# Sprint Review 28.05

**100% work done:**

* Simon says minigame
* Find hidden objects minigame
* Sailors puzzle minigame
* Menu
* Third person view
* Use case diagram and description
* Domain model

**Changes and requests:**

After discussion at the beginning of the sprint we have decided to use imported third person character in the final solution, because we thought it will look better. Some time will be saved if we don’t have to redo the game with new first person view.

## Product Backlog after this sprint:

