## Task 4

My game development process was split on 4 days where I continued to update my game as it was required. The process of the game started by following a tutorial from YouTube. I coded and tested every part to remove any bugs which could have stopped the game from being played. I re-used code where I could to reduce duplication of code. Although the game is not perfectly made, I still encountered problems which I have resolved them in a way. One of the main problems is that of getting the car to drive to the end near the flag as it was kept rotating on itself to move. Another problem which I encountered but managed to solve is the score as it was not resetting whenever the game was re-loaded. Improvements which I could have done in this game if I had more time is maybe add another level to the game and add more difficulty for the player. Another thing which could have been added is the collection of items which can increase the score. A home screen for the game and an end screen would have been ideal too.