

# GPIO HAL

```
HAL_GPIO_WritePin(XXX_GPIO_Port, XXX_Pin, GPIO_PIN_(RE)SET);

HAL_GPIO_ReadPin (XXX_GPIO_Port, XXX_Pin);

HAL_GPIO_TogglePin(XXX_GPIO_Port, XXX_Pin);

HAL_Delay(1000);

void HAL_GPIO_EXTI_Callback(uint16_t GPIO_Pin) // Enable interrupt EXTI in NVIC

{

    if (GPIO_Pin == B1_Pin)

    {}

}
```

## HAL/SysTick

```
#define DELAY_1s 1000

static uint32_t lastTick = 0;

if (HAL_GetTick() - lastTick >= DELAY_1s)

{

lastTick = HAL_GetTick();

}
```

## Timers

### In main while without interrupt

```
HAL_TIM_Base_Start(&htim2);

if (__HAL_TIM_GET_FLAG(&htim2, TIM_FLAG_UPDATE) != RESET)

{

__HAL_TIM_CLEAR_FLAG(&htim2, TIM_FLAG_UPDATE);

HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_5);

}
```

### As interrupt

```
HAL_TIM_Base_Start_IT(&htim2);

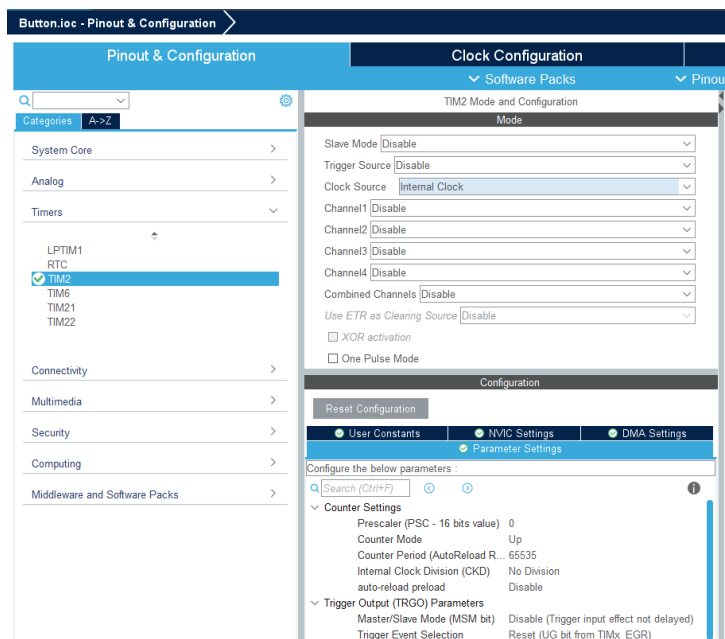
void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef
*htim)

{

if (htim->Instance == TIM2)

{}

}
```



# ADC convertors

Project-Properties-C/C++Build-Settings-Linker Misc-other flags: -u \_printf\_float

```
float adc_value = 0.0f;

float volt_value = 0.0f;

HAL_ADC_Start(&hadc);

if (HAL_ADC_PollForConversion(&hadc, 10) == HAL_OK)

{

uint32_t value = HAL_ADC_GetValue(&hadc);

}
```

# DAC convertors

```
HAL_DAC_Start(&hdac, DAC_CHANNEL_1);

HAL_DAC_SetValue(&hdac, DAC_CHANNEL_1, DAC_ALIGN_12B_R, 4095);
```

# UART communication with DMA

Project-Properties-C/C++Build-Settings-Linker Misc-other flags: -u \_printf\_float

DMA: USART2\_RX Circular mode

```
#include <string.h>

#include <stdio.h>

#define RX_BUFFER_LEN 64

#define CMD_BUFFER_LEN 256

static uint8_t uart_rx_buf[RX_BUFFER_LEN];

static volatile uint16_t uart_rx_read_ptr = 0;

#define uart_rx_write_ptr (RX_BUFFER_LEN - hdma_usart2_rx.Instance->CNDTR)

char msg[30];

static void uart_process_command(char *cmd) {

    char *token;

    token = strtok(cmd, " ");

    if (strcasecmp(token, "GetData") == 0) {

        sprintf(msg, "%.3f\r\n", 3.3);

        HAL_UART_Transmit(&huart2, (uint8_t*) msg, strlen(msg), HAL_MAX_DELAY);

    }

}

static void uart_byte_available(uint8_t c) {

    static uint16_t cnt;

    static char data[CMD_BUFFER_LEN];
```

```

    if (cnt < CMD_BUFFER_LEN && c >= 32 && c <= 126)

        data[cnt++] = c;

    if ((c == '\n' || c == '\r') && cnt > 0) {

        data[cnt] = '\0';

        uart_process_command(data);

        cnt = 0;

    }

}

HAL_UART_Receive_DMA(&huart2, uart_rx_buf, RX_BUFFER_LEN);

while (uart_rx_read_ptr != uart_rx_write_ptr) {

    uint8_t b = uart_rx_buf[uart_rx_read_ptr];

    if (++uart_rx_read_ptr >= RX_BUFFER_LEN)

        uart_rx_read_ptr = 0; // increase read pointer

    uart_byte_available(b); // process every received byte with the RX state machine

}

```

## Python serial communication

```

import serial

PORT = "COM4"

BAUDRATE = 115200

ser = serial.Serial(PORT, BAUDRATE, timeout=1)

message = "GetData\r\n"

ser.write(message.encode())

line = ser.readline().decode(errors="ignore").strip()

adc_val = float(line)

print(f"Přijatá hodnota ADC: {adc_val} V")

ser.close()

```

## SPI communication

```

uint8_t txData[] = "Hello"; uint8_t rxData[6];

HAL_SPI_Transmit(&hspi1, XXX, sizeof(XXX), HAL_MAX_DELAY)

HAL_SPI_Receive(&hspi1, XXX, sizeof(XXX), HAL_MAX_DELAY)

HAL_SPI_TransmitReceive (&hspi1, XXX, XXX, sizeof(XXX), HAL_MAX_DELAY)

if (strcmp((char*)rxData, "Hello") == 0) { }

```

```
uint8_t txData = 0x0B; uint8_t rxData;

HAL_SPI_Transmit(&hspi1, &XXX, 1, HAL_MAX_DELAY)

HAL_SPI_Receive(&hspi1, &XXX, 1, HAL_MAX_DELAY)

HAL_SPI_TransmitReceive (&hspi1, &XXX, &XXX, 1, HAL_MAX_DELAY)

if (rxData[0] == 0x00) { }

void HAL_SPI_(Tx)(RX)(TxRx)CpltCallback(SPI_HandleTypeDef * hspi){ }
```

## I2C communication with EEPROM

```
HAL_I2C_Master_Transmit (&hi2c1, Address, Data, Size, HAL_MAX_DELAY);

HAL_I2C_Master_Recieve (&hi2c1, Address, Data, Size, HAL_MAX_DELAY);

HAL_I2C_Slave_Transmit (&hi2c1, Data, Size, HAL_MAX_DELAY);

HAL_I2C_Slave_Recieve (&hi2c1, Data, Size, HAL_MAX_DELAY);

#define EEPROM_ADDR 0xA0

HAL_I2C_Mem_Write (&hi2c1, EEPROM_ADDR, MemAddress, I2C_MEMADD_SIZE_16BIT, Data, Size, HAL_MAX_DELAY);

HAL_I2C_Mem_Read (&hi2c1, EEPROM_ADDR, MemAddress, I2C_MEMADD_SIZE_16BIT, Data, Size, HAL_MAX_DELAY);

while (HAL_I2C_IsDeviceReady(&hi2c1, EEPROM_ADDR, 300, 1000) == HAL_TIMEOUT) { }
```

## PWM

```
HAL_TIM_PWM_Start(&htim2, TIM_CHANNEL_1);

__HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, 250);
```

## 8-seg LED display

```
#include <stdio.h>

#include <math.h>

static const uint32_t reg_values[10] = {};

void sct_led(uint8_t address, uint8_t data) {

    uint8_t tx[2] = {address, data};

    HAL_GPIO_WritePin(CS_PORT, CS_PIN, GPIO_PIN_RESET);

    HAL_SPI_Transmit(&hspi1, tx, 2, HAL_MAX_DELAY);

    HAL_GPIO_WritePin(CS_PORT, CS_PIN, GPIO_PIN_SET);

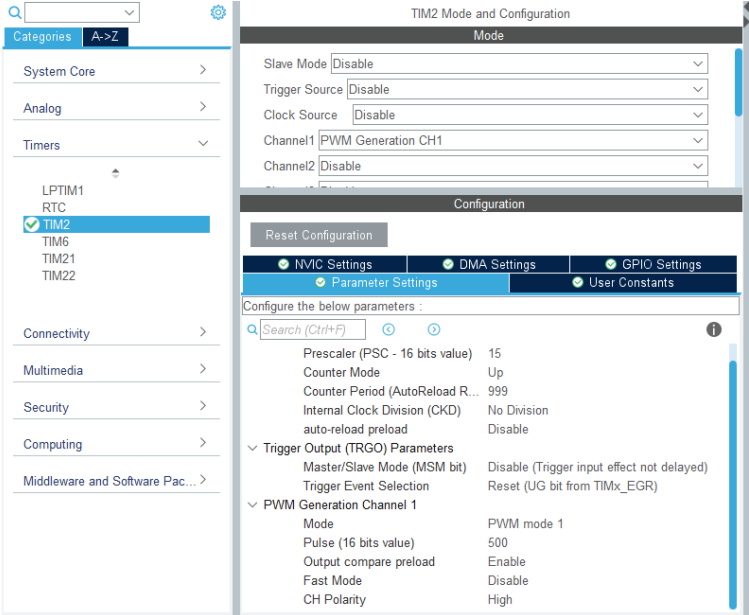
}

void sct_value(uint32_t value) {

    uint8_t reg = 0;

    for (uint8_t i = 0; i < 8; i++) {

        reg = reg_values[(value / (int)pow(10, i)) % 10];
```



```
sct_led(i+1, reg);
```

```
}
```

```
}
```

## Rotary encoder

TIM: Combined Channels – Encoder mode (Polarity: CH1 – Falling Edge, CH2 – Rising Edge, Counter Period)

```
HAL_TIM_Encoder_Start(&htim2, htim2.Channel);
```

```
__HAL_TIM_GET_COUNTER(&htim2);
```

## Matrix keyboard

Row1-4: GPIO Output Open Drain

Col1-4: GPIO Input Pull-up

```
static volatile int key = -1;
```

```
static const uint32_t code[5] = {7,9,3,2,12};
```

```
uint32_t position = 0;
```

```
if (key != -1){
```

```
    if (key == code[position] && position == 0){
```

```
        position = 1;
```

```
    }
```

```
}
```

```
void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef *htim){
```

```
    static int row = 0;
```

```
    static const int keyboard[4][4] = {
```

```
        { 1, 2, 3, 21 },
```

```
        { 4, 5, 6, 22 },
```

```
        { 7, 8, 9, 23 },
```

```
        { 11, 0, 12, 24 },
```

```
    };
```

```
    if (key == -1){
```

```
        if (HAL_GPIO_ReadPin(Col1_GPIO_Port, Col1_Pin) == GPIO_PIN_RESET)
```

```
            key = keyboard[row][0];
```

```
        if (HAL_GPIO_ReadPin(Col2_GPIO_Port, Col2_Pin) == GPIO_PIN_RESET)
```

```
            key = keyboard[row][1];
```

```
        if (HAL_GPIO_ReadPin(Col3_GPIO_Port, Col3_Pin) == GPIO_PIN_RESET)
```

```
            key = keyboard[row][2];
```

```
        if (HAL_GPIO_ReadPin(Col4_GPIO_Port, Col4_Pin) == GPIO_PIN_RESET)
```

```
key = keyboard[row][3];
```

```
}
```

```
HAL_GPIO_WritePin(Row1_GPIO_Port, Row1_Pin, GPIO_PIN_SET);
```

```
HAL_GPIO_WritePin(Row2_GPIO_Port, Row2_Pin, GPIO_PIN_SET);
```

```
HAL_GPIO_WritePin(Row3_GPIO_Port, Row3_Pin, GPIO_PIN_SET);
```

```
HAL_GPIO_WritePin(Row4_GPIO_Port, Row4_Pin, GPIO_PIN_SET);
```

```
switch (row) {
```

```
case 0:
```

```
    row = 1;
```

```
    HAL_GPIO_WritePin(Row2_GPIO_Port, Row2_Pin, GPIO_PIN_RESET);
```

```
    break;
```

```
case 1:
```

```
    row = 2;
```

```
    HAL_GPIO_WritePin(Row3_GPIO_Port, Row3_Pin, GPIO_PIN_RESET);
```

```
    break;
```

```
case 2:
```

```
    row = 3;
```

```
    HAL_GPIO_WritePin(Row4_GPIO_Port, Row4_Pin, GPIO_PIN_RESET);
```

```
    break;
```

```
case 3:
```

```
    row = 0;
```

```
    HAL_GPIO_WritePin(Row1_GPIO_Port, Row1_Pin, GPIO_PIN_RESET);
```

```
    break;
```

```
}
```

```
}
```