab 2") # add tab at the end  
tabview.set("tab 2") # set currently visible tab  
  
button = customtkinter.CTkButton(master=tabview.tab("tab 1"))  
  
button.pack(padx=20, pady=20)
```

