## Using a parallel computer for simple image denoising

Xing Cai

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This is the first mandatory assignment of INF3380. Each student should work independently and submit as result an amply-commented MPI program that implements the required computations (to be described below).

### 1 Introduction

Image denoising refers to the removal of noises from a noise-contaminated image, such that the "smoothed" image more closely resembles the original noise-free image. Since noisy images are present in many real-life situations, image denoising has become an important task in modern use of computers. An example of image denoising is illustrated in Figure 1.

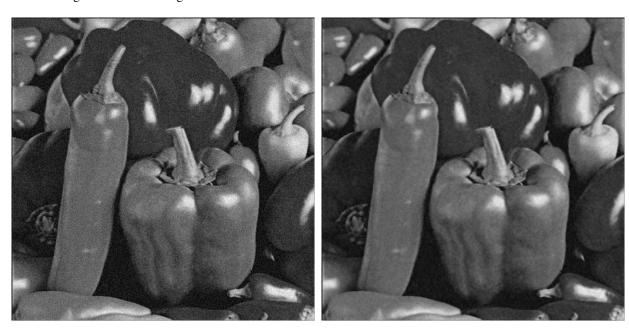


Figure 1: Left: a noisy image; Light: a denoised image after applying a simple diffusion operator.

The purpose of this assignment is to let the students get familiarized with the following important aspects:

- 1. Translation of simple mathematical formulas to a working code.
- 2. Compilation of existing C source codes into an external library.
- 3. Parallelization of a simple denoising algorithm via MPI programming.

# 2 Numerical algorithm

An image can be thought as a 2D array, containing  $m \times n$  pixels,

$$\mathbf{u} = \begin{bmatrix} u_{m-1,0} & u_{m-1,1} & \cdots & u_{m-1,n-1} \\ \vdots & \vdots & \vdots & \vdots \\ u_{1,0} & u_{1,1} & \cdots & u_{1,n-1} \\ u_{0,0} & u_{0,1} & \cdots & u_{0,n-1} \end{bmatrix}.$$

A very simple denoising strategy is to apply the so-called *isotropic diffusion* a number of times. During each iteration of isotropic diffusion, we want to compute a "smoothed" version of  $\mathbf{u}$  and denote it by  $\bar{\mathbf{u}}$ . More specifically, we can compute  $\bar{u}_{i,j}$  using the following formula:

$$\bar{u}_{i,j} = u_{i,j} + \kappa (u_{i-1,j} + u_{i,j-1} - 4u_{i,j} + u_{i,j+1} + u_{i+1,j}).$$

Here,  $\kappa$  is typically a small constant (such as 0.1). Note that the above formula is used to compute the interior pixels of  $\bar{\mathbf{u}}$ , that is,  $1 \le i \le m-2$  and  $1 \le j \le n-2$ . The boundary pixels of  $\bar{\mathbf{u}}$  should simply copy the corresponding boundary pixels of  $\mathbf{u}$ .

**Note.** Before carrying out a new isotropic diffusion iteration, the newly computed pixel values of  $\bar{\mathbf{u}}$  should be copied back into  $\mathbf{u}$ .

### 3 Using an external library for reading/writing JPEG images

In order to be able to read in a JPEG image before doing denoising as described above, we will make use of some existing serial C codes (non-MPI). More specifically, the following tar file

```
http://heim.ifi.uio.no/xingca/inf-verk3830/simple-jpeg.tar.gz
```

should be downloaded and packed out in a separate directory. This is actually an external C library package containing a set of header (\*.h) files and C (\*.c) files.

It is very important to compile all the \*.c files and group the resulting object \*.o files into a static library file (e.g. with name libsimplejpeg.a). Hint: the ar command should be used to generate libsimplejpeg.a based on all the \*.o files.

In particular, the following two functions from libsimplejpeg.a will be used later:

These two functions can be used, respectively, to read and write a data file of the JPEG format. We remark that each pixel in a grey-scale JPEG image uses one byte, and a one-dimensional array of unsigned char (of total length mn) is used to contain all the pixel data of a grey-scale JPEG image. (In the case of a color JPEG image, a 1D array of rgbrgbrgb... values is read in.)

Moreover, the integer variable num\_components will contain value 1 after the import\_JPEG\_file function finishes reading a grey-scale JPEG image. Value 1 should also be given to num\_components before invoking export\_JPEG\_file to export a grey-scale JPEG image. (For a color JPEG image, the value of num\_components is 3.) We also remark that the last argument quality of the export\_JPEG\_file function is an integer indicating the compression level of the resulting JPEG image. A value of 75 is the typical choice of quality.

#### 4 Data structure

It should be noted that a 1D array of type unsigned char is used by libsimple jpeg.a for reading and writing a JPEG image. A variable of type unsigned char always has an integer value between 0 and 255. This is not sufficient for doing accurate denoising computations. To this end, the following data structure can be used to store the  $m \times n$  pixel values, in connection with denoising:

**Note.** A conversion between unsigned char and float is needed when copying the pixel values between an object of type image and a 1D array of type unsigned char.

### 5 Three functions need to be implemented

```
void allocate_image (image *u, int m, int n);
void deallocate_image (image *u);
void iso_diffusion_denoising(image *u, image *u_bar, float kappa, int iters);
```

It should be clear that function allocate\_image is supposed to allocate the 2D array image\_data inside u, when m and n are given as input.

The purpose of function deallocate\_image is to free the storage used by the 2D array image\_data inside u. The most important function that needs to be implemented is iso\_diffusion\_denoising, which is supposed to carry out iters iterations of the isotropic diffusion on a noisy image object u. The denoised image is to be stored in the u\_bar object. Moreover, function iso\_diffusion\_denoising is supposed to be carried out by P MPI processes in collaboration. That is, the u and u\_bar objects on each MPI process actually cover one rectangular region of a large image, which is partitioned and distributed to P processes. In other words, after each iteration of isotropic diffusion, data exchange (using MPI commands) is needed between neighboring MPI processes.

## 6 Skeleton of the main program

```
#include <stdio.h>
#include <stdlib.h>
#include <mpi.h>
// make use of two functions from the simplejpeg library
void import_JPEG_file(const char *filename, unsigned char **image_chars,
                      int *image_height, int *image_width,
                      int *num_components);
void export_JPEG_file(const char *filename, unsigned char *image_chars,
                      int image_height, int image_width,
                      int num_components, int quality);
int main(int argc, char *argv[])
 int m, n, c, iters;
 int my_m, my_n, my_rank, num_procs;
  float kappa;
 image u, u_bar;
unsigned char *image_chars;
 char *input_jpeg_filename, *output_jpeg_filename;
 MPI_Init (&argc, &argv);
 MPI_Comm_rank (MPI_COMM_WORLD, &my_rank);
 MPI_Comm_size (MPI_COMM_WORLD, &num_procs);
  /* read from command line: kappa, iters, input_jpeg_filename, output_jpeg_filename */
  if (my_rank==0)
    import_JPEG_file(input_jpeg_filename, &image_chars, &m, &n, &c);
 MPI_Bcast (&m, 1, MPI_INT, 0, MPI_COMM_WORLD);
 MPI_Bcast (&n, 1, MPI_INT, 0, MPI_COMM_WORLD);
  /* divide the m x n pixels evenly among the MPI processes */
 my_m = ...;
 my_n = \dots;
  allocate_image (&u, my_m, my_n);
  allocate_image (&u_bar, my_m, my_n);
  /* each process asks process 0 for a partitioned region */
  /* of image_chars and copy the values into u */
  iso_diffusion_denoising (&u, &u_bar, kappa, iters);
  /* each process sends its resulting content of u_bar to process 0 */
  /* process 0 receives from each process incoming values and */
  /* copy them into the designated region of image_chars */
  /* ... */
  if (my_rank==0)
   export_JPEG_file(output_jpeg_filename, image_chars, m, n, c, 75);
  deallocate_image (&u);
  deallocate_iamge (&u_bar);
 MPI Finalize ():
```

```
return 0;
```

### 7 A test case

The left noisy picture of Figure 1 can be used as a test case. The JPEG image file is downloadable from

http://heim.ifi.uio.no/xingca/inf-verk3830/noisy-paprika.jpg