

Network module

Box

+ create(String data): Box *
+ create(RakNet::Packet * p): Box *
+ createEmpty(): Box *

+ setType(unsigned char type): void
+ getType(): unsigned char
+ setReliability(PacketReliability r): void
+ getReliability(): PacketReliability
+ setPriority(PacketPriority p): void
+ getPriority(): PacketPriority
+ setAddress(SystemAddress addr): void
+ getAddress(): SystemAddress
+ getId(): int
+ getData(): String
+ send(): void
+ deallocate(): void

Connector

getInstance(): Connector *

startAsClient(): bool
startAsServer(): bool
stop(): void

connect(SystemAddress addr): void
disconnect(SystemAddress addr): void

send(Box * b): void
receive(): Box *
ping(): void
getServer(): SystemAddress

RakNet library