

Objectives

- Working with `static` members
 - Static attributes
 - Static methods
- Working with constants (`static final`)
- Using blank `final` attributes (`final`)

Create a Project/Module with 2 packages:

- `lab6_1`
- `lab6_2`

Each exercise has its own package and Main class (main method).

Exercise 1.

Structure:

- `lab6_1`
 - `Main`
 - `BankAccount`
 - `Customer`
 - `Bank`

a. `BankAccount` class

In this exercise you have to modify the `BankAccount` class in order to generate the `accountNumber`. This number should be unique!

- Copy the `BankAccount` class from the previous week and modify according to the diagram shown in Fig. 1:
- Modify the attribute `accountNumber` (Add the `final` modifier!)

```
private final String accountNumber;
```

- Add a String **constant** to the class to represent the prefix of each account:

```
public static final String PREFIX = "OTP";
```

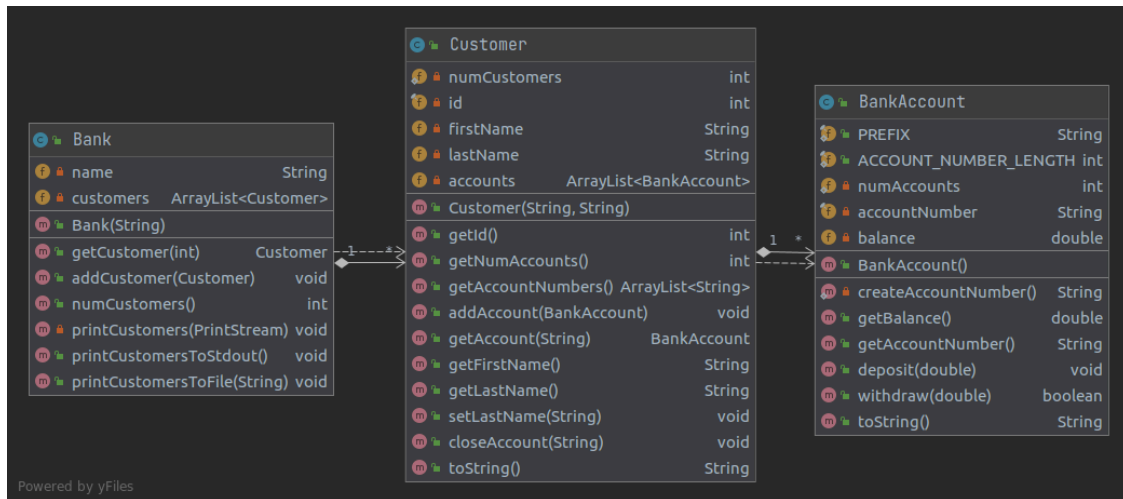


Fig. 1. Class diagram Exercise 1

- You will need an extra **static field** to count the number of created accounts.

```
private static int numAccounts = 0;
```

- You will need another **constant** to represent the length (number of characters) of an account number.

```
public static final int ACCOUNT_NUMBER_LENGTH = 10;
```

- Create a **private method** (*helper method*) that generates the correct `accountNumber` for the current object. For example: the 1st `accountNumber` should be: "OTP0000001", the 2nd "OTP0000002", and the 100th "OTP0000100"

```
private static String createAccountNumber()
```

- Modify the constructor of the class:

```
public BankAccount() {  
    ++numAccounts;  
    this.accountNumber = createAccountNumber();  
}
```

- Test the `BankAccount` class (main method):
 - Create an `ArrayList` of `BankAccounts`.
 - Add 150 accounts to the `ArrayList` and print it to the standard output.

b. Customer class

You should modify the `Customer` class (from `lab4_2`) to include a unique `id` for each customer.

- Copy the `Customer.java` file from `lab4_2` to `lab6_1` package.
- Add a blank `final id` attribute and initialize it properly in the constructor. The `id` should have values starting from 1.
- Generate a getter method for the `id` attribute.
- Create a `getAccountNumbers` which returns a list containing the account numbers of the current customer.
- Modify the `toString` method in order to include the value of the `id` attribute.
- Test the `Customer` class (main method): create an `ArrayList` of customers, add 3 customers each having at least one account, then print it to the standard output.

c. Bank class

- Create a `Bank` class. Each bank has a name and a list of customers. Implement the class according to the diagram shown in Fig. 1.
- Create a `getCustomer` method that returns the customer having the `id` equal to `customerId`

```
public Customer getCustomer( int customerId )
```

- Create a general `printCustomers` method which prints the customers to a stream. This method is **private**.

```
private void printCustomers( PrintStream ps ) {
    ps.println("ID, Firstname, Last name, Number of bank accounts");
    for( Customer customer: customers ) {
        ps.println( customer.getId()+" , " + customer.getFirstName() + " , "+
            customer.getLastName()+" , "+customer.getNumAccounts());
    }
    ps.close();
}
```

- You will be able to call these two methods from outside of the class!

```
public void printCustomersToStdout() {
    printCustomers( System.out );
}

public void printCustomersToFile( String filename ) {
    try {
        printCustomers( new PrintStream(filename) );
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

- Test the Bank class (main method):
 - Create a bank with the name OTP
 - Add two customers to the bank
 - Add two accounts to each customer
 - Print the customer having id equal to 1 to the standard output
 - Deposit some amount of money in each of the accounts. Get the customer from the bank object, then get the account from the customer object.
 - Print the customer having id equal to 2 to the standard output
 - Print the customers of the bank to a file (e.g. `bank_customers.csv`)

Exercise 2.

Create a `Matrix` class and implement it according to the diagram shown in Fig.2.

Make sure the copy constructors make deep copies of their parameters!

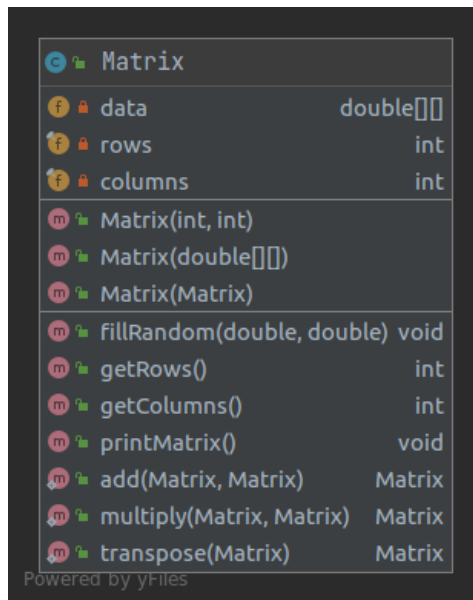


Fig. 2. Matrix class

- Test your class (Main class, main method)! You may use the following code snippets.

```
double[][] d = { { 1, 2, 3 }, { 4, 5, 6 }, { 9, 1, 3 } };
Matrix m0 = new Matrix(d);

System.out.println("m0 rows: " + m0.getRows() + ", cols: " + m0.getColumns());
System.out.println("m0: ");
m0.printMatrix();
System.out.println();

Matrix m00 = new Matrix( m0 );
System.out.println("m00 is a deep copy of m0: ");
m00.printMatrix();
System.out.println("*****");
```

OOP

Lab 6.



```
Matrix m1 = new Matrix(2, 3);
m1.fillRandom(1,2);
System.out.println("m1: ");
m1.printMatrix();
System.out.println();

Matrix m2 = new Matrix(2, 3);
m2.fillRandom(1,2);
System.out.println("m2: ");
m2.printMatrix();
System.out.println("Sum: m1 + m2");
Matrix.add(m1, m2).printMatrix();

Matrix m3 = new Matrix(3, 4);
m3.fillRandom(0, 1);
System.out.println("m3: ");
m3.printMatrix();

System.out.println("Product: m1 * m3");
Matrix.multiply(m1, m3).printMatrix();

System.out.println("Transpose(m3)");
Matrix.transpose( m3 ).printMatrix();
```