```
_argument_t
                  +value format: val format t
                  +valeu format: val type t
                  +key: std:string
                  +value: std::variant<long, std::string>
                  +next: std::vector< argument t>
                 + argument t()
                  + argument t(fmt:val format t,type:val type t,
                               vec:std::vector< argument t>)
                  + argument t( fmt:val_format_t,_type:val_type_t,
                                key:std::string, value:std::variant<long,</pre>
                                std::string>)
                 +print(): void
                                         Syscall t
                              +name: std::string
                              +return code: int
                              +other: std::string
                              +arg num: unsigned
                              +next: std::vector< argument t>
                              +clustered: bool = false
                              +print(): void
                              +printClustered(): void
                                            Ids
+data: std::map<std::string, Syscall_t>
+insert(name:const std::string &,
        sc:Syscall t&): bool
+insertArg(arg: argument t&,container:std::vector< argument t>&): std::vector<argument t>&
```

+printSyscall(): void

+print(): void