Summary of MATLAB Onramp

Basic syntax

| Example | Description |
|----------------|---|
| x = pi | Create variables with the equal sign (=). The left-side (x) is the variable name containing the value on the right-side (pi). |
| $y = \sin(-5)$ | You can provide inputs to a function using parentheses. |

Desktop management

| Function | Example | Description |
|---------------|---------------|--|
| <u>save</u> | save data.mat | Save your current workspace to a MAT-file. |
| <u>load</u> | load data.mat | Load the variables in a MAT-file to the Workspace. |
| <u>clear</u> | clear | Clear all variables from the Workspace. |
| <u>clc</u> | clc | Clear all text from the Command Window. |
| <u>format</u> | format long | Change how numeric output is displayed. |

Array types

| Example | Description |
|---------------|---------------|
| 4 | scalar |
| [3 5] | row vector |
| [1;3] | column vector |
| [3 4 5;6 7 8] | matrix |

Evenly-spaced vectors

| Example | Description |
|--------------------------|--|
| 1:4 | Create a vector from 1 to 4, spaced by 1, using the <u>colon (:)</u> operator. |
| 1:0.5:4 | Create a vector from 1 to 4, spaced by 0.5. |
| <u>linspace</u> (1,10,5) | Create a vector with 5 elements. The values are evenly spaced from 1 to 10. |

Creating matrices

| Example | Description |
|--------------------|--|
| <u>rand</u> (2) | Create a square matrix with 2 rows and 2 columns. |
| <u>zeros</u> (2,3) | Create a rectangular matrix with 2 rows and 3 columns. |

Indexing

| Example | Description | |
|-------------------|--|--|
| A(<u>end</u> ,2) | Access the element in the second column of the last row. | |
| A(2,:) | Access the entire second row | |
| A(1:3,:) | Access all columns of the first three rows. | |
| A(2) = 11 | Change the value of the second element an array to 11. | |

Array operations

| Example | Description |
|--|--|
| [1 1; 1 1]*[2 2;2 2] ans = 4 4 4 4 | Perform matrix multiplication. |
| [1 1; 1 1].*[2 2;2 2] ans = 2 2 2 2 | Perform <u>element-wise multiplication</u> . |

Multiple outputs

| Example | Description |
|-------------------------------------|--|
| $[xrow,xcol] = \underline{size}(x)$ | Save the number of rows and columns in x to two different variables. |
| $[xMax,idx] = \underline{max}(x)$ | Calculate the maximum value of x and its corresponding index value. |

Documentation

| Example | Description | |
|------------------|---|--|
| <u>doc</u> randi | Open the documentation page for the randi function. | |

Plotting

| Example | Description |
|--|--|
| <pre>plot(x,y,"ro-","LineWidth",5)</pre> | Plot a red (r) dashed () line with a circle (0) marker, with a heavy line width. |
| hold on | Add the next line to existing plot. |
| hold off | Create a new axes for the next plotted line. |
| <pre>title("My Title")</pre> | Add a label to a plot. |

Using tables

| Example | Description |
|---|---|
| <u>data.HeightYards</u> | Extract the variable HeightYards from the table data. |
| data.HeightMeters = data.HeightYards*0.9144 | Derive a table variable from existing data. |

Logicals

| Example | Description |
|----------------|--|
| [5 10 15] > 12 | Compare a vector to the value 12. |
| v1(v1 > 6) | Extract all elements in v1 that are greater than 6. |
| x(x==999) = 1 | Replace all values in \boldsymbol{x} that are equal to 999 with the value 1. |

Programming

| Example | Description |
|--|--|
| <u>if</u> x > 0.5 y = 3 else y = 4 end | If x is greater than 0.5 , set the value of y to 3. Otherwise, set the value of y to 4. |
| | The loop counter (c) progresses through the values 1:3 (1, 2, and 3). The loop body displays each value of c. |