

Deep Learning

Lecture 5: Non-convex Optimization for Learning (Part 2)

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- 3. Supplements

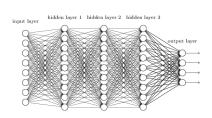
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Motivation

Resurgence of AI is due to **Deep Neural Networks (DNNs)**and countless variants (covered later)



DNNs is a composition of non-linear layers, $W_1,...,W_J$:

$$\mathbf{y}_i = \sigma_J(\mathbf{W}_J \cdots \sigma_2(\mathbf{W}_2 \sigma_1(\mathbf{W}_1 \mathbf{x}_i))), i \in [N]$$

Let ${m w}\in \mathbb{R}^d$ be the total number of weights in DNN (from all layers) $d\geq 10^6$ in current deep learning application

The resulting optimization DNN training

$$\min_{m{w} \in \mathcal{D}} \frac{1}{N} \sum_{i=1}^{N} f_i((m{x}_i, m{y}_i); m{w}) + \lambda \|m{w}\|_2^2 := f(m{w})$$

non-convex optimization problem

Recap: Non-convex Optimization

$$\min_{\boldsymbol{w} \in \mathcal{D}} f(\boldsymbol{w}) \tag{1}$$

 $f(\boldsymbol{w}): \mathcal{D} \subseteq \mathbb{R}^d o \mathbb{R}$ is non-convex

 \mathcal{D} : domain of f is convex

f is Lipschitz continuous with constant

$$L: ||f(\mathbf{w}_2) - f(\mathbf{w}_1)||_2 \le L||\mathbf{w}_2 - \mathbf{w}_1||_2$$

f is differentiable

less restrictive assumptions than convex

Local optimality may not necessarily imply global optimality

Proper initialization is very important in nonconvex optimization

First-order criteria ($\nabla f(\boldsymbol{w}) = 0$)

necessary and sufficient conditions for convex only necessary condition for nonconvex

Roadmap for Non-convex Optimization

No generic method for all non-convex problems (\neq convex case) solution approach depends on structure of the optimization

- 1. No structure on f(w) nor constraint set (Recap from Lec 4): first-order (GD and SCG) methods may be used. necessary conditions for GD/SGD to convergence to local min successive approximation: successively approx (1) with linear/convex bound
- 2. f(w) is coordinate separable: use Coordinate Descent (CD) if $f(w) = f(w_1,...,w_d)$, where $(w_1,...,w_d)$ are coordinates f strongly convex in each coordinate, f non-convex jointly in all coordinates
- 3. f(w) is block-coordinate separable: use Block-Coordinate Descent(BCD) if $f(w) = f(w_1,...,w_d)$, where $(w_1,...,w_d)$ block of coordinates f strongly convex in each block of coordinates, f non-convex jointly in all coordinates
- 4. f(w) is block-coordinate separable if $f(w) = f(w_1,...,w_d)$, where $(w_1,...,w_d)$ block of coordinates f not necessarily convex in each block of coordinates, f non-convex jointly in all coordinates use Block-Successive Upperbound minimization (BSUM)

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Coordinate Descent (CD) Methods

Assumes optimization problem is **coordinate-separable**:

$$\min_{\boldsymbol{w}\in\mathcal{D}}f(\boldsymbol{w})=f(w_1,\cdots,w_d),$$

 w_i is the ith coordinate domain convex and separable $\mathcal{D} = \prod_{i=1}^d \ D_i$

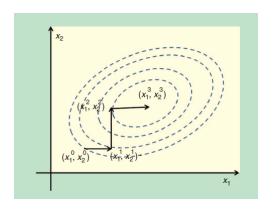
Idea: Minimize coordinate w_i , while fixing all other ones at iteration k, optimization for w_i

$$w_i^{k+1} := \underset{w_i \in \mathcal{D}_i}{\min} f(w_1^k, \cdots, w_{i-1}^k, w_i, w_{i+1}^k, \cdots, w_d^k)$$
 (2)

assume that each **subproblem**, (2), **strongly convex problem** iteratively minimize d subproblems instead of joint problem

Update rule ? cyclic update: $i = (k \mod d), i \in \mathbb{N}_+$ many other update rules: random, greedy

Coordinate Descent Methods: Example



- descent direction along each coordinate (unlike GD)
- f convex in x_1 and x_2 separately (not jointly)

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Block Coordinate Descent Methods

Block Coordinate Descent (BCD) generalize CD:

- from minimizing coordinates to blocks of coordinates

$$\underset{\boldsymbol{w}_1,\cdots,\boldsymbol{w}_d}{\arg\min} f(\boldsymbol{w}) = f(\boldsymbol{w}_1,\cdots,\boldsymbol{w}_d)$$

 $m{w}_i$ is the ith block of coordinates, domain convex and separable: $\mathcal{D} = \prod_{i=1}^d \ D_i$

Low-rank MF: Factorize large matrix $X \in \mathbb{R}^{M \times N}$ with low-rank matrices: $P \in \mathbb{R}^{M \times d}$. $Q \in \mathbb{R}^{N \times d}$. $d \ll (M, N)$ such that $X \approx PQ^T$

$$\min_{\mathbf{P}, \mathbf{O}} \|\mathbf{X} - \mathbf{P}\mathbf{Q}^T\|_F^2 \quad \text{s. t.} \quad \|\mathbf{P}\|_F^2 \le \rho_1, \|\mathbf{Q}\|_F^2 \le \rho_2$$

Not jointly convex in P,Q. But strongly convex in P,Q separately. constraints convex and separable

Similar optim problems for training auto-encoders, and deep linear

Block Coordinate Descent Methods

Idea: Minimize block of coordinates, w_i , while fixing all other ones optimization for block w_i , at iteration k

$$\mathbf{w}_{i}^{k+1} := \underset{\mathbf{w}_{i} \in \mathcal{D}_{i}}{\operatorname{arg \, min}} f(\mathbf{w}_{1}^{k}, \cdots, \mathbf{w}_{i-1}^{k}, \mathbf{w}_{i}, \mathbf{w}_{i+1}^{k}, \cdots, \mathbf{w}_{d}^{k})$$

$$= \underset{\mathbf{w}_{i} \in \mathcal{D}_{i}}{\operatorname{arg \, min}} f(\mathbf{w}_{i}, \mathbf{w}_{-i}^{k})$$
(3)

assume that (3) **strongly convex problem** iteratively minimize d subproblems instead of joint problem

- \boldsymbol{w}_{-i}^k is the block of fixed variables at iteration k: $\boldsymbol{w}_{-i}^k := (\boldsymbol{w}_1^k, \cdots, \boldsymbol{w}_{i-1}^k, \boldsymbol{w}_{i+1}^k, \cdots, \boldsymbol{w}_d^k)$
- $f(oldsymbol{w}_i, oldsymbol{w}_{-i}^k)$ is the function when "looking" at block $oldsymbol{w}_i$ only
- same type of update rules as CD

Block Coordinate Descent Methods

Convergence of BCD and CD

- A1) solution for each subproblem(block) is unique $\Leftrightarrow f$ strongly convex in each of its blocks.
- A2) f smooth with Lipschitz constant L
- A3) The domain, \mathcal{D}_i , is closed and convex

Theorem 3: Suppose that A1)-A3) hold. The sequence of updates generated by the CD method, in (2), and BCD method, in (3), monotonically converges to a **stationary point** of f, as $k \to \infty$

A1) is too strong. May not be true in many problems

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Block Successive Upperbound Minimization

What happens when f is not strongly convex in each block?

 Block Successive Upperbound Minimization (BSUM) extends convergence of BCD

Include many known ML algo as special cases:

- Expectation Minimization
- Convex Concave Procedure
- Non-negative Matrix Factorization
- Majorisation Minimization
- Forward Backward Splitting algorithm

Block Successive Upperbound Minimization

Idea: f **not convex** in each block. **intuition:** do SLA/SCA on each block of coordinates Minimize a **strongly convex upperbound** for each block

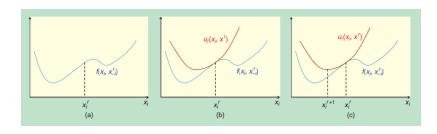
Minimize block of coordinates, w_i , while fixing all other ones optimization for block w_i , at iteration k

$$(\mathcal{P}_i) \quad \boldsymbol{w}_i^{k+1} := \underset{\boldsymbol{w}_i \in \mathcal{D}_i}{\arg \min} u_i(\boldsymbol{w}_1^k, \cdots, \boldsymbol{w}_{i-1}^k, \boldsymbol{w}_i, \boldsymbol{w}_{i+1}^k, \cdots, \boldsymbol{w}_d^k)$$
$$= \underset{\boldsymbol{w}_i \in \mathcal{D}_i}{\arg \min} u_i(\boldsymbol{w}_i, \boldsymbol{w}_{-i}^k)$$

 $u_i(\boldsymbol{w}_i, \boldsymbol{w}_{-i}^k)$ is upperbound for block \boldsymbol{w}_i minimize upperbound for each subproblem (not f)

 $m{w}_{-i}^k$ is the block of fixed variables at iteration k: $m{w}_{-i}^k := (m{w}_1^k, \cdots, m{w}_{i-1}^k, m{w}_{i+1}^k, \cdots, m{w}_d^k)$ $u_i(m{w}_i, m{w}_{-i}^k)$ strongly convex in $m{w}_i$

BSUM Example [Hong, 2016]



- a) f non-convex in coordinate x_i
- b) construct upperbound fnc, $u_i()$, at point x_i^r
- c) find next iterate, x_i^{r+1} , by minimizing the upperbound $u_i()$ (not the function)

Hong etal "A Unified Algorithmic Framework for Block- Structured Optimization Involving Big Data"

BSUM: Choosing the Upperbound

Several standard choices for upperbound, $u_i(\boldsymbol{w}_i, \boldsymbol{w}_{-i}^k)$

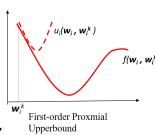
first order proximal upperbound:

$$egin{aligned} u_i(oldsymbol{w}_i, oldsymbol{w}_{-i}^k) &:= f(oldsymbol{w}_i^k) +
abla f(oldsymbol{w}_i^k) + \gamma_i/2 \ \|oldsymbol{w}_i - oldsymbol{w}_i^k\|_2^2 \end{aligned}$$

second-order upperbound:

$$egin{aligned} u_i(oldsymbol{w}_i, oldsymbol{w}_{-i}^k) &:= f(oldsymbol{w}_i^k) +
abla f(oldsymbol{w}_i) +
abla f(oldsym$$

note similarity with SLA/SCA bounds





Second-order Upperbound

Non-convex optimization

BSUM: Convergence

When and where does BSUM converge?
Recall def of directional derivative and regular point.

- A1) $u_i(-)$ is strongly convex, smooth, same directional derivatives as f
- A2) f smooth with Lipschitz constant L
- A3) The domain, \mathcal{D}_i , is closed and convex
- A4) The sequence of points, $\{oldsymbol{w}_1^k\ ,...,oldsymbol{w}_d^k\ \}_k$, is regular

Theorem 4: Suppose that A1)-A4) hold. Assume that the solution of each subproblem, \mathcal{P}_i , is unique. Then, every limit point of $\{\boldsymbol{w}_1^k,...,\boldsymbol{w}_d^k\}_k$ is a **stationary point** of f.

Convergence of BSUM is the most general among CD/BCD

Variants of BSUM

Parallel Successive Convex Approximation [M. Razaviyayn, NIPS 2014]:

recent variant of BSUM to solve problems,

$$\underset{\boldsymbol{w}_1,\cdots,\boldsymbol{w}_d}{\arg\min} f(\boldsymbol{w}_1,\cdots,\boldsymbol{w}_d) + \sum_i g_i(\boldsymbol{w}_i)$$

f is smooth and block-separable

g non-smooth and strongly convex

several applications in **distributed learning**: sparse dictionary learning, LASSO, K-SVD

current works apply this theoretical framework to show convergence several DNN training algorithm: gradient methods, backprop, Newton, AdaGrad.

Take-home Messages: BCD and BSUM

CB, BCD and BSUM ideal for optimization problems where

- f is separable by (blocks of) coordinates
- f not jointly convex in all blocks, but strongly convex in each block
- constraints are convex and separable
- strong convexity of each block not a necessary cond for convergence of BSUM

Achilles' heel: When does BCD and BSUM fail?

- When the constraints are **not separable** (coupled constraints)
- Convergence to a stationary point cannot be shown for example:

$$\min_{x_1, x_2} x_1^2 + x_2^2 \text{ s. t. } x_1 + x_2 = 1$$

Non-convex optimization

1. Recap

2. Optimization problems with structure

Coordinate Descent methods
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Block Successive Upperbound Minimization

Applications

Supplements

Application: Low rank Matrix Factorization

Factorize large matrix $\boldsymbol{X} \in \mathbb{R}^{M \times N}$ with low-rank matrices: $\boldsymbol{P} \in \mathbb{R}^{M \times d}$, $\boldsymbol{Q} \in \mathbb{R}^{N \times d}$, $d \ll (M,N)$ such that $\boldsymbol{X} \approx \boldsymbol{P} \boldsymbol{Q}^T$

$$\min_{\mathbf{P}, \mathbf{O}} \|\mathbf{X} - \mathbf{P}\mathbf{Q}^T\|_F^2 \quad \text{s. t.} \quad \|\mathbf{P}\|_F^2 \le \rho_1 \ , \ \|\mathbf{Q}\|_F^2 \le \rho_2$$

not jointly convex in P,Q. But strongly convex in P,Q separately. constraints convex and separable

Solved using BCD.

Given
$$\mathbf{Q}_k$$
 optimize $\mathbf{P}_{k+1} := \min_{\|\mathbf{P}\|_F^2 \leq \rho_1} \|\mathbf{X} - \mathbf{P} \mathbf{Q}_k^T\|_F^2$

Given
$$\mathbf{P}_{k+1}$$
 update $\mathbf{Q}_{k+1} := \min_{\|\mathbf{Q}\|_F^2 \leq \rho_2} \ \|\mathbf{X} - \mathbf{P}_{k+1} \mathbf{Q}^T\|_F^2$

subproblems are strongly convex: necessary cond for convergence of BCD hold

a.k.a. Alternating Least Squares

Same BCD-based method used to train auto-encoder and deep linear nets.

Non-convex optimization

More Applications

Training a deep linear network

Deep Linear Network is a composition of **linear layers**, $W_1,...,W_J$ (no activation function): $y_i = W_J \cdots W_2 W_1 x_i$, $i \in [N]$ Training may be done using BCD:

$$\frac{1}{N} \sum_{i=1}^{N} \| \boldsymbol{y}_i - \boldsymbol{W}_J \cdots \boldsymbol{W}_2 \boldsymbol{W}_1 \boldsymbol{x}_i \|_2^2 := f(\boldsymbol{W}_1, ..., \boldsymbol{W}_J)$$

notice similarity with MF optimization

 $\label{eq:auto-encoder} \textbf{Auto-encoder Training in DL}: efficiently done using BCD we will discuss these DL architectures in Lec 8.$

Conclusions

Solution method depends on structure of problem **Non-convex optimization w/out structure:**

- first-order methods: with tweaks to escape saddle pts
- Successive linear/convex approximation

Non-convex optimization with structure:

- If variable and constraint is separable
- if function convex in each block: CD, BCD
- if function non-convex in each block: BSUM
- BSUM is most generic framework
- applications of BSUM in ML

Useful references

- M. Hong, M. Razaviyayn, Z. Q. Luo and J. S. Pang, "A Unified Algorithmic Framework for Block-Structured Optimization Involving Big Data: With applications in machine learning and signal processing" in IEEE Signal Processing Magazine, vol. 33, no. 1, pp. 57-77, Jan. 2016.
- M. Razaviyayn, M. Hong, and Z.-Q. Luo, "A unified convergence analysis of block successive minimization methods for nonsmooth optimization", SIAM J. Optim., vol. 23, no. 2, pp. 1126-1153, 2013
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- Stephen J. Wright, "Coordinate descent algorithm", Math. Program., vol. 151, no. 1, pp 3-34, 2015
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Non-convex optimization 5-25

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Special Cases

Many known algorithm are special cases of BSUM

Difference of Convex (DC) programming:

$$\arg\min_{\boldsymbol{w}} f(\boldsymbol{w}) = g_1(\boldsymbol{w}) - g_2(\boldsymbol{w})$$
, where g_1 and g_2 convex

$$\boldsymbol{w}^{k+1} = \underset{\boldsymbol{w}}{\operatorname{arg \, min}} \ g_1(\boldsymbol{w}) - (\nabla \ g_2(\boldsymbol{w}^k)^T(\boldsymbol{w} - \boldsymbol{w}^k)) - g_2(\boldsymbol{w}^k)$$

- Convex Concave Procedure

BCD: special case of BSUM

Select the upperbound in BSUM as the function itself:

$$u_i(\boldsymbol{w}_i, \boldsymbol{w}_{-i}^k) = f(\boldsymbol{w}_i, \boldsymbol{w}_{-i}^k)$$

we recover BCD

More Applications

Sparse Dictionary Learning

Given a data matrix $\mathbf{D} \in \mathbb{R}^{N \times M}$, find a dictionary $\mathbf{X}\mathbf{Y}^T$, that sparsely represents the data matrix,

$$\min_{\mathbf{X},\mathbf{Y}} \|\mathbf{D} - \mathbf{X}\mathbf{Y}^T\|_F^2 + \lambda \|\mathbf{X}\|_1 \quad \text{s. t. } \|\mathbf{Y}\|_F \leq \beta$$



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