TCP/IP & THREADS

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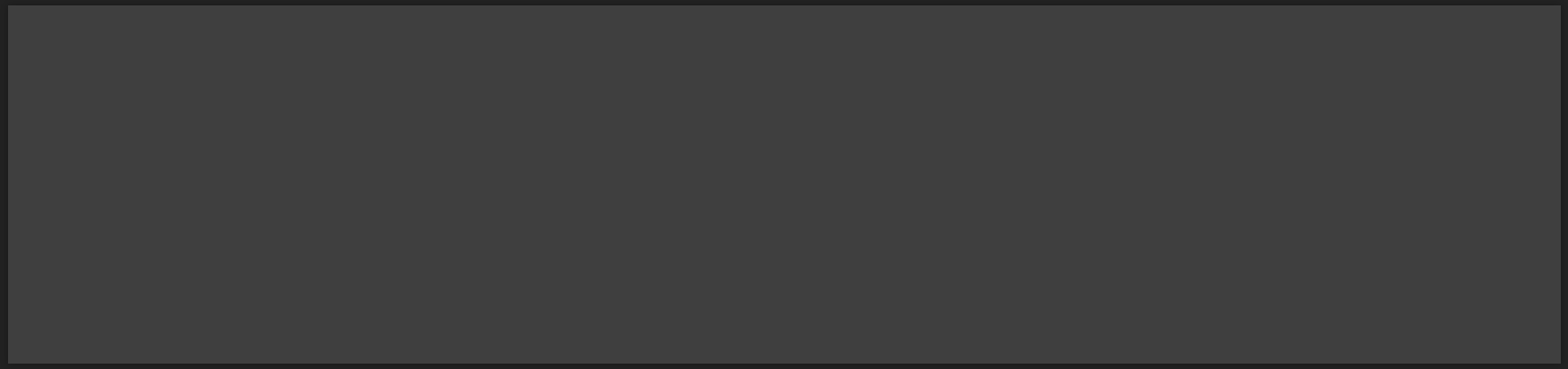
- **close()** - end the communication

Server workflow



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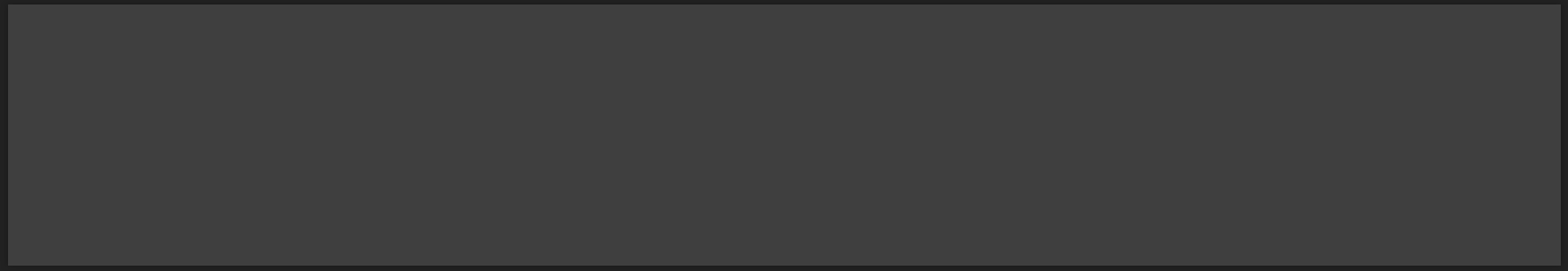

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Stream based

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# but also b"ms", b"msg1", ...
# => you have to delimit messages by yourself
```

How to recognize disconnect

```
data = sock.recv(512)
if data == 0:
  # error during transmission, disconnect
```

Operations are blocking by default

```
sock.accept()          # blocks until a client connects
sock.sendall(b"...")   # blocks until all data is sent
sock.recv(512)         # blocks until (some) data is received
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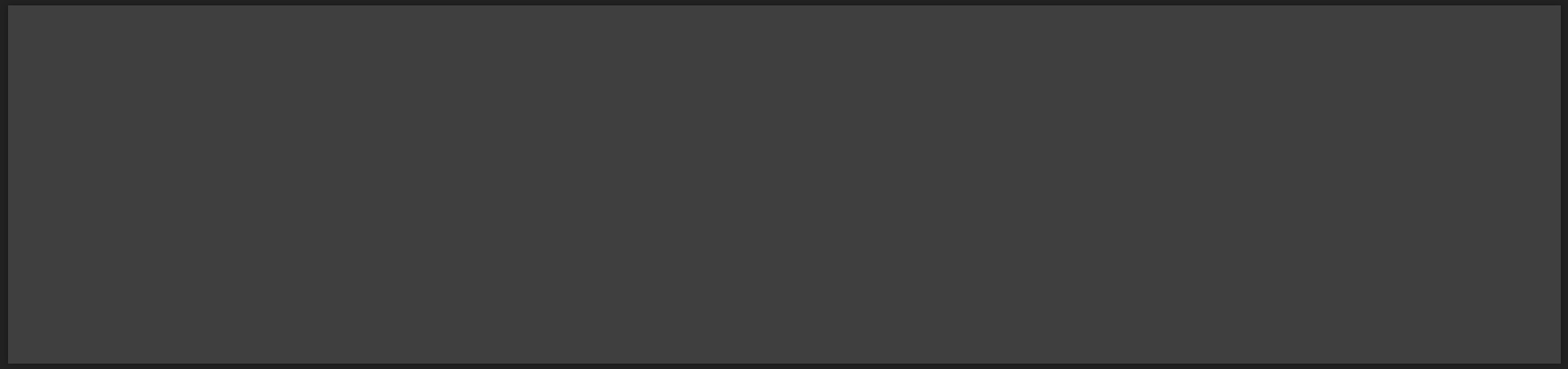

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- You have to use processes to get parallelism

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for t in threads:
  t.join() # block until thread ends
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