

```

1  '''goals3democode.py
2
3  Demo code for Goals 3
4  '''
5
6  # Import useful packages
7  import hebi
8  import numpy as np          # For future use
9  import matplotlib.pyplot as plt
10
11 from math import pi, sin, cos, asin, acos, atan2, sqrt, inf
12 from time import sleep, time
13 from keycheck import kbhit, getch
14
15
16 #
17 # HEBI Initialization
18 #
19 # Create the motor group, and pre-allocate the command and feedback
20 # data structures. Remember to set the names list to match your
21 # motor.
22 #
23 names = ['4.6', '6.2']
24 group = hebi.Lookup().get_group_from_names(['robotlab'], names)
25 if group is None:
26     print("Unable to find both motors " + str(names))
27     raise Exception("Unable to connect to motors")
28
29 command = hebi.GroupCommand(group.size)
30 feedback = hebi.GroupFeedback(group.size)
31
32 dt = 0.01                      # HEBI feedback comes in at 100Hz!
33
34 #
35 # PARAMETERS
36 #
37 #
38 feedback = group.get_next_feedback(reuse_fbk=feedback)
39 pinit_pan = feedback.position[0]
40 pinit_tilt = feedback.position[1]
41 p0=[pinit_pan, pinit_tilt]
42
43 v0 = [0.0, 0.0]
44 v_max = [2.72, 2.0]
45
46 #
47 #FUNCTIONS
48 #
49 def movetime(p0, pf, v_max, v0, vf):
50     """Computes the time required to move between p0 and pf."""
51     distance = abs(pf - p0)
52     tm = ((6*distance) / ((4*v_max) + (v0+vf)))
53     tm = tm + ((abs(v0)*0.4)/v_max)
54     if tm < 0.1:
55         return 0.1
56     return tm
57
58 def calcparams(t0, tf, p0, pf, v0, vf):
59     """Computes the cubic spline parameters a, b, c, d."""
60     a = p0
61     b = v0
62     c = (3 * (pf - p0) / (tf-t0)**2) - (2 * v0 + vf) / (tf-t0)
63     d = (-2 * (pf - p0) / (tf-t0)**3) + (v0 + vf) / (tf-t0)**2
64     return a, b, c, d
65
66 def splinecmds(t,a,b,c,d):
67     pcmd = a + b * (t) + c * t**2 + d * (t)**3
68     vcmd = b + 2 * c * (t) + 3 * d * (t)**2
69     return pcmd, vcmd
70
71 #
72 #
73 t = 0.0 # Current time
74 t0 = 0.0 # Start time of the current segment
75
76 pf = [p0[0], p0[1]]
77 vf = [0.0, 0.0]
78 tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
79
80 tf = tm + t0
81 a_p, b_p, c_p, d_p = calcparams(t0, tf, p0[0], pf[0], v0[0], vf[0])
82 a_t, b_t, c_t, d_t = calcparams(t0, tf, p0[1], pf[1], v0[1], vf[1])
83
84 # Data for plotting
85 Time, PAct_Pan, PCmd_Pan, VAct_Pan, VCmd_Pan, Verror_Pan, Perror_Pan = [], [], [], [], [], [], []
86 PAct_Tilt, PCmd_Tilt, VAct_Tilt, VCmd_Tilt, Verror_Tilt, Perror_Tilt = [], [], [], [], [], []
87
88 # Main control loop
89 while True:
90     # Compute the current position and velocity commands
91     pcmd_pan, vcmd_pan = splinecmds((t - t0), a_p, b_p, c_p, d_p)
92     pcmd_tilt, vcmd_tilt = splinecmds((t - t0), a_t, b_t, c_t, d_t)
93
94     # Send commands to the motor
95     feedback = group.get_next_feedback(reuse_fbk=feedback)
96     pact_pan = feedback.position[0]
97     pact_tilt = feedback.position[1]
98     vact_pan = feedback.velocity[0]
99     vact_tilt = feedback.velocity[1]

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100
101     command.position = [pcmd_pan, pcmd_tilt]
102     command.velocity = [vcmd_pan, vcmd_tilt]
103     group.send_command(command)
104
105     # Store data for plotting
106     Time.append(t)
107     PAct_Pan.append(pact_pan)
108     PCmd_Pan.append(pcmd_pan)
109     VAct_Pan.append(vact_pan)
110     VCmd_Pan.append(vcmd_pan)
111
112     PAct_Tilt.append(pact_tilt)
113     PCmd_Tilt.append(pcmd_tilt)
114     VAct_Tilt.append(vact_tilt)
115     VCmd_Tilt.append(vcmd_tilt)
116
117     Perror_Pan.append(pact_pan - pcmd_pan)
118     Verror_Pan.append(vact_pan - vcmd_pan)
119
120     Perror_Tilt.append(pact_tilt - pcmd_tilt)
121     Verror_Tilt.append(vact_tilt - vcmd_tilt)
122
123     if abs(vcmd_pan) > v_max[0] or abs(vcmd_tilt) > v_max[1]:
124         print("Exceeding max vel!")
125     # Check for key presses
126     if kbhit():
127         ch = getch()
128         if ch == 'a':
129             t0 = t
130             p0 = [pcmd_pan, pcmd_tilt]
131             v0 = [vcmd_pan, vcmd_tilt]
132
133             pf = [1.0, 0.0]
134
135             if p0[0] == pf[0]:
136                 v0[0] = 0.0
137             if p0[1] == pf[1]:
138                 v0[1] = 0.0
139
140             vf = [0.0, 0.0]
141             tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
142
143             tf = tm + t0
144             a_p, b_p, c_p, d_p = calparams(t0, tf, p0[0], pf[0], v0[0], vf[0])
145             a_t, b_t, c_t, d_t = calparams(t0, tf, p0[1], pf[1], v0[1], vf[1])
146
147         elif ch == 'b':
148             t0 = t
149             p0 = [pcmd_pan, pcmd_tilt]
150             v0 = [vcmd_pan, vcmd_tilt]
151
152             pf = [-1.0, 0.0]
153
154             if p0[0] == pf[0]:
155                 v0[0] = 0.0
156             if p0[1] == pf[1]:
157                 v0[1] = 0.0
158
159             vf = [0.0, 0.0]
160             tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
161
162             tf = tm + t0
163             a_p, b_p, c_p, d_p = calparams(t0, tf, p0[0], pf[0], v0[0], vf[0])
164             a_t, b_t, c_t, d_t = calparams(t0, tf, p0[1], pf[1], v0[1], vf[1])
165
166         elif ch == 'i':
167             t0 = t
168             p0 = [pcmd_pan, pcmd_tilt]
169             v0 = [vcmd_pan, vcmd_tilt]
170
171             pf = [pinit_pan, pinit_tilt]
172
173             if p0[0] == pf[0]:
174                 v0[0] = 0.0
175             if p0[1] == pf[1]:
176                 v0[1] = 0.0
177
178             vf = [0.0, 0.0]
179             tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
180
181             tf = tm + t0
182             a_p, b_p, c_p, d_p = calparams(t0, tf, p0[0], pf[0], v0[0], vf[0])
183             a_t, b_t, c_t, d_t = calparams(t0, tf, p0[1], pf[1], v0[1], vf[1])
184
185         elif ch == 'c':
186             t0 = t
187             p0 = [pcmd_pan, pcmd_tilt]
188             v0 = [vcmd_pan, vcmd_tilt]
189
190             pf = [1.0, pi/4]
191             vf = [0.0, 0.0]
192             tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
193
194             tf = tm + t0
195             a_p, b_p, c_p, d_p = calparams(t0, tf, p0[0], pf[0], v0[0], vf[0])
196             a_t, b_t, c_t, d_t = calparams(t0, tf, p0[1], pf[1], v0[1], vf[1])
197
198         elif ch == 'd':
199             t0 = t

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```

199     p0 = [pcmd_pan, pcmd_tilt]
200     v0 = [vcmd_pan, vcmd_tilt]
201
202     pf = [0.0, -pi/6]
203     if p0[0] == pf[0]:
204         v0[0] = 0.0
205     if p0[1] == pf[1]:
206         v0[1] = 0.0
207     vf = [0.0, 0.0]
208     tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
209
210     tf = tm + t0
211     a_p, b_p, c_p, d_p = calcpams(t0, tf, p0[0], pf[0], v0[0], vf[0])
212     a_t, b_t, c_t, d_t = calcpams(t0, tf, p0[1], pf[1], v0[1], vf[1])
213     elif ch == 'e':
214         t0 = t
215         p0 = [pcmd_pan, pcmd_tilt]
216         v0 = [vcmd_pan, vcmd_tilt]
217
218         pf = [-pi/4, pi/6]
219
220         if p0[0] == pf[0]:
221             v0[0] = 0.0
222         if p0[1] == pf[1]:
223             v0[1] = 0.0
224
225         vf = [0.0, 0.0]
226         tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
227
228         tf = tm + t0
229         a_p, b_p, c_p, d_p = calcpams(t0, tf, p0[0], pf[0], v0[0], vf[0])
230         a_t, b_t, c_t, d_t = calcpams(t0, tf, p0[1], pf[1], v0[1], vf[1])
231     elif ch == 'z':
232         t0 = t
233         p0 = [pcmd_pan, pcmd_tilt]
234         v0 = [vcmd_pan, vcmd_tilt]
235
236         pf = [0.0, 0.0]
237
238         if p0[0] == pf[0]:
239             v0[0] = 0.0
240         if p0[1] == pf[1]:
241             v0[1] = 0.0
242
243         vf = [0.0, 0.0]
244         tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
245
246         tf = tm + t0
247         a_p, b_p, c_p, d_p = calcpams(t0, tf, p0[0], pf[0], v0[0], vf[0])
248         a_t, b_t, c_t, d_t = calcpams(t0, tf, p0[1], pf[1], v0[1], vf[1])
249
250     elif ch == 'q':
251         # Quit the program
252         break
253
254     if t+dt > tf:
255         t0 = t
256         p0 = [pcmd_pan, pcmd_tilt]
257         v0 = [0.0, 0.0]
258
259         pf = [pcmd_pan, pcmd_tilt]
260
261
262
263         vf = [0.0, 0.0]
264         tm = inf
265
266         tf = tm + t0
267         a_p, b_p, c_p, d_p = calcpams(t0, tf, p0[0], pf[0], v0[0], vf[0])
268         a_t, b_t, c_t, d_t = calcpams(t0, tf, p0[1], pf[1], v0[1], vf[1])
269
270
271
272
273
274
275     # Advance time
276     t += dt
277
278     # Stop if the segment is complete
279     if t >= tf:
280         t0 = t
281         p0 = [pcmd_pan, pcmd_tilt]
282         v0 = [0.0, 0.0]
283
284         pf = [pcmd_pan, pcmd_tilt]
285
286
287
288         vf = [0.0, 0.0]
289         tm = inf
290
291         tf = tm + t0
292         a_p, b_p, c_p, d_p = calcpams(t0, tf, p0[0], pf[0], v0[0], vf[0])
293         a_t, b_t, c_t, d_t = calcpams(t0, tf, p0[1], pf[1], v0[1], vf[1])
294
295
296
297

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goals4step6.py

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298 #Have TA check graph
299 # Plot the results
300 fig, (ax1, ax2) = plt.subplots(2, 1, sharex=True)
301 ax1.plot(Time[0:len(Time)], PAct_Tilt[0:len(PAct_Tilt)], color='green', linestyle='-', label='Act_Tilt')
302 ax1.plot(Time[0:len(Time)], PCmd_Tilt[0:len(PCmd_Tilt)], color='green', linestyle='--', label='Cmd_Tilt')
303 ax2.plot(Time[0:len(Time)], VAct_Tilt[0:len(VAct_Tilt)], color='green', linestyle='-', label='Act_Tilt')
304 ax2.plot(Time[0:len(Time)], VCmd_Tilt[0:len(VCmd_Tilt)], color='green', linestyle='--', label='Cmd_Tilt')
305 ax1.plot(Time[0:len(Time)], Perror_Tilt[0:len(Perror_Tilt)], color='purple', linestyle='-', label='Error_Tilt')
306 ax2.plot(Time[0:len(Time)], Verror_Tilt[0:len(Verror_Tilt)], color='purple', linestyle='--', label='Error_Tilt')
307
308 ax1.plot(Time[0:len(Time)], PAct_Pan[0:len(PAct_Pan)], color='blue', linestyle='-', label='Act_Pan')
309 ax1.plot(Time[0:len(Time)], PCmd_Pan[0:len(PCmd_Pan)], color='blue', linestyle='--', label='Cmd_Pan')
310 ax2.plot(Time[0:len(Time)], VAct_Pan[0:len(VAct_Pan)], color='blue', linestyle='-', label='Act_Pan')
311 ax2.plot(Time[0:len(Time)], VCmd_Pan[0:len(VCmd_Pan)], color='blue', linestyle='--', label='Cmd_Pan')
312 ax1.plot(Time[0:len(Time)], Perror_Pan[0:len(Perror_Pan)], color='red', linestyle='-', label='Error_Pan')
313 ax2.plot(Time[0:len(Time)], Verror_Pan[0:len(Verror_Pan)], color='red', linestyle='--', label='Error_Pan')
314
315 ax1.set_title('Robot Data - Step 6')
316 ax1.set_ylabel('Position (rad)')
317 ax2.set_ylabel('Velocity (rad/s)')
318 ax2.set_xlabel('Time (s)')
319
320 ax1.grid()
321 ax2.grid()
322 ax1.legend()
323 ax2.legend()
324
325 plt.show()

```

Maria and Kaliyah's Robotics Report

Introduction

The purpose of this system is to translate real-time keyboard input into the rotation of two motors. Both motors are attached to a camera such that the pan motor controls the horizontal movement and the tilt motor controls the vertical movement of the camera. The system must be able to run indefinitely until the 'q' key is pressed. The velocity required to move the motor requires recalibration at every keyboard command.

System implementation was organized into different code sections, identified through comments (i.e. parameters, functions, main control loop). The system utilizes functions written to minimize the length of the code. Function names are concise descriptions of their purpose. Variables follow similar naming conventions, with '_tilt' or '_pan' at the end of motor-specific variables.

General Structure and Organization of the Code

Flow Chart of Goals 4 Step 6 code

1) Start and Initialization

a) Define Variables

- i) Set control loop time (dt), and capture initial positions.

2) Parameter and Function Definitions

a) Define Functions

- i) movetime(p0, pf, v_max, v0, vf): Calculate time (tm) to move from start to end position based on velocities.

(1) Decision: If calculated tm is less than 0.1, set it to 0.1.

- ii) calcparams(t0, tf, p0, pf, v0, vf): Compute cubic spline parameters (a, b, c, d).
- iii) splinecmds(t, a, b, c, d): Generate position and velocity commands based on spline parameters.

b) Set Initial Parameters

- i) Initial position (p0) and velocity (v0) are captured from feedback, and maximum velocity (v_max) is defined.
- ii) Set the current time (t) and the start time of the segment (t0).
- iii) Calculate tm, tf, and spline parameters (a, b, c, d) for both pan and tilt motors based on new pf.

3) Main Control Loop

a) Calculate Position and Velocity Commands

- i) Call splinecmds to compute commands for pan and tilt motors.

b) Capture Feedback

- i) Retrieve current position (pact_pan and pact_tilt) and velocity (vact_pan and vact_tilt) feedback.

- c) *Send Commands*
 - i) *Update and send position and velocity commands to motors.*
- d) *Data Logging*
 - i) Store time, actual and commanded positions and velocities, and error values for plotting.
- e) *Check Velocity Constraints*
 - i) Decision: If commanded velocity exceeds max velocity, print a warning.
- f) *Check for Key Press*
 - i) Decision: If a key is pressed:
 - (1) a key: Set target position pf to [1.0, 0.0], update initial and final velocities.
 - (2) b key: Set target position pf to [-1.0, 0.0].
 - (3) c key: Set target position pf to [1.0, $\pi/4$].
 - (4) d key: Set target position pf to [0.0, $-\pi/6$].
 - (5) e key: Set target position pf to [$-\pi/4$, $\pi/6$].
 - (6) z key: Set target position pf to [0.0, 0.0].
 - (7) q key: Break the loop and exit program.
- g) *Recalculate Parameters after each position update:*
 - i) Update tm, tf, and spline parameters (a, b, c, d) for both pan and tilt motors based on new pf.
- h) *Segment Completion Check*
 - i) Decision: If time t + dt exceeds tf:
 - (1) Update initial position and velocity to current commands.
 - (2) Set pf to current commands, reset final velocity (vf) and adjust segment end time tf.
- i) *Increment Time:*
 - i) Update t by adding dt.
- j) *Loop End: Continue until user input q ends the loop.*

4) Data Plotting and End

- a) *Plotting*
 - i) Generate two subplots for position and velocity over time for both pan and tilt motors.
 - ii) Display plot, showing command vs. actual values and error metrics.

Summary

The code's organization is designed to ensure smooth and precise control over the robot's pan and tilt motors while maintaining a consistent command frequency of 10 milliseconds (100 Hz). This frequency is achieved by implementing a control loop with a fixed time increment ($dt = 0.01$ seconds), which advances time consistently with each iteration, ensuring that commands are sent to the motors every 10 milliseconds.

The structure is built to handle real-time events through a non-blocking keyboard input check (using functions like kbhit and getch). This allows the robot to respond immediately to user commands during operation. Modular functions, such as movetime, calcparams, and splinecmds, support this objective by dynamically calculating and updating position and velocity commands.

Additionally, the logging and plotting sections provide insights into performance without interrupting the control flow. This organization ensures that the code is reactive and capable of meeting strict timing requirements by continually recalculating control parameters in response to inputs. This way, it establishes a real-time control structure that adapts to unexpected user-driven changes.

Detailed Description of the Code Sections/Elements/Aspects.

Continual 100Hz “Heartbeat” and Signals

Function	Arguments	Return Values	Global Variables (not set as parameter)
movetime	t0, p0, pf, v0, vf	tm	None
calcparams	t0, tf, p0, pf, v0, vf	a, b, c, d	None
splinecmds	t, a, b, c, d	pcmd, vcmd	None

Variable	Definition	Set	Used
pcmd_pan and pcmd_tilt	Position command for pan motor and tilt motor	Line 91, Line 92	Sent to motor in command (Line 101, Line 91)
vcmd_pan and vcmd_tilt	Velocity command for pan motor and tilt motor	Line 91, Line 92	Sent to motor in command (Line 102, Line 107)
v_max	Maximum velocity [pan, tilt]	Line 45	Used in movetime calculations (Lines 78, 141) and in velocity constraint check (Line 123)
p0, pf, v0, vf, t0	(Initial, final) position and velocity [pan, tilt], Start time for the current segment	Line 42, Line 76, Line 44, Line 77, Line 74	Used in movetime calculation (Line 78), Used in movetime calculations (Lines 78,

			141), Used in movetime and calparams calculations (Lines 78, 144), Used in calparams (Lines 144, 145)
t	Current time	Line 73	Used to compute splinecmds and advance in loop (Lines 91, 276)
tm	Time to complete movement between positions	Line 78	Used to calculate tf (Line 80) and in movetime function
tf	Final time for current segment	Line 80	Used to determine end of segment (Lines 254, 279)
dt	Time interval (10ms, corresponding to 100Hz)	Line 32	Used to advance time in control loop (Line 276)
a, b, c, d (for pan (_p) and tilt (_t))	Cubic spline parameters for pan and tilt motor	Line 81, Line 82	Used in splinecmds to compute pcmd_tilt and vcmd_tilt (Lines 91 and 92, 66–69)

The code in goals4step6.py is structured to generate precise position and velocity commands for the robot's pan and tilt motors, updating these commands every 10ms for smooth, continuous motion. Key signals used in each control cycle include position commands (pcmd_pan and pcmd_tilt), velocity commands (vcmd_pan and vcmd_tilt), and the feedback signals from the motors that represent actual position and velocity (pact_pan, pact_tilt, vact_pan, and vact_tilt). Signals such as the position and velocity commands are recalculated at each cycle, using the current time and spline parameters, but initial and final positions (p0 and pf) as well as initial and final velocities (v0 and vf) persist across cycles until they are updated by a user input.

The core calculations use cubic spline formulas, which define position and velocity commands over time. The spline parameters—a, b, c, and d—are determined based on initial and final conditions using helper functions. The movetime function calculates the required movement time based on the distance to be traveled and max velocities using the equation:

$$tm = \frac{6(pf-p0)}{4 \times vmax + (v0+vf)} + \frac{|v0| \times 0.4}{vmax} .$$

Calcparams uses cubic spline formulas to compute the parameters needed to generate smooth trajectories. These helper functions manage and validate parameters by ensuring non-zero tm values and valid splines, supporting consistent command accuracy. This organization allows for persistent variables across cycles and dynamically updated parameters, achieving the code's objectives for real-time control and responsiveness to user inputs.

Logical Behavior / Event Handling

Function	Arguments	Return Values	Global Variables (not set as parameter)
movetime	t0, p0, pf, v0, vf	tm	None
calcparams	t0, tf, p0, pf, v0, vf	a, b, c, d	None

Variable	Definition	Set	Used
p0, pf, v0, vf, t0	(Initial, final) position and velocity [pan, tilt], Start time for the current segment	Line 42, Line 76, Line 44, Line 77, Line 74	updated with each key press, recalculated with each new target position
tm, tf, [a, b, c, d (for pan (_p) and tilt (_t))], t0,	Time to complete movement between positions	Line 78	updated with each key press, recalculated with each new target position

The current code manages several key user input events, each designed to modify the robot's pan and tilt positions or velocities in real-time. These events include pressing the keys a through e, z, and q, which correspond to specific target movements or commands, such as moving to predefined positions or quitting the program. Each event triggers calculations that generate smooth motor commands, recalibrating spline parameters to ensure smooth and stable transitions between positions.

The parameters p0 (initial position), pf (final position), v0 (initial velocity), and vf (final velocity) are dynamically set for each event. They are verified to prevent abrupt changes in position or speed, resulting in predictable and smooth motor movements. Below is a table summarizing the events, their responses, and the critical parameter updates:

Event Key	Action	Target position	Initial velocity Reset
-----------	--------	-----------------	------------------------

a	Move to [1.0, 0.0]	[1.0, 0.0]	Set to 0 if initial == target, else set to last vcmd
b	Move to [-1.0, 0.0]	[-1.0, 0.0]	Set to 0 if initial == target, else set to last vcmd
c	Move to [1.0, pi/4]	[1.0, pi/4]	Set to 0 if initial == target, else set to last vcmd
d	Move to [0.0, -pi/6]	[0.0, -pi/6]	Set to 0 if initial == target, else set to last vcmd
e	Move to [-pi/4, pi/6]	[-pi/4, pi/6]	Set to 0 if initial == target, else set to last vcmd
z	Move to [0.0, 0.0]	[0.0, 0.0]	Set to 0 if initial == target, else set to last vcmd
q	Quit the program	-	-

The consequences of each event result in smooth motion through recalculated spline parameters (a, b, c, d). The timing, denoted as t_m , is calculated to avoid abrupt changes by considering the maximum velocity (v_{max}). These safeguards ensure signal computation leads to smooth and continuous behavior, adapting seamlessly to real-time input.

Initialization/Setup/Cleanup/Support Functionality

Function	Arguments	Return Values	Global Variables (not set as parameter)
Lookup().get_group_from_names()	['robotlab'], names	motor nums	None
plot()	Time[0:len(Time)], One of: (PAct_Tilt[0:len(Pact_Tilt), PCmd_Tilt[0:len(Pcmd_Tilt)], VAct_Tilt[0:len(VAct_Tilt)], VCmd_Tilt[0:len(VCmd_Tilt)], Perror_Tilt[0:len(Perror_Tilt)], Verror_Tilt[0:len(Verror_Tilt)])	Lines on a subplot corresponding to the provided data and design specifications.	None

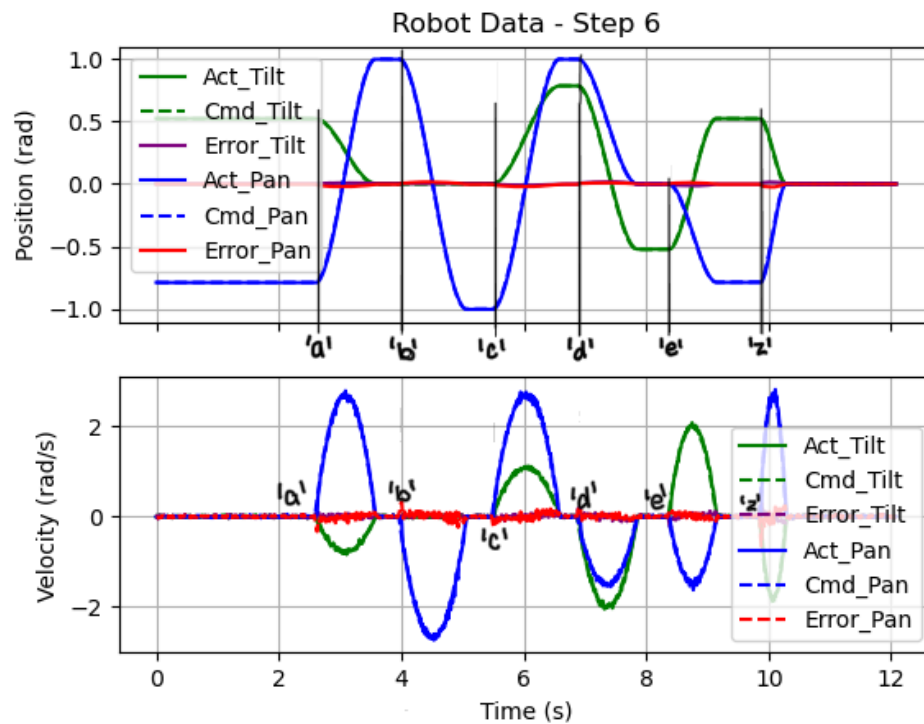
	*Same structure for Pan motor arguments, color, linestyle, label		
set_title(), set_ylabel(), set_xlabel()	strings	None	None
show()	None	Figure	None

Variable	Definition	Set	Used
names	List of motor names	Line 23	To connect to motors during setup.
command	Motor command with .position and .velocity properties	Line 29	Used to send commands to motors.
feedback	List of feedback information for both motors	Line 30, Lines 39-41, Lines 95-99	In the main control loop base calibrations on current position and velocity.
pinit_pan, pinit_tilt	Initial motor positions	Line 40-42, Line 172	In the setup to document the initial motor positions
p0, v0	Lists of initial motor positions and velocity	Lines 42-44, 50, 52, 54, 59, 61-64, 76, 78, 81-82	Used to calibrate commands based on the current position and velocity.
ax1, ax2	Subplots showing the position and velocity of the motors.	Lines 300-306, Lines 308-313, Lines 315-318, Lines 320-323	Implemented after the user presses 'q', exiting the main control loop.

The software is connected to the motors using the names variable and the `Lookup().get_group_from_names()` function. The command and feedback variables are used to control the motors and base calibrations off of current positions and velocities. The `pinit_pan` and `pinit_tilt` variables are needed in the setup to begin the program based off of initial positions. The `p0` and `v0` lists are used for data collection and are organized such that the 0th index is for the pan motor and the 1st index is for the tilt motor.

After the robot stops, two subplots are created (`ax1` and `ax2`) to show the position and velocity of the motors as a function of time. The `plot()`, `set_title()`, `set_ylabel()`, `set_xlabel()`, and `show()` functions are used to design the plots.

Performance and Tuning



The graph displayed above, which is a key component of our motor control system, illustrates various types of key hits, providing insight into how the motor responds to each specific input. The constant lines seen in the graph indicate periods during which the function maintains a hold, waiting for the next event to occur. This next event could either be a key hit that prompts the execution of a spline or a command that instructs the program to terminate. This detailed graph serves as a comprehensive demonstration of each key hit and the corresponding reactions of the motors, allowing for a thorough understanding of their behavior and the significance of this graph in our system.

One notable observation is that the maximum velocity achieved from different key hits can vary, even when applied to the same motor. This discrepancy arises because we account for the maximum move time, ensuring that the motors end simultaneously so that only one motor reaches its peak velocity.

Furthermore, when a segment's final position matches its initial position, we intentionally set both the motor's initial and final velocities to zero. This adjustment occurs during the hold time, especially when the key hit preceding one event is identical to the subsequent hit. If we allowed even the slightest velocity to remain in the final command, the motor would be at risk of drifting, which could compromise precision. We ensure that the motors remain stable and accurately positioned by enforcing a zero velocity in only these scenarios.

Features, Limitations, Options for Improvement

The system's different functions and comments made the code concise and clear. The system avoided making implicit assumptions by including all necessary variables in function parameters. The system is limited in that the pan and tilt motors utilize lists and variables in different cases, instead of generalizing the a,b,c,d variables into the lists. The end position for the motors had to be adjusted due to hardware issues that did not align with the motor's default 0 position. In the future, the code may be adapted to process commands made to both motors simultaneously. The commands may also be processed at smaller time intervals for even smoother output.