

# Storyboard

Frame 1

Ring Midnight



Frame 2



Action/Plot:  
12 o'clock strikes.

Sound:  
The clock rings.

Interaction:  
The user should click on the button.

Time:  
5s

Action/Plot:  
Suddenly Cinderella goes down the stairs.

Sound:  
none

Interaction:  
none

Time:  
5s

# Frame 3



# Frame 4



Action/Pilot:  
Cinderella loses her shoe.

Sound:  
none

Interaction:  
none

Time:  
3s

Action/Pilot:  
The Prince follows Cinderella.

Sound:  
none

Interaction:  
none

Time:  
3s

# Frame 5



# Frame 6



Action/Pilot:  
The Prince is looking for the right shoe.

Sound:  
none

Interaction:  
The user should help the Prince to find the correct shoe.  
The user needs to click the right one.

Time:  
7s

Action/Pilot:  
Finally the Prince finds the right shoe.

Sound:  
audio/speech of the Prince

Interaction:  
none

Time:  
5s

# Frame 7



# Frame 8



Action/Pilot:  
Cinderella comes back for her shoe.

Sound:  
none

Interaction:  
none

Time:  
3s

Action/Pilot:  
Cinderella takes the shoe, she is thankful to the Prince and then goes away.

Sound:  
audio/ Cinderella's speech

Interaction:  
none

Time:  
5s

Created by:  
Maria Bel  
and  
Zlatka Rizova