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What is Simple Paint

Uml diagrams for the app

Implementations

Application Manual (Screens)

Simple Paint Features

User-friendly Javafx GUI interface.

B C zoom in the car

undo, redo, save and load by simple button clicks.

Draw shapes using mouse actions

zoom in and out and scroll through the canvas.

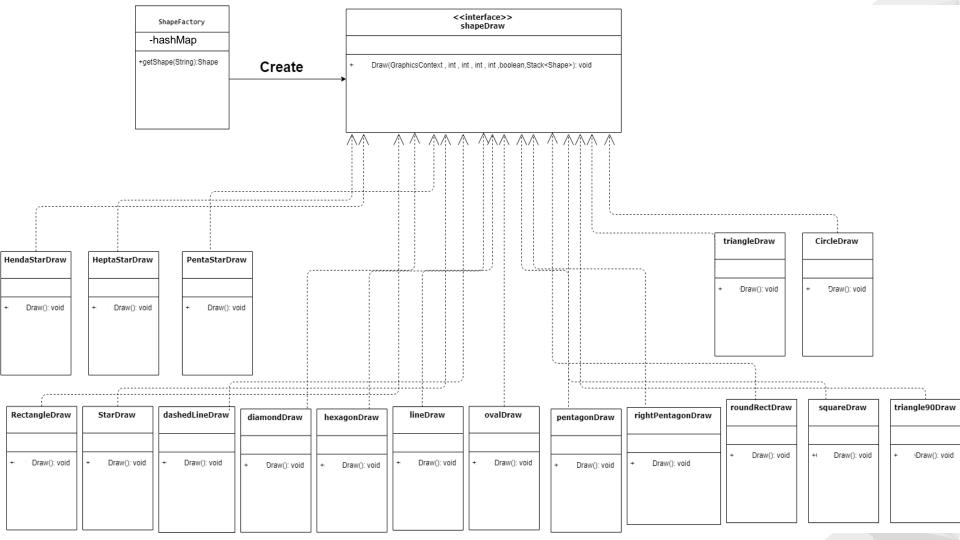


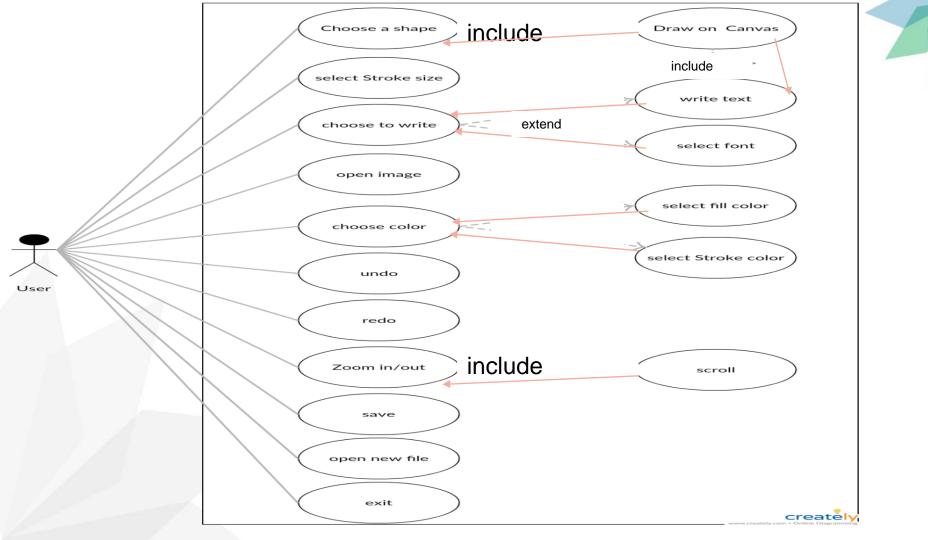


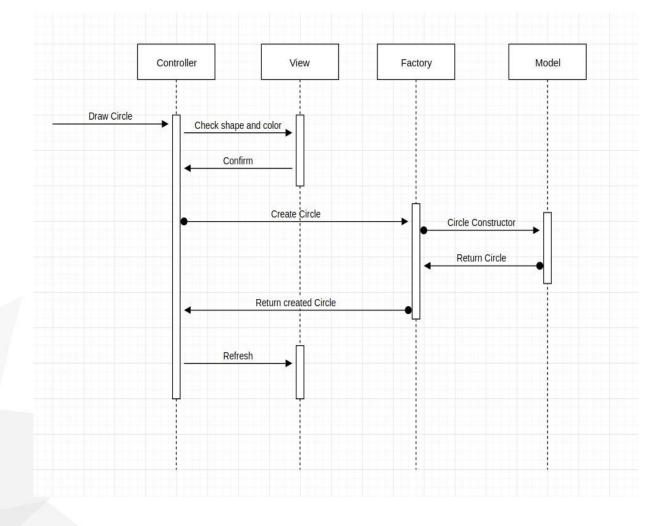












How shapes are drawn

Through simple steps



StackPane(canvas, overlay)

That's how the shapes are seen while being drawn



onMousePresed()



onMouseDragged()



onMouseReleased()

Undo-Redo

Redo called: o Pop last shape then draw Undo called o Put this shape clear canvas in undo again Pop last shape from Draw shape -> push undo stack then push to redo stack to undo stack Draw rest shapes from undo stack











