Generator

+gnrt: Output* = nullptr

+Generator()
+Generator(_out:Output*)
+initialize(_out:Output*): bool
+generate(ids:Ids&): bool
+isInitialized(): bool
+removeOutput(): void

Output

+Output()
+<<virtual>> ~Output()
+<<pure virtual>> generate(ids:Ids&): void

OutputCPP

+template_file_begin: std::ifstream
+template_file_end: std::ifstream
+output_source: std::ofstream
+template_file_b_path: std::string
+template_file_e_path: std::string
+output_source_path: std::string
+writeZero: bool = true

+<<virtual>> generate(ids:Ids&): void
+generateScRules(): void
+generateRules()
+writeValue(range:minmax_t&,pos:unsigned): void
+writeValue(arg:_argument_t&,pos:unsigned): void