FYS4150 Project 1:
1-dimensional Poisson equation

Marie Foss, Maria Hammerstrøm

Abstract

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1 Introduction

In this project we will solve the one-dimensional Poissson equation with Dirichlet boundary conditions by rewriting it as a set of linear equations and solving these numerically in a program written in C++.The equation to be solved is:

$$-u''(x) = f(x) \qquad x \in (0,1), \qquad u(0) = u(1) = 0 \tag{1}$$

and we define the discretized approximation to u as v_i with grid points $x_i = ih$ in the interval from $x_0 = 0$ to $x_{n+1} = 1$. The step length or spacing is defined as $h = 1/(n+1)$. We then have the boundary conditions $v_0 = v_{n+1} = 0$. We can approximate the second derivative of u with:

$$-\frac{v_{i+1} + v_{i-1} - 2v_i}{h^2} = f_i \qquad \text{for } i = 1, \dots, n, \tag{2}$$

where $f_i = f(x_i)$.

Eq. (2) can be written as a linear set of equations of the form:

$$\mathbf{A}\mathbf{v} = \tilde{\mathbf{b}} \tag{3}$$

where $\tilde{b}_i = h^2 f_i$ and $\mathbf{A}$ is an $n \times n$ matrix of the form:

$$\mathbf{A} = \begin{pmatrix} 2 & -1 & 0 & \dots & \dots & 0 \\ -1 & 2 & -1 & 0 & \dots & \dots \\ 0 & -1 & 2 & -1 & 0 & \dots \\ & \dots & \dots & \dots & \dots & \dots \\ 0 & \dots & & -1 & 2 & -1 \\ 0 & \dots & & 0 & -1 & 2 \end{pmatrix} \tag{4}$$

This can be shown by writing it out. We then get

$$2v_1 - v_2 = \tilde{b}_1 \tag{5}$$
$$-v_1 + 2v_2 - v_3 = \tilde{b}_2 \tag{6}$$
$$-v_2 + 2v_3 - v_4 = \tilde{b}_3 \tag{7}$$
$$\dots \tag{8}$$
$$-v_{i-1} + 2v_n - v_{i+1} = \tilde{b}_i, \tag{9}$$

which is the same as equations (2).
We will assume that the source term is $f(x) = 100e^{-10x}$. Using the interval and boundary conditions as stated above, the above differential equation has a closed-form solution given by $u(x) = 1 - (1 - e^{-10})x - e^{-10x}$. We will compare our numerical solution with this result.

2 Methods

2.1 Simple algorithm

In our case we are dealing with a simple tridiagonal matrix. We can therefore rewrite our matrix $\mathbf{A}$ in terms of one-dimensional vectors *a, b, c* of length 1:n. The linear equation then reads:

$$\mathbf{A} = \begin{pmatrix} b_1 & c_1 & 0 & \dots & \dots & \dots \\ a_2 & b_2 & c_2 & \dots & \dots & \dots \\ & a_3 & b_3 & c_3 & \dots & \dots \\ & \dots & \dots & \dots & \dots & \dots \\ & & & a_{n-2} & b_{n-1} & c_{n-1} \\ & & & & a_n & b_n \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ \dots \\ \dots \\ \dots \\ v_n \end{pmatrix} = \begin{pmatrix} \tilde{b}_1 \\ \tilde{b}_2 \\ \dots \\ \dots \\ \dots \\ \tilde{b}_n \end{pmatrix}. \tag{10}$$

which can be written as:

$$a_i v_{i-1} + b_i v_i + c_i v_{i+1} = \tilde{b}_i \tag{11}$$

for $i = 1, 2, \dots, n$. We want to find a simple algorithm to solve this set of equations. To do this, we can rewrite Eq. 11 by a method of elimination, which will lead to a system where there is only one unknown.

The first thing to do is to realize that Eq. 11 gives a system of three equations:

$$b_1 v_1 + c_1 v_2 = \tilde{b}_1, \qquad i = 1 \tag{12}$$

$$a_i v_{i-1} + b_i v_i + c_i v_{i+1} = \tilde{b}_i, \qquad i = 2, \ldots, n-1 \tag{13}$$

$$a_n v_{n-1} + b_n v_n = \tilde{b}_n, \qquad i = n \tag{14}$$

where the boundary conditions have been applied to simplify the equations. The idea now is to subtract one row with a scalar multiple of another to eliminate variables. First we want to eliminate v_1:

(something)

Then we can follow the same approac to eliminate v_2:

(something)

The algorithm for solving this equation can be stated as follows:

(algorithm)

2.2 LU decomposition

In addition to solving the linear second-order differential equation Eq. 1 using the simple algorithm described above, we want to solve the equation using LU decomposition, then compare the results. For this we will use the provided `lib.cpp` library.

(More coming here!!)

3 Results

3.1 Comparing the analytical and numerical solution

We can run our code for different values of n and plot the analytical and numerical solution to see how well they correspond. For different values of n, see Fig. 1.

3.2 Relative errors

The relative error in the data set is computed by calculating:

$$\epsilon_i = log_{10}\left(\left|\frac{v_i - u_i}{u_i}\right|\right), \tag{15}$$

for $i = 1, \ldots, n$ for the function values u_i and v_i, where u_i represents the closed-form analytical solution, while v_i is the numerical solution given by the simple algorithm described above. The relative error will be a function of $log_{10}(h)$. For each step length h we want to extract the max value of the relative error. Doing this while increasing n to $n = 10000$ and $n = 10^5$, gives the following results:

n	Maximum error
10	1.18895
100	1.03632
10^3	1.00786
10^4	1.00076
10^5	XX

3.3 Number of floating point operations and time usage

Some of the methods described above may be more computationally heavy for a computer to do than others. One way to evaluate this is to calculate the precise number of floating point operations ("FLOPS") needed to solve the equations.

Gaussian elimination requires $\frac{2}{3}n^3 + O(n^2)$ FLOPS and LU decomposition requires $O(n^3)$. By counting the floating point operations in our code, we find that for our tridiagonal system, $8n + 1$ FLOPS are required.

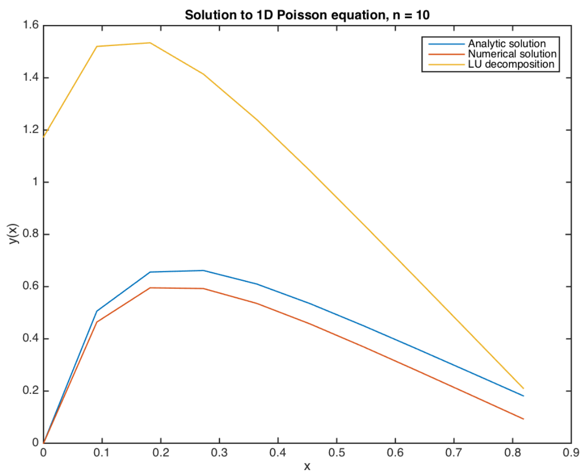
The number of floating point operations and time usage in the different cases, are shown in the table below:

Method	***n***	**FLOPS**	**Time *(s)***
Simple algortihm	10	XX	0
	100	XX	0
	1 000	XX	0
	10 000	XX	0
	100 000	XX	XX
Gaussian elimination	10	XX	-
	100	XX	-
	1 000	XX	-
	10 000	XX	-
	100 000	XX	-
LU decomposition	10	XX	0
	100	XX	0
	1 000	XX	3
	10 000	XX	XX
	100 000	XX	XX

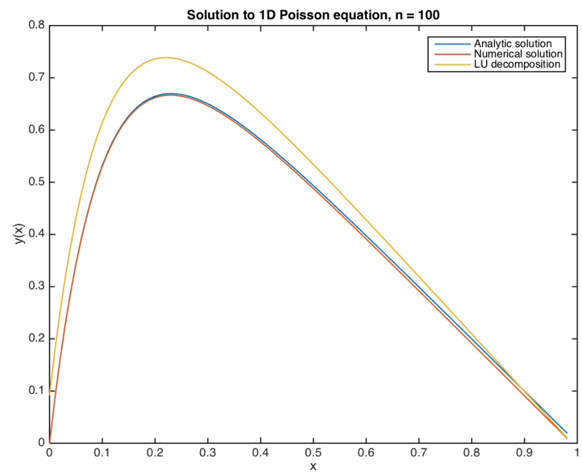
4 Conclusions

...

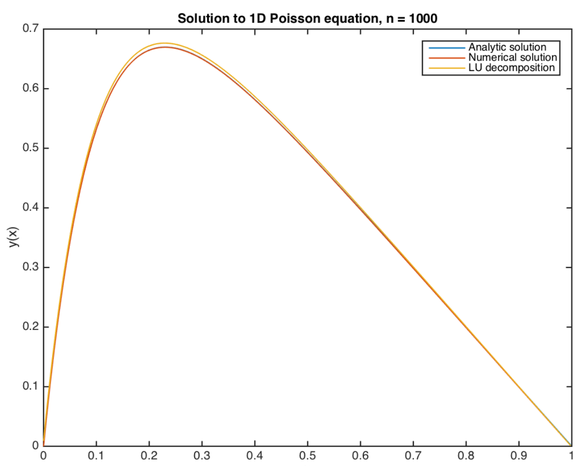
(Comment on the results in the previous section!!)



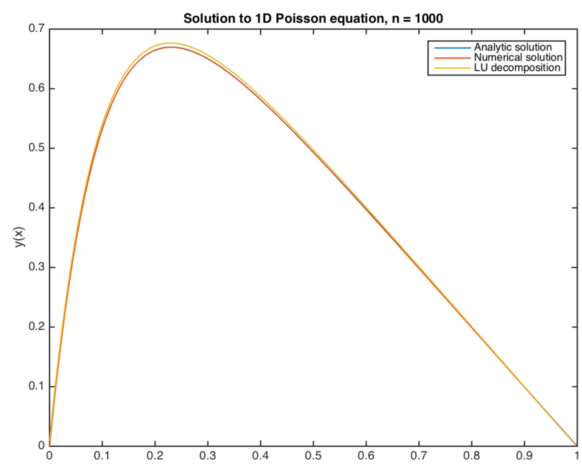
(a) $n = 10$



(b) $n = 100$



(c) $n = 1\,000$



(d) $n = 10\,000$ (still waiting on program)

Figure 1: Comparison of the three different solutions for different values of n.