

# Capstone - Project 2

## Project Showcase

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# Project Overview

## Business Problem

- Customer: FutureProduct Advisors (FPA), a consumer products consultancy
- Requirement: FPA clients want music that appeals to a broad audience but is inexpensive to license
- Impact: FPA consultants spend 4+ hours per week researching new music

## Goals

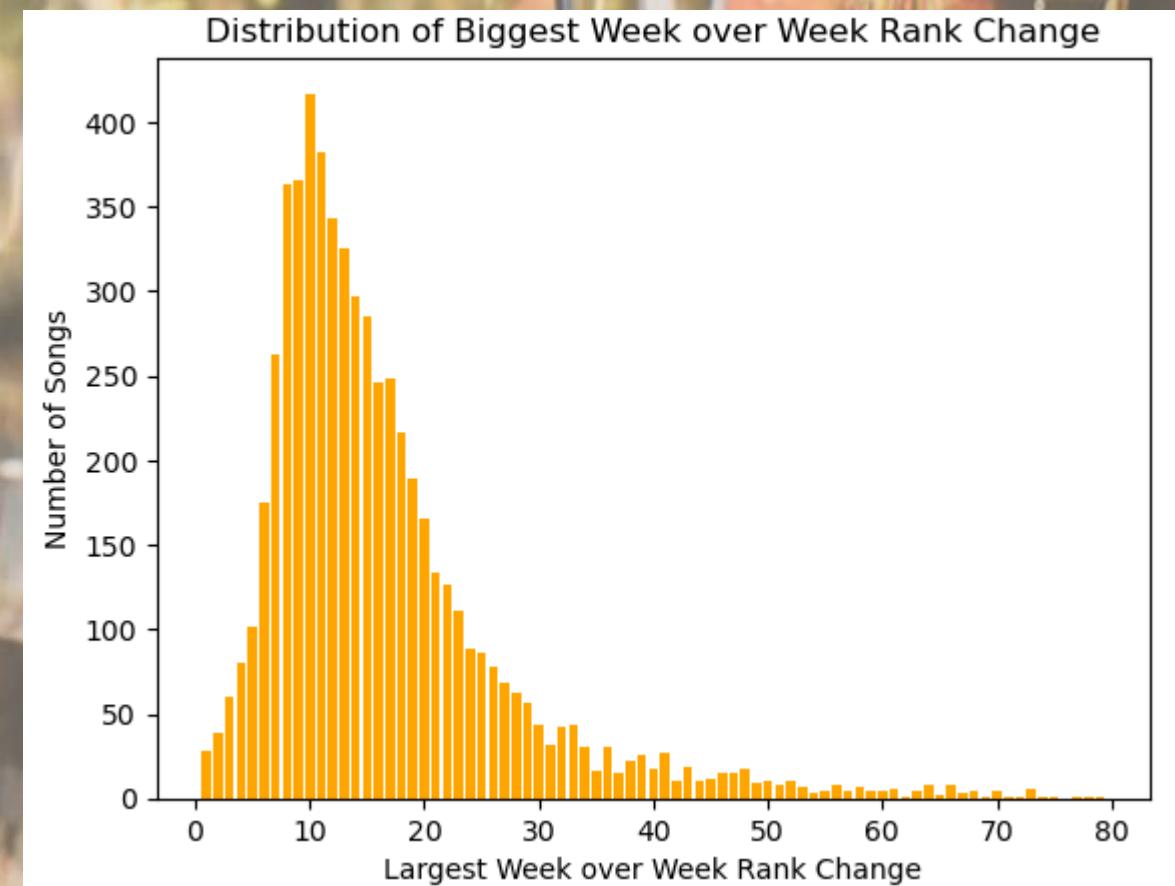
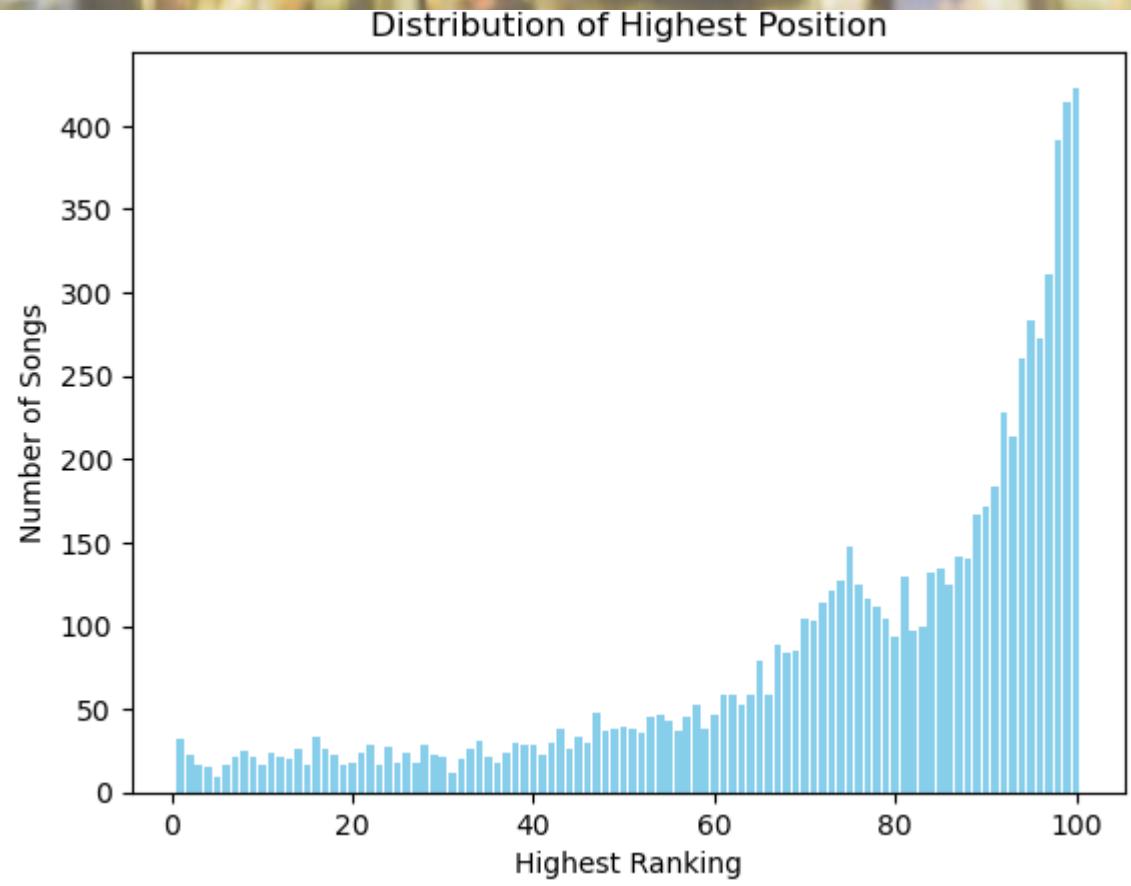
- Build data tools that can evaluate the Billboard Hot 100 list and predict:
  - The highest position each song on the list will achieve
  - The largest number of places each song will climb in one week

# The Data

## Billboard Hot weekly charts (Kaggle)

- Historical repository of the Billboard Hot 100 list
- Collection of 20+ characteristics and genres of individual songs
- Both datasets are supplemented by data from Spotify

# The Data (continued)



# Modeling Approach

## Methodologies to Explore

- XGBoost: decision tree-based model
- k-Nearest Neighbors (k-NN): classification based on “neighbor” categories
- Deep Learning: artificial neural network that learns patterns in data

## Data Features

- Including different combinations of data for each model
- Example: modeling with and without genre information

# Modeling Approach (continued)

## Evaluation Criteria

- Ability to learn from historical data (“fit quality”)
- Accuracy when making predictions on “new” data
- Complexity and resources needed to execute

# Modeling Outcomes

## XGBoost

- Modest accuracy
- Low to very low “fit quality”
- Inexpensive to run

## k-NN

- Low accuracy
- Moderately expensive to run

## Deep Learning

- Medium to high accuracy
- High “fit quality”
- Moderately to highly expensive to run

# Modeling Outcomes – Best Models

## Predicting Highest Song Position

- “3-layer, regularized model” trained on data with genre *included*
- Predictions have an average error of 17 positions against an average Highest Song Position of 75

## Predicting Biggest Position Change

- “3-layer, regularized model” trained on data with genre *excluded*
- Predictions have an average error of 9 positions against an average Biggest Position Change of 13

# Conclusions

## Highest Song Position

- The Highest Song Position model will deliver significant value to FPA consultants and their customers
- At minimum, this model allows FPA consultants to confidently predict whether a song will end up in the top, middle, or bottom of the Hot 100 list

## Biggest Position Change

- The Biggest Position Change model delivers moderate value to FPA consultants and their customers
- This model gives directional guidance on the rate at which a song will climb the Hot 100 list

# Next Steps

## Moving to Production

- Both prediction models have been saved and end to end data processing is ready
- Once the external data source is configured, FPA will receive a weekly update of predictions on the Hot 100 list

## Future Opportunities

- There is a wide array of additional data to explore (e.g. sentiment analysis of written reviews)
- Additional modeling approaches may also give new insights