# influAl

since 2023

# influAl

Tool based on artificial intelligence to create and manage virtual personalities on the Internet for marketing campaigns.

It is aimed at brands wishing to promote their products through the use of influencer marketing.



### **OUR VISION**

To redefine the future of digital influence by creating the most authentic and engaging virtual personalities, shaping the way brands connect with consumers worldwide.

### THE PROBLEM AND THE SOLUTION

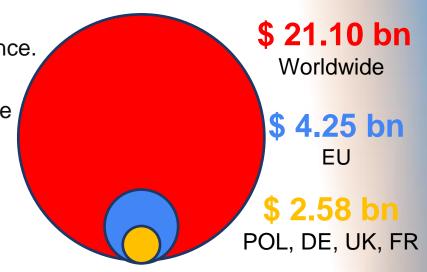
Redefine the future of digital influence by creating the most authentic and engaging virtual personalities, shaping the way brands connect with consumers worldwide.

Cost of Human Influencers	Virtual Influencers
Human Influencer Unpredictability	Guided Virtual Influencers
Huge diversity of brands	Personalized Virtual Influencers

### MARKET - TECHNOLOGY AND GAMING INDUSTRY

Rapid, creative industry with a big, active audience.

Quick adoption of fresh marketing strategies, like Al and virtual engagement.





High competition for audience attention, valuing unique marketing methods.

Robust, community and fan-based marketing settings.

## **CUSTOMER VALUE PROPOSITION**



#### **VALUES**

Al-powered platform for efficiency in marketing campaigns.



Deep connections with audiences via engaging virtual narratives.



Consistent quality and customer satisfaction driving brand growth.



Affordable \$1000/month for scalable influencer marketing solutions.

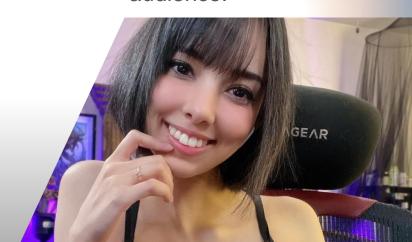


#### **PARTNERS**

Tech companies seeking cost-effective marketing solutions.



Gaming brands looking to engage a digital-native audience.



### PRODUCT AND COMPETITION



#### **OUR COMPETITIVE EDGE**

Innovative Licensing Model

Superior Al Technology

Unmatched Customizability and Creativity

## **CUSTOMER DISCOVERY**

**Customers: B2B** 

Segment 1: Large Corporations

needs: Sophisticated, scalable influencer marketing solutions, data driven decision-making

needs: easy-to-use,
affordable, and efficient
influencer marketing tools

Segment 2: SMEs

needs: Versatile, multi-client management tools, detailed reporting and analytics

Segment 3: Marketing Agencies

#### **PRODUCT**

Tailor-made virtual influencers for tech products demonstrations and gaming narratives

#### **PRICE**

Subscription-based access with scalable features based on company size and campaign scope

#### **PLACE**

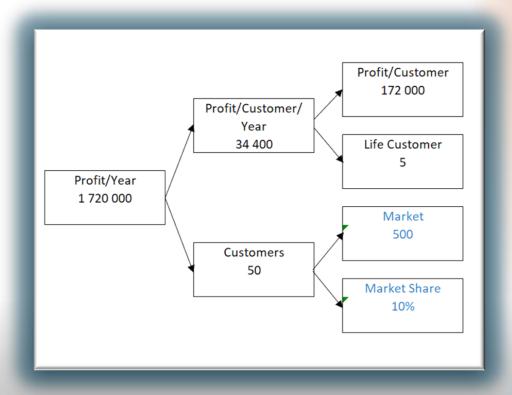
Partnerships with streaming platforms for seamless campaign launches

#### **PROMOTION**

Targeted digital campaigns on platforms popular with technology and gamers, like Twitch and YouTube

# **FINANCIALS**





### **INVESTMENT NEEDS**

Funding Requirement:

\$4 mln

Use of Funds ->

Product Development (42%)

Marketing and Sales (37%):

Maintenance (21%)

### THE TEAM AND OUR DREAM



Jakub Gałązka CEO

MBA from Harvard Business School.



Mateusz Guściora CFO

Masters in Finance from Wharton



Dawid Galik CMO

Masters in Marketing from Stanford.



Dominika Rzepka CTO

PhD in Computer Science AI from MIT

Led a successful campaign for a Fortune 500 company

CPA with experience as a financial consultant for tech startups

Executed a digital campaign that resulted in a 50% sales uplift for a consumer tech brand.

Published multiple papers on AI ethics and personalization algorithms

### OUR DREAM

What do you want to achieve?

When will you achieve it?

What will you need?

When is your dream realised?

What will happen because of it?

To become the premier Al-generated influencer platform, revolutionizing brand-audience interactions and redefining digital marketing.

Achieve this within the next five years, steadily growing our technology, market presence, and client base.

We'll need Ongoing investment in AI, a skilled team, and partnerships with innovative brands.

When we're the preferred choice for creative, impactful influencer marketing worldwide.

A shift in the marketing landscape towards more authentic, controlled, and creative digital storytelling, with brands achieving unprecedented engagement and ROI through