

Margarita Klee Buchmann

UX / UI Designer



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Portfolio: www.margaritaklee.ch

Skills

Design & Research

Persona
Storyboarding
Usability testing
Analysis
Wireframing
Prototyping

Software

Adobe Creative Suite
(InDesign, Illustrator, Photoshop, XD)
Figma
Sketch
Invision
CAD (VectorWorks, ArchiCad, Allplan)

Coding

HTML & CSS (basic knowledge)

Language

German
oral/written business fluent
English
oral/written business fluent
Spanish
native tongue
Italian
oral/written basic knowledge

Work experience

Independent work as UX / UI Designer

2020

UX / UI Design for the **Website** wasp-pc.com and the **App** Cerebellum (both under development)
Applied research methods including observations, personas, journey map, storyboarding i.a.
Interface design using sitemaps, wireframes and high fidelity prototypes

Zach & Zünd Architekten in Zurich

2015 - 2020

Architect, Assistant Project Manager

Designed, planned and executed various projects including a prestigious design competition.
Led a planning team for a large renovation project for the city of Zurich.
Worked closely with clients, from the early stages of design up to completion of the execution.
Met tight deadlines and budget constraints while maintaining highest design quality standards.
Coordinated and collaborated with external specialists through the planning process.
Assumed management responsibilities, including supervision of the construction site.

Independent work in London

2014 - 2015

Architect

Designed various architectural competition projects.
Created an architectural concept for a pavilion, focusing on the visitor's experience and movement within the interior and exterior spaces.
Assumed consulting duties for the design of a single family home project.

Schneider & Schneider Architekten in Aarau

2013 - 2014

Architect

Developed architectural and urban design concepts for two distinguished competition projects.
Won first place for both competition projects, obtaining the mandate for further planning and execution.
Collaborated with external specialists.
Planned interior design concepts for a prestigious bank agency.

ETH Zurich - Prof. Josep Lluís Mateo

2010 - 2013

Urban researcher, Research Assistant

Conducted a thorough research of the development of urban density in Latin America.
Visualized the densification in specific areas of Buenos Aires.

Fischer Architekten in Zurich

2005 - 2006

Internship

Developed architectural and urban design concepts for various projects.
Participated in architectural design competitions and prepared presentations.

Education

California Institute of the Arts

2020

UI / UX Design Specialization - Coursera
Graphic Design Specialization - Coursera

ETH Zurich

2006 - 2010

Master of Science (MSc.) in Architecture
Bachelor of Science (BSc.) in Architecture

Bauhaus University Weimar

2003 - 2005

Intermediate Diploma (Vordiplom) in Architecture