

```

1  """goals6simple.py
2
3  Read the camera image in preparation for some image manipulation
4  and object detection.
5
6  """
7  # Import OpenCV
8  import cv2
9  def detector(shared):
10
11     # Set up video capture device (camera). Note 0 is the camera number.
12     # If things don't work, you may need to use 1 or 2?
13     camera = cv2.VideoCapture(0, cv2.CAP_V4L2)
14     if not camera.isOpened():
15         raise Exception("Could not open video device: Maybe change the cam number?")
16
17     # Change the frame size and rate. Note only combinations of
18     # widthxheight and rate are allowed. In particular, 1920x1080 only
19     # reads at 5 FPS. To get 30FPS we downsize to 640x480.
20     camera.set(cv2.CAP_PROP_FRAME_WIDTH, 640)
21     camera.set(cv2.CAP_PROP_FRAME_HEIGHT, 480)
22     camera.set(cv2.CAP_PROP_FPS, 30)
23
24     # Change the camera settings.
25     exposure = 166
26     wb = 3377
27     focus = 0
28
29     #camera.set(cv2.CAP_PROP_AUTO_EXPOSURE, 3)           # Auto mode
30     camera.set(cv2.CAP_PROP_AUTO_EXPOSURE, 1)           # Manual mode
31     camera.set(cv2.CAP_PROP_EXPOSURE, exposure)         # 3 - 2047, default 250
32
33     #camera.set(cv2.CAP_PROP_AUTO_WB, 1.0)              # Enable auto white balance
34     camera.set(cv2.CAP_PROP_AUTO_WB, 0.0)              # Disable auto white balance
35     camera.set(cv2.CAP_PROP_WB_TEMPERATURE, wb)        # 2000 - 6500, default 4000
36
37     #camera.set(cv2.CAP_PROP_AUTOFOCUS, 1)              # Enable autofocus
38     camera.set(cv2.CAP_PROP_AUTOFOCUS, 0)              # Disable autofocus
39     camera.set(cv2.CAP_PROP_FOCUS, focus)              # 0 - 250, step 5, default 0
40
41     camera.set(cv2.CAP_PROP_BRIGHTNESS, 128)          # 0 - 255, default 128
42     camera.set(cv2.CAP_PROP_CONTRAST, 128)            # 0 - 255, default 128
43     camera.set(cv2.CAP_PROP_SATURATION, 190)          # 0 - 255, default 128
44
45
46     # Keep scanning, until 'q' hit IN IMAGE WINDOW.
47
48     count = 0
49     while True:
50         # Grab an image from the camera. Often called a frame (part of sequence).
51         ret, frame = camera.read()
52         if shared.lock.acquire():
53             camerapan = shared.motorpan
54             cameratilt = shared.motortilt
55             shared.lock.release()
56             count += 1
57
58         # Grab and report the image shape.
59         (H, W, D) = frame.shape
60
61         # Convert the BGR image to RGB or HSV.
62         hsv = cv2.cvtColor(frame, cv2.COLOR_BGR2HSV)      # For other objects
63
64         binary = cv2.inRange(hsv, (25, 108, 130), (34, 215, 228))
65         binary = cv2.erode(binary, None, iterations=1)
66         binary = cv2.dilate(binary, None, iterations=1)
67         binary = cv2.dilate(binary, None, iterations=7)
68         binary = cv2.erode(binary, None, iterations=7)
69
70         #contours
71         (contours, hierarchy) = cv2.findContours(binary, cv2.RETR_LIST, cv2.CHAIN_APPROX_SIMPLE)
72         contours=sorted(contours, key=cv2.contourArea, reverse=True)
73
74         #down-select contours
75         for contour in contours:
76             if cv2.contourArea(contour) > 1300:
77                 cv2.drawContours(frame, contour, -1, (200, 213, 48), 10)
78
79                 ((xr,yr), radius) = cv2.minEnclosingCircle(contour)
80                 cv2.circle(frame, (int(xr),int(yr)), int(radius), (180, 105, 255), 2)
81
82
83         print(f"(x, y) for the Enclosing circle is ({int(xr)},{int(yr)})")

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ball_detector_5.py

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84
85     pan_object = (-0.001467)*(int(xr) - (W//2)) + camerapan
86     tilt_object = (-0.001462)*(int(yr) - (H//2)) + cameratilt
87
88     if shared.lock.acquire():
89         shared.objectpan = pan_object
90         shared.objecttilt = tilt_object
91         shared.new_data = True
92         shared.lock.release()
93     break
94
95     # Show the processed image with the given title. Note this won't
96     # actually appear (draw on screen) until the waitKey(1) below.
97     cv2.imshow('Processed Image', frame)
98     cv2.imshow('Binary Image', binary)
99
100    # Check for a key press IN THE IMAGE WINDOW: waitKey(0) blocks
101    # indefinitely, waitkey(1) blocks for at most 1ms. If 'q' break.
102    # This also flushes the windows and causes it to actually appear.
103    if (cv2.waitKey(1) & 0xFF) == ord('q'):
104        break
105    if shared.lock.acquire():
106        stop = shared.stop
107        shared.lock.release()
108        if stop:
109            break
110    # Close everything up.
111    camera.release()
112    cv2.destroyAllWindows()
113
114 if __name__ == "__main__":
115     detector(None)

```

```

1  """goals7system.py
2
3  This is the main script that coordinates both the controller and
4  the detector. Feel free to play/edit/...
5
6  """
7
8  # Import the system parts
9  import threading
10 import traceback
11
12 # Import your pieces. Change the "from" names (being the file names)
13 # to the file names of your two code parts. Also, this is a great way
14 # to quickly switch which detector to run. E.g. you could import from
15 # "facedetector" in place of "balldetector".
16 from motor_mover_5 import controller
17 from ball_detector_5 import detector
18 # from goals7facedetector import detector      # Alternate option
19
20
21 #
22 # Shared Data
23 #
24 class Shared:
25     def __init__(self):
26         # Thread Lock. Always acquire() this lock before accessing
27         # anything else (either reading or writing) in this object.
28         # And don't forget to release() the lock when done!
29         self.lock = threading.Lock()
30
31         # Flag - stop the detection. If this is set to True, the
32         # detection should break out of the loop and stop.
33         self.stop = False
34
35         self.new_data = False
36
37         # Motor data
38         self.motorpan = 0.0
39         self.motortilt = 0.0
40         self.objectpan = 0.0
41         self.objecttilt = 0.0
42
43         # Object Data - PLEASE UPDATE TO ADD THE DATA YOU NEED!
44
45
46 #
47 # Main Code
48 #
49 def main():
50     # Prepare a single instance of the shared data object.
51     shared = Shared()
52
53     # Create a second thread.
54     thread = threading.Thread(target=detector, args=(shared,))
55
56     # Start the second thread with the detector.
57     print("Starting second thread")
58     thread.start()      # Equivalent to detector(shared) in new thread
59
60     # Use the primary thread for the controller, handling exceptions
61     # to gracefully shut down.
62     try:
63         controller(shared)
64     except BaseException as ex:
65         # Report the exception
66         print("Ending due to exception: %s" % repr(ex))
67         traceback.print_exc()
68
69     # Stop/rejoin the second thread.
70     print("Stopping second thread...")

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goals7system_5.py

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71     if shared.lock.acquire():
72         shared.stop = True
73         shared.lock.release()
74         thread.join()          # Wait for thread to end and re-combine.
75
76 if __name__ == "__main__":
77     main()
```

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motor_mover_5.py

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```

1  ''' goals3democode.py
2
3  Demo code for Goals 3
4  '''
5  # Import useful packages
6  import hebi
7  import numpy as np          # For future use
8  import matplotlib.pyplot as plt
9
10 from math import pi, sin, cos, asin, acos, atan2, sqrt, inf
11 from time import sleep, time
12 from keycheck import kbhit, getch
13
14 from enum import Enum
15
16
17
18 def controller(shared):
19
20     #
21     # HEBI Initialization
22     #
23     # Create the motor group, and pre-allocate the command and feedback
24     # data structures. Remember to set the names list to match your
25     # motor.
26     #
27     names = ['4.6', '6.2']
28     group = hebi.Lookup().get_group_from_names(['robotlab'], names)
29     if group is None:
30         print("Unable to find both motors " + str(names))
31         raise Exception("Unable to connect to motors")
32
33     command = hebi.GroupCommand(group.size)
34     feedback = hebi.GroupFeedback(group.size)
35
36     dt = 0.01                # HEBI feedback comes in at 100Hz!
37
38     #
39     # PARAMETERS
40     #
41     class Traj(Enum):
42         HOLD = 0 # Keeps a constant pos, zero velocity forever
43         SPLINE = 1 # Computes a cubic spline, ends at tf
44         SCAN = 2 # Computes sinusoidal pos/vel, never ends
45
46     class Mode(Enum):
47         GOHOME = 0 # GO TO POSITION (0,0)
48         TRACKING = 1 #Track the primary object of interest
49         SCANNING = 2 #Scan the entire field of view w/o tracking
50
51     offset_p = 0.19
52     offset_t = 0.39
53     v0 = [0.0, 0.0]
54     v_max = [2.72, 2.00]
55     A = [(75*pi)/180, (30*pi)/180]
56     t = 0.0
57     t0 = 0.0
58
59     feedback = group.get_next_feedback(reuse_fbk=feedback)
60     pinit_pan = feedback.position[0] + offset_p
61     pinit_tilt = feedback.position[1] + offset_t
62     p0=[pinit_pan, pinit_tilt]
63
64     traj = Traj.HOLD
65     mode = Mode.GOHOME
66     phold = p0
67
68     #
69     #FUNCTIONS
70     #
71     def movetime(p0, pf, v_max, v0, vf):
72         """Computes the time required to move between p0 and pf."""
73         distance = abs(pf - p0)
74         tm = ((6*distance) / ((4*v_max) + (abs(v0) + abs(vf))))
75
76         tm = tm + (abs(v0))*0.75
77         tm = tm + (abs(vf))*0.75
78
79         if tm < 0.25:
80             return 0.25
81         return tm
82
83     def calcparams(t0, tf, p0, pf, v0, vf):
84         """Computes the cubic spline parameters a, b, c, d."""
85         a = p0
86         b = v0
87         c = (3 * (pf - p0) / (tf-t0)**2) - (2 * v0 + vf) / (tf-t0)
88         d = (-2 * (pf - p0) / (tf-t0)**3) + (v0 + vf) / (tf-t0)**2
89         return a, b, c, d
90
91     def splinecmds(t, a, b, c, d):
92         pcmd = a + b * (t) + c * t**2 + d * (t)**3
93         vcmd = b + 2 * c * (t) + 3 * d * (t)**2
94         return pcmd, vcmd
95
96     def scancmds(A, t, t0, tscan, motor):
97         if motor == True:
98             pcmd = A * (sin(2*pi*((t-t0)/tscan)))
99             vcmd = (A*2*pi)/tscan * (cos(2*pi*((t-t0)/tscan)))
100             return pcmd, vcmd
101         else:
102             pcmd = A * (sin(8*pi*((t-t0)/tscan)))
103             vcmd = (A*8*pi)/tscan * (cos(8*pi*((t-t0)/tscan)))

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104         return pcmd, vcmd
105
106     # Data for plotting
107     Time, PAct_Pan, PCmd_Pan, VAct_Pan, VCmd_Pan, Verror_Pan, Perror_Pan, OBJ_Pan = [], [], [], [], [], [], [], []
108     PAct_Tilt, PCmd_Tilt, VAct_Tilt, VCmd_Tilt, Verror_Tilt, Perror_Tilt, OBJ_Tilt = [], [], [], [], [], [], [], []
109
110     # Main control loop
111     while True:
112         # Compute the current position and velocity commands
113         if traj is Traj.SPLINE:
114             pcmd_pan, vcmd_pan = splinecmds((t - t0), a_p, b_p, c_p, d_p)
115             pcmd_tilt, vcmd_tilt = splinecmds((t - t0), a_t, b_t, c_t, d_t)
116         elif traj is Traj.SCAN:
117             pcmd_pan, vcmd_pan = scancmds(A[0], t, t0, tm, True)
118             pcmd_tilt, vcmd_tilt = scancmds(A[1], t, t0, tm, False)
119         elif traj is Traj.HOLD:
120             pcmd_pan, pcmd_tilt = phold
121             vcmd_pan, vcmd_tilt = [0.0, 0.0]
122
123         else:
124             raise ValueError(f'Bad trajectory type {traj}')
125
126         # Send commands to the motor
127         feedback = group.get_next_feedback(reuse_fbk=feedback)
128         pact_pan = feedback.position[0] + offset_p
129         pact_tilt = feedback.position[1] + offset_t
130         vact_pan = feedback.velocity[0]
131         vact_tilt = feedback.velocity[1]
132
133         if shared.lock.acquire():
134             shared.motorpan = pcmd_pan
135             shared.motortilt = pcmd_tilt
136             objectpan = shared.objectpan
137             objecttilt = shared.objecttilt
138             shared.lock.release()
139
140
141         command.position = [pcmd_pan-offset_p, pcmd_tilt-offset_t]
142         command.velocity = [vcmd_pan, vcmd_tilt]
143         group.send_command(command)
144
145         # Store data for plotting
146         Time.append(t)
147         OBJ_Pan.append(objectpan)
148         OBJ_Tilt.append(objecttilt)
149
150         PAct_Pan.append(pact_pan)
151         PCmd_Pan.append(pcmd_pan)
152         VAct_Pan.append(vact_pan)
153         VCmd_Pan.append(vcmd_pan)
154
155         PAct_Tilt.append(pact_tilt)
156         PCmd_Tilt.append(pcmd_tilt)
157         VAct_Tilt.append(vact_tilt)
158         VCmd_Tilt.append(vcmd_tilt)
159
160         Perror_Pan.append((pact_pan) - (pcmd_pan))
161         Verror_Pan.append(vact_pan - vcmd_pan)
162
163         Perror_Tilt.append((pact_tilt) - (pcmd_tilt))
164         Verror_Tilt.append(vact_tilt - vcmd_tilt)
165
166         if abs(vcmd_pan) > v_max[0] or abs(vcmd_tilt) > v_max[1]:
167             print("Exceeding max vel!")
168
169         # Check for key presses
170         if kbhit():
171             ch = getch()
172             if ch == 's':
173                 if mode is not Mode.SCANNING:
174                     traj = Traj.SPLINE
175                     mode = Mode.SCANNING
176                     t0 = t
177                     p0 = [pcmd_pan, pcmd_tilt]
178                     v0 = [vcmd_pan, vcmd_tilt]
179
180                     pf = [0.0, 0.0]
181                     vf = [(A[0]*2*pi)/((A[1]*8*pi)/v_max[1]), ((A[1]*8*pi)/((A[1]*8*pi)/v_max[1]))]
182                     tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[
183
184                     tf = tm + t0
185                     a_p, b_p, c_p, d_p = calcpams(t0, tf, p0[0], pf[0], v0[0], vf[0])
186                     a_t, b_t, c_t, d_t = calcpams(t0, tf, p0[1], pf[1], v0[1], vf[1])
187
188             elif ch == 'z':
189                 traj = Traj.SPLINE
190                 mode = Mode.GOHOME
191                 t0 = t
192                 p0 = [pcmd_pan, pcmd_tilt]
193                 v0 = [vcmd_pan, vcmd_tilt]
194
195                 pf = [0.0, 0.0]
196
197                 vf = [0.0, 0.0]
198                 tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
199
200                 tf = tm + t0
201                 a_p, b_p, c_p, d_p = calcpams(t0, tf, p0[0], pf[0], v0[0], vf[0])
202                 a_t, b_t, c_t, d_t = calcpams(t0, tf, p0[1], pf[1], v0[1], vf[1])
203             elif ch == 't':
204                 if mode is not Mode.TRACKING:
205                     traj = Traj.SPLINE

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206         mode = Mode.TRACKING
207         t0 = t
208         p0 = [pcmd_pan, pcmd_tilt]
209         v0 = [vcmd_pan, vcmd_tilt]
210
211         pf = p0
212
213         vf = [0.0, 0.0]
214         tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[
1]))
215
216         tf = tm + t0
217         a_p, b_p, c_p, d_p = calparams(t0, tf, p0[0], pf[0], v0[0], vf[0])
218         a_t, b_t, c_t, d_t = calparams(t0, tf, p0[1], pf[1], v0[1], vf[1])
219         elif ch == 'q':
220             # Quit the program
221             break
222
223     if shared.lock.acquire():
224         new_object_data = shared.new_data
225         shared.lock.release()
226     if new_object_data and mode is Mode.TRACKING:
227         traj = Traj.SPLINE
228         t0 = t
229         p0 = [pcmd_pan, pcmd_tilt]
230         v0 = [vcmd_pan, vcmd_tilt]
231
232         if shared.lock.acquire():
233             objectpan = shared.objectpan
234             objecttilt = shared.objecttilt
235             shared.new_data = False
236             shared.lock.release()
237
238         pf = [objectpan, objecttilt]
239         vf = [0.0, 0.0]
240
241         tm = max(movetime(p0[0], pf[0], v_max[0], v0[0], vf[0]), movetime(p0[1], pf[1], v_max[1], v0[1], vf[1]))
242
243         tf = tm + t0
244         a_p, b_p, c_p, d_p = calparams(t0, tf, p0[0], pf[0], v0[0], vf[0])
245         a_t, b_t, c_t, d_t = calparams(t0, tf, p0[1], pf[1], v0[1], vf[1])
246
247
248     if traj is Traj.SPLINE and t+dt > tf:
249         if mode is Mode.SCANNING:
250             traj = Traj.SCAN
251             t0 = t
252             p0 = [pcmd_pan, pcmd_tilt]
253             v0 = [vcmd_pan, vcmd_tilt]
254
255             tm = max((A[0]*2*pi)/v_max[0], (A[1]*8*pi)/v_max[1])
256
257             tf = tm + t0
258         elif mode is Mode.TRACKING:
259             traj = Traj.HOLD
260             phold = [pcmd_pan, pcmd_tilt]
261         elif mode is Mode.GOHOME:
262             traj = Traj.HOLD
263             phold = [pcmd_pan, pcmd_tilt]
264         else:
265             raise ValueError('Unexpected end of motion')
266
267     # Advance time
268     t += dt
269
270
271
272
273     # Plot the results
274     fig, (ax1, ax2) = plt.subplots(2, 1, sharex=True)
275     ax1.plot(Time[0:len(Time)], PAct_Tilt[0:len(PAct_Tilt)], color='green', linestyle='-', label='Act_Tilt')
276     ax1.plot(Time[0:len(Time)], PCmd_Tilt[0:len(PCmd_Tilt)], color='green', linestyle='--', label='Cmd_Tilt')
277     ax2.plot(Time[0:len(Time)], VAct_Tilt[0:len(VAct_Tilt)], color='green', linestyle='-', label='Act_Tilt')
278     ax2.plot(Time[0:len(Time)], VCmd_Tilt[0:len(VCmd_Tilt)], color='green', linestyle='--', label='Cmd_Tilt')
279
280     ax1.plot(Time[0:len(Time)], Perror_Tilt[0:len(Perror_Tilt)], color='purple', linestyle='-', label='Error_Tilt')
281     ax2.plot(Time[0:len(Time)], Verror_Tilt[0:len(Verror_Tilt)], color='purple', linestyle='--', label='Error_Tilt')
282
283     ax1.plot(Time[0:len(Time)], OBJ_Pan[0:len(OBJ_Pan)], color='pink', linestyle='-', label='OBJ_Pan')
284     ax1.plot(Time[0:len(Time)], OBJ_Tilt[0:len(OBJ_Tilt)], color='orange', linestyle='--', label='OBJ_Tilt')
285
286     ax1.plot(Time[0:len(Time)], PAct_Pan[0:len(PAct_Pan)], color='blue', linestyle='-', label='Act_Pan')
287     ax1.plot(Time[0:len(Time)], PCmd_Pan[0:len(PCmd_Pan)], color='blue', linestyle='--', label='Cmd_Pan')
288     ax2.plot(Time[0:len(Time)], VAct_Pan[0:len(VAct_Pan)], color='blue', linestyle='-', label='Act_Pan')
289     ax2.plot(Time[0:len(Time)], VCmd_Pan[0:len(VCmd_Pan)], color='blue', linestyle='--', label='Cmd_Pan')
290
291     ax1.plot(Time[0:len(Time)], Perror_Pan[0:len(Perror_Pan)], color='red', linestyle='-', label='Error_Pan')
292     ax2.plot(Time[0:len(Time)], Verror_Pan[0:len(Verror_Pan)], color='red', linestyle='--', label='Error_Pan')
293
294     ax1.set_title('Step 5')
295     ax1.set_ylabel('Position (rad)')
296     ax2.set_ylabel('Velocity (rad/s)')
297     ax2.set_xlabel('Time (s)')
298
299     ax1.grid()
300     ax2.grid()
301     ax1.legend()
302     ax2.legend()
303
304     plt.show()
305
306
307 if __name__ == "__main__":

```

```
308 controller (None)
```


Step 1

(a) the option.

Option B.

(b) the expression for pan/tilt velocity for that option.

$$v_{\text{tilt}} = \pi/6 * 2\pi * 4 * \cos(2\pi * 4 * ((t-t_0)/T_{\text{scan}}))$$

$$v_{\text{pan}} = (5\pi/12 * 2\pi) * \cos(2\pi * ((t-t_0)/T_{\text{scan}}))$$

(c) the starting position and velocity ($t=t_0$) for both joints. Please express these in terms of A_{pan} , A_{tilt} , T_{scan} .

Pan:

$$\text{Starting Position: } \theta_{\text{tilt}} = A_{\text{tilt}} \sin(2\pi * 4 * ((t-t_0)/T_{\text{scan}})) = A_{\text{tilt}} * \sin(0) = 0$$

$$\text{Starting Velocity: } d\theta_{\text{tilt}}/dt = A_{\text{tilt}} * 2\pi * 4 * \cos(2\pi * 4 * ((t-t_0)/T_{\text{scan}})) = (A_{\text{tilt}} * 2\pi * 4) / T_{\text{scan}}$$

Tilt:

$$\text{Starting Position: } \theta_{\text{pan}} = A_{\text{pan}} * \sin(2\pi * ((t-t_0)/T_{\text{scan}})) = A_{\text{pan}} * \sin(0) = 0$$

$$\text{Starting Velocity: } d\theta_{\text{pan}}/dt = A_{\text{pan}} * 2\pi * \cos(2\pi * ((t-t_0)/T_{\text{scan}})) = (A_{\text{pan}} * 2\pi) / T_{\text{scan}}$$