2020 Design of Interactive Systems (DOIT) Course Evaluation

Master Program: [   ]

		Strongly Disagree	Disagree	Neutral	Agree	Strongly Agree	Comments?
1	I **enjoyed** the DOIT course						
2	I found the DOIS **easy**						
3	I learned **new** design techniques						
4	I learned how to conduct an **interview** that **resulted in design ideas from users**						
5	I found the design techniques **useful**						
6	I **will use** some of these techniques **in the future**						
7	I learned how **to reuse** design artifacts						
8	I understand how the different **design activities relate to each other**						
9	My group learned how to **stop arguing** and focus on productive design						
10	My group successfully **reused** results from earlier exercises for later design activities						
11	My group had **enough time** to complete most of the design exercises						
12	The **balance** between lectures and exercises was about right						
13	The course **worksheets** were useful						
14	The course **supplies** were sufficient						
15	**Video Clipper** helped us capture and communicate our ideas						
16	**Video Clipper** let us **reuse** video from prototype #1 to prototype #2						

2020 Design of Interactive Systems How useful were the design techniques?

	Very Useless	Useless	Neutral	Useful	Very Useful	Comments?
Story interviews						
Introspection						
Interaction snippets						
User profile						
Personas						
Use scenario						
Standard brainstorming						
Video brainstorming						
Idea archive						
Design concept						
Design space						
Design alternatives						
Design scenario						
Interaction table						
Design Diagram						
Storyboard						
Video prototype						
Design walkthrough						
Experiment						
Breakdowns						
Generative walkthrough						
Summary poster						

2020 Design of Interactive Systems

Additional comments

What did you like **best** about the course?

What did you like **least** about the course?

Any suggestions for **improvement?**