



Entrepreneurial hiring

The role : Designer	They need to achieve a good design ready to be used on the actual project.	Task overlaps with current staff : most of the times designers and programmers have many problems, it is important to find a designer who can get along with them.	Reporting relationship : CTO
Core values for all staff : honesty, support and hard work	Key role skills: deep knowledge in UX/UI, photoshop and good taste in designing	Key role behaviours : The designer should be very prompt with their due days for the designs because if the design is late, then everything gets delayed	Advancement options : no
Desirable resume elements : experience designing for a web or mobile project.	Hiring risks for this role : hiring someone who does not have a good taste and convenience .	Fp, pt or contract : I think part time will be enough and she/he doesn't need to work at the office.	Salary range : between \$1,000 and \$1,500 a month

The first person I would like to hire will be a designer, I truly believe that one of the most important things in a mobile or web app is how it looks, if the user enjoy the time spent in the app then he or she will return soon, if the user experience and the design are not very good, then we have less chances that the user will come back.

As I said in my hiring sheet it is very important for me that the person I hire have the same values as the rest of the team but the most important to me are first that he or she always speak honestly, the second one is support, work as a community, help each other and teach each other what we know and last but not least hard work.

A startup is based on hard work, the only way to succeed building your own idea and converting it into a company is by working more than you should in any other place, being passionate about it.



